

# An Investigation of Genetic Algorithms for Facility Layout Problems

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# Abstract

The Facility Layout Problem (FLP) concerns minimising total traffic cost between facilities in a particular location under given conditions including facility size and traffic between each pair of them. Because of its NP-completeness, many suboptimal methods, which look for reasonably good solutions, have been suggested. Although many papers exist which compare the performance of these methods with each other, the work is limited in the following ways: benchmark tests were done only on FLPs consisting of identical facilities; most of the algorithms being compared relied on deterministic approaches.

Genetic Algorithms (GAs), which use a stochastic approach, have been used with some success for a number of NP-complete problems, typically finding good answers but not necessarily the best. However, a range of other approaches, from traditional operations research to simulated annealing, are possible. Moreover, a GA itself can be varied in many ways.

So, in this research project, not only the investigation of GA techniques but also some comparison with other types of approaches are done on FLPs including non-identical facilities. To provide a fair basis for comparison, fifteen FLPs are drawn from recent published papers. For the representation of solutions to FLPs, a method called Slicing Tree Structure (STS) is used. STSs can represent a wide range of layouts and can be expressed by Polish expressions, which are suitable for computation. Combining some GA techniques and STS usage, I investigated six types of GAs.

By comparing the performance of GAs with other algorithms including simulated annealing and quasi-Newton methods, I confirmed that the performance of GAs was generally better than that of other algorithms. From the comparison of the performance of different GAs with each other, I found that population

seeding via clustering methods clearly improved the GA performance on FLPs consisting of many facilities. Regarding the investigation of GA parameters, I observed results in FLPs consistent with other GA studies in fields different from FLPs. In addition, I produced a benchmark record of many types of GAs, which may be a good reference for future research.

# Declaration

This thesis has been composed by myself and it has not been submitted in any previous application for a degree. The work reported within was executed by myself, unless otherwise stated.

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# Chapter 1

## Introduction

### 1.1 Facility Layout Problems

The facility layout problem (FLP) concerns minimising total traffic cost between facilities in a particular location under given conditions including facility size and traffic between each pair of facilities. For example, FLPs can be applied to manufacturing machines in a factory [Sou93], to people traffic in an office [Ste87], and so on.

The FLP can be regarded as a problem to find the layout minimising the following function value  $F$  [KH87].

$$F = \sum_{i=1}^M \sum_{j=1}^M (\text{traffic})_{ij} \times (\text{distance})_{f(i)f(j)}$$

where  $(\text{traffic})_{ij}$  = the traffic between facilities  $i$  and  $j$   
 $(\text{distance})_{kl}$  = the distance between locations of  $k$  and  $l$   
 $f(i)$  = the location of facility  $i$   
 $M$  = the number of facilities.

When all facilities require the same area, we call it an identical FLP. When this is not the case, we will call it a non-identical FLP. Owing to its NP-completeness [SG76], it is impractical to search for optimal solutions. Therefore, to look for reasonably good solutions, many suboptimal methods such as CRAFT [BAV64] and MAT [EGH70] have been suggested.

In order to compare the performance of these methods with each other, some benchmark tests have been done by [NVR68], [KH87], [YP93] and so on. But the work is limited in the following ways:

- The benchmarks were done only on FLPs consisting of identical facilities.
- Most of the algorithms to be compared relied on deterministic approaches.

Since non-identical FLPs may often appear in real situations, the comparison in previous work may lack a practical point of view. And, because the deterministic approaches such as the hill-climbing method may only reach one of many local minima, the final solution might not be sufficiently good. As [GG89] mentioned, some stochastic approaches such as Genetic Algorithms (GAs) and Simulated Annealing (SA) may be generally better at NP-complete problems including FLPs.

## 1.2 Genetic Algorithms

The GA is a problem solving technique hinted at by the evolution theory of living creatures [Whi93]. In GAs, chromosomes, linear encodings of a problem's possible solution, are selected; operations such as crossover and mutation are applied; and they survive in higher probability if they are regarded as better ones.

GAs have been used to find good solutions to various NP-complete problems such as time-tabling problems [RCF94] and cable routing problems [KS94]; and have shown good performance in many applications. Actually some papers such as [CHMR91] and [Tam92a] suggested GA's superiority in FLPs. So, GAs may be a promising approach to FLPs.

Nevertheless, the GA's superiority on FLPs has not been clearly evaluated because the previous work only showed some good performance in a particular problem. That is, there has been no paper which compared GAs with other algorithms including stochastic approaches on various non-identical FLPs. Moreover, the effects of GA parameters such as crossover rates and mutation rates have not been sufficiently investigated for FLPs. Because GA performance usually depends on the GA parameters as mentioned in [Gol89] and [Dav91], the effects of many types of GA parameters are worth investigating.

### 1.3 Contribution of My Thesis

Accordingly, as my research work, I first established fifteen standard non-identical FLPs. Then, using the standard FLPs;

- I compared performance of GAs with other algorithms as well as with each other, and
- I investigated the effects of some GA parameters on FLPs.

Because the FLPs were picked up from previous papers where algorithms other than GAs were used, I believe the FLPs supply a fair basis for comparison.

To solve non-identical FLPs, the layout representation is generally important, since it influences the range of layouts which can be expressed. From many prospective representation methods, I chose the Slicing Tree Structure (STS) [Ott82] because STSs can represent wider range of layouts than other methods such as the cell assignment method in [BAV64] and the flexible bay structure method in [ST93]. Also, because STSs can be expressed by Polish expressions, STSs may be suitable for computation.

Among six types of GAs I implemented (Cea, Tam, DK, Tam2, DK2 and Kad algorithms), there are two duplicates of previous work ([CHMR91] and [Tam92a]), which used different chromosome representations from each other. While one of the two conventional GAs (the Cea algorithm) directly used Polish expression for the chromosome representation, the other (the Tam algorithm) used reduced Polish expression, which only contains the operators of the corresponding ordinary Polish expression. In order to use reduced Polish expression, the Tam algorithm limited the search space where the solutions were looked for by a clustering method. As regards the four other GAs (DK, Tam2, DK2, Kad), they can be regarded as modified versions of the Tam algorithm. That is, they used another clustering method (DK, DK2, Kad) and/or another chromosome representation to remove the search space limitation (Tam2, DK2, Kad).

By comparing the performance of GAs with other algorithms including simulated annealing and quasi-Newton methods, I confirmed that the performance of GAs was generally better than that of other algorithms. In particular, this

superiority was significant in Tam2, DK2 and Kad algorithms using Genitor reproduction [Whi89] with producing twin children.

From the comparison of the performance of GAs with each other, I found that limiting initial search space by some reasonable clustering methods clearly improved the GA performance in FLPs consisting of many facilities. However, I also found that limiting search space during the search like the Tam and DK algorithms often caused premature convergence leading to poor solutions.

Regarding the investigation of GA parameters, I observed results in FLPs consistent with other GA studies in fields different from FLPs. For instance, it was confirmed that GAs with large population size got better solutions despite slow convergence speed, and that Genitor reproduction, especially when crossover produced two complementary children showed better performance than generation-based reproduction in general.

My thesis consists of seven chapters including this chapter. In Chapter 2, FLPs and GAs are reviewed and my research interests are mentioned. In Chapter 3, non-identical FLPs are surveyed and fifteen standard problems are specified. The implementation details of STSs and GAs are described in Chapters 4 and 5, respectively. Chapter 6 shows experiments and results. Finally in Chapter 7, the conclusions of my work and some suggestions for future work are given.

# Chapter 2

## A Review of FLPs and GAs

### 2.1 A Review of Facility Layout Problems

#### 2.1.1 What is the Layout Problem?

Many sorts of layout problems can be mentioned. For example, bin-packing problems such as [Smi85] and [Fal94] try to maximise the number of packets in a storage; VLSI chip layout problems like [LGW92] and [SR91] aim to minimise the area occupied by chips. In these problems, there are usually some domain specific constraints to be considered. Further examples include the clampability, stability, etc. of stacked loads in pallet loading problems (e.g. [CD85], [SDC80]); each chip's input and output connecting points in VLSI layout problems; and the trim loss in cutting rectangular materials from a large sheet in cutting stock problems (e.g. [Agr93], [Rei93], [YZH91]).

In particular, facility layout problems (FLPs) may be one of the largest fields. This is because there is usually a problem to minimise total traffic cost between facilities in a building. For example, FLP can be applied to manufacturing machines in a factory [Sou93], to people traffic in an office [Ste87], and to backboard wiring on an electrical board [Ste61]. In FLPs, under given facility conditions including facility size and traffic between each pair of them, the problem is to minimise the traffic cost.

### 2.1.2 FLP formulation and NP completeness

Though some other models have been suggested later as shown in [KH87], the quadratic assignment problem described in [KB57] may be regarded as the basic representation of FLPs. In the model, placing  $M$  facilities into  $M$  locations was represented as a problem to find the layout minimising the following function value  $F$ .

$$F = \sum_{i=1}^M \sum_{j=1}^M (\text{traffic})_{ij} \times (\text{distance})_{f(i)f(j)} \quad (2.1)$$

where  $(\text{traffic})_{ij}$  = the traffic between facilities  $i$  and  $j$   
 $(\text{distance})_{kl}$  = the distance between locations of  $k$  and  $l$   
 $f(i)$  = the location of facility  $i$ .

As for distance measurement method, most FLPs use one of two methods below. The first one is called *rectangular* or *Manhattan* method, which is the sum of the vertical and horizontal distances between the locations. For instance, if facility No.1 is at (3.0, 8.0) and if facility No.2 is at (7.0, 5.0), then the rectangular distance is 7.0 (*because*  $|3.0 - 7.0| + |8.0 - 5.0| = 4.0 + 3.0 = 7.0$ ). This method may be useful for building layouts where all the rooms are rectangular and corridors are situated along the walls of the rooms. The second one is called *straight* or *Euclidean* method, which calculates the geometric distance. In the above example, the straight distance is 5.0 (*because*  $\sqrt{(3.0 - 7.0)^2 + (8.0 - 5.0)^2} = 5.0$ ). This method may be suitable for wiring problems, etc. In both of the above methods, the distance is usually measured from the centre of gravity of a location.

Because there are  $M!$  ways of putting  $M$  facilities into  $M$  locations, the above function can take  $M!$  different values at most. Accordingly, in order to get the best layout (i.e. the least  $F$  value), all the  $M!$  patterns should be estimated. Nevertheless, since  $M!$  grows extremely large if  $M$  goes large, it is impossible to search for all patterns in polynomial time. That is, the FLP consisting of many facilities is a NP-complete problem [SG76].

**Table 2.1.** A classification of FLP solution method

optimal method	looking for the best layout (How to prune the redundant alternative is important.) [Lan63], [GP66]
suboptimal method	looking for reasonably good layouts
– constructive approach	putting one facility to another (Usually facilities having heavier load are considered prior to lighter ones.) [EGH70], [Neg74]
– improving approach	from a random layout, exchanging some selected facilities (Selection strategy is important.) [BAV64], [HC66], [NVR68]
– hybrid approach	a combination of constructive and improving approach [BS78], [BK83], [SV85]
– graphical approach	analytical approach (a sort of constructive approach) [Fou83], [Leu92]

### 2.1.3 Optimal and Suboptimal Algorithms

To tackle the FLP, many methods have been suggested. As shown in Table 2.1, the methods can be classified into two groups: optimal methods and suboptimal methods. Optimal methods search for the best answer by some heuristics like branch and bound in [Lan63] or [GP66], whereas suboptimal methods look for reasonably good solutions by various strategies. However, owing to the NP-completeness, the approaches for optimal solution may be impractical especially when the number of facilities is big. [HK72]

According to [KH87], the suboptimal methods can be categorised into four approaches as shown in Table 2.1. Some algorithms like MAT in [EGH70] and LPA in [Neg74] are called constructive or additive approaches, since they make physical layouts by adding one facility to another. In these approaches, deciding the order of putting facilities is generally important. For example, LPA first puts a pair of facilities, which have the highest traffic; then, put another facility, which have the highest traffic with the facilities already located, as close as possible to them; and so on. MAT initially sorts each pair of facilities in order of traffic

quantity; then, put each pair into appropriate vacant spaces in the order.

Improving approaches such as CRAFT in [BAV64] and HC63-66 in [HC66] repeatedly exchange the places of some facilities in order to get better layouts. This repetition starts from an initial layout generated at random until either a reasonably good solution is obtained or a certain allowed time passes. In these approaches, the selection strategy for exchanging facilities is critical. For instance, while CRAFT has no limitation for choosing facilities to be exchanged, HC63-66 restricted exchanging facilities to reduce calculation time. Also, some algorithms like Biased Sampling Method in [NVR68] select facilities stochastically to save time.

Hybrid approaches can be said to have the merits of both approaches above. That is, starting from a layout created by a constructive algorithm, the layout is modified by some improving algorithms. For example, [BS78] creates an initial layout by branch and bound method under time limits; then, improves it by exchanging two or three facilities at one time.

In contrast, graphical approaches such as [Fou83] and [Leu92] have a rather different point of view. These analytical approaches put importance on the adjacency of facilities, since the definition of  $(distance)_{ij}$  of Formula (2.1) is generally changed as follows.

$$(distance)_{ij} = \begin{cases} 0 & \text{if facilities } i \text{ and } j \text{ are adjacent} \\ 1 & \text{otherwise} \end{cases}$$

In these approaches, each facility and each adjacency of two facilities are represented by a node and an arc, respectively. Therefore, a feasible layout must be a planar graph, which can be drawn on a plane without any intersections of lines. Thus, as [KH87] suggested, these approaches may be regarded as sorts of additive approaches because they construct a larger graph by adding a new node to a planar graph so that the new graph can be still planar and that its traffic cost can be as small as possible. However, according to [Fou83], these approaches may be able to solve FLPs with at most fifteen facilities in reasonable computation time.



6	10	2	3
5	1	8	11
9	12	4	7

**Figure 2.1.** Cell assignment representation for an identical FLP

### 2.1.4 Problems Variation

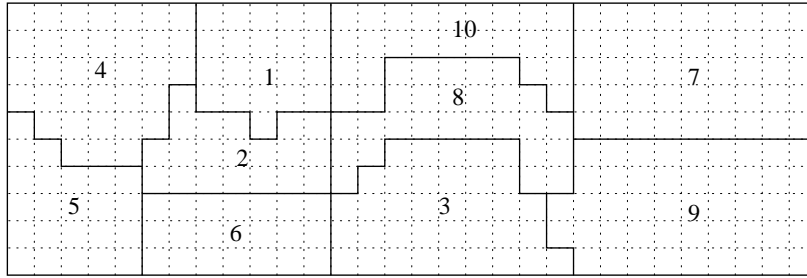
Other than the algorithms classification above, FLPs research can be categorised from many aspects. Here, some of them will be introduced.

#### Identical/Non-identical Facilities and Layout Representations

Although many FLPs consist of facilities of the same shape (*identical* facilities), some FLPs include the facilities of different shapes (*non-identical* facilities).

In the former case, the *cell assignment* method shown in Figure 2.1, where a certain area is first divided into identical cells and each facility is assigned to one of the cells, may be reasonable to represent physical layouts. But, in the latter case, this method is not always suitable. For instance, [BAV64]’s method enables one facility to be assigned to more than one cell as shown in Figure 2.2. However, because this method often creates facility regions having strange shapes, it may be unsuitable for practical use. Besides, [SLMK92] considered the possibility of using conventional cell assignment representation, even if the facilities contain non-identical ones; nevertheless, this method usually generates useless gaps between facilities. Hence, many other layout representation methods have been reported as alternative approaches for non-identical FLPs. Here, *multi-row representation* [SLMK92], *flexible bay structure* [ST93] and *slicing tree structure* (STS) [Ott82] can be mentioned.

In the multi-row representation, each facility is first assigned to a certain grid position; then, the facilities are pushed toward a certain corner as shown in Figure 2.3. In the flexible bay structure, a particular room, to which all the



**Figure 2.2.** Cell assignment representation for a non-identical FLP

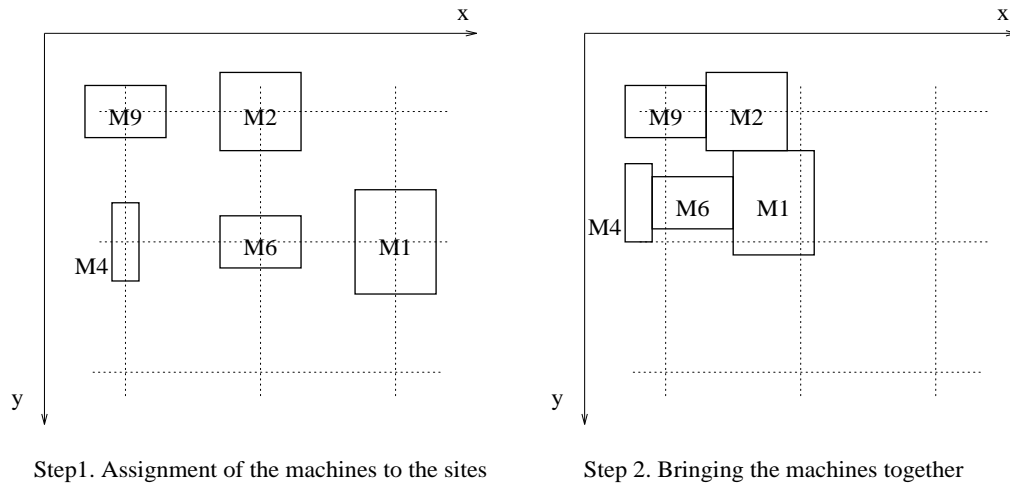
facilities are assigned, is first divided into some bays; then, each bay is separated into cells as shown in Figure 2.4. Since the lines separating cells and/or bays can flexibly move inside the room, each cell is able to have the required area.

In the STS, a layout is represented by a binary tree, where each terminal node corresponds to a facility and each non-terminal node indicates the relative position of facilities. For instance, the layout shown in Figure 2.5(a) can be represented by the tree shown in Figure 2.5(b). Here, the numbers in the terminal nodes express the facility's index and the letters in the non-terminal nodes express the relation of each substructure, where the relation is one of the following four:

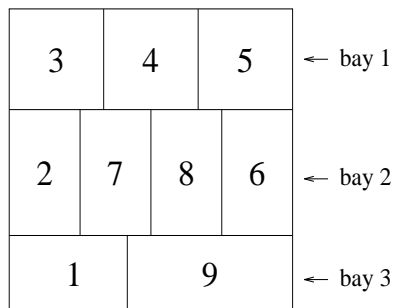
- U = *"The substructure given by the second argument is just above the substructure given by the first argument."*
- B = *"The substructure given by the second argument is just beneath the substructure given by the first argument."*
- L = *"The substructure given by the second argument is just left of the substructure given by the first argument."*
- R = *"The substructure given by the second argument is just right of the substructure given by the first argument."*

Also, an STS can be expressed by a Polish expression, where terminal nodes and non-terminal nodes are considered as operands and operators, respectively. So, the layout in Figure 2.5(a) can be represented by the Polish expression 43R62U5R1LB.

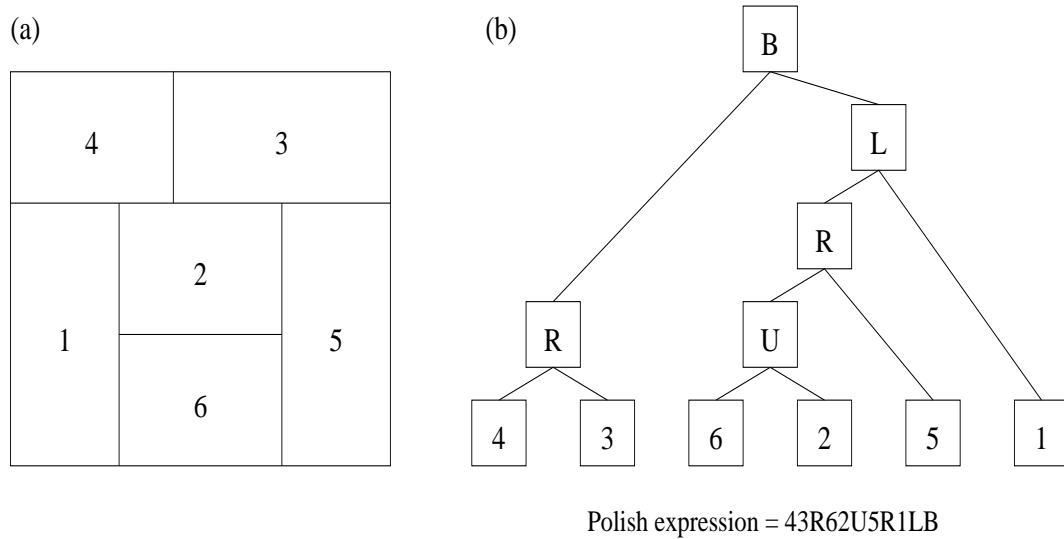
To decode a Polish expression, we may assume a stack machine which works based on the procedure shown in Table 2.2. For example, a Polish expression



**Figure 2.3.** Multi-row representation



**Figure 2.4.** Flexible bay structure



**Figure 2.5.** Slicing tree structure (STS)

43R12UL will be decoded as shown in Figure 2.6.

**Layout Constraints** Regarding the shape of facilities, some layout constraints have been taken into account. Here, aspect ratio, dead-space ratio, and prespecified area will be introduced.

*Aspect ratio* of the assigned area, which is the ratio of its vertical length to its horizontal length, may be important for FLPS. This is because if a facility requiring  $20m^2$  is assigned to the area of  $0.1m \times 200m$ , the facility area may be useless. Therefore, many FLPS set a certain limitation for each facility's aspect ratio (e.g. [CHMR91], [Tam92a], [Tam92b]). Of course, the more rigid the limitations are, the more difficult the problem will be [KJK91].

*Dead-space ratio* for a facility was suggested by [Tam92a] and [Tam92b]. It is calculated by the following formula.

$$(\text{dead-space ratio}) = 1 - \frac{AS}{RS}$$

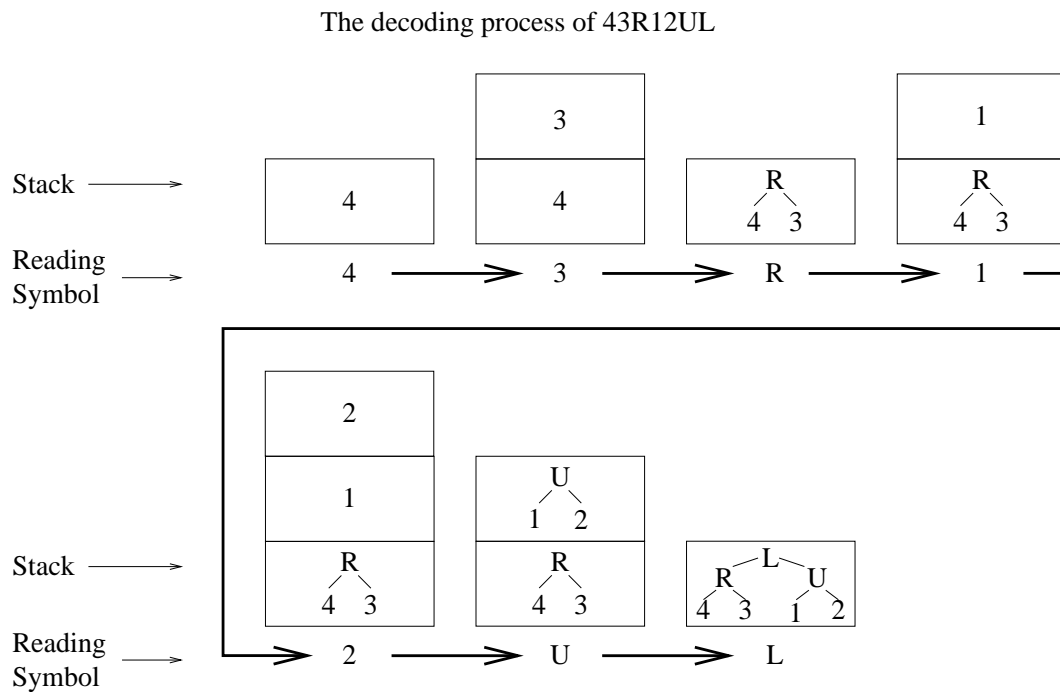
where

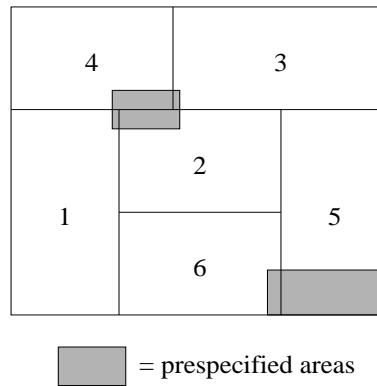
$AS$  = assigned space

$RS$  = minimum rectangular space including the assigned space

**Table 2.2.** A decoding procedure for a Polish expression

step 1:	Read each symbol in the Polish expression from left to right.
step 2:	If an operand appears, push it in the stack.
step 3:	If an operator appears, pop two items from the stack, create a binary tree by putting the operator as its root and by using two items as its terminals, and push the tree in the stack.
step 4:	Until all the symbols in the Polish expression are read, repeat steps 2 and 3.
step 5:	Pop the final result from the stack.

**Figure 2.6.** An example of decoding process of a Polish expression



**Figure 2.7.** A layout in an FLP with prespecified areas

That is, if the assigned area is rectangular, the value will be 0; and if the area is not rectangular (e.g. L-shape), the ratio will be between 0 and 1. Therefore, if a particular facility can be fitted in a non-rectangular area, the possible range of dead-space ratio for the facility will be wide. So, this limitation may be also useful to specify the constraints of each facility.

In contrast, *Prespecified areas* mentioned by [Tam92a] and [Tam92b] concern the constraints of the room, where facilities will be put, rather than those of the facilities. Because the room may have some reserved space for utilities, pillars and so on, such space should be excluded from locating facilities. For example, Figure 2.7 shows a layout corresponding to the STS shown in Figure 2.5(b) in an FLP with prespecified areas.

**Layout Dimensions** Although most FLPs address two dimensional layout problems, some of them introduced other dimensions as well. SPACECRAFT in [Joh82] and [LM81] showed three dimensional layout problems for allocating departments into a multi-storey building. While SPACECRAFT took an improving approach by adapting CRAFT in [BAV64] to three dimensional FLPs, [LM81] put importance on the constructive approach by using the probabilistic idea of [GW70] which takes account both of immediate cost and of future cost. The immediate cost means the actual traffic cost caused by putting a particular facility into a location, and the future cost concerns probabilistic cost due to the restrictions caused by putting the facility to the place.

In contrast, [MV91] showed an example of facility layout problems where facilities should follow both sides of one road; and [KB87] mentioned a case of VLSI chip layout problems where facilities should follow some rows.

Thus, other dimensional problems than two dimensions may be important for practical use and it may need some different ideas to solve the problems. For example, [Joh82] mentioned that the traffic cost calculation in multi-storey building problems usually takes much time. This is because alternative routes are frequently found concerning the location of lifts, etc., when some facilities are swapped over in the stage of layout improvement. However, the basic ideas may be common for those problems; accordingly, I think the investigation of two dimensional FLPs may be relevant to other dimensional FLPs.

**Other Variations** [Ros79] and [DS82] introduced FLPs with multi-goals. Though ordinary FLP only takes traffic cost into account, they considered FLPs in which the adjacency of particular pairs of facilities was of extra importance. Suggesting the following formula, [DS82] mentioned that suitable layouts should be decided with the consideration of the balance of factors (e.g.  $W_1$  and  $W_2$ ).

$$\begin{aligned} \text{Minimise: } C &= W_1 \times F - W_2 \times R \\ &\text{subject to} \\ F &= \text{conventional traffic cost (See Formula (2.1))} \\ R &= \sum_{i=1}^M \sum_{j=1}^M (\text{closeness})_{ij} \times (\text{adjacency})_{ij} \\ W_1, W_2 &= \text{weights for } F \text{ and } R \text{ where } W_1 + W_2 = 1 \\ M &= \text{the number of facilities} \\ (\text{closeness})_{ij} &= \text{the degree of importance of the adjacency} \\ &\quad \text{of facilities } i \text{ and } j. \\ (\text{adjacency})_{ij} &= \begin{cases} 1 & \text{when facilities } i \text{ and } j \text{ are adjacent} \\ 0 & \text{otherwise} \end{cases} \end{aligned}$$

For example,  $C$  can be made smaller by making  $R$  larger and  $R$  can be made large by ensuring that facilities which ought to be close are adjacent.

[Ros86], [MV91], [Urb92], etc. regarded FLPs as a dynamic problem rather

than a static problem. For example, [Ros86] gave a formulation of dynamic FLPS as follows because traffic may change over time.

$$\begin{aligned} \text{Minimise: } L_T &= \sum_{t=1}^T (C_{t-1,t} + Z_t) \\ \text{subject to} & \\ L_t &= \text{total costs for all periods up to } t \\ C_{s,t} &= \text{rearrangement costs for layout used in period } s \\ &\quad \text{to that used in period } t \\ Z_t &= \text{conventional traffic costs for layout used in period } t \end{aligned}$$

Some research put importance on the user interface. [RR91] used fuzzy logic to represent the traffic cost matrix table. This may be helpful to establish the table, when interviews are conducted with domain experts who may only have uncertain knowledge of the traffic quantity between each pair of facilities. [BMMK92] mentioned a system which can propose alternative layouts based on the feedback of users.

In conclusion, these variations formulated new types of FLPS and/or addressed a new aspect of FLPS. So, they may be useful when particular practical problems are solved.

### 2.1.5 Recent Research

So far, some survey researches for FLPS have been reported. [NVR68] suggested eight standard problems, which have been used by many researchers for benchmark tests, and compared four suboptimal algorithms. Similarly, [KH87] and [YP93] used the eight standard problems and compared twelve and ten algorithms, respectively. However, they might be still insufficient because of the following two points.

First, most of the algorithms compared in the papers relied on deterministic approaches. Because deterministic approaches such as hill-climbing methods may only reach one of many local minima, the final solution might not be sufficiently good. As some recent researches in Table 2.3 suggested, stochastic approaches



such as simulated annealing (SA) [Egl90] and genetic algorithms (GAs) could be used to obtain better solutions. Because these stochastic approaches search for wider alternatives by considering even worse solutions, they may reach better solutions efficiently. Unfortunately, most of the researches in Table 2.3 only stated that their own methods showed better solutions in a particular problem. Therefore, it is still unclear which algorithm in Table 2.2 shows the best performance. That is, a survey could be done including the new algorithms.

