Supplementary material for Fundamental solution matrices

For second order systems $\dot{x} = Ax$ we have seen that we have 2 solutions (x_1, x_2) depending on the eigenvalues of *A* (real and distinct, repeated and complex):

$$\begin{split} x_1 &= e_1 e^{\lambda_1 t}, \, x_2 = e_2 e^{\lambda_2 t} \text{ if } \lambda_1 \neq \lambda_2, \, \lambda_1, \lambda_2 \in \mathbb{R} \, . \\ x_1 &= e e^{\lambda t}, \, x_2 = (et+b) e^{\lambda t} \text{ if } \lambda_1 = \lambda_2 = \lambda, \, \lambda \in \mathbb{R} \, . \\ x_2 &= \operatorname{Re} \left(e e^{\lambda t} \right), \, x_2 = \operatorname{Im} \left(e e^{\lambda t} \right) \text{ if } \lambda_1 = \overline{\lambda_2} = \lambda, \, \lambda \in \mathbb{C} \, . \end{split}$$

Now any combination $x = c_1x_1 + c_2x_2$ is also a solution (principle of superposition) and also any other solution can be expressed by the above combination. This effectively means that to describe the behaviour of a 2nd order system we just need x_1 and x_2 . When we are given an initial condition x_0 effectively we are asked to find a specific solution that passes (starts) through x_0 , and this can be done by finding the appropriate values of c_1 , c_2 (this is what we have before).

Now, x_1 and x_2 are 2 2by1 column vectors. If we put them together in one matrix (the fundamental solution matrix) we have $X = \begin{bmatrix} x_1 & x_2 \end{bmatrix}$ which is 2by2. It will be better if we write us: $X(t) = \begin{bmatrix} x_1(t) & x_2(t) \end{bmatrix}$.

Thus $x = c_1 x_1 + c_2 x_2$ can be written as: $x(t) = X(t) \times C$, where $C = \begin{bmatrix} c_1 & c_2 \end{bmatrix}^T$

We are given the value at t=0 as $x_0: x_0 = X(0) \times C$ or $C = X^{-1}(0)x_0$. Hence going back to $x(t) = X(t) \times C$ we have: $x(t) = X(t) \times X^{-1}(0)x_0$

The product $X(t) \times X^{-1}(0)$ is called the State Transition Matrix.

This means that if found or we are given X(t) we can easily find X(0) and $X^{-1}(0)$. Then using $x(t) = X(t) \times X^{-1}(0)x_0$ we can find any solution given the initial conditions. This is effectively what we previously did but now it is in a more compact form, it can easily be extended to high order systems and above all it can be used in time varying systems (i.e. where the state matrix A is not constant). Before we see how it can be used for time varying systems let's see how it can be used for the systems that we previously studied:

Example 1:

 $x_{1} = e_{1}e^{\lambda_{1}t}, x_{2} = e_{2}e^{\lambda_{2}t} \Longrightarrow X(t) = \begin{bmatrix} e_{1}e^{\lambda_{1}t} & e_{2}e^{\lambda_{2}t} \end{bmatrix} \Longrightarrow X(0) = \begin{bmatrix} e_{1} & e_{2} \end{bmatrix}$ Hence $x = \begin{bmatrix} e_{1}e^{\lambda_{1}t} & e_{2}e^{\lambda_{2}t} \end{bmatrix} \times \begin{bmatrix} e_{1} & e_{2} \end{bmatrix}^{-1} x_{0}$

Example 2:

 $x_1 = ee^{\lambda t}, x_2 = (et+b)e^{\lambda t} \Longrightarrow X(t) = \begin{bmatrix} ee^{\lambda t} & (et+b)e^{\lambda t} \end{bmatrix} \Longrightarrow X(0) = \begin{bmatrix} e & b \end{bmatrix}$ Hence $x = \begin{bmatrix} ee^{\lambda t} & (et+b)e^{\lambda t} \end{bmatrix} \times \begin{bmatrix} e & b \end{bmatrix}^{-1} x_0$