Second, the above survey papers did not use non-identical FLPs for their benchmarks. Because non-identical FLPs may often appear in practical situations, the comparison of the algorithms for non-identical FLPs is probably valuable. On the other hand, the researches in Table 2.3 solved non-identical FLPs using some unique layout representation techniques. For instance, [CHMR91] etc. used the slicing tree structures (STSs) (Figure 2.5); [Sou93] etc. used the multi-row representations (Figure 2.3); and [ST93] used the flexible bay structure (Figure 2.4). [VCCV91] and [TL91] suggested a representation method which may be called circle-to-rectangle. For example, in the method of [TL91], each facility's shape is first considered as a circle whose area is equal to its required area; then, the circles are assigned to suitable places with a quasi-Newton procedure by assuming an attractive force proportional to the traffic between facilities and a repulsive force preventing facilities to overlap; then, the circles are converted to rectangles so that they can not intersect each other, that they can retain their areas the same, and that they can keep their position as much as possible.

In conclusion, in spite of the fact that the new algorithms in Table 2.3 are hopeful due to their stochastic approaches, they have not yet been carefully compared. Hence, it will be useful if these new algorithms are compared on the same problems including non-identical facilities and if their performance are compared with other sorts of approaches.

**Table 2.3.** Algorithms for FLPs with non-identical shapes

from	category	layout representation
[CHMR91]	genetic algorithm	slicing tree structure
[Tam92a]	genetic algorithm	slicing tree structure
[ST93]	genetic algorithm	flexible bay structure
[WL86]	simulated annealing	slicing tree structure
[KJK91]	simulated annealing	slicing tree structure
[Tam92b]	simulated annealing	slicing tree structure
[Sou93]	simulated annealing	multi-rows representation
[KB87]	simulated evolution	multi-rows representation
[VCCV91]	quasi-Newton	circle-to-rectangle
[TL91]	quasi-Newton	circle-to-rectangle

## 2.2 A Review of Genetic Algorithms

### 2.2.1 What is a Genetic Algorithm?

Genetic algorithms (GAs) are a problem solving technique hinted at by living creatures' evolution [Whi93]. In GAs, chromosomes, linear encodings of a problem's possible solution, are selected from a population; operations such as crossovers and mutations are applied; and they survive in higher probability if they are regarded as better ones. That is, a GA's mechanism is similar to nature's one in which superior individuals can produce more descendants in the future. A typical flow diagram of a GA which is called *generation-based reproduction* method is shown in Table 2.4.

In order to use GAs for solving a problem, important points are: representation of the chromosomes; design of crossover and mutation operators; and fitness functions [Whi93] [Gol89].

For instance, suppose that we are trying to use GA for finding minimum  $z$  value where  $z = x_1^2 + x_2^2 + x_3^2 + \dots + x_k^2$  and  $x_i (1 \leq i \leq k)$  is a real number. At that time, we may define: the representation of chromosome is  $\mathbf{x}_1 - \mathbf{x}_2 - \mathbf{x}_3 - \dots - \mathbf{x}_k$ ; the crossover of two parents  $Pa$  and  $Pb$ , represented by  $\mathbf{a}_1 - \mathbf{a}_2 - \mathbf{a}_3 - \dots - \mathbf{a}_k$  and  $\mathbf{b}_1 - \mathbf{b}_2 - \mathbf{b}_3 - \dots - \mathbf{b}_k$  respectively, produce a child  $C$ , represented by  $\mathbf{c}_1 - \mathbf{c}_2 - \mathbf{c}_3 - \dots - \mathbf{c}_k$  where  $c_i$  is either  $a_i$  or  $b_i$ ; the mutation changes the child to  $\mathbf{d}_1 - \mathbf{d}_2 - \mathbf{d}_3 - \dots - \mathbf{d}_k$

**Table 2.4.** A flow diagram of GA (generation-based reproduction)

---

step 1:	set up initial chromosomes at random
step 2:	select two chromosomes
step 3:	crossover them to produce a child
step 4:	mutate the child
step 5:	repeat steps 2 to 4 until the number of children becomes equal to that of parent's generation.
step 6:	replace the parent's generation with the children and regard it as new generation.
step 7:	repeat steps 2 to 6 until either all the chromosomes are same (i.e. converged) or a best solution already known has appeared, or enough time has passed.

---

where  $d_i$  is  $c_i + e_i$  and  $e_i$  is a random number. Also, we can use  $1/(z + 1)$  as the fitness function because smaller  $z$  makes the fitness function's value bigger and because the function's value is still valid if  $z$  becomes 0.

### 2.2.2 GA parameters and performance

In GAs, there are many kinds of parameters, which influence the GA's behaviour. Here, some important GA parameters and their influences will be briefly reviewed.

**Crossover and Mutation** Crossover usually takes two parents and can produce one, two or more children. In actual GAs, the allele of either parent is simply copied into the corresponding place of the child's chromosome. There are some variations e.g. one-point crossover, two-point crossover and uniform crossover. *One-point crossover* first specifies a split point on a chromosome at random; then copies the alleles between the head and the splitting point of one parent and those between the splitting point and the tail of the other parent. *Two-point crossover* initially chooses two splitting points; then duplicates the alleles between the splitting points of one parent, and the other alleles from the other parent. *Uniform crossover* randomly picks each allele from either of the two parents. For example, if two parents 1-2-3-4 and 5-6-7-8 are selected, a child 1-2-7-8 may be created by one-point crossover, 5-2-3-8 may be produced by two-point crossover, and

uniform crossover may generate 1-6-3-8.

In contrast, mutation may happen to one selected allele; or probabilistically to every allele. For instance, a chromosome 1-2-3-4 may be changed to 1-2-5-4.

At the steps 3 and 4 of Table 2.4, *crossover rate* and *mutation rate* are applied. For example, if crossover rate is 0.6 and mutation rate is 0.01, crossover will happen with 60% probability and mutation will occur on each allele with 1% probability. So, if the chromosome consists of  $L$  alleles, a chromosome's changing probability by the mutation is  $1 - (1 - M)^L \approx LM$  where  $M$  is the mutation rate and  $M$  can be assumed to be much smaller than  $1/L$ . [Gol89]

**Population Size** The number of chromosomes is often called *population size*, and it may also influence the GA. As mentioned in [Gol89], a GA of large population size may have better solutions ultimately because of large number of chromosomes may include good schemata in some chromosome. On the other hand, GAs with smaller population can change rapidly; therefore, it may show better performance in the early stages rather than those with a larger population.

In parallel GAs, where there are separately evolving populations which occasionally exchange a chromosome, *the number of populations* may be an influential factor. [CHMR91]

**Selection Methods** Among various kinds of selection methods, rank and two types of tournament selection methods will be introduced here.

*Rank* method [Bak85] first sorts all the chromosomes in order of fitness values; then, the probability of selecting a particular chromosome is proportional to the inverse for the order rather than the fitness itself. For instance, if there are four chromosomes whose fitness values are 1, 5, 7, 3; then the rank ordering is 4th, 2nd, 1st, 3rd and the probabilities of selection are  $\frac{1}{10}$ ,  $\frac{3}{10}$ ,  $\frac{4}{10}$ ,  $\frac{2}{10}$ .

In contrast, *tournament selection* [Bri81] is as follows. First, a particular number  $S$  is decided as the size of tournament. Second,  $S$  chromosomes are uniformly chosen from all the chromosomes. Finally, the best one among the  $S$  chromosomes is selected as a parent. Of course, two parents are required in normal GAs; therefore, the above process is usually done  $2N$  times, where  $N$  is the population size. In the tournament selection, the same chromosome may be

chosen more than once [Whi93].

However, the tournament selection with large  $S$  causes a strong pressure to choose very fit chromosomes. And, this leads premature convergence of chromosomes which usually produce only poor solutions. To explain it, let us consider the probabilities of being chosen as a parent for the five chromosomes: the best one in the generation; the 75th percentile; the median; the 25th percentile; and the worst one. In tournament selection, each candidate for parents has to win against  $(S - 1)$  competitors in a group to become a parent. Because the probabilities of meeting a weaker chromosome for the five chromosomes are 100%, 75%, 50%, 25% and 0%; the probabilities of becoming a parent by winning against  $(S - 1)$  competitors for the five are 1,  $(0.75)^{S-1}$ ,  $(0.5)^{S-1}$ ,  $(0.25)^{S-1}$  and 0. Thus, if  $S = 2$ , they are 1, 0.75, 0.5, 0.25, and 0; and if  $S = 5$ , they are 1, 0.32, 0.06, 0.004 and 0. Hence, we can see that very fit chromosomes will be frequently chosen as parents in large  $S$ .

*Modified tournament selection* method may be useful in some cases to cope with this defect [RH95]. In this method, a chromosome is first chosen as the first candidate at random; secondly, the chromosome is compared with at most  $(S - 1)$  chromosomes randomly chosen; if a better chromosome than the first candidate is found from the  $(S - 1)$  chromosomes, then the better one is selected as a parent immediately; however, if all the  $(S - 1)$  chromosomes are worse than the first candidate, then the first one is selected as the parent. Therefore, other candidates than the first one can become the parent only by beating the first candidate. Hence, the strong pressure to choose very fit chromosome observed in tournament selection should become weaker in this modified tournament selection.

**Reproduction Methods** There are some variations of reproduction methods. That is, the flow diagram of Table 2.4 may be changed.

For instance, in *Genitor* method [Whi89], which is sometimes known as steady state reproduction [Dav91], steps 5 and 6 of Table 2.4 are replaced with step 5' below.

step 5': replace the worst chromosome in parent's generation with the child if the child is better than the worst one.

Genitor method can be considered as one of the  $(\mu + \lambda)$  evolution strategy [BHS91], in which  $\lambda$  offspring are produced from  $\mu$  parents and the best  $\mu$  chromosomes of  $(\mu + \lambda)$  are retained. Because the best chromosomes are always retained in this strategy, the population may converge gradually without drastic drifts. On the other hand, the generation-based GA is regarded as one of the  $(\mu, \lambda)$  evolution strategy, in which  $\lambda$  offspring are produced from  $\mu$  parents and the best  $\mu$  chromosomes of  $\lambda$  are retained. Because the best chromosomes may be lost in this strategy, the population may dramatically drift in search space for solutions. Therefore, all the chromosomes in Genitor may converge (become the same) quicker than those in the generation-based GA [Dav91]; but Genitor may produce only poor solutions due to premature convergence [Whi93].

It is also possible for the reproduction step to produce more children rather than one. For example, twin children which have complementary alleles of parents may be produced at the crossover stage. And in some GAs (e.g. [YP93] and GIGA in [Cul92]), reproduction produces many children and only the best few of those are then kept.

**On-line, Off-line and Best Individual Performance** According to [Bak85], there are three types of criteria to evaluate the GA performance. They are: *the on-line performance*, the average of all results that have appeared; *the off-line performance*, the average of best results of each generation; and *the best individual performance*, the best result that has appeared. In other words, they can be shown in the following formulae.

$$\begin{aligned}
 (on\_line)_T &= \frac{1}{T \times N} \sum_{i=1}^N \sum_{t=1}^T (fitness)_{t,i} \\
 (off\_line)_T &= \frac{1}{T} \sum_{t=1}^T (best\_individual)_t
 \end{aligned}$$

where

$(on\_line)_t$	=	on-line performance at time $t$
$(off\_line)_t$	=	off-line performance at time $t$
$(best\_individual)_t$	=	best individual performance at time $t$ (i.e. the best score up to time $t$ )
$(fitness)_{t,i}$	=	the fitness value of the $i$ -th chromosome at time $t$
$N$	=	population size

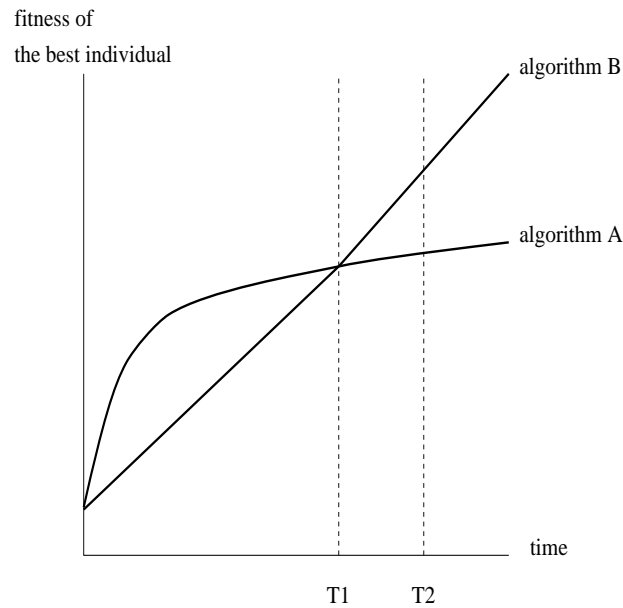
While the off-line and the best individual performances only take account of the best chromosome in each generation, the on-line performance reflects the performance of chromosomes other than the best one as well. Therefore, the GAs showing good on-line performance may not produce remarkable chromosomes.

Between the off-line and the best individual performances, the off-line one can take the convergence speed into account unlike the best individual performance. For example, if two algorithms  $A$  and  $B$  show the best individual performance as shown in Fig 2.8, the off-line performance of algorithm  $A$  is better than that of  $B$  at time  $T1$ , though the best individual performance of both algorithms are same. But, at time  $T2$ , the off-line performance of algorithm  $A$  is still better than that of  $B$ , although its best individual performance is worse. That is, off-line performance is generally influenced by the past records.

However, because the quality of the best solution may be important in practical applications, the best individual performance may be more useful than the other performance measures. Hence, the best individual performance is used in this thesis.

**Genetic Programming** As a similar paradigm of GAs, Genetic Programming (GP) can be mentioned. As [Koz92] introduced, GP mainly concerns producing the fittest computer programs. However, GP can be regarded as an extension of GAs because the solutions appeared in GP do not have to be fixed-length unlike GAs. So, various technique for GP may be also useful for GAs.

Moreover, GP usually uses a tree structure consisting of operators and operands, which represents programs, as the representation of solutions. Therefore, facility layout representations such as Slicing Tree Structure might be enhanced by using



**Figure 2.8.** A sample of two algorithms' performance

GP related ideas.

### 2.2.3 GA Applications

As [GG89] mentioned, GAs may be effective approaches for NP-complete problems as ones of stochastic approaches. For example, [FRC93] and [RCF94] introduced GA's efficiency on job-shop scheduling problems and time tabling problems, respectively. Similarly, various layout problems and FLPs are solved by GAs. Here, I will review some of them.

**Layout Problems with GAs** Regarding layout-related research, [KS94] tackled cable routing problems with a GA. In the GA, a chromosome consists of the index of each cable's routing alternatives. For example, if there are three cables to be routed, a chromosome will have three alleles. And, if a chromosome is 2-3-2; the first cable will be routed by the second possible way for the cable, the second cable will be routed by the third possible way for the cable, and the third cable will be routed by the second possible way for the cable. Although [KS94] did not report any details how each cable's alternative ways are produced,



it suggested the GA worked well.

Whereas [KS94] was able to use traditional crossovers and mutations, [Smi85] had to use a modified crossover to cope with his chromosome encoding in a bin-packing problem. In his research a chromosome represents a list of packing order of objects. For instance, if a chromosome is 4-1-3-2; then it represents that object No.4 will be first packed, object No.1 will be second packed, and so on. Therefore, ordinary crossovers may produce nonsense children. For example, if 4-1-3-2 and 1-2-3-4 are one-point crossed over, and if a splitting point is set between the second and third genes; then, it may produce twin children 4-1-3-4 and 1-2-3-2, which do not represent solutions of this problem. In order to tackle this problem, he used a modified crossover which keeps the genes before splitting point of the first parent and applies the order in the second parent for the rest of objects. So, in the above example, 4-1-2-3 and 1-2-4-3 may be created instead.

Furthermore, [Fal94] took account of the redundancy of the representation of chromosomes. For example, in the encoding of [Smi85], 1-2-3-4 and 4-3-2-1 may be different solutions. Nevertheless, if objects 1 and 2 fill a bin and if objects 3 and 4 fill another bin, these two chromosomes virtually represent the same solution. Because higher redundancy makes the GA's search space larger and the GA's power weaker, he suggested another encoding method to reduce the redundancy. Although it might be highly dependent on the problem's domain, we may be able to see the fact that chromosome's representation and design of crossovers and mutations will much influence GA performance.

**FLPs with GAs** As regards FLPs, various kinds of chromosome representations and crossovers and mutations have been also suggested.

[CP87] introduced an original crossover method for the cell assignment representation. For example, in a  $3 \times 3$  FLP, a chromosome 1-2-3-5-6-7-4-8-9 may represent a layout shown in Figure 2.9. Since the conventional crossover tends to favour shorter schemata more [Whi93], the relation of facilities No.5 and No.6 may be kept in higher probability than that of No.2 and No.6, in this example. However, in FLPs, other dimensional adjacency (i.e. vertical adjacency in this example) may be as important as the encoding dimension's adjacency (i.e. horizontal adjacency in this example). [CP87] introduced a special crossover which

1	2	3
5	6	7
4	8	9

chromosome = 1-2-3-5-6-7-4-8-9

**Figure 2.9.** An example of cell assignment representation

can take into account such two dimensional adjacencies.

[ST93] used flexible bay structure representation to tackle non-identical FLPS. In the representation, a physical layout is represented by two chromosomes. The first chromosome specifies the order of putting facilities into cells, and the second one specifies how many cells are included in each bay (row). For instance, if the first chromosome is 3-4-5-2-7-8-6-1-9 and if the second one is 3-4-2, the layout will be as shown in Figure 2.10. [ST93] used the crossover as follows: The child's first chromosome is produced from the first chromosomes of parents by the same method of [Smi85]; and the child's second chromosome is copied from either parent's second one. As for the mutation, one of the following three types is done. If the first type (MU1) is applied, a bay chosen at random is divided into two bays. If the second type (MU2) is applied, two sequential bays chosen at random are merged into one bay. If the third type (MU3) is applied, a part of genes will be reversed. That is, MU1 and MU2 affect the second chromosome, whereas MU3 affects the first chromosome. [ST93] set the probability ratio of MU1, MU2 and MU3 occurring to be 1:1:2.

While the flexible bay structure requires each cell to lie in rows (bays), the slicing tree structure (STS) can generate more various physical layouts as shown in Figure 2.5. However, if Polish expression, which corresponds to a tree structure and to a layout, is directly used as a chromosome's representation, ordinary crossovers and mutations can not be applied, because a combination of operators and operands in random order may not be a valid Polish expression. For example,

3	4	5	
2	7	8	6
1	9		

the first chromosome = 3-4-5-2-7-8-6-1-9

the second chromosome = 3-4-2

**Figure 2.10.** An example of flexible bay structure

if 12U3B and 312RL are one-point crossed over and if the splitting point is chosen between third and fourth genes, the children will be 12URL and 3123B which are not valid Polish expressions and do not correspond to any layouts.

In order to use Polish expression as chromosome's representation, [CHMR91] suggested several types of special crossover and mutation methods. For example, one of crossover methods creates a child so that it can inherit the tree's structure from one parent and that it can inherit the operators in the Polish expression from the other parent. As for mutations, [CHMR91] used [WL86]'s methods which are used for solutions move in simulated annealing. They are: swapping adjacent operands; switching a sequence of adjacent operators; and swapping an operator and a neighbourhood operand.

On the other hand, in order to use conventional crossovers and mutations, [Tam92a] suggested a method where the tree structure is fixed and a chromosome includes only operators of the Polish expression. For instance, a layout shown in Figure 2.5 is represented by a chromosome of RURLB because numbers 1 to 6 of 43R62U5R1LB are omitted. In other words, [Tam92a] limited the search space, while [CHMR91] did not.

In conclusion, there have been many methods for representation, crossovers and mutations; and this might suggest that better methods may appear in the future. However, so far, I think STS may be the most suitable way for layout representation because it can express various shapes and because the data structure of Polish expression, which can represent a layout, may match GAs. In addition,

it may be interesting to investigate the hybrid techniques of GAs and STSs, since this sort of research may not have been done yet.

## 2.3 My Research Interests

In previous sections, I mentioned GA may be superior for NP-complete problems including FLPs. However, the comparison of algorithms for non-identical FLPs may be still insufficient because many papers only stated that some methods showed better solution in a particular problem. Therefore, I wish to propose some common non-identical FLPs as a standard for benchmark tests, and compare the performance of GAs against other methods using the standard problems.

In addition, the investigation of STS will be valuable for the following reasons. First, STS may be the most suitable way to represent a layout so far, because it can express more varied layouts than other representation methods. Second, as STS technique seems to be insufficiently investigated yet, some useful technique may be found. Third, GA and STS may match well due to the similar data structure, since they use a string of symbol for a chromosome or a Polish expression, respectively, to represent a solution.

Finally, I am also interested in testing GA parameters' effects on FLPs. As I reviewed, there are many kinds of GA parameters which may be influential on the performance. For example, [SCED89] reported that some special parameters combinations may be effective independently of problems. In the paper, they solved problems including Dejong's problems [Gol89], travelling salesperson problems, under various combinations of GA parameters as shown in Table 2.5. Focusing on on-line average performance, they reported some interesting results. For example, they found a strong interaction among population-size, crossover-rate and mutation-rate (pcm), while there was no relation found between problems and pcm. Thus, they suggested that a relation among pcm might be independent of problems. However, as already mentioned in the previous section, on-line performance may not be a serious measure for considering the GA parameters effects. Nevertheless, there might be some superior combinations of parameters in FLPs. Hence, I believe such GA parameters investigation may be valuable for FLPs.

In conclusion, my research interests can be summarised as follows.

**Table 2.5.** GA parameters investigated by [SCED89]

crossover rate	0.05, 0.15, 0.25, 0.35, 0.45, 0.55, 0.65, 0.75, 0.85, 0.95
mutation rate	0.001, 0.002, 0.005, 0.01, 0.02, 0.05, 0.1
population size	10, 20, 30, 50, 100, 200
crossover points	one point, two points

- Investigating GA parameters to find out if there are some special combinations which are effective to FLPs independent of specific problems
- Comparing GA performance with other algorithms based on the standard problems
- Comparing different GAs performance with each other from the perspective of STS usage

# Chapter 3

## A Survey of Non-identical FLPs

### 3.1 A Survey of Recent Research

As mentioned in previous chapters, some past researchers have studied various non-identical facility layout problems (FLPs). The following Table 3.1 shows a list of some of these including information about the problems.

As shown in the table, two of six authors used Genetic Algorithms (GAs), another two relied on Simulated Annealing (SA), and the other two used quasi-Newton (QN) methods where the minimum traffic cost was sought under some constraints given by equations. Regarding representation of facilities, slicing tree structures (STSs) were used in the methods oriented for SA and GAs; whereas two QN approaches used circle-to-rectangle representations (CtoRs), where each facility is first assumed as a circle of required area and then transformed to rectangular shape. And, the number of facilities varied from five to thirty.

Although some research results were compared with other researches or other algorithms implemented by each author, there have been no common problems for all of them so far. Therefore, it seems to be difficult to say which algorithm is better. So, in order to compare these algorithms' performance with GAs, I decided to implement fifteen problems which are marked as  $\star$  in Table 3.1. Because the same algorithms of [CHMR91] and [Tam92a] will be implemented as the part of my work (this will be described in the next chapter), a comparison between the GAs used in this thesis and earlier results will be possible.

**Table 3.1.** A list of problems concerning non-identical FLPS

	algo- rithm	repre- sentation	facility number	problem sources	compared with	problem index
[KJK91]	SA	STS	11	[KJK91]	-	*1
			11	[KJK91]	-	*2
			16	[CHMR91]	[CHMR91]	*3
			20	[CHMR91]	[CHMR91]	*4
[CHMR91]	GA	STS	16	[CHMR91]	SA	*3
			20	[CHMR91]	SA	*4
[TL91]	QN	CtoR	5	[TL91]	-	*5
			6	[TL91]	-	*6
			7	[TL91]	-	*7
			8	[TL91]	-	*8
			12	[TL91]	-	*9
			15	[TL91]	-	*10
			20	[TL91]	-	*11
			30	[TL91]	-	*12
[Tam92a]	GA	STS	12	[Tam92a],[Tam92b]	HC	
			15	[Tam92a],[Tam92b]	HC	
			20	[Tam92a],[Tam92b]	HC	*13
			30	[Tam92a],[Tam92b]	HC	*14
[Tam92b]	SA	STS	20	[Tam92a],[Tam92b]	HC	*13
			30	[Tam92a],[Tam92b]	HC	*14
[VCCV91]	QN	CtoR	10	[VCCV91]	-	*15

SA = simulated annealing  
GA = genetic algorithm  
QN = quasi-Newton method  
HC = hill climbing method  
STS = slicing tree structure  
CtoR = circle-to-rectangle

**Table 3.2.** An example of traffic matrix

	1	2	3	4	5
1	-	15	10	0	1
2	15	-	5	0	0
3	10	5	-	1	0
4	0	0	1	-	20
5	1	1	0	20	-

## 3.2 General Description of FLPS

In general, non-identical FLPS have different constraints than identical FLPS. So, in this section, I will mention some constraints of FLPS which are often described in previous work, and propose a general evaluation function to evaluate physical layouts. Also, I will suggest a general form of FLP specification.

### 3.2.1 Constraints of FLPS

A layout can be evaluated from many aspects. Though traffic costs should be mainly considered in FLPS, some other constraints may be also important. Here, I will describe some of them with showing brief examples.

**Traffic Matrix** Traffic matrix is an essential specification for non-identical FLPS as well as identical ones. The matrix usually consists of  $M \times M$  matrix and its  $i$ -th row of  $j$ -th column means the traffic frequency from the  $i$ -th facility to the  $j$ -th, where  $M$  is the number of facilities. For example, if the traffic matrix is given as Table 3.2, the traffic in a certain period between facilities No.1 and No.2 is fifteen times as that between No.1 and No.5, there is no traffic at all between facilities No.1 and No.4, and so on. (N.B. Although the diagonal elements are shown as '-' for clarity in the table, they can be taken to be 0.)

In Table 3.2, the traffic matrix is symmetric. But, it is not necessarily so. For instance, the traffic may be one directional between workshops in a facility. However, even in such cases, the average traffic of both directions are usually regarded as the traffic between them.



**Area Specifications** Non-identical FLPS have area specifications for each facility unlike identical FLPS. Usually, the area specification represents the minimum area required by the particular facility. For instance, if this is given as “3 4 3 2 6” in a five-facility layout problem, the facilities No.1 and No.3 require areas of the same size, the facility No.2 needs twice as much minimum area as the facility No.4, and so on.

**Aspect Ratio Limitations** In addition to the area specification, non-identical FLPS usually have aspect ratio limitations, which stand for the acceptable range of the height to width ratio of each facility. For example, if a particular facility has the limitation of 0.75 to 5 and if it requires  $12m^2$ , this facility should be allocated so that the following limitation can be satisfied.

$$h \times w \geq 12$$

$$0.75 \leq h/w \leq 5$$

where  $h$  is the facility height and  $w$  is its width.

**Orientation Limitations** Related to the aspect ratio limitations, some facilities may have orientation limitations, which concerns whether the direction of a particular facility can be rotated 90 degrees clockwise (or counterclockwise). For instance, if there are no orientation limitation in the above example, the acceptable range of the height  $h$  and the width  $w$  will be changed as follows.

$$h \times w \geq 12$$

$$0.75 \leq h/w \leq 5 \text{ or } 0.75 \leq w/h \leq 5 \\ (\text{i.e. } 0.2 \leq h/w \leq 5)$$

So, if a facility has *free* orientation limitation (i.e. no orientation limitation), it will be more freely located than the case it has *rigid* orientation limitation. And, maybe this will make the FLP easier.

At that, the free orientation does not mean the complete freedom of the orientation. e.g. An orientation of 38 degrees is not permitted. That is, the FLPS

usually assume that each facility is rectangular and to be located horizontally or vertically.

**Distance Measurement Methods** As already mentioned in the previous chapter, there are two types of methods to measure the distance of two facilities. They are *rectangular* (or *Manhattan*) and *straight* (or *Euclidean*). Whereas the former is the sum of the vertical and horizontal distances between the locations, the latter gets the distance straightforward (geometrically).

For example, if two facilities are located at (4.0, 9.0) and (8.0, 6.0), then the rectangular distance is 7.0 (*because*  $|4.0 - 8.0| + |9.0 - 6.0| = 4.0 + 3.0 = 7.0$ ) and the straight distance is 5.0 (*because*  $\sqrt{(4.0 - 8.0)^2 + (9.0 - 6.0)^2} = 5.0$ ).

Incidentally, both of the two methods are used in the standard FLPs which will be introduced in Section 3.3, and the distance is measured from the centre of gravity of a facility.

**Room Specifications** Room specifications express limitations of the space in which all the facilities should be located. For instance, if there is  $100m \times 100m$  space in a factory, and if all the facilities must be assigned into the space, the room specification of  $100m \times 100m$  will be given to the FLP.

In addition to the room specification, some prespecified areas may be included in an FLP. For instance, if the room is a non-rectangular shape and/or if the room includes objects like pillars, utilities, etc. which prevents facilities from being put, this specification will be necessary (See Figure 2.7(b)). At that time, the position of each prespecified area should be given with the room specification (See Figure 3.2).

On the other hand, some FLPs may not have such room limitations. In such cases, it may be reasonable to put all facilities as compactly as possible; therefore, the minimum rectangular area involving all the facilities is usually taken into account.

### 3.2.2 Evaluation Function

FLP's evaluation function for a layout is basically defined by the following formula. And, the aim is to minimise  $F$ .

$$F = \sum_{i=1}^M \sum_{j=1}^M T_{ij} \times D_{f(i)f(j)}$$

where  $M$  = the number of facilities,  
 $T_{ij}$  = the traffic between facilities  $i$  and  $j$ , and  
 $D_{kl}$  = the distance between locations of  $k$  and  $l$   
 $f(i)$  = the location of facility  $i$ .

However, in addition to the traffic costs, other standards should be also taken into account in non-identical FLPS. So, in order to balance other constraints, the following Formula (3.1) may be reasonable. Actually, this formula covers every evaluation function of the six papers in Table 3.1. In this formula, three terms take account of: the traffic cost; the aspect ratio limitations and the orientation limitations; and the room specifications, respectively.

$$F = Pa \times \sum_{i=1}^M \sum_{j=1}^M (T_{ij})^a \times (D_{f(i)f(j)})^b + Pb \times \sum_{i=1}^M (asp\_break)_i + Pc \times (total\_area) \quad (3.1)$$

where

$M$  = the number of facilities,

$T_{ij}$  = the traffic between facilities  $i$  and  $j$ ,

$D_{kl}$  = the distance between locations of  $k$  and  $l$ ,

$f(i)$  = the location of facility  $i$ .

$(asp\_break)_i$  = the degree of to what extent the  $i$ -th facility breaks the given aspect ratio limitation,

$(total\_area)$  = the minimum rectangular area that encloses all facilities, and

$a, b, Pa, Pb, Pc$  = appropriate positive numbers, expressing penalty weights.

Choice of penalty values should be straight-forward. E.g.  $Pc$  may be either 0 or 1, according to whether or not there is a fixed boundary area. Penalty  $a$  is rarely other than 1. Penalty  $b$  is sometimes higher than 1, reflecting how high-traffic

over long distance is very bad in some FLPs.  $Pa$  is sometimes different from 1 to reflect a balance of importance between traffic cost and other factors. Finally,  $Pb$  is usually a very large arbitrary number to reflect the fact that layouts breaking an aspect ratio limitation are not valid. Incidentally, the penalty values for each standard FLP are obtained from previous papers as shown in Appendix A.

As for the violation of aspect ratio limitations, [Tam92a], [Tam92b], etc. suggested that the above  $(asp\_break)_i$  can be calculated by Formula (3.2) with each facility's aspect ratio limitations,  $(asp\_lower\_limit)_i$  and  $(asp\_upper\_limit)_i$ .

$$(asp\_break)_i = \max [0, L_i - A_i, A_i - U_i] \quad (3.2)$$

where

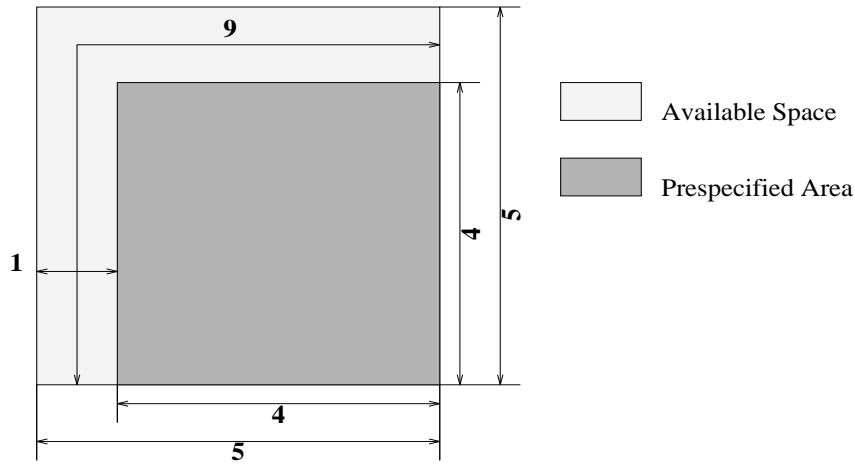
$$\begin{aligned} A_i &= \text{height to width ratio of the } i\text{-th facility} \\ L_i &= \begin{cases} (asp\_lower\_limit)_i & \text{if orientation limitation is rigid} \\ \min [(asp\_lower\_limit)_i, 1/(asp\_upper\_limit)_i] & \text{otherwise} \end{cases} \\ H_i &= \begin{cases} (asp\_upper\_limit)_i & \text{if orientation limitation is rigid} \\ \min [(asp\_upper\_limit)_i, 1/(asp\_lower\_limit)_i] & \text{otherwise} \end{cases} \end{aligned}$$

That is, if  $A_i$  is within the limits,  $(asp\_break)_i$  will be 0; otherwise, it will be the distance to the nearer end of the allowed range.

However, I would like to claim that this is unreasonable, although this definition looks reasonable. This is because the above definition gives unfairly heavy penalty value to high aspect ratio facilities.

For instance, suppose that there is a facility whose necessary area is 4 and that its aspect ratio limitation is 1 (i.e.  $(asp\_lower\_limit) = (asp\_upper\_limit) = 1$ ). Although the ideal area allocation is  $2 \times 2$ , this facility may be assigned to a non-square area such as  $1 \times 4$  or  $4 \times 1$ . At that time, because these two non-square areas have the same shape virtually, the penalty for each case should be same. But, Formula (3.2) gives different penalties. That is, as regards the former allocation of  $1 \times 4$ , the aspect ratio is  $0.25 (= 1/4)$  and its penalty is  $0.75 (= 1 - 0.25)$ . On the other hand, the aspect ratio of the latter is  $4 (= 4/1)$  and its penalty is  $3 (= 4 - 1)$ .

Therefore, in order to get a fair penalty value, I would like to use Formula (3.3)



**Figure 3.1.** A non-rectangular region

below rather than Formula (3.2) in my thesis. By this formula, the rectangles  $1 \times 4$  and  $4 \times 1$  in the example have the same penalty value of 3.

$$(asp\_break)_i = \max [0, L_i/A_i - 1, A_i/U_i - 1] \quad (3.3)$$

where the definitions of  $A_i$ ,  $L_i$  and  $H_i$  are same as above.

However, we should recognise that this modified Formula (3.3) still has a limitation because the definition of  $(asp\_break)_i$  may become unreasonable in case the available space has a non-rectangular shape related to prespecified areas. For example, let us consider the case shown in Figure 3.1, where the available space has an L-shape due to a prespecified area.

According to [Tam92a] and [Tam92b], the area of a available space is calculated by excluding the prespecified areas and its aspect ratio is regarded as the ratio of the vertical length to the horizontal length of the minimum rectangular region that encloses the available space. Therefore, in this case, the available area and the aspect ratio are calculated as 9 (i.e.  $5 \times 5 - 4 \times 4$ ) and 1 (i.e.  $5/5$ ), respectively. Although these values (area = 9 and aspect ratio = 1) seems to indicate it is possible to put a facility requiring area of 9 and a square region into the space, it is actually impossible to put. Hence, this definition may become unreasonable in such cases.

To cope with this problem, many methods are possible. For instance, to obtain more plausible aspect ratio of a non-rectangular region, it can be calculated by the following formula.

$$(\mathit{aspect\_ratio}) = (\mathit{the\_maximum\_length})/(\mathit{the\_width\_at\_the\_thinnest\_point})$$

Here,  $(\mathit{the\_maximum\_length})$  means the maximum length of a flexible (bendy) object which can be fit in the region; and  $(\mathit{the\_width\_at\_the\_thinnest\_point})$  means the distance between two sides at the thinnest point of the region. For example, in the case shown in Figure 3.1,  $(\mathit{the\_maximum\_length})$  may be 9,  $(\mathit{the\_width\_at\_the\_thinnest\_point})$  may be 1, and  $(\mathit{aspect\_ratio})$  may be therefore 9 ( $= 9/1$ ). So, this  $(\mathit{aspect\_ratio})$  can indicate that this space is not suitable for the facility requiring a square region with area of 9. Nevertheless, there will be further arguments. This is because this  $(\mathit{aspect\_ratio})$  cannot distinguish the case shown in Figure 3.1 from a case where the available space is a simple rectangular of  $1 \times 9$ , and because the definition of  $(\mathit{the\_maximum\_length})$  and  $(\mathit{the\_width\_at\_the\_thinnest\_point})$  will be ambiguous when the shape of the available space is more complicated.

As another approach, adding other penalty factors to Formula (3.1) may be a possible idea. For example, if a particular facility is assigned to an L-shape region, a certain penalty can be given to the layout. But, it will be still unclear how much penalty should be given.

In conclusion, there will be more possible approaches which may lead to a lot of arguments. Accordingly, I will not consider this issue here.

### 3.2.3 A General Expression of FLP specification

As an example of general expression of FLP specification, I would like to suggest a format like Figure 3.2 which is taken from my actual implementation.

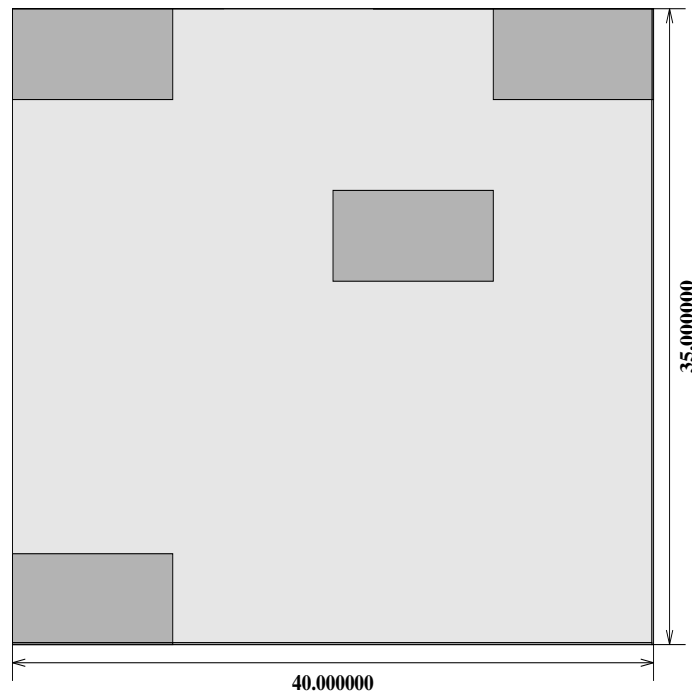
Here, `@number` means the number of facilities in this FLP; `@traffic` shows the traffic matrix; `@area` indicates the required area for each facility; `@aspect` specifies the lower and upper aspect limitation as well as the orientation limitation (i.e. `free` or `rigid`); and `@distance_measure` expresses one of the two distance measurement methods (i.e. `manhattan` or `euclidian`).

```

# Tam92-20a
@number
20
@traffic
0 0 5 0 5 2 10 3 1 5 5 5 0 0 5 4 4 0 0 1
0 0 3 10 5 1 5 1 2 4 2 5 0 10 10 3 0 5 10 5
5 3 0 2 0 5 2 4 4 5 0 0 0 5 1 0 0 5 0 0
0 10 2 0 1 0 5 2 1 0 10 2 2 0 2 1 5 2 5 5
5 5 0 1 0 5 6 5 2 5 2 0 5 1 1 1 5 2 5 1
2 1 5 0 5 0 5 2 1 6 0 0 10 0 2 0 1 0 1 5
10 5 2 5 6 5 0 0 0 0 5 10 2 2 5 1 2 1 0 10
3 1 4 2 5 2 0 0 1 1 10 10 2 0 10 2 5 2 2 10
1 2 4 1 2 1 0 1 0 2 0 3 5 5 0 5 0 0 0 2
5 4 5 0 5 6 0 1 2 0 5 5 0 5 1 0 0 5 5 2
5 2 0 10 2 0 5 10 0 5 0 5 2 5 1 10 0 2 2 5
5 5 0 2 0 0 10 10 3 5 5 0 2 10 5 0 1 1 2 5
0 0 0 2 5 10 2 2 5 0 2 2 0 2 2 1 0 0 0 5
0 10 5 0 1 0 2 0 5 5 5 10 2 0 5 5 1 5 5 0
5 10 1 2 1 2 5 10 0 1 1 5 2 5 0 3 0 5 10 10
4 3 0 1 1 0 1 2 5 0 10 0 1 5 3 0 0 0 2 0
4 0 0 5 5 1 2 5 0 0 0 1 0 1 0 0 0 5 2 0
0 5 5 2 2 0 1 2 0 5 2 1 0 5 5 0 5 0 1 1
0 10 0 5 5 1 0 2 0 5 2 2 0 5 10 2 2 1 0 6
1 5 0 5 1 5 10 10 2 2 5 5 5 0 10 0 0 1 6 0
@area
100
80
50
60
120
40
20
40
150
120
50
10
20
30
50
20
40
20
80
100
@aspect
0.7 1 free
1 1 free
0.7 1.3 free
0.5 0.8 free
0.9 1 free
0.6 1 free
0.7 1.4 free
1 1 free
0.8 1.1 free
0.5 1.5 free
0.7 1.1 free
0.8 1.2 free
0.95 1.5 free
0.75 1.25 free
0.9 1.1 free
0.8 1.5 free
0.4 1.4 free
0.9 1.9 free
1 1 free
0.95 1.15 free
@distance_measure
manhattan
@eval_method
TxDx2plus100xASP_ratio
@room
0 0 40 35
@objects
4
0 0 10 5
30 30 40 35
0 30 10 35
20 20 30 25

```

Figure 3.2. A sample of FLP specification



**Figure 3.3.** An example of a room specification

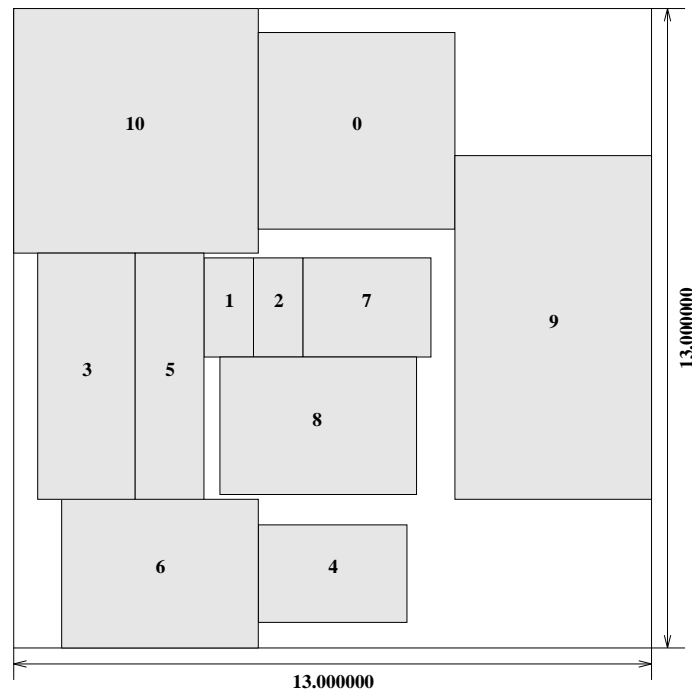
In addition, in my implementation, the evaluation function is symbolically indicated at `@eval_method` section. So, in this case, “`TxDx2plus100xASP_ratio`” means Formula (3.1) with  $a = 1$ ,  $b = 1$ ,  $Pa = 2$ ,  $Pb = 100$ , and  $Pc = 0$ , and Formula (3.3) will be used.

As regards the room specification, the sections `@room` and `@objects` give the information. In this example, “`0 0 40 35`” at `@room` section shows the room’s left lower corner is at  $(0,0)$  and its right upper corner is at  $(40, 35)$ . Similarly, `@objects` section expresses the prespecified areas’ information. While the next line of `@objects` indicates the number of prespecified areas, four sequential numbers in lower lines indicate each object’s position. So, in this case, the room area will be like Figure 3.3.

### 3.3 Fifteen Standard Problems

In this section, I will describe the FLPS chosen as the standard problems from Table 3.1. Some figures are shown here in order to give the reader a brief image.





**Figure 3.4.** A good layout of Kea91-11

The implementation of these problems can be seen in Appendix A in the format of Figure 3.2.

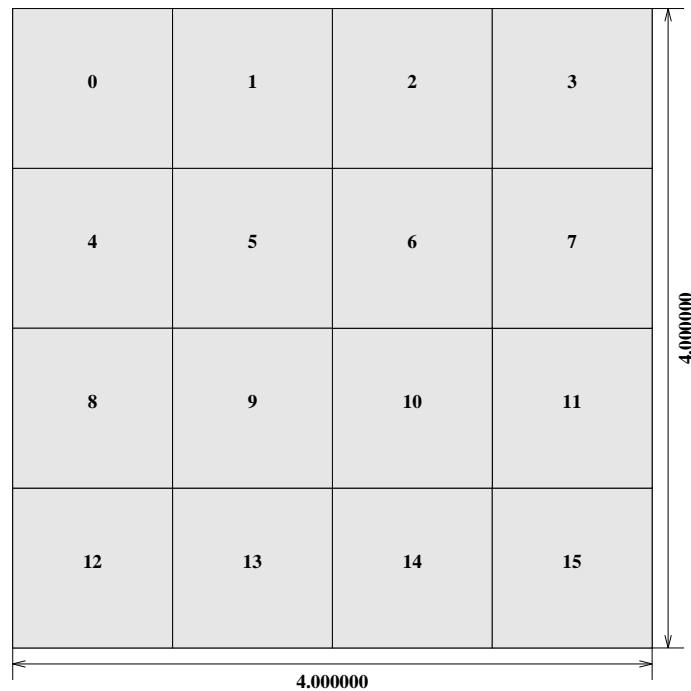
### 3.3.1 The description of fifteen standard problems

#### **Kea91-11**† (★1 of Table 3.1)

Although this problem originally described in [IM89], it did not include any quantitative results. Later, [KJK91] studied this problem and reported a good physical layout with its evaluation function and the score. The good layout can be generated by STS, and I can confirm that the layout shown in Figure 3.4 has the same score of 2829.4.

#### **Kea91-11a**† (★2 of Table 3.1)

This problem is same as Kea91-11 except that the aspect ratio limitation is soft. That is, whereas each facility in Kea91-11 should have a particular aspect ratio, each facility in Kea91-11a can have any aspect ratio between 0.25 and 4



**Figure 3.5.** An ideal layout of Kea91-16

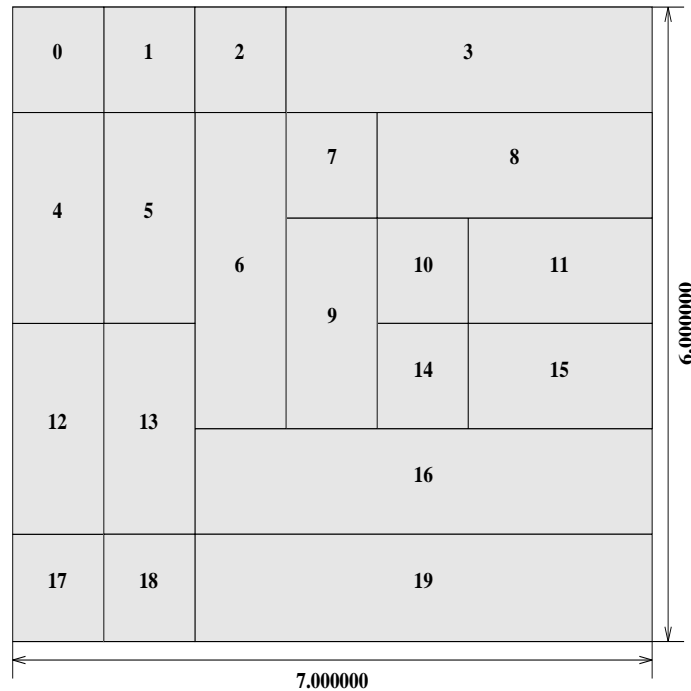
without penalty. A good layout was also reported by [Kea91-11] with its score of 2287.041.

**Kea91-16<sup>†</sup>** ( \*3 of Table 3.1)

This problem was initially suggested and solved by [CHMR91] and later compared by [KJK91]. This artificially created problem contains sixteen identical square facilities with rather small traffic, and this has the ideal layout shown in Figure 3.5. This ideal layout could be produced by the [KJK91]’s method and I can confirm its score is 64.

**Kea91-20<sup>†</sup> ‡** ( \*4 of Table 3.1)

This problem was also first created by [CHMR91] and compared by [KJK91]. Though this problem was similarly created artificially, this includes non-identical facilities and the traffic matrix is a little complicated. According to [KJK91], this problem’s ideal layout shown in Figure 3.6 should have the score of 125. However, this layout has not been reached by any methods so far.



**Figure 3.6.** An ideal layout of Kea91-20

**TL91-5<sup>†</sup>, TL91-6<sup>†</sup>, TL91-7<sup>†</sup>, TL91-8<sup>†</sup>, TL91-12<sup>†</sup>, TL91-15<sup>†</sup>** ( \*5 - \*10 of Table 3.1, respectively)

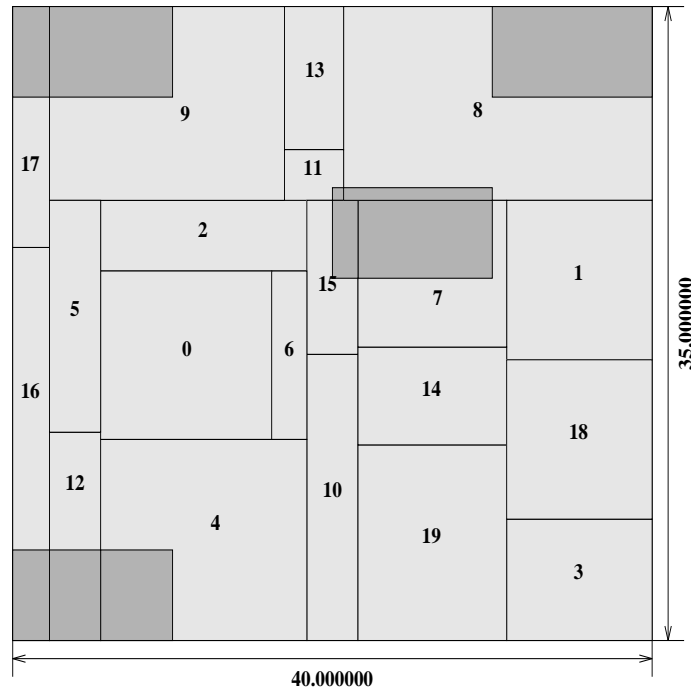
[TL91] created these problems by adding area specification and aspect ratio limitations to [NVR68]’s FLPS. Because the physical layouts generated by [TL91] can not be represented by STS, I was not able to confirm the scores of them.

**TL91-20<sup>†</sup>, TL91-30<sup>†</sup>** ( \*11 and \*12 of Table 3.1)

Similarly, [TL91] created these problems based on [NVR68]’s corresponding problems. Nevertheless, these problems could not be solved by [TL91] directly. Instead, [TL91] suggested that these big size problems could be solved separately and they might be merged later.

**Tam92-20a\*, Tam92-30a\*** ( \*13 and \*14 of Table 3.1)

As well as [TL91], [Tam92b] produced these problems based on [NVR68]’s problems. Because [Tam92b]’s specifications are different from [TL91], these became different problems. Unlike [TL91], [Tam92b] put room specification with



**Figure 3.7.** A good layout of Tam92-20a

prespecified areas into these problems. Although the best layout among ten experiments are shown in [Tam92b], I was not able to confirm these scores. That is, the scores of the layouts shown in Figure 3.7 and Figure 3.8 were 25779.53 and 47422.3 according to [Tam92b]; nevertheless, they became 24389.24 and 45104.4 in my calculation. Though I made efforts to find out the cause of the difference, I have not found out the reason yet. There might be some typographical errors in FLP specifications in the paper.

#### **VCea91-10<sup>†</sup>** (\*15 of Table 3.1)

This problem is suggested and solved by [VCCV91]. A good layout, whose score is 24445, was also reported; however, the same layout shown in Figure 3.9 showed the score of 24152 by my calculation. Although I looked for the cause carefully, it has not been caught. Consequently, considering the difference is less than 1.5%, I would like to think it might be a rounding-off error.

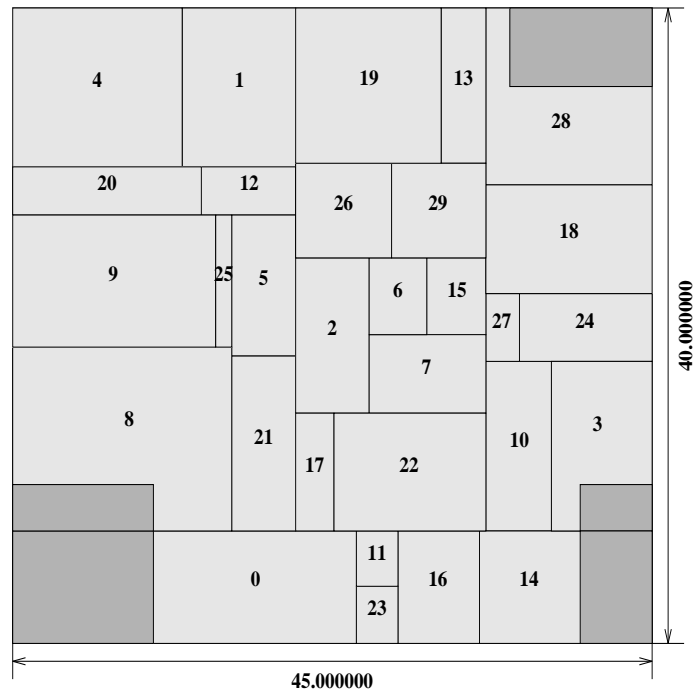


Figure 3.8. A good layout of Tam92-30a

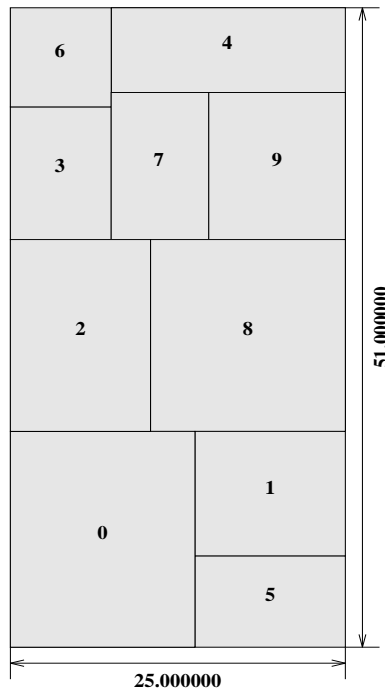


Figure 3.9. A good layout of VCea91-10

### 3.3.2 Some Amendments

† **Auxiliary Penalty Function** Except for Tam92-20a and Tam92-30a, all FLPS did not add penalty for the violation of aspect ratio limitations. That is,  $Pb$  in the Formula (3.1) was 0 in the FLPS. However, because the FLPS gave each facility some aspect ratio limitation, the penalty weight  $Pb$  should be assumed as a positive number in case some facilities break their aspect ratio limitations. Accordingly, I modified these problems' evaluation functions by putting the value of 1000000 in  $Pb$  of Formula (3.1).

‡ **Amendment for Kea91-20** As for this problem, I suspect the both traffic matrices shown in [CHMR91] and in [KJK91] may be wrong. Both of the papers clearly mentioned that the traffic cost of the ideal layout shown in Figure 3.6 is 83; nevertheless, it became 127 and 85 by the traffic matrices shown in [CHMR91] and in [KJK91], respectively, when I calculated it carefully. Therefore, I removed the traffic between the facilities No.10 and No.14 from the traffic matrix in [KJK91] so that its ideal layout can have the traffic cost of 83.

\* **Amendment for Tam92-20a and Tam92-30a** Though the evaluation function in [Tam92b] includes the aspect ratio penalty, the definition in Formula (3.2) will be unreasonable. That is, under this unreasonable penalty, clearly worse layouts might be regarded as better layouts. Hence, I used Formula (3.3) instead of Formula (3.2) and would like to distinguish these modified problems from originals by calling them Tam92-20a and Tam92-30a rather than Tam92-20 and Tam92-30. The corresponding scores of the best layouts reported in [Tam92b] are now 23544 and 45044 under this new evaluation function.

# Chapter 4

## The Slicing Tree Structure (STS)

### 4.1 What is Slicing Tree Structure?

The slicing tree structure was originally described in [Ott82]. He suggested that many layouts could be expressed by slicing stages of top-down cuttings (See Figure 4.1). As shown in Figure 4.2(a) and (b), this top-down cutting stages can be also represented by a tree, where each terminal node corresponds to a facility and each non-terminal node means the relative position of facilities. Here, the numbers in the terminal nodes express the facility's index and the letters in the non-terminal nodes express the relation of each substructure, where the relation is one of the following two:

- + = *“The substructure given by the second argument is just above the substructure given by the first argument.”*
- \* = *“The substructure given by the second argument is just left of the substructure given by the first argument.”*

Also, an STS can be expressed by a Polish expression, where terminal nodes and non-terminal nodes are considered as operands and operators, respectively. That is, the STS in Figure 4.2(b) can be represented by a Polish expression of  $123+*4*$ . These sorts of trees are called STSs.

As [WL86] mentioned, this STS introduces a redundancy of representation because a particular layout may be expressed by some different STSs or Polish expressions. For example, the layout shown in Figure 4.2(a) can be also represented by the STS shown in Figure 4.2(c) because the layout has two vertical

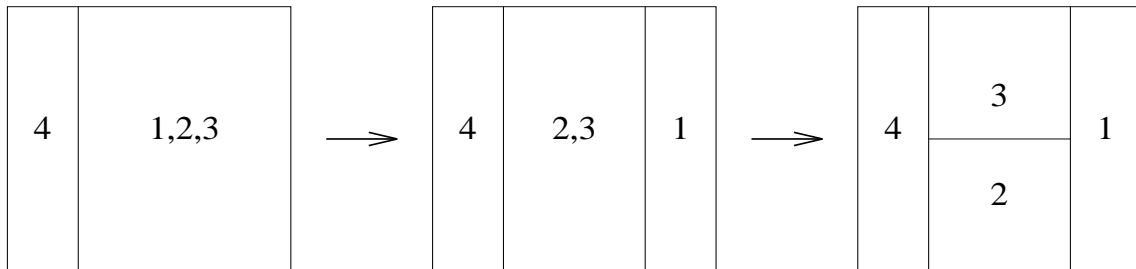


Figure 4.1. Cutting stages for a layout

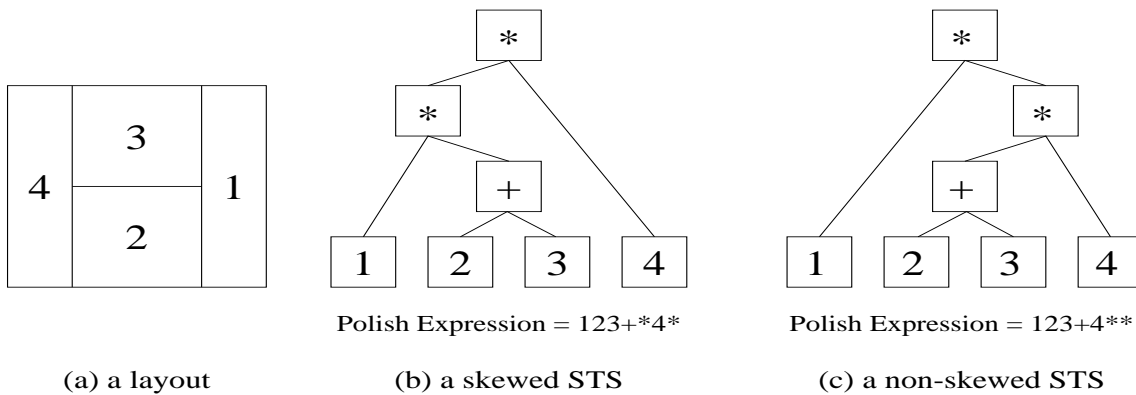
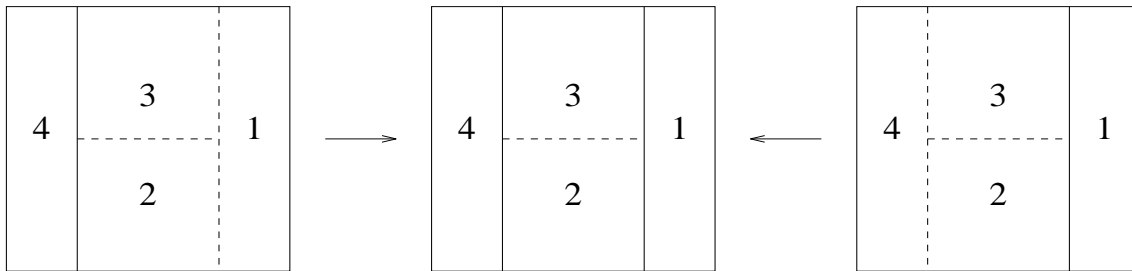


Figure 4.2. An example of Slicing Tree Structures





**Figure 4.3.** Alternative cutting ways for a layout

cuts which can be done in any order. (See Figure 4.3). So, if a layout includes some direction's cuts which can be done in any order, in a particular stage, there must be more than one STS corresponding to the layout.