Example 3: $x_2 = \operatorname{Re}\left(ee^{\lambda t}\right), x_2 = \operatorname{Im}\left(ee^{\lambda t}\right) \Longrightarrow X(t) = \left[\operatorname{Re}\left(ee^{\lambda t}\right) \quad \operatorname{Im}\left(ee^{\lambda t}\right)\right] \Longrightarrow X(0) = \left[\operatorname{Re}(e) \quad \operatorname{Im}(e)\right]$ Hence $x = \left[\operatorname{Re}\left(ee^{\lambda t}\right) \quad \operatorname{Im}\left(ee^{\lambda t}\right)\right] \times \left[\operatorname{Re}(e) \quad \operatorname{Im}(e)\right]^{-1} x_0$

Example 4:

We know that for
$$A = \begin{bmatrix} -8 & -4 \\ 1.5 & -3 \end{bmatrix}$$
 we have $\begin{cases} \lambda_1 = -6, e_1 = \begin{bmatrix} -2 & 1 \end{bmatrix}^T \\ \lambda_2 = -5, e_2 = \begin{bmatrix} 1 & -3/4 \end{bmatrix}^T$. Hence the
FSM is: $X(t) = \begin{bmatrix} e_1 e^{\lambda_1 t} & e_2 e^{\lambda_2 t} \end{bmatrix} = \begin{bmatrix} -2e^{-6t} & e^{-5t} \\ e^{-6t} & -\frac{3}{4}e^{-5t} \end{bmatrix}$
 $\Rightarrow X(0) = \begin{bmatrix} -2 & 1 \\ 1 & -\frac{3}{4} \end{bmatrix} \Rightarrow X^{-1}(0) = \begin{bmatrix} -1.5 & -2 \\ -2 & -4 \end{bmatrix}$
Thus if $x_0 = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$:
 $x(t) = X(t)X^{-1}(0) = \begin{bmatrix} -2e^{-6t} & e^{-5t} \\ e^{-6t} & -\frac{3}{4}e^{-5t} \end{bmatrix} \begin{bmatrix} -1.5 & -2 \\ -2 & -4 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} = -5.5 \begin{bmatrix} -2 \\ 1 \end{bmatrix} e^{-6t} -10 \begin{bmatrix} 1 \\ -3/4 \end{bmatrix} e^{-5t}$

Unfortunately we cannot follow a similar strategy when A is time varying, for example $A(t) = \begin{bmatrix} -t & 1 \\ -e^{-t} & -e^{-2t} \end{bmatrix}$. In these cases we have to rely on numerical solutions.

Even though we cannot find x_1 and x_2 we know that they exist. Hence we know that the FSM exists as well: $X(t) = \begin{bmatrix} x_1(t) & x_2(t) \end{bmatrix} = \begin{bmatrix} x_{1_A}(t) & x_{2_A}(t) \\ x_{1_B}(t) & x_{2_B}(t) \end{bmatrix}$ and of course at t=0

we have a constant matrix $X(0) = \begin{bmatrix} x_{1_A}(t) & x_{2_A}(t) \\ x_{1_B}(t) & x_{2_B}(t) \end{bmatrix}$ with the inverse

 $X^{-1}(0) = \begin{bmatrix} x_{1_A}(0) & x_{2_A}(0) \\ x_{1_B}(0) & x_{2_B}(0) \end{bmatrix}^{-1} \text{ also being constant. Let's assume that for our case}$ $X^{-1}(0) = \begin{bmatrix} a & b \\ c & d \end{bmatrix} \text{ for some constants } a, b, c, d. \text{ Then:}$