In order to remove this redundancy, [WL86] suggested a rule as follows: “A non-terminal node’s right-hand-side child node must be either a non-terminal node having the other operator than that of the parent, or a terminal node.” In other words, this rule can be stated as follows: “The Polish expression corresponding to an STS must not have the same operators in adjacent positions.” For example, the Polish expression  $123+4**$ , which expresses the STS shown in Fig 4.2(c), breaks this rule in the part of  $**$ . [WL86] called the STSs and Polish expressions satisfying this rule, skewed STSs and normalized Polish expressions, respectively. So, the STS shown in Figure 4.2(b) is a skewed STS, whereas that shown in Figure 4.2(c) is not.

Indeed, a canonical perspective might support [WL86]’s rule. As [WL86] mentioned, simulated annealing for an FLP using only skewed STSs might get better results than that using arbitrary STSs because of the smaller search space. However, [CHMR91] reported the opposite result that redundant representation led better performance. Also, they commented that it is probably because [WL86]’s rule makes STS’s usage much complicated and restricted. So, I cannot help being doubtful about [WL86]’s suggestion; consequently, I decided to decline [WL86]’s rule in my research.

Incidentally, [Tam92a] and [Tam92b] suggested STSs with four types of operators as follows. Although it more increases STS redundancy, this kind of redundancy (i.e. the redundancy between U/L and B/R) is not always useless because the room is sometimes not symmetric due to prespecified areas.

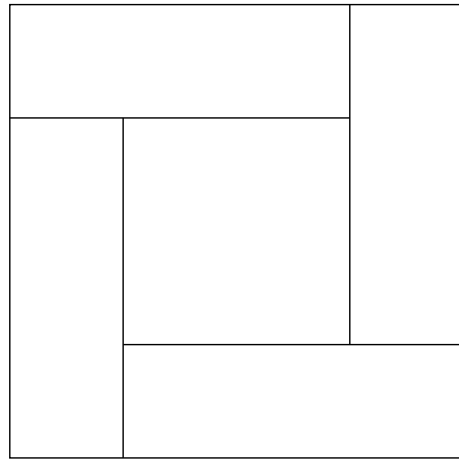
- U = *“The substructure given by the second argument is just above the substructure given by the first argument.”*
- B = *“The substructure given by the second argument is just beneath the substructure given by the first argument.”*
- L = *“The substructure given by the second argument is just left of the substructure given by the first argument.”*
- R = *“The substructure given by the second argument is just right of the substructure given by the first argument.”*

**Merits of STSs** As already mentioned in Section 2.1, there are some layouts which can be expressed by the STS but which can not be expressed by other methods such as the cell assignment method and the flexible bay structure. For instance, the cell assignment method, which is one of the most common representations for identical FLPs, generally creates shapes too strange for practical use as shown in Figure 2.2 in non-identical FLPs. On the other hand, complicated layouts as shown in Figure 2.5(a) can not be expressed by the flexible bay structure. Also, because Polish expressions may be a suitable representation for a computation, this may be helpful for the implementation.

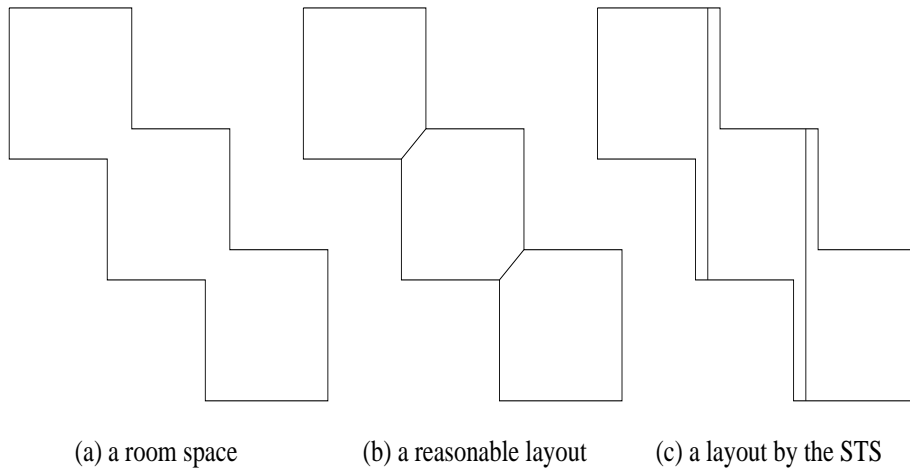
**Limitations of STSs** However, there are some limitations in STSs. First, there are some physical layouts which cannot be represented by the STS. For example, the layout shown in Figure 4.4 is impossible to be represented by STSs, though it may be a quite natural layout. That is, STSs can only express layouts which can be separated in two rectangular subparts recursively.

Second, STSs may not be a suitable representation for some FLPs. For example, if the room is given as shown in Figure 4.5(a) and if a room is required to be separated into three approximately equal areas, the reasonable layout may be as shown in Figure 4.5(b). Nevertheless, STS can represent only poor layouts such as Figure 4.5(c) because the cuts represented by STSs must follow the horizontal or vertical direction.

Therefore, we should recognise that the STS is not ideal in every case, though the STS may be a good representation in many cases.



**Figure 4.4.** An impossible layout by STSs



**Figure 4.5.** A difficult FLP for the STS

**Table 4.1.** An example of FLP specifications

facility No.	required area	aspect ratio limitation	orientation limitation
1	100	0.5 - 0.8	free
2	200	0.95 - 1.25	free
3	300	0.8 - 1.0	free
4	300	1.0 - 1.0	free

## 4.2 The Top-down Interpretation

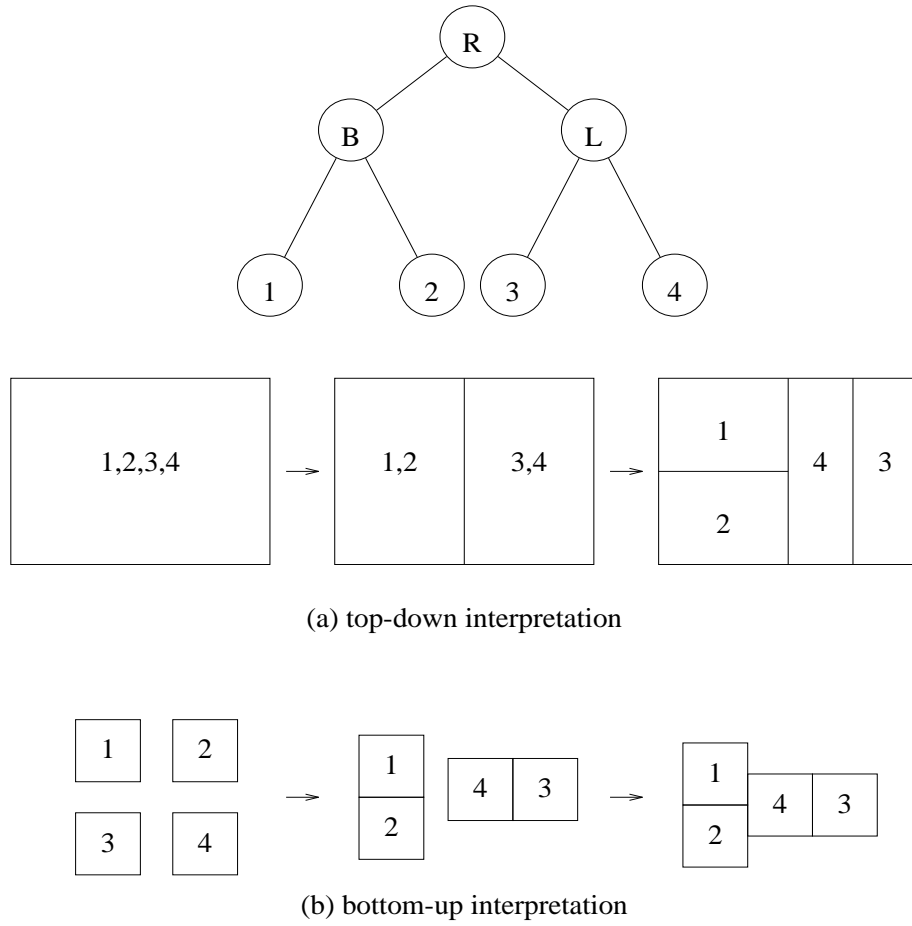
[Tam92a] and [Tam92b] suggested a method of generating a physical layout from an STS for an FLP with room specification. Here, I will call it “Top-down Interpretation” because this method reads the STS from the top node to the bottom nodes. The procedure is as follows.

First, the available region (the room area excluding prespecified areas) is divided into two sub-regions. Then, each sub-region is divided again into two sub-sub-regions. By repeating this procedure, the whole region will be divided into small regions so that one region can correspond to one facility. For instance, as shown in Figure 4.6(a), the room is first divided into sub-regions for facility group 1 and 2 and for facility group 3 and 4, respectively. After that, two sub-regions are further divided into four sub-sub-regions corresponding to each facility. At that time, the dividing line’s position is decided by the ratio of one facility group’s required area to another.

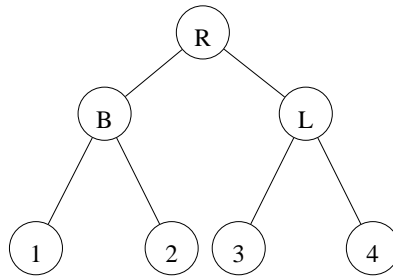
To explain this method, I will show an example. First, suppose that an STS and each facility’s required area are given as shown in Figure 4.7(a) and Table 4.1. Also, we assume that the facilities should be located in  $30 \times 30$  room area.

Because the facilities No.1 and No.2 require the area of 300 altogether and the facilities No.3 and No.4 require the area of 600 altogether, the first cut should be done so that two sub-regions area ratio can be one to two, as shown in Figure 4.7(b).

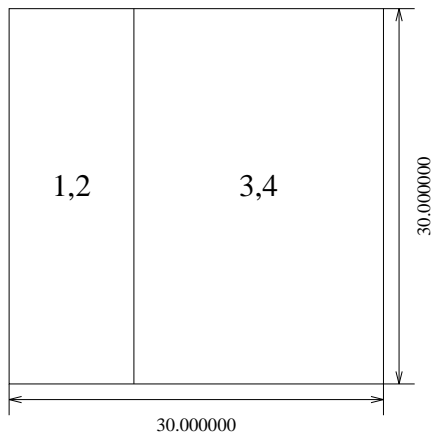
Similarly, considering that the required area ratios between facility No.1 and No.2 and between No.3 and No.4 are one to two and one to one, the final layout



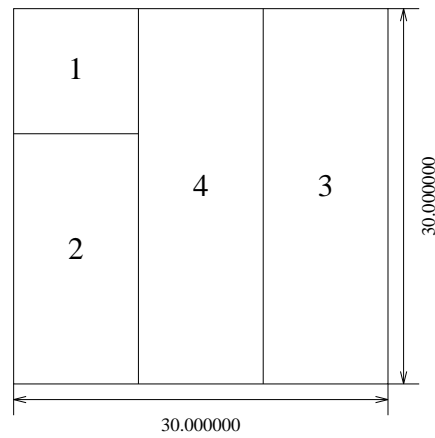
**Figure 4.6.** How to translate STS to geometry



(a) a slicing tree structure



(b) the layout after the first cut



(c) the final layout

**Figure 4.7.** The top-down interpretation

will be generated as shown in Figure 4.7(c).

Of course, the layout in Figure 4.7(c) will have low fitness due to the violation of the aspect ratio limitations by all the facilities. But this is an example to show how the "Top-down Interpretation" can be done.

### 4.3 The Bottom-up Interpretation

In the FLPs without room specifications, the physical layout corresponding to an STS may be built by some sort of bottom-up approach. For example, as shown in Figure 4.6(b), each facility can be connected from bottom nodes of the STS to the top node. However, as [KJK91] mentioned, how to decide the shape of each facility may be a problem because the facility's shapes greatly influence the produced layouts score. Nevertheless, the method [KJK91] used might be too complicated to be calculated quickly; accordingly, I established my own method which can decide each facility's reasonable shape quickly as follows. For convenience, I will call this method "Bottom-up Interpretation".

- 
- Step 1: Assume a square region where its size is equal to the total area required by the facilities. And decide a temporary physical layout by the top-down interpretation.
- Step 2: Transform the square region to satisfy each facility's aspect ratio limitation. At that time, the transformed region should be kept as small as possible.
- Step 3: Shrink each facility's assigned area as much as possible. The shrunk shapes are used as their final shapes.
- Step 4: Construct a physical layout by the bottom-up manner as shown in Figure 4.6(b). At that time, two facilities/groups are connected so that the centre of each facility/group aligns horizontally or vertically.
-

In order to explain it, I will show an example. First, suppose that FLP specifications and the STS are given as shown in Table 4.1 and Figure 4.8(a).

As Step 1, because the total required area is 900, a  $30 \times 30$  square room is assumed. Using the top-down interpretation, a temporary layout is decided as shown in Figure 4.8(b).

As Step 2, the aspect ratio limitation of each facility is examined. For example, the facility No.4 needs a square region, but it is assigned to  $30 \times 10$  space in the temporary assignment; therefore, the shape should be changed. To satisfy the aspect ratio limitations of all facilities, transforming factors  $H_i$  and  $V_i$  are calculated, where  $H_i$  (or  $V_i$ ) means the scale for horizontal (or vertical) direction's enlargement/reduction for the  $i$ -th facility.

From the FLP specifications, the required minimum length and width of each facility can be obtained. Here, suppose that  $A_i$  is the  $i$ -th facility's required area,  $B_i$  and  $C_i$  stand for the facility's lower and upper aspect ratio limitation, and  $L_i$  and  $W_i$  are the facility's length and width.

If we keep the facility's area to be its minimum requirement, the equation below follows.

$$L_i \times W_i = A_i$$

At that time, the following condition should be satisfied.

$$B_i \leq \frac{L_i}{W_i} \leq C_i$$

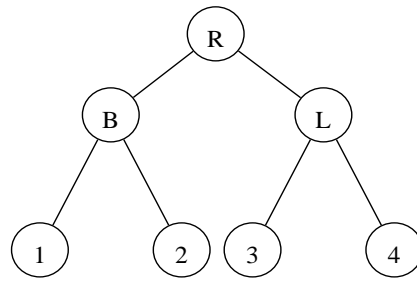
Because they can be transformed as follows, the minimum values for  $L_i$  and  $W_i$  can be considered as  $\sqrt{A_i \times B_i}$  and  $\sqrt{A_i/C_i}$ , respectively.

$$\sqrt{A_i \times B_i} \leq L_i \leq \sqrt{A_i \times C_i}, \sqrt{\frac{A_i}{C_i}} \leq W_i \leq \sqrt{\frac{A_i}{B_i}} \quad (4.1)$$

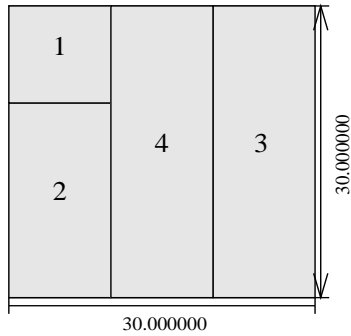
Therefore, comparing these minimum values with the length and width of the temporarily assigned area for each facility in Step 1, the transforming factors  $H_i$  and  $V_i$  can be calculated.

For instance, let us consider the case of facility No.3. As shown in Figure 4.8(b), the facility No.3 is temporarily assigned to  $30 \times 10$  area. On the other

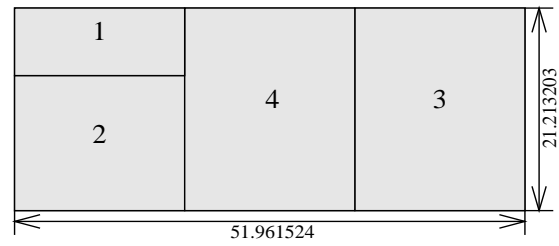




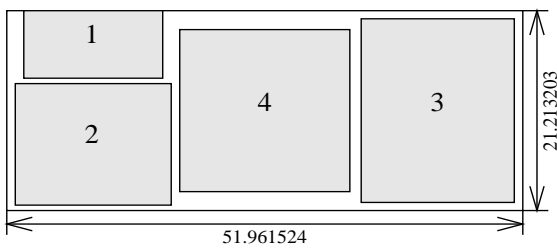
(a) a slicing tree structure



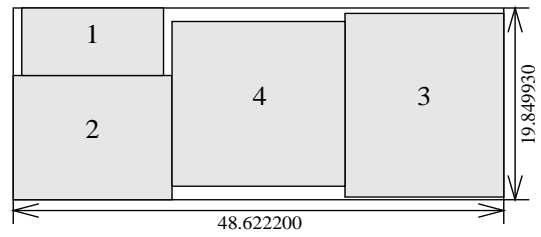
(b) temporary assignment



(c) transformed shape



(d) shrunk shape



(e) final assignment

**Figure 4.8.** The bottom-up interpretation

**Table 4.2.** Enlarging/reducing factors for each facility

No.	$A_i$	$B_i$	$C_i$	$\sqrt{A_i B_i}$	$\sqrt{A_i/C_i}$	temporary shape (set in Step 1)	$V_i$	$H_i$
1	100	0.5	0.8	$\sqrt{50}$	$\sqrt{125}$	$10 \times 10$	71%	112%
		1.25	2.0	$\sqrt{125}$	$\sqrt{50}$		112%	71%
2	200	0.8	1.25	$\sqrt{160}$	$\sqrt{160}$	$20 \times 10$	63%	126%
3	300	0.8	1.25	$\sqrt{240}$	$\sqrt{240}$	$30 \times 10$	52%	155%
4	300	1.0	1.0	$\sqrt{300}$	$\sqrt{300}$	$30 \times 10$	58%	173%

$A_i$  = the required area of the  $i$ -th facility

$B_i$  = the lower aspect ratio limitation of the  $i$ -th facility

$C_i$  = the upper aspect ratio limitation of the  $i$ -th facility

$V_i$  = required vertical enlarging/reducing factor for the  $i$ -th facility

$H_i$  = required horizontal enlarging/reducing factor for the  $i$ -th facility

hand, because its orientation limitation is free (i.e. it can be rotated 90 degrees), its aspect ratio limitation is 0.8 to 1.25 ( $= 1/0.8$ ). Therefore, by Formula (4.1) the minimum length and width for the facility No.3 is obtained as follows.

$$\sqrt{A_3 \times B_3} = \sqrt{300 \times 0.8} = 15.5, \quad \sqrt{\frac{A_3}{C_3}} = \sqrt{\frac{300}{1.25}} = 15.5$$

So, the temporary assignment should be enlarged at least 155% ( $= 15.5/10$ ) in the horizontal direction, whereas it can be reduced to at most 52% ( $= 15.5/30$ ) in the vertical direction. That is,  $H_3 = 155\%$  and  $V_3 = 52\%$ .

Applying similar method to every facility, we can get enlarging/reducing factors  $H_i$  and  $V_i$  as shown in Table 4.2.

In this example, facility No.1 has two permissible ranges of aspect ratio, 0.5 to 0.8 and 1.25 ( $= 1/0.8$ ) to 2.0 ( $= 1/0.5$ ). So, if we take the former range, the possible vertical reducing scale for all facilities will be 71% (i.e.  $\max(71\%, 63\%, 52\%, 58\%)$ ) and the required horizontal enlarging scale for all facilities will be 173% (i.e.  $\max(112\%, 126\%, 155\%, 173\%)$ ) at least. In contrast, if we take the latter range, they will be 112% and 173%, respectively. Because, after the transformation of the temporary area, the former case will need smaller area

enclosing all facilities than the latter; the former may be better. Thus, the whole facility areas are transformed as shown in Figure 4.8(c) using the scales 71% and 173%.

As Step 3, the enlarged facility areas are shrunk to reduce redundant areas. This may be possible because Step 2 generally makes every facility's area larger than its requirement.

In this step, if the area can be reduced in both horizontal and vertical directions, the aspect ratio will be kept; otherwise, the area will be reduced as much as possible in either direction. And, the shrunk area's shape will be used as the facility's final shape. In this example, the shrunk shapes are shown in Figure 4.8(d).

As Step 4, the final layout is created by connecting facilities by the bottom up manner as shown in Figure 4.6(b). At that time, two facilities/groups are connected so that the centre of each facility/group aligns horizontally or vertically, based on the STS operator. Incidentally, the centre of a group of facilities is defined as the centre of the minimum rectangular area that encloses all facilities in the group.

For instance, if the STS and the shrunk shapes are given as shown in Figure 4.8(a) and Figure 4.8(d); the facility No.2 is connected to be just beneath No.1, the facility No.4 is connected to be just left of No.3, and the group consisting of No.3 and No.4 is connected to be just right of the group consisting of No.1 and No.2. So, the final layout will be as shown in Figure 4.8(e).

**Possible Enhancements** As shown in Figure 4.8(e), the final layout may have some small gaps. So, if we push facilities from both directions, the layout may be improved. And, even if there are no gaps between facilities at all, we may be able to continue pushing by transforming each facility's shape. However, for example, pushing may cause an aspect ratio violation again; consequently, I will not consider this issue here.

## 4.4 STSs and Search Space

In this section, I will introduce how many different layouts can be represented by the STS. Because the number of layout variations specifies the size of search space, this calculation will be valuable. Also, I will introduce reduced Polish expressions which consists of operators only. Because this reduced expression can limit the search space, it may be helpful for FLPs to find good solutions quickly. Finally I will mention how to decode a reduced Polish expression to an ordinary Polish expression with a Polish expression's template.

### 4.4.1 STS topology

At first, I will consider how many different topologies can be expressed by the STS including  $N$  terminal nodes. Here, I will call the number  $C_N$ .

To obtain  $C_N$ , let us consider the cases where  $N$  is a small number. First, if  $N = 1$  or  $2$ , it is obvious that  $C_1 = C_2 = 1$ . Second, if  $N = 3$ , there are two different topologies as shown in Figure 4.9(a); therefore,  $C_3 = 2$ . As for  $N = 4$ , the possible structures must come down one of three groups shown in Figure 4.9(b); therefore,  $C_4$  can be calculated as follows.

$$C_4 = C_1 \cdot C_3 + C_2 \cdot C_2 + C_3 \cdot C_1 = 2 + 1 + 2 = 5$$

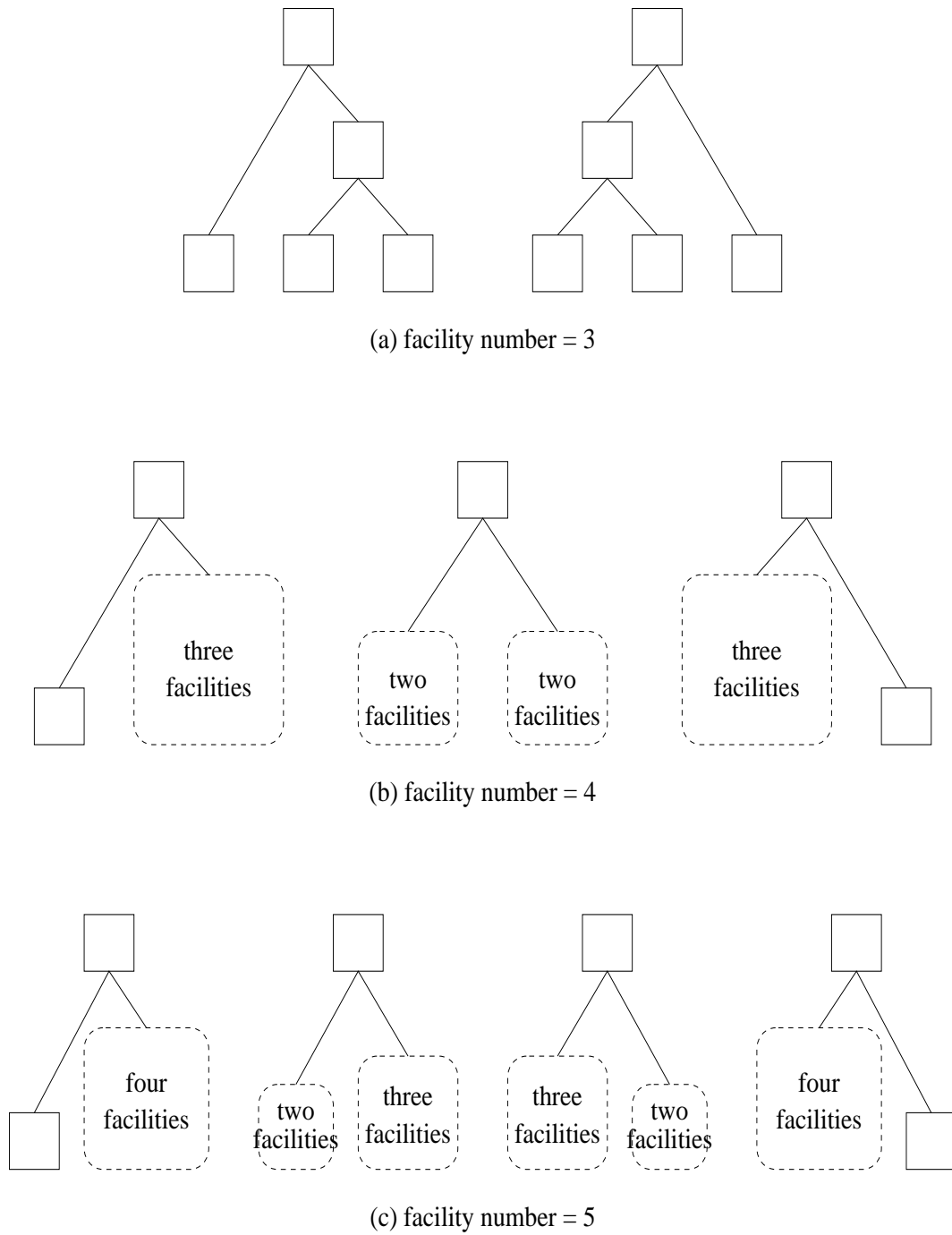
Similarly, for  $N = 5$ , the possible structures must come down one of four groups shown in Figure 4.9(c); therefore,  $C_5$  can be calculated as follows.

$$C_5 = C_1 \cdot C_4 + C_2 \cdot C_3 + C_3 \cdot C_2 + C_4 \cdot C_1 = 5 + 2 + 2 + 5 = 14$$

From these observations, the formula below follows.

$$C_N = \begin{cases} \sum_{i=1}^{N-1} C_i \cdot C_{N-i} & (N \geq 2) \\ 1 & (N = 1) \end{cases} \quad (4.2)$$

Although this is a recurrence formula, the value of  $C_N$  can be calculated and  $C_N$  are known as Catalan numbers [VLW92]. Here, I will describe how to obtain the value of  $C_N$ .



**Figure 4.9.** Classifications of FLP topology

Suppose that a generating function  $c(x)$  is defined as follows.

$$c(x) = \sum_{j=1}^{\infty} C_j x^j$$

Then

$$\begin{aligned} c(x)^2 &= \sum_{k=2}^{\infty} \left( \sum_{i=1}^{k-1} C_i C_{k-i} \right) x^k \\ &= \sum_{k=2}^{\infty} C_k x^k \\ &= c(x) - x \end{aligned}$$

This is a quadratic equation in  $c(x)$  and so

$$c(x) = \frac{1}{2}(1 \pm \sqrt{1 - 4x})$$

Since we require that  $c(0) = 0$  it is necessary to choose the minus sign. Expanding the square root as a power series therefore gives us:

$$\begin{aligned} C_n &= -\frac{1}{2} \binom{1/2}{n} (-4)^n \\ &= -\frac{1}{2} \left( \frac{1}{2} \right) \left( \frac{-1}{2} \right) \left( \frac{-3}{2} \right) \left( \frac{-5}{2} \right) \cdots \left( \frac{-(2n-3)}{2} \right) \frac{(-4)^n}{n!} \\ &= \frac{1 \cdot 3 \cdot 5 \cdots (2n-3) \cdot 2^{n-1}}{n!} \\ &= \frac{1 \cdot 3 \cdot 5 \cdots (2n-3) \cdot 2^{n-1}}{n!} \times \frac{2 \cdot 4 \cdot 6 \cdots (2n-2)}{1 \cdot 2 \cdot 3 \cdots (n-1) \cdot 2^{n-1}} \\ &= \frac{(2n-2)!}{(n-1)!n!} \end{aligned}$$

Hence,

$$C_n = \frac{(2n-2)!}{(n-1)!n!} = \frac{1}{n} \binom{2n-2}{n-1} \quad (4.3)$$

### 4.4.2 The Size of Search Space

An STS expressing  $N$  facilities must have  $N$  terminal nodes and  $(N - 1)$  non-terminal nodes. So, whereas the number of variations of terminal nodes is  $N!$ , that of non-terminal nodes is  $4^{N-1}$  when four types of operator are used. Therefore, the number of variations of STSs for a  $N$ -facility problem is

$$C_N \cdot 4^{N-1} \cdot N! = \frac{(2N - 2)!}{(N - 1)!} \cdot 4^{N-1} \quad (4.4)$$

In other words, we can say that an FLP consisting of  $N$  facilities is a problem of searching the best solutions among  $(2N - 2)! \cdot 4^{N-1} / (N - 1)!$  alternatives.

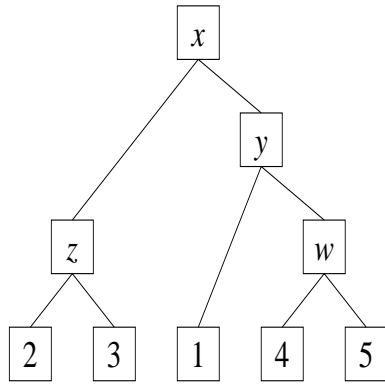
### 4.4.3 Reduced Polish Expressions and Polish Expression's Templates

As mentioned above, the search space of an FLP including  $N$  facilities is generally huge. So, reducing the search space may be a good approach to get better layouts quickly.

[Tam92a] and [Tam92b] introduced an idea of partially fixed STSs as follows. First, a reasonable STS topology is chosen by some means from  $C_N$  possible topologies. Second, every terminal node, which corresponds to each facility, is decided by some means from  $N!$  possible variations. For example, a partially fixed STS for an FLP consisting of five facilities may be decided as shown in Figure 4.10 where numbers 1 to 5 indicate the facility's indexes and letters  $\mathbf{x}, \mathbf{y}, \mathbf{z}, \mathbf{w}$  mean the places of operators. At that time, the STS can be expressed not only by an ordinary Polish expression,  $23\mathbf{z}145\mathbf{w}\mathbf{y}\mathbf{x}$ , but also by  $\mathbf{z}\mathbf{w}\mathbf{y}\mathbf{x}$  simply, because the STS topology and operands positions are fixed.

That is, if we assume that we do not consider any other STS topologies and any other terminal node variations, an STS can be expressed by a reduced Polish expression which contains operators only. So, in this case  $\mathbf{z}\mathbf{w}\mathbf{y}\mathbf{x}$  is the corresponding reduced Polish expression.

A reduced expression can be decoded to an ordinary Polish expression by using the information of STS topology and operand positions. For instance, the information can be retained as a template such as  $23\%145\%\%\%$ , where  $\%$  means an



**Figure 4.10.** A partially fixed STS

operator's position. So, if we obtain a reduced Polish expression, say, URBL; by putting each operator into the template in the same order, we can get an ordinary Polish expression 23U145RBL. In my thesis, I would like to call this template the Polish expression's template.

Because there are only  $4^{N-1}$  variations in the partially fixed STSs expressing  $N$  facilities, partially fixed STSs and reduced Polish expressions may be a helpful idea to reduce search space.

## 4.5 Summary

In this chapter, beginning with the description of STSs, I introduced two types of interpretations, Top-down Interpretation and Bottom-up Interpretation, as a method for corresponding an STS to a physical layout. While Top-down Interpretation is useful for FLPs with room specifications, Bottom-up Interpretation is useful for FLPs without them.

In addition, I calculated how many different layouts can be expressed by the STS consisting of  $N$  terminal nodes. The value,  $(2N-2)! \cdot 4^{N-1} / (N-1)!$ , indicates the size of search space for an FLP consisting of  $N$  facilities. And, I introduced partially fixed STSs and reduced Polish expressions which can reduce the search space size as well as how to decode a reduced Polish expression to an ordinary Polish expression.



# Chapter 5

## Some GAs for FLPs

In this chapter, I will explain six types of GAs I implemented. For convenience, I will call them Cea, Tam, DK, Tam2, DK2, and Kad algorithms. The Cea and Tam algorithms are duplicates of the GAs in [CHMR91] and [Tam92a]. Although the DK algorithm is almost the same as the Tam algorithm, it uses a clustering method introduced by [DK85]; therefore, I called it DK. The Tam2 and DK2 algorithms use different chromosome representations from Tam and DK so that they can widen the search space, though they are similar to Tam and DK, respectively. The Kad algorithm is a hybrid algorithm of Tam2 and DK2.

### 5.1 The Cea algorithm

**Chromosome Representation** In the Cea algorithm, the Polish expression corresponding to the STS is directly used as the chromosome representation. However, special crossovers and mutations are necessary because conventional ones may produce invalid Polish expressions. For example, if 12U3B and 312RL are one-point crossed over and if the splitting point is chosen between third and fourth genes, the children will be 12URL and 3123B which are not valid Polish expression and do not correspond to any layouts.

**Crossovers and Mutations** In order to use the Polish expression as chromosomes, [CHMR91] suggested four types of special crossovers CO1 to CO4 and

three types of mutations MU1 to MU3 as shown in Table 5.1.

At the crossover stage, one of four types of crossovers is randomly chosen and applied for the parents. For example, if the crossover rate is 0.5, each type of crossover occurs with 0.125 probability. When CO3 is chosen, a sub-tree is randomly selected in one parent to keep the structure of the sub-tree. When CO4 is chosen; a sub-tree is randomly selected in each parent so that both sub-trees can have the same size, and the sub-tree of the first parent is replaced with that of the second parent.

For mutations, [CHMR91] used [WL86]'s methods which were originally used for moves in simulated annealing. The descriptions are also indicated in Table 5.1. At the mutation stage, one of three types of mutations is randomly chosen and applied. So, for example, if the mutation rate is 0.3, each type of mutation occurs with 0.1 probability.

**Population Size** [CHMR91] used a parallel GA, where there are separately evolving  $N$  populations which receive  $S$  chromosomes from other populations in every  $E$  generations. To keep the population size of each population equal,  $n$  out of  $(n + S)$  chromosomes are randomly chosen by a fitness based selection method, which will be described below. In the study, they used  $n = 80, N = 4, E = 16$ , but  $S$  was not reported. So, in my implementation, I assumed that  $S = 1$ .

**Selection Method** As for selection, [CHMR91] used the following method. First, the mean and the standard deviation of chromosome scores (i.e. layout scores) are calculated in each population. Suppose they are  $\mu$  and  $\sigma$ . Then, each chromosome's score  $X$  is converted to the fitness value  $F$  as follows.

$$F = \frac{(\mu - X) + \sigma}{2\sigma}$$

However, if  $F$  becomes negative,  $F$  will be set as  $\varepsilon$ , a very small positive number, instead. Since [CHMR91] did not report the value of  $\varepsilon$ , I assumed it to be 0.01 for my implementation. Finally, the probability of selecting a particular chromosome is proportional to the fitness value  $F$ .

**Table 5.1.** Special crossovers and mutations for the Cea algorithm

**crossovers** (P1 and P2 mean the parents.)

	STS topology	operators	operands	sub-tree
CO1	same as P1	P2's order	same as P1	N/A
CO2	same as P1	same as P1	P2's order	N/A
CO3	same as P1	same as P1	P2's order excluding inside of the sub-tree	produced in P1
CO4	same as P1 excluding inside of the sub-tree	P1's order excluding inside of the sub-tree	P1's order excluding inside of the sub-tree	produced in P1 and P2 of the same size. P1's are replaced with P2's

e.g. by CO1: P1, 132UL4U, and  
P2, 24U13UL, create 132UU4L.

by CO2: P1, 132UL4U, and  
P2, 24U13UL, create 241UL3U.

by CO3: P1, 132UL4U, whose sub-tree is 32U and  
P2, 24U13UL, create 432UL1U.

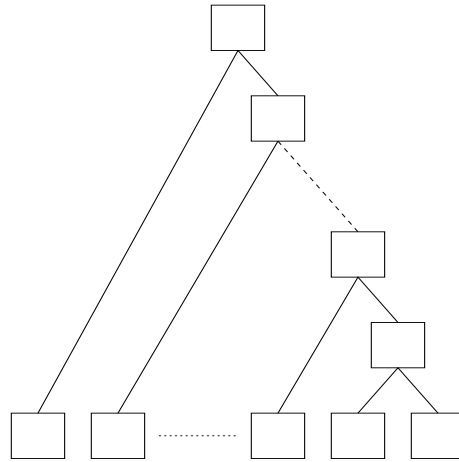
by CO4: P1, 132UL4U4L, whose sub-tree is 132UL and  
P2, 42U34L1LU, whose sub-tree is 34L1L create  
34L1L2U4L.

(\_ denotes the sub-tree.)

### mutations

MU1	exchange two operands side by side
MU2	complement a series of operators (operators should be U or L)
MU3	exchange an operand and an operator side by side (The result of MU3 must be valid Polish expression.)

e.g. by MU1: 132UL4U may be changed to 134UL2U.  
by MU2: 132UL4U may be changed to 132LU4U.  
by MU3: 132UL4U may be changed to 13U2L4U.  
(\_ denotes the genes affected by mutations.)



**Figure 5.1.** The initial STS topology of the Cea algorithm

**Initial Chromosomes** The chromosome initialisation of the Cea algorithm is as follows. First, every chromosome's STS has the same topology as shown in Figure 5.1. Second, facility indexes are randomly input in terminal nodes so that every index can appear once. Third, either  $\cup$  or  $\cap$  is chosen for each non-terminal node at random.

## 5.2 The Tam algorithm

**Chromosome Representation** Whereas the Cea algorithm used ordinary Polish expressions directly for the chromosome representation, the Tam algorithm used the reduced Polish expressions, which is introduced in Section 4.4, to permit conventional crossovers and mutations. That is, in the Tam algorithm, a chromosome includes only operators of the Polish expression in the same order.

In order to use the reduced Polish expressions, the Tam algorithm first fixes the topology and terminal nodes of the STS by a clustering method, which is called average linkage method. Because this partially fixed STS is used during the search, the reduced Polish expression can represent the physical layouts. For instance, if the partially fixed STS is decided as shown in Figure 5.2(a), the reduced Polish expression,  $zywx$  can represent the ordinary Polish expression,  $12z3y45wx$ . In order to decode the reduced Polish expressions, the Polish expression's template such as  $12\%3\%45\%$  may be used as described in Section 4.4.

**Table 5.2.** Average linkage clustering method (for the Tam algorithm)

---

Step 1:	Pick up a pair of facilities which have the highest traffic.
Step 2:	Regard the pair as a cluster.
Step 3:	Pick up a pair of two facilities (or clusters) which have the highest <sup>†</sup> traffic.
Step 4:	Go to Step 2 until all the facilities are included in one cluster.

---

<sup>†</sup> The traffic between a cluster pair is defined by the average traffic between each facility in a cluster and each facility in the other cluster.

[Tam92a] mentioned that this representation may be effective because the search space becomes much smaller than the ordinary case such as the Cea algorithm. Actually as mentioned in Section 4.4, the search space size of the Tam algorithm is only  $2^{2N-2}$  ( $= 4^{N-1}$ ), while that of the Cea algorithm is at least  $2^{3N-4} \cdot N!$ . But since the search space is limited, this algorithm can not produce any solutions which can not be expressed by the partially fixed STS.

**Average Linkage Clustering** To decide the topology and terminal nodes of the STS, [Tam92a] used an average linkage clustering method as shown in Table 5.2.

Here, I will show an example of this method. Suppose that a traffic matrix is given as shown in Table 5.3(a). First, the facilities No.1 and No.2 are picked up because they have the highest traffic link. Although No.4 and No.5 have the traffic link of same frequency, this clustering method arbitrarily picks the pair. Then, the facilities No.1 and No.2 are regarded as one facility *A*, and the traffic matrix is recalculated as shown in Table 5.3(b). At that time, the calculation will be done based on the average linkage. (e.g. the traffic between *A* and No.3 is the average of traffic between No.1 and No.3 and that between No.2 and No.3.) After that, because the facilities No.4 and No.5 have the highest traffic, they are picked up and regarded as one facility *B*. Then, the traffic matrix is recalculated again. (See Table 5.3(c)) Repeating similar operations until all the facilities are merged into one cluster, the topology and terminal nodes of STS are decided.

**Table 5.3.** An example of traffic matrix

	No.1	No.2	No.3	No.4	No.5
Facility No.1	-	5	2	4	1
No.2	5	-	3	0	2
No.3	2	3	-	0	0
No.4	4	0	0	-	5
No.5	1	2	0	5	-

(a) initial matrix

	A	No.3	No.4	No.5
Facility A	-	2.5	2	1.5
No.3	2.5	-	0	0
No.4	2	0	-	5
No.5	1.5	0	5	-

(b) after merging No.1 and No.2 into A

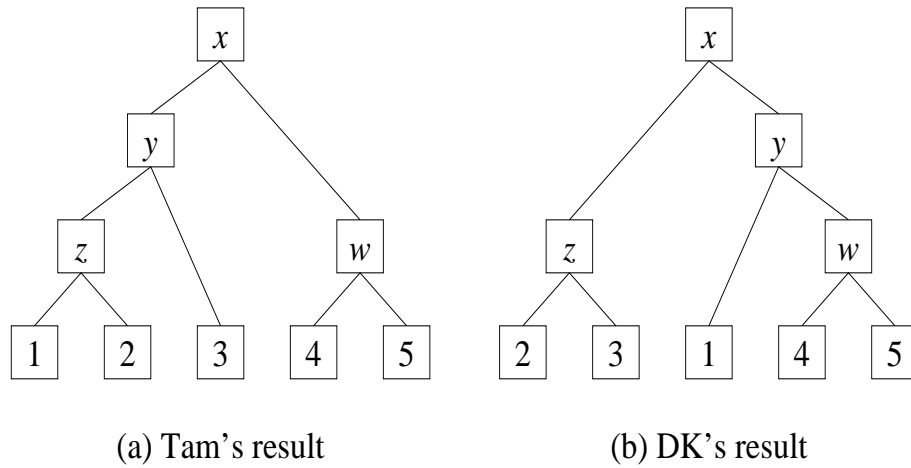
	A	No.3	B
Facility A	-	2.5	1.75
No.3	2.5	-	0
B	1.75	0	-

(c) after merging No.4 and No.5 into B

In this example, the STS will become as shown in Figure 5.2(a). So, the Polish expression will be  $12z3y45wx$  where  $x$ ,  $y$ ,  $z$  and  $w$  express some operators, and the chromosome is represented as  $zywx$ .

**GA Environments** Here, I give details of [Tam92a]'s GA parameters and environments for reference. For initialisation, one of four operators: U, B, R, L is set in every gene. And he set population size = 30.

Regarding crossovers and mutations, [Tam92a] used conventional methods. However, the definition of mutation rate is different from my definition in Chapter 2. While I defined that mutation will occur on each allele with the probability of mutation rate, [Tam92a] defined that there is a mutation rate's change that



**Figure 5.2.** Clustering results

a structure in the population will be changed by altering one of its symbols. So, if the length of chromosomes is  $M - 1$ , and if the mutation rate is small enough; then, the relation between mutation rate of my definition,  $R_m$ , and that of [Tam92a],  $R_t$ , will be  $(M - 1)R_m \approx R_t$ .

As regards the selection of chromosomes, he used the following method. First, the mean and the best of chromosome's scores are obtained. Suppose they are  $\mu$  and  $X_{best}$ . Then, each chromosome's score  $X$  is converted to the fitness value  $F$  as follows.

$$F = \frac{\mu - X}{\mu - X_{best}} \times 0.8 + 1$$

However, if  $F$  becomes negative,  $F$  will be set as  $\varepsilon$ , a very small positive number, instead. Since [Tam92a] did not report the value of  $\varepsilon$ , I assumed it to be 0.01 for my implementation. Finally, the probability of selecting a particular chromosome is proportional to the fitness value  $F$ .

### 5.3 The DK algorithm

The DK algorithm is same as the Tam algorithm except that it uses another clustering method, a total linkage clustering. Because this clustering method is introduced by [DK85], I would like to call this algorithm DK here.

**Table 5.4.** Total linkage clustering method (for the DK algorithm)

---

Level 1:	Divide all the facilities into two groups <sup>†</sup> using Steps 1 to 3 below.
Step 1:	Separate the dividing facilities into two groups <sup>†</sup> arbitrarily.
Step 2:	Consider the possibility of swapping a facility of each group over so that it can reduce the traffic between the groups.
Step 3:	If it is possible, do it and go to Step 2. Otherwise, go to next level.
Level 2:	Divide the facilities in each group into two sub-groups <sup>†</sup> using Steps 1 to 3 above.
:	
Level N:	Repeat the same operation until each sub-sub-...-group consists of one facility.

---

<sup>†</sup> At that time, the number of facilities in each group should be the same or different by one.

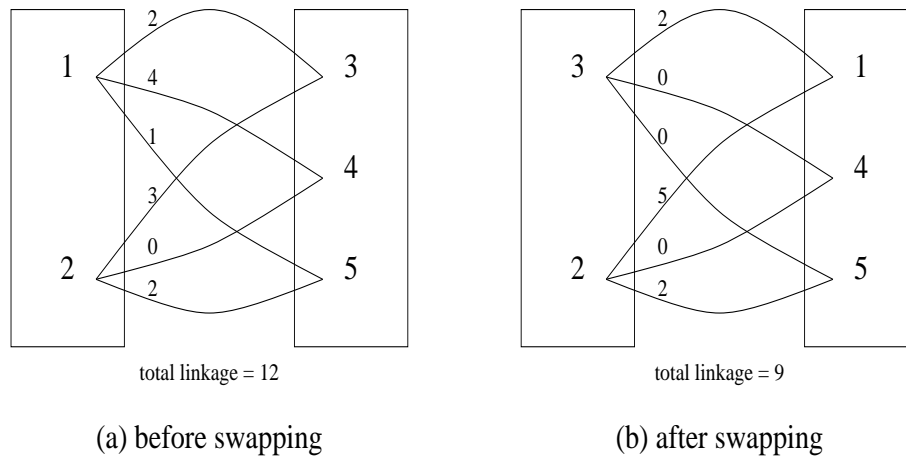
**Total Linkage Clustering** Whereas [Tam92a]’s clustering method is a sort of bottom-up approach, [DK85]’s is a sort of top-down approach. The process of this clustering method is shown in Table 5.4.

To describe this method, I will show an example using the traffic matrix shown in Table 5.3(a).

In Level 1, the facilities are separated into two-facility group and three-facility group because the number of facilities is five. At Step 1, two groups are arbitrarily created. Suppose that they are facilities No.1 and 2 and facilities No.3, 4 and 5. As Steps 2 and 3, swapping a facility of each group over is considered. For example, facilities No.1 and No.3 may be swapped round because it reduces the total traffic between two groups from 12 to 9 as shown in Figure 5.3. However, after this swapping, no other swapping will occur because there are no facility pair which can reduce the traffic if they are swapped over. Therefore, the clustering of the first level is finished as shown in Figure 5.3(b).

In Level 2, the three-facility group (i.e. facilities No.1, 4 and 5) is similarly





**Figure 5.3.** An example of swapping facilities over

separated into two sub-groups arbitrarily. As a result, one subgroup may include facility No.1, while the other may include facilities No.4 and 5.

Finally, the result may become as shown in Figure 5.2(b). So, in this case, the clustering result by [DK85]'s method is different from that by [Tam92a]'s method as shown in Figure 5.2, though both of them started from the same traffic matrix shown in Table 5.3(a). Consequently, the search space and the performance of these two algorithms may be different owing to the clustering results.

## 5.4 Other Possible GAs

Comparing the three GAs mentioned in the previous sections, we may hit upon some ideas for enhancement of these GAs. Here, I will discuss this matter from three points of view: the search space; the chromosome representation; and the clustering method.

**The Search Space** As already mentioned, the Tam and DK algorithms limit the search space in order to use the reduced Polish expressions. Therefore, if there is a good solution within the limited space, these algorithms may reach it with high probability due to their intensive search in the space. But, if there are no good solutions in the limited space, they may get very poor results. Consequently, how to find out a good potential search space (i.e. a good clustering method)

should be an important issue in FLPs. However, finding out a good search space may be highly dependent on FLP's specification; accordingly, I think it is more interesting to consider how to widen the search space from the limited space once specified by a certain clustering method.

**The Chromosome Representation** Since the Cea algorithm uses Polish expressions as the chromosome representation, it requires special crossovers and mutations as already mentioned. However, the mechanism of the special crossovers and mutations are much more complex than that of conventional ones. Therefore, this may slow the GAs down. So, it may be useful if we can establish a representation method which represents the Polish expression naturally and which permits conventional operations of the crossovers and mutations.

As a possible approach, [WO94]'s method may be mentioned. It is originally introduced for Genetic Programming (GP) rather than GAs. Because GP treats tree structures with varied topology, the idea may be applicable for FLPs. [WO94]'s idea is as follows. First, a basic tree is defined so that it can involve all tree structures which may appear in a particular problem. Second, using a part of the basic tree and *non-branch* operators:  $\langle$  and  $\rangle$ , each chromosome is represented. Third, the unused area of the basic tree is filled by dummy operands or dummy operators at random.

To explain this idea, I will show an example. If we assume that the depth of the basic tree is at most three, the basic tree's topology is decided as shown in Figure 5.4(a). Then, if we want to represent a tree shown in Figure 5.4(b), it may be expressed like Figure 5.4(c), where  $\langle$  (or  $\rangle$ ) operator means "*See the left (or right) child node.*" Since these operators only refer to one child node, I would like to call them *non-branch* operators. Incidentally, I will call ordinary operators, U, B, R, L, *branch* operators.

Because the topology of the basic tree is constant, the places of operators and operands are constant in the Polish expressions corresponding to the basic tree. For instance, as for the Polish expression corresponding to the basic tree shown in Figure 5.4(a); the first and second places must be occupied by operands, the third place must be occupied by an operator, and so on. Therefore, if the Polish expressions are used as the chromosome representation, the conventional crossovers

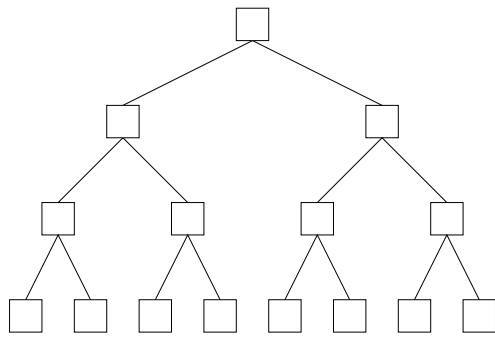
and mutations can be applied for this tree. For example, if two chromosomes  $41>23R<21<34LBU$  and  $34U12B>12B34L>R$  corresponding to the trees shown in Figure 5.4(c) and (d) are two-point crossed over, two children  $41>12B>21<34LBU$  and  $34U23R<12B34L>R$  corresponding to the trees shown in Figure 5.4(e) and (f) may be produced. Of course, they are valid chromosomes in the GP.

However, this [WO94]'s idea is unfortunately difficult to be applied for FLPs immediately. This is because the number of facilities included in a child may be different from the parent's (See Figure 5.4(e)), and because some facility may appear more than once or may not be used at all (See Figure 5.4(f)). That is, the restrictions regarding the number of facilities may be so strong in FLPs that even an idea which is suitable for GPs may be inapplicable directly.

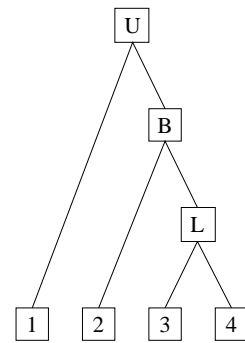
Of course, the idea is not completely impossible. For an FLP involving  $N$  facilities, the non-terminal nodes can be filled by integers which index into a circular list consisting of operators,  $U, B, R, L, <, >$ , rather than the operators themselves; and the terminal nodes can be filled by integers which index into a circular list consisting of facility indexes,  $0, 1, \dots, N$ , rather than the facility indexes themselves. Because the number of "active" terminal nodes and "active" non-terminal nodes should be  $N$  and  $N - 1$ , respectively; some method which interprets unnecessary branch operators as non-branch operators (and vice versa) may be required.

**The Clustering Method** Although two types of clustering methods are mentioned in the previous sections, there have been many other clustering methods as shown in [Chu89]. So, using one of them instead of the clustering method of Tam (or DK) algorithm, we can produce many sorts of GAs for FLPs. However, I would like to discuss the possibility of the stochastic clustering technique here rather than using one of the conventional clustering methods.

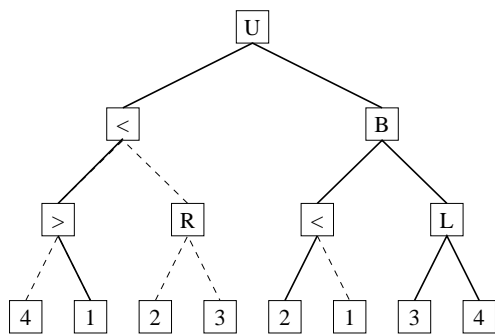
For instance, suppose that we are clustering facilities by Tam's method. There, we have to pick up two facilities/clusters which have the highest traffic. However, in a particular stage, there might be some alternatives which have the same traffic. For example, if we have the traffic matrix shown in Table 5.3(a); then, either facilities No.1 and No.2 or facilities No.4 and No.5 can be picked up



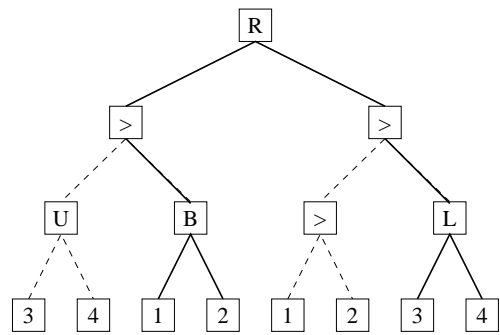
(a) the basic tree



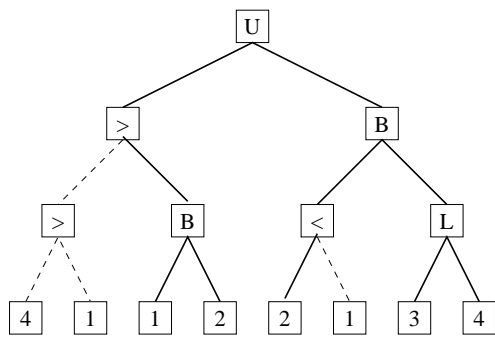
(b) a normal STS



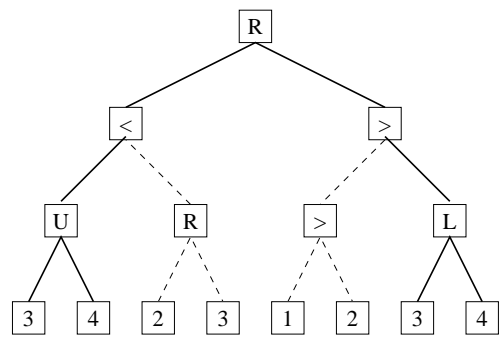
(c) parent 1



(d) parent 2



(e) child 1



(f) child 2

Figure 5.4. [WO-94]'s representation

because they have the same traffic. Though Tam's method decides the facility/cluster pair deterministically, it could choose at random in such cases.

Moreover, even if we do not meet such cases, we could use stochastic approach for picking up facility/cluster pair. That is, a pair which does not have the highest traffic might be picked up with less probability than the highest pair.

In summary, by using such a stochastic approach, many clustering results will be produced, and they may be able to scatter initial chromosomes over the search space. At that time, if we use reasonable clustering methods, the initial chromosomes may locate in the neighbourhood of excellent solutions and this might make the search quite effective.

## 5.5 The Tam2, DK2 and Kad algorithms

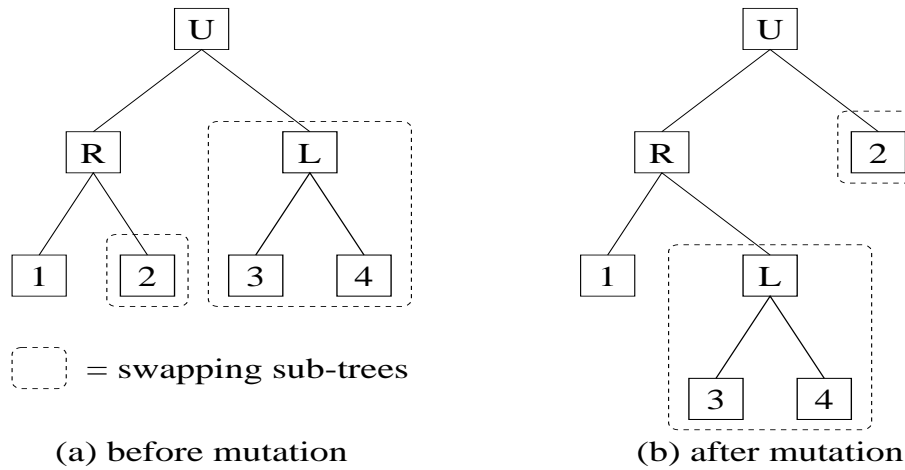
Among the basic ideas above, I have tried to expand the search space of the Tam and DK algorithms. Here, I will describe my approach.

**Chromosome Representation** In order to expand the search space of the Tam algorithm, I modified the chromosome representation as follows.

reduced Polish expression (e.g. RLU)	Polish expression's template (e.g. 12%34%%)
---	--

The first part of the chromosome is the reduced Polish expression which is same as Tam's (or DK's) representation. The second part specifying the topology and terminal nodes of the STS is the Polish expression's template, which is introduced in Section 4.4. For example, the STS shown in Figure 5.5(a) corresponding to the Polish expression 12R34LU is encoded as RLU12%34%%. This is because its reduced Polish expression is RLU and because its template is 12%34%%, where % means an operator's position.

**Crossovers and Mutations** For this representation, if the second part is regarded as one gene, the similar operations to conventional crossovers and mutations can be applied. For instance, because the splitting point of crossovers will



**Figure 5.5.** A mutation of the Tam2/DK2/Kad algorithms

not be set inside of the second part, crossovers will not break the STS topology. That is, the child created by crossovers is always valid representation of a layout.

In the mutation, if the second part is chosen to be mutated, the STS topology will be changed by swapping two subtrees over. At that time, the subtrees are randomly chosen so that they can not overlap each other. For instance, if an STS and subtrees are given as shown in Figure 5.5(a), the mutated STS will be as shown in Figure 5.5(b) and the chromosome will be LRU134%%2%.

**The Tam2 and DK2 algorithms** Applying the above representation and operations of crossovers and mutations to the Tam and DK algorithms, new GAs which can search larger space than the original algorithms can be obtained. This is because if a mutation happens on the Polish expression's template, the new GAs can change the STS topology and/or the terminal nodes of the STS. For convenience, I will call the new GAs the Tam2 and DK2 algorithms, respectively. All the other specifications of new GAs are same as original GAs.

**The Kad algorithm** When we use the above representation and operations of crossovers and mutations, we do not have to set up all the chromosomes so that they can have the same STS topology. Therefore, instead of using one clustering result, I tried to use both results of Tam's and DK's clustering methods. Here, 50% of initial chromosomes have Tam's clustering result and the other 50% have

DK's clustering result. For convenience, I will call this algorithm Kad. Similarly, the Kad algorithm uses the same GA parameters, environments, etc. of the Tam and DK algorithms.

## 5.6 Summary

As a summary, I put the specifications of six GAs in Table 5.5.