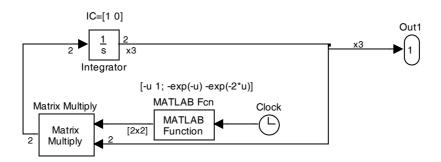
$$X(t) \times X^{-1}(0) = \begin{bmatrix} x_{1_{A}}(t) & x_{2_{A}}(t) \\ x_{1_{B}}(t) & x_{2_{B}}(t) \end{bmatrix} \begin{bmatrix} a & b \\ c & d \end{bmatrix} = \begin{bmatrix} ax_{1_{A}}(t) + cx_{2_{A}}(t) & bx_{1_{A}}(t) + dx_{2_{A}}(t) \\ ax_{1_{B}}(t) + cx_{2_{B}}(t) & bx_{1_{B}}(t) + dx_{2_{B}}(t) \end{bmatrix}$$

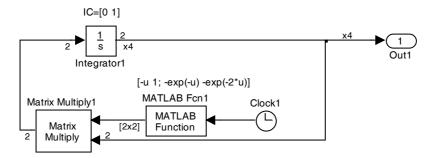
Or:
$$[ax_1(t) + cx_2(t) \quad bx_1(t) + dx_2(t)]$$

Now, since x_1 and x_2 are solutions of $\dot{x} = Ax$ then so must be $x_3 = ax_1(t) + cx_2(t)$ and $x_4 = bx_1(t) + dx_2(t)$. This means that $\dot{x}_3 = Ax_3$ and $\dot{x}_4 = Ax_4$.

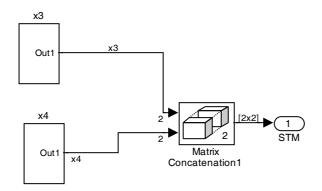
Also
$$X(0) \times X^{-1}(0) = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$
 and hence $[x_3(0) \quad x_4(0)] = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$ or $x_3(0) = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$ and $x_4(0) = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$. **Be careful** we do not yet know the functions $x_3(t)$ and $x_4(t)$ since we do not know $x_1(t)$ and $x_2(t)$.

In order for us to find $x_3(t)$ and $x_4(t)$ we simply have to numerically solve $\dot{x}_3 = Ax_3$ and $\dot{x}_4 = Ax_4$ for $x_3(0) = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$ and $x_4(0) = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$:

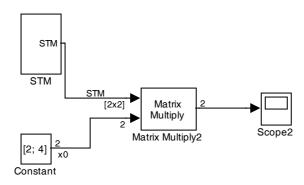




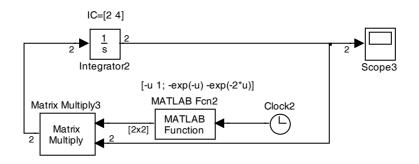
No we need to combine them to get the STM:



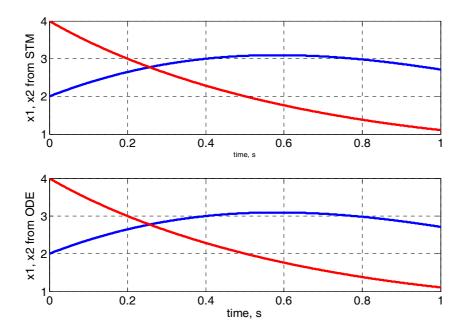
Now if we assume that we are given the IC as [2 4]:



To crosscheck our answer the numerical solution of the original state space model is:



And the results that we got are:



Now, in general our solutions $x_1(t)$ and $x_2(t)$ also depend on t_0 which may not be zero as in the previous case, hence we should have written $x_1(t,t_0)$ and $x_2(t,t_0)$. To avoid confusion and to comply with various other authors we will use $x_1(t)$ and $x_2(t)$ for most cases and $\phi_1(t,t_0)$ and $\phi_2(t,t_0)$ when we want to say that our solutions also depend on the initial time. Hence the FSM is $\Phi(t,t_0)$ and not X(t). Also since $x(t) = \Phi(t,t_0) \times \Phi^{-1}(t_0,t_0) x_0$, i.e. our solution to the IVP also depend on the initial condition: $\phi(t,t_0,x_0) = \Phi(t,t_0) \times \Phi^{-1}(t_0,t_0) x_0$.