**Table 5.5.** The specifications of six GAs

name	representation	crossovers and mutations	the topology and operand positions of the initial STS	operators	search space (STS topology)
Cea	Polish expression	special operations (See Table 5.1)	fixed topology (See Table 5.1) and random operands	U and L only	free
Tam	reduced Polish expression	ordinary operations	decided by the average linkage method (See Table 5.2)	U, B, L, R	limited in the initial topology
DK	same as Tam	same as Tam	decided by the total linkage method (See Table 5.4)	U, B, L, R	limited in the initial topology
Tam2	reduced Polish expression + its template	special operations (See Section 5.5)	same as Tam	U, B, L, R	free
DK2	same as Tam2	same as Tam2	same as DK	U, B, L, R	free
Kad	same as Tam2	same as Tam2	50% are same as Tam and the others are same as DK	U, B, L, R	free



# Chapter 6

## Experiments and Results

### 6.1 The Design of Experiments

#### 6.1.1 The Objectives of Experiments

As already mentioned in Section 2.3, my research interests are:

- Investigating GA parameters to find out if there are some special combinations which are effective to FLPs independent of specific problems
- Comparing GA performance with other algorithms based on the standard problems
- Comparing different GAs performance with each other from the perspective of STS usage

I first did experiments about the investigation of GA parameters. Then, using the results of those experiments, I compared six types of GAs with each other as well as with other algorithms (SA and QN). In this chapter, I will describe these experiments and discuss the results, after introducing some tools of my experiments.

#### 6.1.2 PGA Program

PGA (Parallel GA) is a GA simulator which has been developed in Edinburgh University AI department [RH95]. The original program was designed by Ballinger,

**Table 6.1.** PGA usage for FLPs

---

<code>lop-pga</code>	<code>[ -ralgorithm ] [ -eproblem_file ] [ -sselection_method ]</code> <code>[ -Pnumber_of_populations ] [ -ppopulation_size ]</code> <code>[ -mmutation_rate ] [ -ccrossover_rate ]</code> <code>[ -Ccrossover_points ] [ -t ]</code>
<code>algorithm =</code>	<code>loprrraaa</code> where <i>rrr</i> = reproduction-method (gen: generation-based) (one: Genitor) and <i>aaa</i> = GA's name (Cea, Tam, DK, Tam2, DK2, Kad)
<code>problem_file =</code>	<code>lopfile</code> where <i>file</i> = the name of FLP specification file (e.g. Kea91-11)
<code>selection_method =</code>	<code>rank, tnS</code> or <code>tmS</code> where <i>S</i> = tournament size (tn = tournament selection) (tm = modified tournament selection)
<code>crossover_points =</code>	<code>one</code> or <code>two</code> showing the number of crossover points
<code>-t =</code>	If added, two complementary children will be produced per generation. This option is valid only for Genitor reproduction.

---

but the current version is due to Ross, who has designed it partly to serve as a starting point for various GA applications. Based on this original program, I added some functions to solve FLPs. Table 6.1 shows a brief usage of PGA related to FLPs.

### 6.1.3 Statistical Tests

To compare the performance of two or more algorithms, I used three types of statistical tests: t-tests, F-tests and protected t-tests.

**Table 6.2.** The procedure of a t-test

---

Step 1:	obtain each sample's mean $m_i$ , standard deviation $s_i$ , and sample size $n_i$ ; where $i = 1$ or $2$ .
Step 2:	estimate the combined standard deviation of both samples $s_{com}$ $s_{com} = \sqrt{\frac{(n_1-1)s_1^2 + (n_2-1)s_2^2}{n_1+n_2-2}} \times \left(\frac{1}{n_1} + \frac{1}{n_2}\right)$
Step 3:	calculate t-value $t$ and degree of freedom $df$ $t = \frac{m_1 - m_2}{s_{com}}, \quad df = n_1 + n_2 - 2$
Step 4:	obtain the critical t-value $t_{crit}$ on $df$ and on the criterion of significance.
Step 5:	if $t < -t_{crit}$ or $t_{crit} < t$ , then the sample's difference can be said to be significant.

---

**T-tests** T-tests are sometimes used for testing if there is a substantial difference between the means of two sampled populations [WEC91].

The t-tests require the following assumptions. First, both of the two samples follow the normal curve model. Second, the two samples have the same standard deviations. Therefore, if the sizes of two samples are significantly different, t-tests may not be useful for evaluations. In my thesis research, I will use t-tests to compare two sets of samples only if both sets contain at least ten samples. The procedure of a t-test is shown in Table 6.2. Using t-tests, we can evaluate whether some algorithm's performance are probably significantly different or not.

**F-tests** Whereas the t-test is useful for comparing two samples, it is not suitable for comparing more than two samples because many t-tests may increase statistical error. [WEC91].

Suppose that the means of samples to be compared are  $m_1, m_2, \dots, m_k$  where  $k$  is the number of samples. Then,  $k(k-1)/2$  t-tests are necessary to compare each pair of the samples (i.e.  $m_i$  and  $m_j (i \neq j)$ ). However, each t-test has some criterion of significance; therefore, many t-tests may cause substantial statistical

error. For instance, if the criterion of significance is 5% and if  $k$  is 5, then the expected value of the number of errors is 0.5 ( $0.05 \times 5(5-1)/2 = 0.5$ ).

So, instead of the t-tests, F-tests are sometimes used in such cases. In F-test, F-ratio which is the ratio of the within-group variation to the between-group variation, is used for the decision if  $m_i$  are all same. That is, the F-ratio should be large when the means of samples are significantly different. The procedure of F-test is shown in Table 6.3 [WEC91].

**Protected t-tests** When F-test shows that the means of groups are different, protected t-tests are sometimes used to know which sample's mean is significantly different from another. Unlike ordinary t-tests, the protected t-tests calculate t-scores by combining standard deviation of all groups as follows. [WEC91]

$$t = \frac{m_1 - m_2}{\sqrt{MS_W(\frac{1}{N_i} + \frac{1}{N_j})}}$$

At that,  $df = \sum_i^k N_i - k$  is used to define the degree of freedom.

## 6.2 GA Parameters Investigation

### 6.2.1 The Experiments

In addition to the GA parameters investigated by [SCED89], three types of selection methods are added for my investigation. Table 6.4 shows the GA parameters which I used in my investigation.

The table includes  $12 \times 7 \times 6 \times 2 \times 3 = 3024$  variations of GA parameters. Therefore, if we investigate each combination ten times, 453600 experiments are required for fifteen FLPs. (i.e.  $453600 = 3024 \times 10 \times 15$ ) However, this number is so large that I used a hill-climbing investigation style rather than a full investigation style. The procedure of hill-climbing investigation is shown in Table 6.5

In this hill-climbing investigation, only 30 ( $= 12+7+6+2+3$ ) variations will be investigated. Because this number is about 1% of the full investigation, this hill-climbing investigation ignores most of the space of GA parameters variation. Therefore, the final set of parameters chosen is potentially a local optimum in

**Table 6.3.** The procedure of a F-test

---

Step 1:	calculate total sum of squares ( $SS_T$ ) $SS_T = \sum X^2 - \frac{(\sum X)^2}{N}$ where $X$ = score of each observation
Step 2:	calculate sum of squares between groups ( $SS_B$ ) $SS_B = \frac{(\sum X_1)^2}{N_1} + \frac{(\sum X_2)^2}{N_2} + \dots + \frac{(\sum X_k)^2}{N_k} - \frac{(\sum X)^2}{N}$ where $\sum X_i$ = sum of scores in group $i$ $k$ = number of groups $N_i$ = number of scores in group $i$
Step 3:	obtain sum of squares within groups ( $SS_W$ ) $SS_W = SS_T - SS_B$
Step 4:	obtain the degrees of freedom between groups ( $df_B$ ) and within groups ( $df_W$ ) $df_B = k - 1$ $df_W = N - k$
Step 5:	calculate F-score as the ratio of the mean squares between groups (symbolised by $MS_B$ ) and within groups (symbolised by $MS_W$ ) $F = \frac{MS_B}{MS_W} = \frac{SS_B/df_B}{SS_W/df_W}$
Step 6:	obtain the critical F-score $F_{crit}$ on $df_B$ and $df_W$ and on the criterion of significance
Step 7:	if $F < -F_{crit}$ or $F_{crit} < F$ , the means of groups can be said to be different.

---

**Table 6.4.** GA parameters to be investigated

<b>investigating parameters</b>	
crossover rate	0, 0.05, 0.15, 0.25, 0.35, 0.45, 0.55, 0.65, 0.75, 0.85, 0.95, 1
mutation rate <sup>†</sup>	0.001, 0.002, 0.005, 0.01, 0.02, 0.05, 0.1
population size	10, 20, 30, 50, 100, 200
crossover points	one point, two points
selection methods	rank, tournament, modified tournament (tournament size = 5)
<b>common parameters</b>	
reproduction method	generation-based
number of populations	1
max number of generations	100

<sup>†</sup>In the Tam and DK algorithms, the conventional mutation will occur on each allele with the probability of mutation rate. In the Cea algorithm, one of three types of mutations shown in Table 5.1 is applied with the probability.

**Table 6.5.** The procedure of hill-climbing investigation

---

Step 1:	<i>default parameters set up</i> A combination of GA parameters to be investigated is selected arbitrarily. Call them default parameters.
Step 2:	<i>crossover rate investigation</i> To find the best crossover rate among twelve alternatives shown in Table 6.4, do ten experiments for each alternative. At that time, set the other GA parameters as the default. Choose the best crossover rate among the alternatives by seeing the best individual performance, and regard it as the new default parameter of crossover rate.
Step 3:	<i>mutation rate investigation</i> Decide the best mutation rate from seven alternatives in similar way to Step 2, and regard it as the new default parameter of mutation rate.
Step 4:	<i>crossover points investigation</i> Decide the best number of crossover points from two alternatives in similar way to Step 2, and regard it as the new default parameter of the number of crossover points.
Step 5:	<i>selection method investigation</i> Decide the best selection method from three alternatives in similar way to Step 2, and regard it as the new default parameter of the selection method.
Step 6:	<i>population size investigation</i> Decide the best population size from six alternatives in similar way to Step 2, and regard it as the new default parameter of the population size.
Step 7:	<i>final results</i> Regard the final set of default parameters as the best GA parameters.

---

**Table 6.6.** The best GA parameters (the Cea algorithm)

problem	population size	selection method	crossover rate	mutation rate
Kea91-11	200	tn5	0.95	0.1
Kea91-11a	200	tm5	1.00	0.1
Kea91-16	200	rank	0.75	0.005
Kea91-20	200	tn5	0.95	0.05
TL91-5	200	tm5	0.25	0.1
TL91-6	200	rank	0.65	0.1
TL91-7	200	rank	0.35	0.1
TL91-8	200	tn5	0.85	0.1
TL91-12	200	rank	0.95	0.1
TL91-15	200	tn5	0.55	0.1
TL91-20	200	tm5	0.75	0.1
TL91-30	200	rank	0.75	0.05
Tam92-20a	200	tm5	0.45	0.001
Tam92-30a	200	tm5	0.95	0.001
VCea91-10	200	rank	0.05	0.1

Because the Cea algorithm uses special crossover methods, the investigation for the number of crossover points was not done.

this space. Nevertheless, I used hill-climbing method to save time. If precise results are necessary, further iterations of Steps 2 to 6 in Table 6.5 could be done.

## 6.2.2 Results and Discussions

Solving the fifteen standard FLPs using the Cea, Tam and DK algorithms, I obtained the best GA parameters shown in Tables 6.6 to 6.8, which are summarised in Table 6.9. In the table, the number in each slot stands for how many times the given parameter led to the best solution using the given algorithm.

From Table 6.9, we can conclude as follows. As for crossover rates and the number of crossover points, no particular value shows outstanding performance. Regarding mutation rates, the value around 0.01 may be most suitable for the Tam/DK algorithms, whereas the value of 0.1 seems more suitable for the Cea



**Table 6.7.** The best GA parameters (the Tam algorithm)

problem	population size	crossover points	selection method	crossover rate	mutation rate
Kea91-11	200	two	tm5	0.55	0.020
Kea91-11a	200	two	tn5	0.25	0.010
Kea91-16	200	two	tm5	0.25	0.005
Kea91-20	200	two	rank	0.00	0.010
TL91-5	20	two	tn5	0.25	0.010
TL91-6	100	one	tn5	0.15	0.010
TL91-7	200	one	tn5	0.55	0.010
TL91-8	50	two	rank	0.45	0.010
TL91-12	200	one	tn5	0.85	0.010
TL91-15	50	one	rank	0.75	0.010
TL91-20	200	one	tm5	1.00	0.005
TL91-30	200	two	tm5	0.55	0.005
Tam92-20a	100	two	tm5	1.00	0.001
Tam92-30a	200	two	tm5	0.85	0.005
VCea91-10	200	one	tm5	1.00	0.010

**Table 6.8.** The best GA parameters (the DK algorithm)

problem	population size	crossover points	selection method	crossover rate	mutation rate
Kea91-11	200	one	tn5	0.95	0.01
Kea91-11a	200	one	tn5	0.95	0.01
Kea91-16	50	two	tm5	0.00	0.01
Kea91-20	200	two	rank	0.45	0.01
TL91-5	100	two	tm5	0.25	0.005
TL91-6	50	one	tn5	0.65	0.02
TL91-7	20	two	tn5	0.95	0.05
TL91-8	50	two	rank	0.15	0.01
TL91-12	200	one	tm5	0.05	0.02
TL91-15	100	one	tn5	0.25	0.02
TL91-20	200	one	tn5	0.85	0.01
TL91-30	200	two	tn5	0.75	0.002
Tam92-20a	30	one	tm5	1.00	0.005
Tam92-30a	200	two	tm5	0.65	0.01
VCea91-10	200	two	tn5	0.25	0.02

**Table 6.9.** A summary of GA parameters investigation**Crossover Rate**

	0.00	0.05	0.15	0.25	0.35	0.45	0.55	0.65	0.75	0.85	0.95	1.00
Cea		1		1	1	1	1	1	3	1	4	1
Tam	1		1	3		1	3		1	2		3
DK	1	1	1	3		1		2	1	1	3	1
total	2	2	2	7	1	3	4	3	5	4	7	5

**Mutation Rate**

	0.001	0.002	0.005	0.010	0.020	0.050	0.100
Cea	2		1			2	10
Tam	1		4	9	1		
DK		1	2	8	4		
total	3	1	7	17	5	2	10

**Population Size**

	10	20	30	50	100	200
Cea						15
Tam		1		2	2	10
DK		1	1	3	2	8
total		2	1	5	4	33

**Crossover Points and Selection Methods**

	one	two	rank	tn5	tm5
Cea	-	-	6	4	5
Tam	6	9	3	5	7
DK	7	8	2	8	5
total	13	17	11	17	17

The number in each slot stands for how many times the given parameter led to the best solution.

algorithm. In the selection method investigation, the Tam/DK algorithms may obtain best results with the (modified) tournament selection methods, while the Cea algorithm reaches good results with rank method. As regards the population size, larger populations are best in every algorithm, especially Cea.

Although most of these findings can not be explained clearly, I can say the following.

First, higher mutation rate is preferable in the Cea algorithm than in the Tam and DK algorithms. This is probably because the definition of mutation rate for Cea is different from that for Tam/DK. That is, while the mutation rate for Tam/DK is the probability of mutating each allele of a chromosome, that for Cea is the probability of mutating a chromosome. For example, if we assume  $M$  is the mutation rate and  $L$  is the length of the chromosome (i.e. the number of alleles), the probability of mutating a chromosome in the Cea algorithm is  $M$  and that in Tam/DK is  $L \times M$  approximately. In addition, since Cea generally searches a larger space than Tam/DK as already mentioned in Chapter 4, changing STS topology may be critical for this algorithm. Because the Cea algorithm sets up initial chromosomes so that they have the same STS topology as shown in Fig 5.1, they cannot change their STS topology without MU3 operations (Table 5.1). So, in order to escape from the initial mediocre STS topology, the Cea algorithm might need higher mutation rate than the Tam/DK algorithms. Actually, I did another mutation rate investigation for the Cea algorithm using the mutation rate more than 0.1 as shown in Table 6.10. As the result of the investigation, I confirmed higher mutation rate than 0.1 certainly showed better results in Cea as shown in Table 6.11.

Second, the good performance of larger population sizes is probably due to the larger number of evaluations. Because the experiments were done in the same number of generations (i.e. constantly 100), the GA with larger population size produced and evaluated more chromosomes. Considering the fact that this tendency is stronger in the Cea algorithm, the Cea algorithm may need much more evaluations than the Tam/DK algorithms to discover solutions in its larger search space. However, apart from the number of evaluations, the larger population size itself might have some effects in FLPs. So, this issue will be investigated in the experiment in the next section.

**Table 6.10.** The specification of additional mutation rate investigation for the Cea algorithm

<b>investigating parameters</b>	
mutation rate	0.1, 0.2, 0.4, 0.6, 0.8, 1.0
<b>other specifications</b>	
algorithm	Cea
problems	the fifteen FLPs
population size	the best parameter shown in Table 6.6
selection method	<i>same as above</i>
crossover rate	<i>same as above</i>
reproduction method	generation-based
number of populations	1
max number of generations	100

**Table 6.11.** The result of additional mutation rate investigation for the Cea algorithm

problem	the best mutation rate	problem	the best mutation rate
Kea91-11	0.2	TL91-12	0.8
Kea91-11a	0.6	TL91-15	1.0
Kea91-16	1.0	TL91-20	1.0
Kea91-20	0.8	TL91-30	1.0
TL91-5	1.0	Tam92-20a	1.0
TL91-6	0.2	Tam92-30a	1.0
TL91-7	0.6	VCea91-10	0.4
TL91-8	1.0		

**Summary**

mutation rate	0.1	0.2	0.4	0.6	0.8	1.0
*frequency		2	1	2	2	8

(\*) The frequency stands for how many times the given mutation rate led to the best solution.

## 6.3 Algorithm Comparison

### 6.3.1 The Experiments

In Chapter 4, six GAs (Cea, Tam, DK, Tam2, DK2, Kad) for FLPs were introduced. Here, I will compare these algorithms' performance with each other and with other algorithms shown in Figure 3.1. In addition, I will investigate the effects of population size, the number of populations and reproduction method as well. The specifications of these experiments are shown in Tables 6.12 to 6.16.

As for mutation rate, the higher probability of 0.8 is set for the Cea algorithms whereas the probability of 0.02 is set for the other five algorithms. This is because the definition of the mutation rate for Cea is different from the others and because much higher mutation rate may be preferable in the algorithm as already mentioned in the previous section.

Similarly, higher value of 1000 is mainly used in this comparison. It is because the observation that higher population size seems to be preferable was found in the previous investigation.

As regards other GA parameters (i.e. crossover rates, the number of crossover points and selection methods), traditional value or methods are chosen as default. However, the best parameters' combination found in the previous experiments are also used for GAs comparison with other algorithms.

**Table 6.12.** The specification of GAs comparison

<b>algorithms:</b>	<b>Cea, Tam, DK, Tam2, DK2, Kad</b>
problems:	15 FLPs
crossover rate:	0.65
crossover points:	two
mutation rate:	0.8 (for the Cea algorithm) 0.02 (for the other algorithms)
selection method:	rank
population size:	1000
reproduction method:	generation based ( <i>gen</i> ) and Genitor with twin children ( <i>two</i> )
max number of generations:	200 (for <i>gen</i> ), 100000 (for <i>two</i> ) (i.e. max number of evaluations = 200000)
number of populations:	1
experiments:	10 times for each variation

**Table 6.13.** The specification of GAs comparison with other algorithms

<b>algorithms:</b>	<b>Cea, Tam, DK, Tam2, DK2, Kad</b> against <b>simulated annealing</b> ([KJK91], [Tam92b]) and <b>quasi-Newton methods</b> ([TL91], [VCCV91])
problems:	15 FLPs
crossover rate:	0.65 or <i>best</i>
crossover points:	two or <i>best</i>
mutation rate:	0.8 (for the Cea algorithm), 0.02 (for the other algorithms) or <i>best</i>
selection method:	rank or <i>best</i>
population size:	50, 200, 1000 or <i>best</i>
reproduction method:	generation based (gen) Genitor with single child (one) or Genitor with twin children (two)
number of populations:	1, 4, 10
max number of evaluations:	as with non-GA algorithms
comparison method:	t-test (if original paper contains many samples) comparison of the best results (otherwise)

*Best* stands for the best GA parameters shown in Tables 6.6, 6.7, 6.8 and 6.11.

**Table 6.14.** The specification of population size investigation

<b>population size:</b>	<b>50, 200, 1000</b>
algorithms:	Cea, Tam, Kad
problems:	15 FLPs
crossover rate:	0.65
crossover points:	two
mutation rate:	0.8 (for the Cea algorithm) 0.02 (for the other algorithms)
selection method:	rank
reproduction method:	generation based ( <i>gen</i> )
the number of generations:	4000, 1000, 200 (so that max number of evaluations = 200000)
the number of populations:	1
experiments:	10 times for each variation

**Table 6.15.** The specification of reproduction methods investigation

<b>reproduction method:</b>	<b>generation based (<i>gen</i>)</b> <b>Genitor with single child (<i>one</i>) and</b> <b>Genitor with twin children (<i>two</i>)</b>
algorithms:	Cea, Tam, Kad
problems:	15 FLPs
crossover rate:	0.65
crossover points:	two
mutation rate:	0.8 (for the Cea algorithm) 0.02 (for the other algorithms)
selection method:	rank
population size:	1000
the number of generations:	200 (for <i>gen</i> ), 200000 (for <i>one</i> ), 100000 (for <i>two</i> ) (i.e. max number of evaluations = 200000)
the number of populations:	1
experiments:	10 times for each variation



**Table 6.16.** The specification of the investigation for the number of populations

<b>the number of populations:</b>	<b>1, 4, 10</b>
algorithms:	Cea, Tam, Kad
problems:	15 FLPs
crossover rate:	0.65
crossover points:	two
mutation rate:	0.8 (for the Cea algorithm) 0.02 (for the other algorithms)
selection method:	rank
population size:	1000, 250, 100 (so that total population = 1000)
reproduction method:	generation based (gen)
the number of generations:	200 (i.e. max number of evaluations = 200000)
experiments:	10 times for each variation
migration methods:	A chromosome is chosen from one population (the first population is chosen for the first migration, the second for the second and so on) and copied into all the other populations.
migration interval:	10 generations

### 6.3.2 Results and Discussion

All experimental results are shown in Figures 6.1 to 6.8. In these figures, each number indicates the mean of ten best individual scores after 200000 evaluations, and the names of GAs are indicated by the following form.

*rrraaa/Pggg.Ppppp*

where *rrr* = reproduction method (**gen**, **one**, **two**)  
*aaa* = algorithm (**Cea**, **Tam**, **DK**, **Tam2**, **DK2**, **Kad**)  
*ggg* = the number of populations (**1**, **4**, **10**)  
*ppp* = population size × the number of populations  
 (50, 200, 1000) or  
**best** (where GA parameters shown in tables  
 6.6, 6.7, 6.8, and 6.11 are used.)

To compare particular GA pairs, t-tests with the criterion of significance of 0.05 were used. In Figures 6.9 to 6.13 and 6.17 to 6.20, a “better” is shown in the better algorithm’s column, and two “-”s are shown in both columns in case no significant difference between the two GAs was found. The detailed results also can be seen in Appendix B.

	genCea/ Pl.Pp1000	genTam/ Pl.Pp1000	genDK/ Pl.Pp1000	genTam2/ Pl.Pp1000	genDK2/ Pl.Pp1000	genKad/ Pl.Pp1000
TL91-5	228.15	228.15	267.97	228.15	235.43	228.15
TL91-6	361.45	377.84	377.84	361.45	363.09	361.45
TL91-7	595.89	777.57	690.41	646.22	635.28	656.83
TL91-8	883.76	963.95	1186.52	936.02	954.58	934.56
VCea91-10	24440.66	22074.93	23107.02	21622.61	21506.32	21538.61
Kea91-11	2947.11	3328.10	3241.33	2946.64	3094.82	3004.08
Kea91-11a	2266.87	2460.45	2758.39	2307.81	2328.79	2308.23
TL91-12	3614.52	3894.58	4043.69	3749.45	3784.31	3789.74
TL91-15	8924.41	8400.31	8946.64	8279.95	8632.99	8629.88
Kea91-16	114.09	68.80	76.19	64.00	66.40	67.80
Kea91-20	189.89	171.00	172.39	168.69	171.80	168.50
TL91-20	21266.95	17949.37	18910.92	17651.33	18383.84	17495.76
Tam92-20a	25069.13	21532.31	21451.31	21128.86	21100.78	21083.19
TL91-30	101773.54	55368.81	49161.25	55610.78	50345.43	50300.66
Tam92-30a	52672.19	49162.65	45866.41	45884.94	45802.42	45853.37
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	twoCea/ Pl.Pp1000	twoTam/ Pl.Pp1000	twoDK/ Pl.Pp1000	twoTam2/ Pl.Pp1000	twoDK2/ Pl.Pp1000	twoKad/ Pl.Pp1000
TL91-5	228.15	228.15	267.97	228.15	263.98	228.15
TL91-6	365.38	377.84	377.84	376.20	376.20	372.92
TL91-7	621.79	777.57	690.41	721.91	687.27	670.17
TL91-8	892.93	963.95	1186.52	963.95	970.48	963.95
VCea91-10	22902.32	22025.93	23034.72	22002.13	22094.81	21933.63
Kea91-11	2945.52	3327.91	3241.33	3005.64	3176.69	3127.93
Kea91-11a	2329.21	2460.45	2758.39	2342.95	2492.93	2318.58
TL91-12	4267.77	3873.53	4043.69	3834.51	3779.60	3783.61
TL91-15	10609.23	8313.61	8910.39	8276.51	8568.38	8267.09
Kea91-16	135.69	64.00	64.00	64.80	66.00	65.59
Kea91-20	209.00	167.60	165.10	166.50	165.19	166.50
TL91-20	28152.28	17464.25	18756.57	17088.95	17771.48	17048.46
Tam92-20a	25124.67	21303.11	21286.97	21011.15	21152.66	20894.95
TL91-30	126090.65	53396.93	47944.67	47898.02	46025.80	45472.43
Tam92-30a	53851.98	48432.75	45370.86	45101.39	44629.99	44436.23

**Figure 6.1.** The mean of the best scores in algorithm comparison (after 200000 evaluations)

	genCea/ Pl.Pp1000	genTam/ Pl.Pp1000	genDK/ Pl.Pp1000	genTam2/ Pl.Pp1000	genDK2/ Pl.Pp1000	genKad/ Pl.Pp1000
TL91-5	0.00%	0.00%	17.45%	0.00%	3.19%	0.00%
TL91-6	0.00%	4.53%	4.53%	0.00%	0.45%	0.00%
TL91-7	0.00%	30.49%	15.86%	8.45%	6.61%	10.23%
TL91-8	0.00%	9.07%	34.26%	5.91%	8.01%	5.75%
VCea91-10	13.64%	2.64%	7.44%	0.54%	0.00%	0.15%
Kea91-11	0.05%	12.99%	10.04%	0.04%	5.07%	1.99%
Kea91-11a	0.00%	8.54%	21.68%	1.81%	2.73%	1.82%
TL91-12	0.00%	7.75%	11.87%	3.73%	4.70%	4.85%
TL91-15	7.95%	1.61%	8.22%	0.16%	4.43%	4.39%
Kea91-16	78.27%	7.50%	19.05%	0.00%	3.75%	5.94%
Kea91-20	15.02%	3.57%	4.42%	2.17%	4.06%	2.06%
TL91-20	24.74%	5.28%	10.92%	3.54%	7.83%	2.62%
Tam92-20a	19.98%	3.05%	2.66%	1.12%	0.99%	0.90%
TL91-30	123.81%	21.76%	8.11%	22.30%	10.72%	10.62%
Tam92-30a	18.53%	10.64%	3.22%	3.26%	3.07%	3.19%
	twoCea/ Pl.Pp1000	twoTam/ Pl.Pp1000	twoDK/ Pl.Pp1000	twoTam2/ Pl.Pp1000	twoDK2/ Pl.Pp1000	twoKad/ Pl.Pp1000
TL91-5	0.00%	0.00%	17.45%	0.00%	15.70%	0.00%
TL91-6	1.09%	4.53%	4.53%	4.08%	4.08%	3.17%
TL91-7	4.35%	30.49%	15.86%	21.15%	15.34%	12.47%
TL91-8	1.04%	9.07%	34.26%	9.07%	9.81%	9.07%
VCea91-10	6.49%	2.42%	7.11%	2.31%	2.74%	1.99%
Kea91-11	0.00%	12.98%	10.04%	2.04%	7.85%	6.19%
Kea91-11a	2.75%	8.54%	21.68%	3.36%	9.97%	2.28%
TL91-12	18.07%	7.17%	11.87%	6.09%	4.57%	4.68%
TL91-15	28.33%	0.56%	7.78%	0.11%	3.64%	0.00%
Kea91-16	112.02%	0.00%	0.00%	1.25%	3.12%	2.48%
Kea91-20	26.59%	1.51%	0.00%	0.85%	0.05%	0.85%
TL91-20	65.13%	2.44%	10.02%	0.24%	4.24%	0.00%
Tam92-20a	20.24%	1.95%	1.88%	0.56%	1.23%	0.00%
TL91-30	177.29%	17.43%	5.44%	5.33%	1.22%	0.00%
Tam92-30a	21.19%	8.99%	2.10%	1.50%	0.44%	0.00%

**Figure 6.2.** Percentage by which each result is worse than the best for a particular problem (corresponding to Figure 6.1)

	genCea/ Pl.Pp50	genCea/ Pl.Pp200	genCea/ Pl.Pp1000	genTam/ Pl.Pp50	genTam/ Pl.Pp200	genTam/ Pl.Pp1000	genKad/ Pl.Pp50	genKad/ Pl.Pp200	genKad/ Pl.Pp1000
TL91-5	228.15	228.15	228.15	228.15	228.15	228.15	228.15	228.15	228.15
TL91-6	361.45	361.45	361.45	377.84	377.84	377.84	371.28	369.65	361.45
TL91-7	613.89	603.86	595.89	777.57	777.57	777.57	685.62	690.41	656.83
TL91-8	911.75	891.77	883.76	995.92	973.09	963.95	947.78	937.00	934.56
VCea91-10	26614.31	24774.32	24440.66	22193.76	22181.24	22074.93	21843.05	21550.28	21538.61
Kea91-11	3057.90	3011.88	2947.11	3344.48	3342.45	3328.10	3064.78	3042.96	3004.08
Kea91-11a	2251.18	2243.71	2266.87	2470.47	2471.65	2460.45	2299.94	2307.56	2308.23
TL91-12	3860.45	3643.20	3614.52	4061.78	3951.69	3894.58	3844.24	3773.40	3789.74
TL91-15	9516.45	9279.54	8924.41	8644.35	8756.32	8400.31	8180.13	8426.51	8629.88
Kea91-16	105.69	102.50	114.09	70.40	69.00	68.80	65.19	68.40	67.80
Kea91-20	195.50	196.69	189.89	168.69	170.39	171.00	168.00	168.00	168.50
TL91-20	19466.58	19100.39	21266.95	17710.20	18011.20	17949.37	17284.03	17107.13	17495.76
Tam92-20a	22502.69	24175.53	25069.13	21514.41	21434.70	21532.31	21219.39	21349.92	21083.19
TL91-30	58339.42	59881.24	101773.54	55878.96	54348.69	55368.81	52654.90	49061.87	50300.66
Tam92-30a	50463.72	49051.12	52672.19	49467.97	49312.13	49162.65	46407.08	45434.55	45853.37

**Figure 6.3.** The mean of the best scores in population size investigation (after 200000 evaluations)

**Comparison of GAs** The comparisons of six GAs are shown in Figures 6.1 and 6.2. And some t-test results are shown in Figures 6.9 to 6.13.

Comparing the Cea and the Tam/DK algorithms, a clear characteristic can be seen. As shown in Figure 6.9, Cea beat Tam/DK in most FLPs having a small number of facilities, while Tam/DK completely outperformed Cea in FLPs consisting of large numbers of facilities. Although the border line between smaller and larger FLPs is vague, this feature can be obviously seen in the results of t-tests. This difference may be caused by the size of the search space in each algorithm. Because Cea searches larger space, Cea may be slower to reach good solutions in larger FLPs.

Of course, as fifteen t-tests are used for each comparison, one or possibly two t-test results may be wrong due to the criterion of significance of 0.05. However, the tendency that Cea is strong for small FLPs and that Tam/DK is preferable for large FLPs may be too strong to be rejected due to it.

On the other hand, as shown in Figure 6.10, the number of facilities seems to have no effect on the performance difference between Tam and DK and between Tam2 and DK2. Since Tam/Tam2 obtained better scores than DK/DK2 on seven to ten FLPs whereas DK/DK2 outperformed Tam/Tam2 on four to six FLPs, the clustering method of Tam/Tam2 might be better than that of DK/DK2.

As for the difference between Tam2 and Kad, Kad may show superiority in the

	genCea/ P1.Pp50	genCea/ P1.Pp200	genCea/ P1.Pp1000	genTam/ P1.Pp50	genTam/ P1.Pp200	genTam/ P1.Pp1000	genKad/ P1.Pp50	genKad/ P1.Pp200	genKad/ P1.Pp1000
TL91-5	0.00%	0.00%	0.00%	0.00%	0.00%	0.00%	0.00%	0.00%	0.00%
TL91-6	0.00%	0.00%	0.00%	4.53%	4.53%	4.53%	2.72%	2.27%	0.00%
TL91-7	3.02%	1.34%	0.00%	30.49%	30.49%	30.49%	15.06%	15.86%	10.23%
TL91-8	3.17%	0.91%	0.00%	12.69%	10.11%	9.07%	7.24%	6.02%	5.75%
VCea91-10	23.57%	15.02%	13.47%	3.04%	2.98%	2.49%	1.41%	0.05%	0.00%
Kea91-11	3.76%	2.20%	0.00%	13.48%	13.41%	12.93%	3.99%	3.25%	1.93%
Kea91-11a	0.33%	0.00%	1.03%	10.11%	10.16%	9.66%	2.51%	2.85%	2.88%
TL91-12	6.80%	0.79%	0.00%	12.37%	9.33%	7.75%	6.36%	4.40%	4.85%
TL91-15	16.34%	13.44%	9.10%	5.67%	7.04%	2.69%	0.00%	3.01%	5.50%
Kea91-16	62.13%	57.23%	75.01%	7.99%	5.84%	5.54%	0.00%	4.92%	4.00%
Kea91-20	16.37%	17.08%	13.03%	0.41%	1.42%	1.79%	0.00%	0.00%	0.30%
TL91-20	13.79%	11.65%	24.32%	3.53%	5.28%	4.92%	1.03%	0.00%	2.27%
Tam92-20a	6.73%	14.67%	18.91%	2.05%	1.67%	2.13%	0.65%	1.27%	0.00%
TL91-30	18.91%	22.05%	107.44%	13.89%	10.78%	12.86%	7.32%	0.00%	2.52%
Tam92-30a	11.07%	7.96%	15.93%	8.88%	8.53%	8.21%	2.14%	0.00%	0.92%

**Figure 6.4.** Percentage by which each result is worse than the best for a particular problem (corresponding to Figure 6.3)

	genCea/ P1.Pp1000	genCea/ P4.Pp1000	genCea/ P10.Pp1000	genTam/ P1.Pp1000	genTam/ P4.Pp1000	genTam/ P10.Pp1000	genKad/ P1.Pp1000	genKad/ P4.Pp1000	genKad/ P10.Pp1000
TL91-5	228.15	228.15	228.15	228.15	228.15	228.15	228.15	228.15	228.15
TL91-6	361.45	361.45	361.45	377.84	377.84	377.84	361.45	366.37	368.01
TL91-7	595.89	606.18	611.58	777.57	777.57	777.57	656.83	662.47	669.98
TL91-8	883.76	890.57	910.04	963.95	968.52	963.95	934.56	949.24	955.49
VCea91-10	24440.66	26145.17	27898.12	22074.93	22047.65	22025.93	21538.61	21570.59	21470.67
Kea91-11	2947.11	2940.38	3056.54	3328.10	3328.10	3327.91	3004.08	3018.82	3074.64
Kea91-11a	2266.87	2277.56	2317.58	2460.45	2471.58	2463.23	2308.23	2313.26	2326.13
TL91-12	3614.52	3750.75	4094.22	3894.58	3873.53	3896.36	3789.74	3788.47	3785.82
TL91-15	8924.41	9987.69	10230.45	8400.31	8462.15	8320.92	8629.88	8503.98	8343.98
Kea91-16	114.09	120.80	121.69	68.80	65.40	67.40	67.80	67.40	68.40
Kea91-20	189.89	203.80	221.10	171.00	171.60	170.19	168.50	170.50	171.60
TL91-20	21266.95	24357.82	27848.71	17949.37	17932.51	17847.57	17495.76	17835.75	18293.26
Tam92-20a	25069.13	25126.82	25420.38	21532.31	21446.84	21656.46	21083.19	21582.12	21557.20
TL91-30	101773.54	116348.04	130610.35	55368.81	55923.73	56721.12	50300.66	51981.89	55603.00
Tam92-30a	52672.19	54657.95	56555.55	49162.65	50032.55	49927.20	45853.37	45999.94	47034.10

**Figure 6.5.** The mean of the best scores in the investigation for the number of populations (after 200000 evaluations)

	genCea/ P1.Pp1000	genCea/ P4.Pp1000	genCea/ P10.Pp1000	genTam/ P1.Pp1000	genTam/ P4.Pp1000	genTam/ P10.Pp1000	genKad/ P1.Pp1000	genKad/ P4.Pp1000	genKad/ P10.Pp1000
TL91-5	0.00%	0.00%	0.00%	0.00%	0.00%	0.00%	0.00%	0.00%	0.00%
TL91-6	0.00%	0.00%	0.00%	4.53%	4.53%	4.53%	0.00%	1.36%	1.81%
TL91-7	0.00%	1.73%	2.63%	30.49%	30.49%	30.49%	10.23%	11.17%	12.43%
TL91-8	0.00%	0.77%	2.97%	9.07%	9.59%	9.07%	5.75%	7.41%	8.12%
VCea91-10	13.83%	21.77%	29.94%	2.81%	2.69%	2.59%	0.32%	0.47%	0.00%
Kea91-11	0.23%	0.00%	3.95%	13.19%	13.19%	13.18%	2.17%	2.67%	4.57%
Kea91-11a	0.00%	0.47%	2.24%	8.54%	9.03%	8.66%	1.82%	2.05%	2.61%
TL91-12	0.00%	3.77%	13.27%	7.75%	7.17%	7.80%	4.85%	4.81%	4.74%
TL91-15	7.25%	20.03%	22.95%	0.95%	1.70%	0.00%	3.71%	2.20%	0.28%
Kea91-16	74.45%	84.71%	86.07%	5.20%	0.00%	3.06%	3.67%	3.06%	4.59%
Kea91-20	12.69%	20.95%	31.22%	1.48%	1.84%	1.00%	0.00%	1.19%	1.84%
TL91-20	21.55%	39.22%	59.17%	2.59%	2.50%	2.01%	0.00%	1.94%	4.56%
Tam92-20a	18.91%	19.18%	20.57%	2.13%	1.72%	2.72%	0.00%	2.37%	2.25%
TL91-30	102.33%	131.31%	159.66%	10.08%	11.18%	12.76%	0.00%	3.34%	10.54%
Tam92-30a	14.87%	19.20%	23.34%	7.22%	9.11%	8.88%	0.00%	0.32%	2.58%

**Figure 6.6.** Percentage by which each result is worse than the best for a particular problem (corresponding to Figure 6.5)

	oneCea/ P1.Pp1000	twoCea/ P1.Pp1000	genCea/ P1.Pp1000	oneTam/ P1.Pp1000	twoTam/ P1.Pp1000	genTam/ P1.Pp1000	oneKad/ P1.Pp1000	twoKad/ P1.Pp1000	genKad/ P1.Pp1000
TL91-5	228.15	228.15	228.15	228.15	228.15	228.15	228.15	228.15	228.15
TL91-6	365.38	365.38	361.45	377.84	377.84	377.84	376.20	372.92	361.45
TL91-7	623.60	621.79	595.89	777.57	777.57	777.57	679.02	670.17	656.83
TL91-8	900.35	892.93	883.76	963.95	963.95	963.95	958.78	963.95	934.56
VCea91-10	22144.52	22902.32	24440.66	22025.93	22025.93	22074.93	21883.44	21933.63	21538.61
Kea91-11	2941.81	2945.52	2947.11	3327.91	3327.91	3328.10	3151.11	3127.93	3004.08
Kea91-11a	2340.45	2329.21	2266.87	2460.45	2460.45	2460.45	2329.41	2318.58	2308.23
TL91-12	4198.62	4267.77	3614.52	3873.53	3873.53	3894.58	3763.17	3783.61	3789.74
TL91-15	10966.37	10609.23	8924.41	8282.39	8313.61	8400.31	8245.56	8267.09	8629.88
Kea91-16	134.80	135.69	114.09	64.80	64.00	68.80	64.00	65.59	67.80
Kea91-20	203.80	209.00	189.89	168.00	167.60	171.00	166.39	166.50	168.50
TL91-20	26533.39	28152.28	21266.95	17579.39	17464.25	17949.37	17104.42	17048.46	17495.76
Tam92-20a	25079.64	25124.67	25069.13	21387.11	21303.11	21532.31	21056.86	20894.95	21083.19
TL91-30	121340.15	126090.65	101773.54	53366.05	53396.93	55368.81	45828.25	45472.43	50300.66
Tam92-30a	54253.71	53851.98	52672.19	48907.71	48432.75	49162.65	44380.50	44436.23	45853.37

**Figure 6.7.** The mean of the best scores in reproduction investigation (after 200000 evaluations)

	oneCea/ Pl.Pp1000	twoCea/ Pl.Pp1000	genCea/ Pl.Pp1000	oneTam/ Pl.Pp1000	twoTam/ Pl.Pp1000	genTam/ Pl.Pp1000	oneKad/ Pl.Pp1000	twoKad/ Pl.Pp1000	genKad/ Pl.Pp1000
TL91-5	0.00%	0.00%	0.00%	0.00%	0.00%	0.00%	0.00%	0.00%	0.00%
TL91-6	1.09%	1.09%	0.00%	4.53%	4.53%	4.53%	4.08%	3.17%	0.00%
TL91-7	4.65%	4.35%	0.00%	30.49%	30.49%	30.49%	13.95%	12.47%	10.23%
TL91-8	1.88%	1.04%	0.00%	9.07%	9.07%	9.07%	8.49%	9.07%	5.75%
VCea91-10	2.81%	6.33%	13.47%	2.26%	2.26%	2.49%	1.60%	1.83%	0.00%
Kea91-11	0.00%	0.13%	0.18%	13.12%	13.12%	13.13%	7.11%	6.33%	2.12%
Kea91-11a	3.25%	2.75%	0.00%	8.54%	8.54%	8.54%	2.76%	2.28%	1.82%
TL91-12	16.16%	18.07%	0.00%	7.17%	7.17%	7.75%	4.11%	4.68%	4.85%
TL91-15	33.00%	28.67%	8.23%	0.45%	0.83%	1.88%	0.00%	0.26%	4.66%
Kea91-16	110.63%	112.02%	78.27%	1.25%	0.00%	7.50%	0.00%	2.48%	5.94%
Kea91-20	22.48%	25.61%	14.12%	0.97%	0.73%	2.77%	0.00%	0.07%	1.27%
TL91-20	55.64%	65.13%	24.74%	3.11%	2.44%	5.28%	0.33%	0.00%	2.62%
Tam92-20a	20.03%	20.24%	19.98%	2.36%	1.95%	3.05%	0.77%	0.00%	0.90%
TL91-30	166.84%	177.29%	123.81%	17.36%	17.43%	21.76%	0.78%	0.00%	10.62%
Tam92-30a	22.25%	21.34%	18.68%	10.20%	9.13%	10.78%	0.00%	0.13%	3.32%

Figure 6.8. Percentage by which each result is worse than the best for a particular problem (corresponding to Figure 6.7)

	genCea/Pl.Pp1000	genTam/Pl.Pp1000		twoCea/Pl.Pp1000	twoTam/Pl.Pp1000
TL91-5	-	-	TL91-5	-	-
TL91-6	better		TL91-6	better	
TL91-7	better		TL91-7	better	
TL91-8	better		TL91-8	better	
VCea91-10		better	VCea91-10		better
Kea91-11	better		Kea91-11	better	
Kea91-11a	better		Kea91-11a	better	
TL91-12	better		TL91-12		better
TL91-15		better	TL91-15		better
Kea91-16		better	Kea91-16		better
Kea91-20		better	Kea91-20		better
TL91-20		better	TL91-20		better
Tam92-20a		better	Tam92-20a		better
TL91-30		better	TL91-30		better
Tam92-30a		better	Tam92-30a		better

	genCea/Pl.Pp1000	genDK/Pl.Pp1000		twoCea/Pl.Pp1000	twoDK/Pl.Pp1000
TL91-5	better		TL91-5	better	
TL91-6	better		TL91-6	better	
TL91-7	better		TL91-7	better	
TL91-8	better		TL91-8	better	
VCea91-10		better	VCea91-10	better	
Kea91-11	better		Kea91-11	better	
Kea91-11a	better		Kea91-11a	better	
TL91-12	better		TL91-12		better
TL91-15	better		TL91-15		better
Kea91-16		better	Kea91-16		better
Kea91-20		better	Kea91-20		better
TL91-20		better	TL91-20		better
Tam92-20a		better	Tam92-20a		better
TL91-30		better	TL91-30		better
Tam92-30a		better	Tam92-30a		better

Figure 6.9. The results of t-test between the Cea and Tam/DK algorithms



genTam/P1.Pp1000		genDK/P1.Pp1000	twoTam/P1.Pp1000		twoDK/P1.Pp1000
TL91-5	better		TL91-5	better	
TL91-6	-	-	TL91-6	-	-
TL91-7		better	TL91-7		better
TL91-8	better		TL91-8	better	
VCea91-10	better		VCea91-10	better	
Kea91-11		better	Kea91-11		better
Kea91-11a	better		Kea91-11a	better	
TL91-12	better		TL91-12	better	
TL91-15	better		TL91-15	better	
Kea91-16	better		Kea91-16	better	
Kea91-20	-	-	Kea91-20		better
TL91-20	better		TL91-20	better	
Tam92-20a		better	Tam92-20a		better
TL91-30		better	TL91-30		better
Tam92-30a		better	Tam92-30a		better

genTam2/P1.Pp1000		genDK2/P1.Pp1000	twoTam2/P1.Pp1000		twoDK2/P1.Pp1000
TL91-5	better		TL91-5	better	
TL91-6	better		TL91-6	-	-
TL91-7		better	TL91-7		better
TL91-8	better		TL91-8	-	-
VCea91-10		better	VCea91-10	better	
Kea91-11	better		Kea91-11	better	
Kea91-11a	better		Kea91-11a	better	
TL91-12	better		TL91-12		better
TL91-15	better		TL91-15	better	
Kea91-16	better		Kea91-16	-	-
Kea91-20	better		Kea91-20	-	-
TL91-20	better		TL91-20	better	
Tam92-20a		better	Tam92-20a	better	
TL91-30		better	TL91-30		better
Tam92-30a		better	Tam92-30a		better

**Figure 6.10.** The results of t-test between the Tam/Tam2 and DK/DK2 algorithms

	genTam2/P1.Pp1000	genKad/P1.Pp1000		twoTam2/P1.Pp1000	twoKad/P1.Pp1000
TL91-5	-	-	TL91-5	-	-
TL91-6	better	-	TL91-6	-	better
TL91-7	better	-	TL91-7	-	better
TL91-8	-	-	TL91-8	better	-
VCea91-10	-	better	VCea91-10	-	better
Kea91-11	better	-	Kea91-11	better	-
Kea91-11a	-	-	Kea91-11a	-	better
TL91-12	better	-	TL91-12	-	better
TL91-15	better	-	TL91-15	-	-
Kea91-16	better	-	Kea91-16	-	-
Kea91-20	-	-	Kea91-20	-	-
TL91-20	-	better	TL91-20	-	better
Tam92-20a	-	better	Tam92-20a	-	better
TL91-30	-	better	TL91-30	-	better
Tam92-30a	-	better	Tam92-30a	-	better

**Figure 6.11.** The results of t-test between the Tam2 and Kad algorithms

*two* reproduction method as shown in Figure 6.11, but the cause of the difference has not been clear so far.

As Figure 6.12 suggests, the new algorithms, Tam2/DK2, certainly improved the performance of the replicated algorithms, Tam/DK, in many FLPs, respectively. However, as shown in Figure 6.13, the Cea algorithm still showed better performance on smaller FLPs whereas Tam2/DK2/Kad performed better on larger FLPs. That is, the relations between Cea and the new algorithms, Tam2/DK2/Kad, are still similar to those between Cea and the replicated algorithms, Tam/DK, shown in Figure 6.9. Again, although one or two of fifteen t-tests may lead wrong results, the tendency that Cea is suitable for smaller FLPs and that Tam2/DK2/Kad is strong for larger FLPs may be too clear to be rejected. Consequently, the number of facilities may significantly influence GA performance on FLPs.

**Comparison of GAs with Other Algorithms** As shown in Figure 6.14, the original papers' experimental conditions are quite different. So, in order to do fair comparison, I used the basis as shown in Table 6.17.

The compared results are summarised in Figure 6.15. Here, the results in Kea91-11, 11a, 16 and 20 are used for the comparison with [KJK91]'s algorithm (simulated annealing: SA); those in TL91-5, 6, 7, 8, 12, 15, 20 and 30 are used for the comparison with [TL91]'s algorithm (quasi-Newton method: QN); those

genTam/P1.Pp1000		genTam2/P1.Pp1000	twoTam/P1.Pp1000		twoTam2/P1.Pp1000
TL91-5	-	-	TL91-5	-	-
TL91-6		better	TL91-6		better
TL91-7		better	TL91-7		better
TL91-8		better	TL91-8	better	
VCea91-10		better	VCea91-10		better
Kea91-11		better	Kea91-11		better
Kea91-11a		better	Kea91-11a		better
TL91-12		better	TL91-12		better
TL91-15		better	TL91-15		better
Kea91-16		better	Kea91-16	-	-
Kea91-20		better	Kea91-20	-	-
TL91-20		better	TL91-20		better
Tam92-20a		better	Tam92-20a		better
TL91-30	better		TL91-30		better
Tam92-30a		better	Tam92-30a		better

genDK/P1.Pp1000		genDK2/P1.Pp1000	twoDK/P1.Pp1000		twoDK2/P1.Pp1000
TL91-5		better	TL91-5		better
TL91-6		better	TL91-6		better
TL91-7		better	TL91-7		better
TL91-8		better	TL91-8		better
VCea91-10		better	VCea91-10		better
Kea91-11		better	Kea91-11		better
Kea91-11a		better	Kea91-11a		better
TL91-12		better	TL91-12		better
TL91-15		better	TL91-15		better
Kea91-16		better	Kea91-16	better	
Kea91-20	-	-	Kea91-20	-	-
TL91-20		better	TL91-20		better
Tam92-20a		better	Tam92-20a		better
TL91-30	better		TL91-30		better
Tam92-30a		better	Tam92-30a		better

**Figure 6.12.** The results of t-test between the Tam/DK and Tam2/DK2 algorithms

	genCea/P1.Pp1000	genTam2/P1.Pp1000		twoCea/P1.Pp1000	twoTam2/P1.Pp1000
TL91-5	-	-	TL91-5	-	-
TL91-6	better		TL91-6	better	
TL91-7	better		TL91-7	better	
TL91-8	better		TL91-8	better	
VCea91-10		better	VCea91-10		better
Kea91-11	-	-	Kea91-11	better	
Kea91-11a	better		Kea91-11a	better	
TL91-12	better		TL91-12		better
TL91-15		better	TL91-15		better
Kea91-16		better	Kea91-16		better
Kea91-20		better	Kea91-20		better
TL91-20		better	TL91-20		better
Tam92-20a		better	Tam92-20a		better
TL91-30		better	TL91-30		better
Tam92-30a		better	Tam92-30a		better

	genCea/P1.Pp1000	genDK2/P1.Pp1000		twoCea/P1.Pp1000	twoDK2/P1.Pp1000
TL91-5	better		TL91-5	better	
TL91-6	better		TL91-6	better	
TL91-7	better		TL91-7	better	
TL91-8	better		TL91-8	better	
VCea91-10		better	VCea91-10		better
Kea91-11	better		Kea91-11	better	
Kea91-11a	better		Kea91-11a	better	
TL91-12	better		TL91-12		better
TL91-15		better	TL91-15		better
Kea91-16		better	Kea91-16		better
Kea91-20		better	Kea91-20		better
TL91-20		better	TL91-20		better
Tam92-20a		better	Tam92-20a		better
TL91-30		better	TL91-30		better
Tam92-30a		better	Tam92-30a		better

	genCea/P1.Pp1000	genKad/P1.Pp1000		twoCea/P1.Pp1000	twoKad/P1.Pp1000
TL91-5	-	-	TL91-5	-	-
TL91-6	better		TL91-6	better	
TL91-7	better		TL91-7	better	
TL91-8	better		TL91-8	better	
VCea91-10		better	VCea91-10		better
Kea91-11	better		Kea91-11	better	
Kea91-11a	better		Kea91-11a		better
TL91-12	better		TL91-12		better
TL91-15		better	TL91-15		better
Kea91-16		better	Kea91-16		better
Kea91-20		better	Kea91-20		better
TL91-20		better	TL91-20		better
Tam92-20a		better	Tam92-20a		better
TL91-30		better	TL91-30		better
Tam92-30a		better	Tam92-30a		better

**Figure 6.13.** The results of t-test between the Cea and Tam2/DK2/Kad algorithms

problem	best score	mean score	standard deviation	the number of samples	the number of evaluations (etc.)
Kea91-11	2829.4	2829.4	0	1	-
Kea91-11a	2287.041	2287.041	0	1	-
Kea91-16	64	83.5	11.517	10	192200
Kea91-20	153	170.75	13.679	10	219024
TL91-5	246.82	246.82	0	1	CPU time = 0.32sec
TL91-6	514	514	0	1	CPU time = 0.57sec
TL91-7	559	559	0	1	CPU time = 4.50sec
TL91-8	839	839	0	1	CPU time = 12.45sec
TL91-12	3162	3162	0	1	CPU time = 89.50sec
TL91-15	5862	5862	0	1	CPU time = 379.63sec
Tam92-20a	23544	23544	0	1	1596
Tam92-30a	45044	45044	0	1	3712
VCea91-10	24445	24445	0	1	CPU time = 847sec

# The result on Kea91-16 is retrieved from the case of the number of populations = 8.  
# The CPU times on TL91-5,6,7,8,12 and 15 are on CRAY MP/SE supercomputer.  
# The CPU time on VCea91-10 is on Apollo DN3500 (5MIPS).  
# TL91-20 and TL91-30 were not able to be solved by [TL91]'s algorithm.

**Figure 6.14.** The scores reported in previous papers

in Tam92-20a and Tam92-30a are used for the comparison with [Tam92b]'s algorithm (SA); and those in VCea91-10 are used for the comparison with [VCCV91]'s algorithm (QN).

Since the confidence of each t-test is 95%, we have to be careful that 5% of t-test results in the figure are probably wrong. Therefore, I will claim the superiority of a particular algorithm only when almost all t-tests show coherent tendency.

Regarding [KJK91]'s algorithm, many better results appeared by the Cea and the Tam2/DK2/Kad algorithms in Kea91-11 and Kea91-11a. In Kea91-16, the Cea algorithm showed worse performance whereas all the other algorithms got better results. In Kea91-20, all Genitor reproduction methods with Tam/DK and Tam2/DK2/Kad showed better results while any reproduction methods with Cea were worse. Consequently, it may be difficult to say whether [KJK91]'s algorithm is better or worse than Cea and Tam/DK algorithms. In contrast, Tam2/DK2/Kad may be better than [KJK91]'s especially in Genitor reproduction.

As regards [TL91]'s algorithm, the performances were clearly classified into three types from the number of facilities. That is, almost all GAs showed better results in TL91-5 and 6; all GAs did not show better results in TL91-7, 8, 12

**Table 6.17.** How to compare GAs with other algorithms

- If the original paper included ten samples, the t-test between the original paper's results and the experiments on a GA will be done. At that, the criterion of significance of 0.05 will be used. After the t-test, if the GA indicates better/worse performance, the word, "better/worse", will be indicated in the corresponding place in Figure 6.15. Otherwise, "-" will be indicated.
- If the original paper included only one sample, the sample will be compared with the best score of ten experiments of a GA. Then, if the GA's performance is better, the word, "better", will be put in Figure 6.15. Otherwise, "-" will be indicated.
- As for the number of evaluations, the result of 200000 evaluations are used for the comparison except for Tam92-20a and Tam92-30a. For Tam92-20a and Tam92-30a, the result of 2000 and 4000 evaluations will be used, respectively so that the number of evaluations can be as with original paper's.

	genCea/ P1.Pp50	genCea/ P1.Pp200	genCea/ P1.Pp1000	genCea/ P4.Pp1000	genCea/ P10.Pp1000	genCea/ P1.Ppbest	oneCea/ P1.Pp1000	twoCea/ P1.Pp1000				
Kea91-11	-	-	-	better	-	-	better	-				
Kea91-11a	better	better	better	better	better	better	better	better				
Kea91-16	worse	worse	worse	worse	worse	worse	worse	worse				
Kea91-20	worse	worse	worse	worse	worse	worse	worse	worse				
TL91-5	better	better	better	better	better	better	better	better				
TL91-6	better	better	better	better	better	better	better	better				
TL91-7	-	-	-	-	-	-	-	-				
TL91-8	-	-	-	-	-	-	-	-				
TL91-12	-	-	-	-	-	-	-	-				
TL91-15	-	-	-	-	-	-	-	-				
TL91-20	-	-	-	-	-	-	-	-				
TL91-30	-	-	-	-	-	-	-	-				
Tam92-20a*	-	-	-	-	-	-	-	-				
Tam92-30a**	-	-	-	-	-	-	-	-				
VCea91-10	better	better	better	better	-	better	better	better				

	genTam/ P1.Pp50	genTam/ P1.Pp200	genTam/ P1.Pp1000	genTam/ P4.Pp1000	genTam/ P10.Pp1000	genTam/ P1.Ppbest	oneTam/ P1.Pp1000	twoTam/ P1.Pp1000	genDK/ P1.Pp1000	genDK/ P1.Ppbest	twoDK/ P1.Pp1000
Kea91-11	-	-	-	-	-	-	-	-	-	-	-
Kea91-11a	-	-	-	-	-	-	-	-	-	-	-
Kea91-16	better	better	better	better	better	better	better	better	better	better	better
Kea91-20	-	-	-	-	-	-	better	better	-	worse	better
TL91-5	better	better	better	better	better	better	better	better	-	-	-
TL91-6	better	better	better	better	better	better	better	better	better	better	better
TL91-7	-	-	-	-	-	-	-	-	-	-	-
TL91-8	-	-	-	-	-	-	-	-	-	-	-
TL91-12	-	-	-	-	-	-	-	-	-	-	-
TL91-15	-	-	-	-	-	-	-	-	-	-	-
TL91-20	-	-	-	-	-	-	-	-	-	-	-
TL91-30	-	-	-	-	-	-	-	-	-	-	-
Tam92-20a*	better	better	better	-	better	better	better	better	better	better	better
Tam92-30a**	-	-	-	-	-	-	-	-	-	-	-
VCea91-10	better	better	better	better	better	better	better	better	better	better	better

	genKad/ P1.Pp50	genKad/ P1.Pp200	genKad/ P1.Pp1000	genKad/ P4.Pp1000	genKad/ P10.Pp1000	oneKad/ P1.Pp1000	twoKad/ P1.Pp1000	genTam2/ P1.Pp1000	twoTam2/ P1.Pp1000	genDK2/ P1.Pp1000	twoDK2/ P1.Pp1000
Kea91-11	-	-	better	better	-	-	-	better	better	-	-
Kea91-11a	better	better	-	-	-	-	-	-	-	better	better
Kea91-16	better	better	better	better	better	better	better	better	better	better	better
Kea91-20	-	-	-	-	-	better	better	-	better	-	better
TL91-5	better	better	better	better	better	better	better	better	better	better	better
TL91-6	better	better	better	better	better	better	better	better	better	better	better
TL91-7	-	-	-	-	-	-	-	-	-	-	-
TL91-8	-	-	-	-	-	-	-	-	-	-	-
TL91-12	-	-	-	-	-	-	-	-	-	-	-
TL91-15	-	-	-	-	-	-	-	-	-	-	-
TL91-20	-	-	-	-	-	-	-	-	-	-	-
TL91-30	-	-	-	-	-	-	-	-	-	-	-
Tam92-20a*	better	-	better	-	-	better	better	better	better	better	better
Tam92-30a**	-	-	-	-	-	-	-	-	-	-	-
VCea91-10	better	better	better	better	better	better	better	better	better	better	better

The result of 200000 evaluations are used for the comparison except for the following cases.  
 \* For Tam92-20a, the result of 2000 evaluations are used.  
 \*\* For Tam92-30a, the result of 4000 evaluations are used.

Figure 6.15. The result of comparing GAs with other algorithms

and 15; and all GAs were able to obtain some solutions in TL91-20 and 30. Accordingly, the [TL91] algorithm's effective range may be much narrower than that of GAs.

Comparing GAs with [Tam92b]'s results, many better layouts were generated in Tam92-20a with Tam/DK and Tam2/DK2/Kad algorithms. On the other hand, no better results were found in Tam92-30a after 4000 evaluations. However, as shown in Appendix B, all the GAs except for Cea obtained better layouts in Tam92-20a and all Genitor representation with Tam2/DK2/Kad reached better layouts in Tam92-30a, after 200000 evaluations. Hence, [Tam92b] can be said to be a quicker algorithm than GAs, though it might cause premature convergence.

In VCea91-10, only one GA failed to show better performance than the results there. Therefore, GAs are generally superior to [VCCV91]'s algorithm.

In conclusion, compared with simulated annealing (i.e. the algorithms in [KJK91] and [Tam92b]), the Cea algorithm may not be so good; Tam/DK may be as good as SA; and Tam2/DK2/Kad may be better especially with Genitor reproduction methods. As for quasi-Newton methods (i.e. the algorithms in [TL91] and [VCCV91]), GAs are generally better than QN methods except for the range where [TL91]'s algorithm shows remarkable performance.

**Population Size Effects** To see the population size effects on Cea, Tam and Kad algorithms, F-tests are first used. As shown in Figure 6.16, the population size seems to be influential factor for the Cea algorithm because Cea's performance often varied under different population size. On the other hand, Tam and Kad algorithms were less affected by different population size.

Then, to observe the relation between the Cea algorithm and population size, protected t-tests are used as shown in Figure 6.17. Although the tendency is not so strong, large population size may be preferable for the Cea algorithm.

However, as many graphs in Appendix D suggests, the convergence speed of GAs with smaller population size may be faster.

**Effects of Number of Populations** As shown in Figures 6.18, the performance of Cea is often affected by the number of populations whereas those of Tam and Kad are less influenced. Using protected t-tests, Cea's tendency that



	genCea	genTam	genKad
TL91-5	0.00	0.00	0.00
TL91-6	0.00	0.00	5.69*
TL91-7	11.68*	0.00	3.77*
TL91-8	19.38*	9.49*	3.81*
VCea91-10	4.26*	1.96	1.13
Kea91-11	11.12*	2.83	1.61
Kea91-11a	1.91	13.72*	0.48
TL91-12	14.30*	5.84*	0.93
TL91-15	7.44*	2.77	5.28*
Kea91-16	17.08*	0.25	1.26
Kea91-20	1.21	1.79	0.04
TL91-20	12.43*	0.65	2.12
Tam92-20a	54.10*	0.52	1.51
TL91-30	93.09*	2.00	17.61*
Tam92-30a	7.48*	0.85	10.35*

"" indicates significant difference was found.

**Figure 6.16.** The results of F-tests for population size investigation

	genCea/P1.Pp1000	genCea/P1.Pp200		genCea/P1.Pp200	genCea/P1.Pp50
TL91-5	-	-	TL91-5	-	-
TL91-6	-	-	TL91-6	-	-
TL91-7	-	-	TL91-7	-	-
TL91-8	better	-	TL91-8	-	-
VCea91-10	better	-	VCea91-10	-	-
Kea91-11	-	-	Kea91-11	better	-
Kea91-11a	-	-	Kea91-11a	-	-
TL91-12	better	-	TL91-12	-	-
TL91-15	-	-	TL91-15	better	-
Kea91-16	-	better	Kea91-16	better	-
Kea91-20	-	-	Kea91-20	-	-
TL91-20	-	better	TL91-20	better	-
Tam92-20a	-	better	Tam92-20a	-	better
TL91-30	-	better	TL91-30	better	-
Tam92-30a	-	better	Tam92-30a	better	-

**Figure 6.17.** The results of protected t-tests for population size investigation

	genCea	genTam	genKad
TL91-5	0.00	0.00	0.00
TL91-6	0.00	0.00	2.60
TL91-7	9.55*	0.00	0.32
TL91-8	10.60*	1.00	7.31*
VCea91-10	10.32*	7.56*	0.10
Kea91-11	7.75*	0.50	2.00
Kea91-11a	6.23*	14.63*	8.24*
TL91-12	21.59*	0.50	0.00
TL91-15	26.44*	1.38	2.46
Kea91-16	7.36*	1.85	0.11
Kea91-20	20.45*	1.33	2.48
TL91-20	28.85*	0.10	7.03*
Tam92-20a	3.29	1.51	9.25*
TL91-30	21.00*	1.26	20.15*
Tam92-30a	31.33*	8.11*	15.59*

"" indicates significant difference was found.

**Figure 6.18.** The results of F-tests for the investigation of the number of populations

smaller number of populations may be more suitable is observed as shown in Figures 6.19.

**Reproduction Methods** As shown in Figure 6.20, no typical difference can be seen in any three algorithms regarding the results after 200000 evaluations, However, the convergence speed may be substantially different as many graphs in Appendix F suggests. That is, two reproduction (Genitor with twin children) is the fastest and gen reproduction (generation based) is the slowest. Considering the fact that these three methods' final results are similar in quality, Genitor reproduction especially with twin children may be a more effective GA than the generation based approach.

**Effect of Tuned Parameters** In this experiment, tuned GA parameters which showed the best performance for a particular problem under a particular GA are used as well as other arbitrarily chosen parameters. However, as shown in Figure 6.15 and in Appendix B, the performance of tuned parameters only showed similar tendency. Therefore, I would like to claim that GAs may be quite robust for the choice of GA parameters.

	genCea/P1.Pp1000	genCea/P4.Pp1000		genCea/P4.Pp1000	genCea/P10.Pp1000
TL91-5	-	-	TL91-5	-	-
TL91-6	-	-	TL91-6	-	-
TL91-7	-	-	TL91-7	better	-
TL91-8	better	-	TL91-8	-	-
VCea91-10	-	-	VCea91-10	-	-
Kea91-11	better	-	Kea91-11	-	-
Kea91-11a	better	-	Kea91-11a	-	-
TL91-12	better	-	TL91-12	-	-
TL91-15	-	-	TL91-15	better	-
Kea91-16	-	-	Kea91-16	better	-
Kea91-20	-	-	Kea91-20	-	-
TL91-20	-	-	TL91-20	-	-
Tam92-20a	-	-	Tam92-20a	-	-
TL91-30	-	-	TL91-30	-	-
Tam92-30a	-	-	Tam92-30a	-	-

**Figure 6.19.** The results of protected t-tests for the investigation of the number of populations

## 6.4 Summary

In conclusion, I obtained the following results.

As regards the performance comparison between GAs and other algorithms, I obtained a result showing that the performance of GAs is generally better than those of previously reported Simulated Annealing (SA) and quasi-Newton (QN) methods on the standard FLPs. This superiority was especially significant in Tam2, DK2, and Kad algorithms when they use Genitor reproduction producing two complementary children.

From the comparison of GAs with each other, it was observed that the algorithm's suitability may be highly dependent on the number of facilities. This is because while the Cea algorithm outperformed others in almost all of those FLPs having at most twelve facilities, the other five GAs clearly showed better performance on FLPs including at least fifteen facilities. Since the five algorithms put a limitation on initial search space by some clustering method, this sort of space limitation may be effective for FLPs consisting of many facilities. However, both the Tam and DK algorithms often fell into premature convergence which led to poor solutions. Considering the fact that these algorithms have strict limitation for search space, such limitation may not be a good idea generally in FLPs.

genCea/P1.Pp1000		twoCea/P1.Pp1000	oneCea/P1.Pp1000		twoCea/P1.Pp1000
TL91-5	-	-	TL91-5	-	-
TL91-6	better	-	TL91-6	-	-
TL91-7	better	-	TL91-7	-	-
TL91-8	better	-	TL91-8	-	better
VCea91-10	-	better	VCea91-10	better	-
Kea91-11	-	-	Kea91-11	-	-
Kea91-11a	better	-	Kea91-11a	-	better
TL91-12	better	-	TL91-12	better	-
TL91-15	better	-	TL91-15	-	better
Kea91-16	better	-	Kea91-16	-	-
Kea91-20	better	-	Kea91-20	better	-
TL91-20	better	-	TL91-20	better	-
Tam92-20a	better	-	Tam92-20a	better	-
TL91-30	better	-	TL91-30	better	-
Tam92-30a	better	-	Tam92-30a	-	better

genTam/P1.Pp1000		twoTam/P1.Pp1000	oneTam/P1.Pp1000		twoTam/P1.Pp1000
TL91-5	-	-	TL91-5	-	-
TL91-6	-	-	TL91-6	-	-
TL91-7	-	-	TL91-7	-	-
TL91-8	better	-	TL91-8	better	-
VCea91-10	-	better	VCea91-10	better	-
Kea91-11	-	-	Kea91-11	better	-
Kea91-11a	-	-	Kea91-11a	-	-
TL91-12	-	better	TL91-12	-	-
TL91-15	-	better	TL91-15	better	-
Kea91-16	-	better	Kea91-16	-	-
Kea91-20	-	better	Kea91-20	-	-
TL91-20	-	better	TL91-20	-	better
Tam92-20a	-	better	Tam92-20a	-	better
TL91-30	-	better	TL91-30	better	-
Tam92-30a	-	better	Tam92-30a	-	better

genKad/P1.Pp1000		twoKad/P1.Pp1000	oneKad/P1.Pp1000		twoKad/P1.Pp1000
TL91-5	-	-	TL91-5	-	-
TL91-6	better	-	TL91-6	-	better
TL91-7	better	-	TL91-7	-	better
TL91-8	better	-	TL91-8	better	-
VCea91-10	better	-	VCea91-10	better	-
Kea91-11	better	-	Kea91-11	-	better
Kea91-11a	better	-	Kea91-11a	-	better
TL91-12	-	-	TL91-12	better	-
TL91-15	-	better	TL91-15	better	-
Kea91-16	-	better	Kea91-16	better	-
Kea91-20	-	better	Kea91-20	-	-
TL91-20	-	better	TL91-20	-	better
Tam92-20a	-	better	Tam92-20a	-	better
TL91-30	-	better	TL91-30	-	better
Tam92-30a	-	better	Tam92-30a	better	-

Figure 6.20. The results of t-test for reproduction investigation

Extensive details of the results appear in appendices B to G. The contents are as follows.

- Appendix B: Tables showing the performance of each GA method in each of the fifteen test problems.
- Appendix C: Score/time graphs for all six GA methods, for different problems and parameter variations.
- Appendix D: Score/time graphs for different population sizes, for each problem and with other GA parameters fixed.
- Appendix E: As Appendix D, but for number of populations rather than population size.
- Appendix F: As Appendix D, but for reproduction method rather than population size.
- Appendix G: Diagram of the best layout found by the GA for each problem.

Regarding the investigation of GA parameters, I could confirm that higher mutation rate may improve the performance of the Cea algorithm. Taking account of the characteristic that the Cea algorithm starts the search from mediocre solutions and it needs a high mutation rate, this result may be reasonable. Also, I confirmed that Genitor reproduction especially for producing two children was generally better than generation-based reproduction. In other words, the results observed in this experiment are consistent with other GA studies in fields different from FLPs as shown in [Dav91].

# Chapter 7

## Conclusions

### 7.1 Summary of My Research Work

In this thesis, facility layout problems (FLPs) and Genetic Algorithms (GAs) were reviewed. I argued that suboptimal approaches are suitable for FLPs owing to their NP-completeness, and that GAs, which have been recognised as a useful method for NP-complete problems, may be suitable for FLPs. I then noted that various researchers have recently investigated the application of GAs to FLPs. However, the FLPs in question were usually identical FLPs. I conjectured that there is also a need to examine the use of GAs on non-identical FLPs, which are more difficult than identical FLPs and more typical of real problems. I also noted that GA/FLP researchers so far had not conducted any significant investigation of the effects of varying GA parameters. Also, it is notable that several test problems are referred to in different papers, but few of these problems were examined in any two different investigations.

With all this in mind, I established the following immediate research interests:

- Investigating GA parameters on a varied set of FLPs
- Comparing GA performance with other methods on a varied set of FLPs
- Comparing possible GAs with each other on a varied set of FLPs

To research the above topics, I initially established fifteen standard FLPs. These problems were obtained from previous papers which worked on non-identical

FLPs with various algorithms. Therefore, results exist for these problems arising from various methods, constituting a useful basis for further comparative study.

Then, in the light of a literature review, I suggested Slicing Tree Structures (STSs) may be a reasonable representation of physical layouts. In addition to explaining the concept of STS, I described two types of methods by which an STS can correspond to a physical layout, and discussed aspects of the FLP search space from the perspective of STSs.

After this, I set up six types of GAs (Cea, Tam, DK, Tam2, DK2, Kad) which can solve FLPs using an STS-based representation. The Cea and Tam algorithms are duplicates of the GAs used in [CHMR91] and [Tam92a]. While the Cea algorithm searches all possible layouts which can be expressed by STSs, the Tam algorithm first limits the search space using the result of a clustering method and then searches for solutions within the limited search space. The DK algorithm is the same as the Tam algorithm except that DK uses another clustering method, described in [DK85], to limit the search space.

In contrast, the Tam2 and DK2 algorithms relax the search space limitations of the Tam and DK algorithms, respectively. These two algorithms start the search within the limited space like Tam and DK, but they are allowed to widen the search space by mutations which allow them to escape the initial limitations. The Kad algorithm is a hybrid of Tam2 and DK2, since it starts the search from both of their initial limited spaces. In common with Tam2 and DK2, the Kad algorithm can widen the search space by mutations to escape the initial limitations.

In experiments I investigated GA parameter effects and compared the GAs' performance not only with each other but also with other algorithms. As regards performance comparison, I obtained a result suggesting that the performance of GAs is generally better than those of previously reported Simulated Annealing (SA) and quasi-Newton (QN) methods on the standard FLPs. This superiority was especially significant with the Tam2, DK2, and Kad algorithms when they used Genitor reproduction producing two complementary children.

From the comparison of different GAs with each other, it was observed that the algorithms' suitability was highly dependent on the number of facilities. While the Cea algorithm outperformed others in almost all of those FLPs having

at most twelve facilities, the other five GAs clearly showed better performance on FLPs including at least fifteen facilities. This suggests that initial limitation of the search using a clustering method is generally good for larger problems. Further, since Tam2 and DK2 generally outperformed Tam and DK, we can conclude that initial focusing on an area of the search by clustering is most effective when coupled with unrestricted search in the initial determined region.

The following comments summarise the main effects observed in the investigation of GA parameters. First, the Cea algorithm performs best with relatively high mutation rates. This is reasonable, since the initial mediocre STS topology in Cea can be altered only by a mutation operator (MU3). Second, solution quality generally improves as population size increases, although at the expense of slower convergence times. Third, Genitor-style (steady state) reproduction was better than generational reproduction. On the whole, experience here is consistent with GA studies in general.

## 7.2 Suggestions for Future Work

Though many things were observed through my work, further research might uncover more interesting points. Here, I will mention some points as possible future work.

**Other Possible Investigations of GAs** First, as mentioned in Section 5.4, stochastic clustering methods may be valuable for investigation. This is because those methods will generate various kinds of clustering results which may effectively scatter initial chromosomes over the search space. Starting from good solutions, GAs might find good solutions more quickly.

Second, although the Cea algorithm showed good performance on FLPs consisting of small numbers of facilities, I analysed it only from the perspective of the search space limitation. Because the Cea algorithm uses unique crossover and mutation methods, these influences could be examined more closely.

Third, more investigation of GA parameters, especially selection methods, could be done. Although I obtained a result showing that tournament selection methods worked well in the Tam and DK algorithms, I have not yet investigated



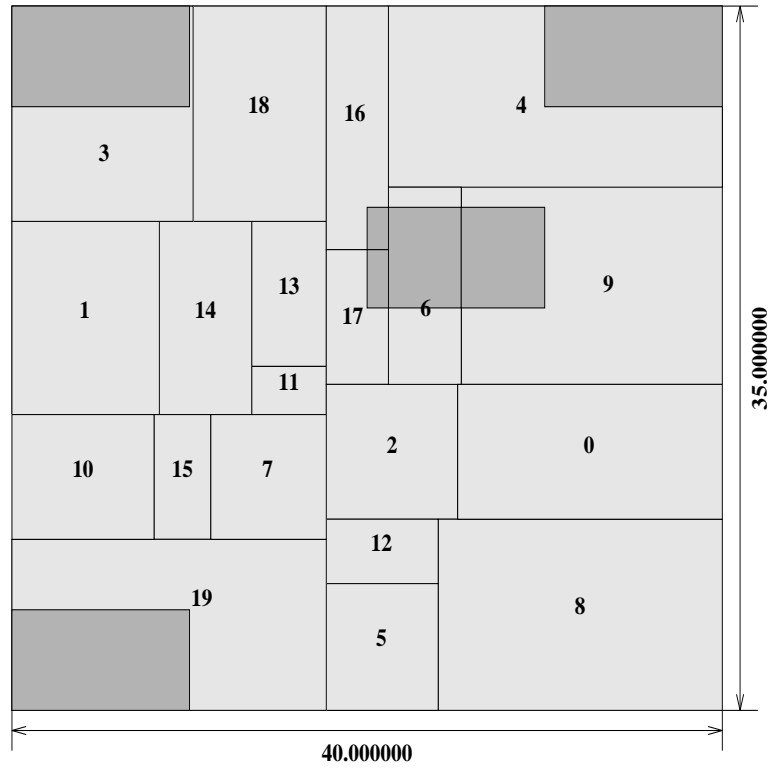
further. It might be interesting to compare various selection methods including the tournament selection of different tournament sizes.

**Other Algorithms** Since I used only non-identical FLPs as benchmark problems, I only performed comparative study with algorithms which have been previously applied to such non-identical FLPs. This enabled me to refer to previously recorded results. However, there are other algorithms which may be good on non-identical FLPs, but so far have been tested only on identical FLPs. An example is [YP93]'s parallel simulated evolution method. Further work might involve replicating the method and applying it to the test problems used here.

**Other Representations than STSs** Although I suggested that STSs may be the most suitable representation so far for FLPs, STSs have some defects as mentioned in Section 4.1. For example, the current STSs can represent only layouts consisting of rectangles whose orientations follow the perpendicular or horizontal axis. Because there may be many cases where facilities should be oriented in other ways (e.g. diagonally), other possible representation techniques for FLPs should be developed.

**Penalty Functions for Layouts** In my implementation, only aspect ratio limitations and the minimum rectangular area that encloses all facilities were taken into account as penalty factors of layouts. Nevertheless, it is obvious that many other types of penalty functions should be considered. For instance, if a facility is assigned to a region having an unnatural shape, such as an L-shape, it should be penalised because it may make the resulting layout physically impractical. Actually, my algorithms sometimes produced such cases. As shown in Figure 7.1, the best result obtained in the Tam92-20a problem assigned facility No.3 to a region including a very narrow part which is hardly useful, and assigned facility No.6 to a place consisting of two separate parts with a prespecified area located between them. Accordingly, many extra types of penalty functions will be necessary for practical applications.

But, simple mixture of various penalty functions might not be an immediate



**Figure 7.1.** A difficult layout for practical use

solution because the factors of penalty functions may greatly influence the behaviour of GAs. For example, when I tackled Kea91-16 and Kea91-20 using high penalty values for the violation of aspect ratio limitation, I scarcely reached good solutions in Kea91-20, though I easily reached the ideal solution in Kea91-16. So, the factor of each penalty function should be carefully chosen. However, it may be highly dependent on each FLP specifications; therefore, some dynamic change of the penalty factors such as used in [ST93] might be a good approach.

An alternative to using penalty functions is to perform Pareto-dominance based multi-objective optimisation (e.g. [HN93]). In this case, penalty factors do not need to be chosen at all. A recent study, for example, has shown this to be a successful approach to pipe-choice optimisation.

**Adaptive Interpretations for STS operators** Instead of giving penalty to a physical layout including non-rectangular regions, adaptive interpretations for STS operators may be worth considering. As already mentioned in Section 4.1, STSs generally include four types of operators, U, B, R and L, and their interpretations are fixed. But, the interpretation of these STS operators could be adaptively changed so that all the facility regions can have rectangular or almost rectangular shapes.

For example, whereas the ordinary ‘static’ interpretation of B is “Put facility  $x$  below facility  $y$ ”, the adaptive interpretation of B may mean “Arrange facilities  $x$  and  $y$  so as to best avoid various problems with prespecified areas; all else being the same, use the static interpretation.” So, for instance, the layout shown in Figure 7.2(a), which includes a typical non-rectangular region for facility No.3, could be interpreted as shown in Figure 7.2(b). This is because, if the operator B in the STS is interpreted as another operator, e.g. R; then the physical layout might be comprised of rectangular or almost rectangular regions only. So, in such a case, by using adaptive interpretations for STS operators, not only less suitable layouts can be excluded but also more suitable layouts can be discovered.

Related to this issue, another possible approach can be mentioned. For example, the meanings of operators U and B and/or R and L may be swapped over, respectively. That is, if the interpretations of U and B are exchanged, the whole layout will be almost upside down and no strange shaped region caused by the

prespecified areas might not appear as shown in Figure 7.2(c).

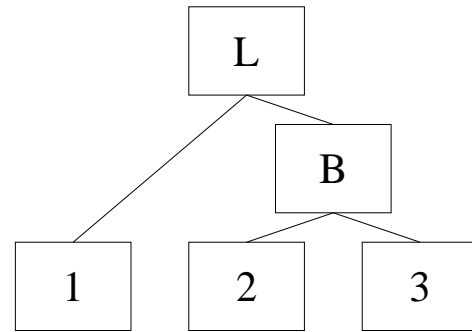
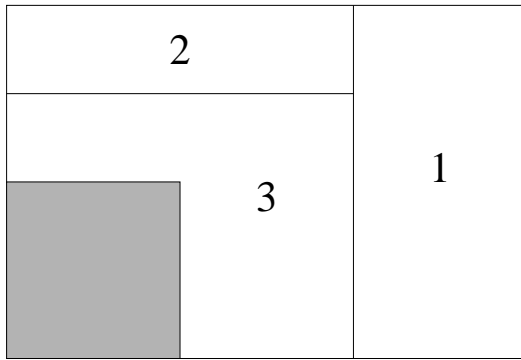
However, as there are many sorts of possible approaches like these, how to adapt each STS operator's interpretation may be an issue for the further research.

**Indicator of the difficulty of FLPs** In this study, we have only distinguished between different FLPs in the basis of the number of facilities. This is not, however, a necessarily good indicator of the difficulty of the problems. A different aspect of FLPs worth considering is the character of the traffic matrix. For example, an FLP with thousands of facilities will actually be very easy to solve if only a small handful of facilities have non-zero traffic between them. In general, study of FLP difficulty with regard to aspects of the traffic matrix will be useful.

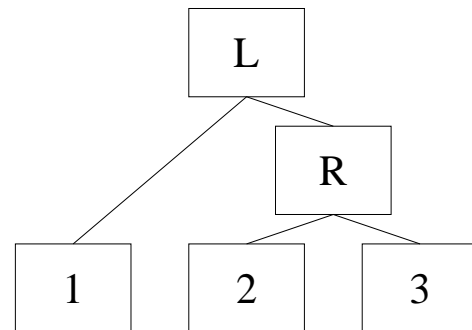
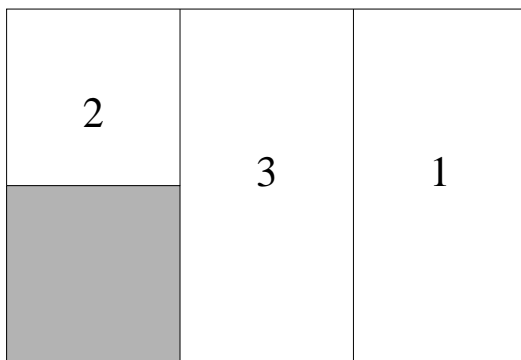
### 7.3 Final Comments

Though many interesting points for future work were left undone, I think my research interests set at the beginning of this work have been sufficiently investigated. Fortunately, the strength of GAs for FLPs was confirmed, as I expected.

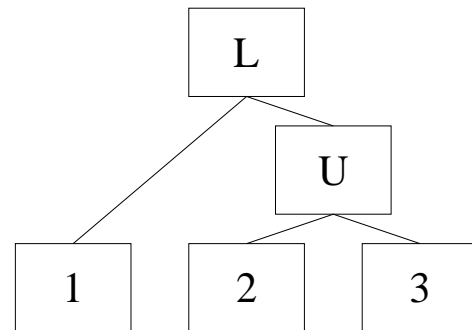
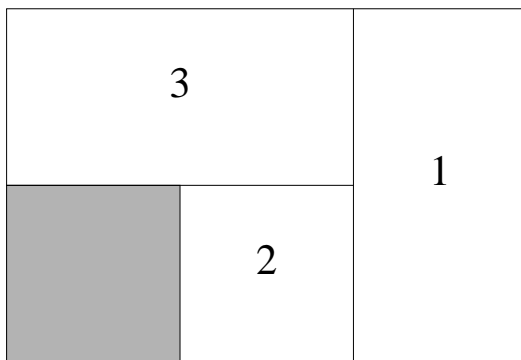
Apart from these observations, I established a set of standard non-identical FLPs and left a benchmark record of many types of GAs. Hence, I believe this work will be a good reference for further research.



(a) a layout including typical non-rectangular regions



(b) a layout without typical non-rectangular regions



(c) a layout without typical non-rectangular regions

**Figure 7.2.** Adaptive interpretations for STS operators

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# Appendix A

## Specifications of Fifteen Standard FLPs

Keys:

@number	=	the number of facilities
@traffic	=	the matrix of traffic frequency between facilities
@area	=	minimum area required by each facility
@aspect	=	the aspect ratio limitations of each facility and the orientation limitation ( <i>free</i> or <i>rigid</i> )
@distance_measure	=	the method to measure the distance of two facilities ( <i>manhattan</i> or <i>euclidian</i> )
@eval_method	=	the notation <sup>†</sup> of evaluation function
@room	=	the room area denoted by ( <i>0 0 width length</i> )
@objects (first line)	=	the number of prespecified areas
@objects (other lines)	=	the position of each prespecified area denoted by ( $X_{left}, Y_{bottom}, X_{right}, Y_{top}$ )

†notation	$a$	$b$	$Pa$	$Pb$	$Pc$
TxDx2plusAREA	1	1	2	1000000	1
TxDxDdiv2	1	2	0.5	1000000	1
TxDx2plus100xASP_ratio	1	1	2	100	0
TxD	1	1	1	1000000	0

The values  $a, b, Pa, Pb, Pc$  correspond to Formula (3.1).

```

# Kea91-11

@number
11

@traffic
0 2 1 1 2 6 2 6 6 3 6
2 0 1 1 2 6 4 6 6 3 6
1 1 0 2 2 6 1 6 6 6 6
1 1 2 0 1 5 1 6 6 3 6
2 2 2 1 0 4 3 6 4 5 6
6 6 6 5 4 0 3 6 4 5 6
2 4 1 1 3 3 0 4 4 1 1
6 6 6 6 6 6 4 0 6 3 3
6 6 6 6 4 4 4 6 0 5 5
3 3 6 3 5 5 1 3 5 0 2
6 6 6 6 6 6 1 3 5 2 0

@area
16
2
2
10
6
7
12
5.2
11.2
28
25

@aspect
1.0 1.0 rigid
2.0 2.0 rigid
2.0 2.0 rigid
2.5 2.5 rigid
0.666 0.666 rigid
3.571 3.571 rigid
0.75 0.75 rigid
0.769 0.769 rigid
0.7 0.7 rigid
1.75 1.75 rigid
1.0 1.0 rigid

@distance_measure
manhattan

@eval_method
TxDx2plusAREA

```

**Figure A.1.** FLP specifications of Kea91-11

```

# Kea91-11a (free aspect ratio [0.25, 4.0])
@number
11
@traffic
0 2 1 1 2 6 2 6 6 3 6
2 0 1 1 2 6 4 6 6 3 6
1 1 0 2 2 6 1 6 6 6 6
1 1 2 0 1 5 1 6 6 3 6
2 2 2 1 0 4 3 6 4 5 6
6 6 6 5 4 0 3 6 4 5 6
2 4 1 1 3 3 0 4 4 1 1
6 6 6 6 6 6 4 0 6 3 3
6 6 6 6 4 4 4 6 0 5 5
3 3 6 3 5 5 1 3 5 0 2
6 6 6 6 6 6 1 3 5 2 0
@area
16
2
2
10
6
7
12
5.2
11.2
28
25
@aspect
0.25 4.0 rigid
0.25 4.0 rigid
0.25 4.0 rigid
0.25 4.0 rigid
0.25 4.0 rigid
0.25 4.0 rigid
0.25 4.0 rigid
0.25 4.0 rigid
0.25 4.0 rigid
0.25 4.0 rigid
0.25 4.0 rigid
@distance_measure
manhattan
@eval_method
TxDx2plusAREA

```

Figure A.2. FLP specifications of Kea91-11a



```
# Kea91-16a
@number
16
@traffic
0 1 0 0 1 0 0 0 0 0 0 0 0 0 0
1 0 1 0 0 1 0 0 0 0 0 0 0 0 0
0 1 0 1 0 0 1 0 0 0 0 0 0 0 0
0 0 1 0 0 0 0 1 0 0 0 0 0 0 0
1 0 0 0 0 1 0 0 1 0 0 0 0 0 0
0 1 0 0 1 0 1 0 0 1 0 0 0 0 0
0 0 1 0 0 1 0 1 0 0 1 0 0 0 0
0 0 0 1 0 0 1 0 0 0 1 0 0 0 0
0 0 0 0 1 0 0 0 0 1 0 0 1 0 0
0 0 0 0 0 1 0 0 1 0 1 0 0 1 0
0 0 0 0 0 0 1 0 0 1 1 0 0 1 0
0 0 0 0 0 0 0 1 0 0 1 0 0 0 1
0 0 0 0 0 0 0 0 1 0 0 0 1 0 0
0 0 0 0 0 0 0 0 0 1 0 0 1 0 0
0 0 0 0 0 0 0 0 0 0 1 0 1 0 1
0 0 0 0 0 0 0 0 0 0 1 0 1 0 1
0 0 0 0 0 0 0 0 0 0 0 1 0 0 1
@area
1
1
1
1
1
1
1
1
1
1
1
1
1
1
1
1
1
1
1
1
@aspect
1.0 1.0 rigid
1.0 1.0 rigid
1.0 1.0 rigid
1.0 1.0 rigid
1.0 1.0 rigid
1.0 1.0 rigid
1.0 1.0 rigid
1.0 1.0 rigid
1.0 1.0 rigid
1.0 1.0 rigid
1.0 1.0 rigid
1.0 1.0 rigid
1.0 1.0 rigid
1.0 1.0 rigid
1.0 1.0 rigid
1.0 1.0 rigid
@distance_measure
manhattan
@eval_method
Tx Dx2 plus AREA
```

Figure A.3. FLP specifications of Kea91-16

```

# Kea91-20a
@number
20
@traffic
0 1 0 0 1 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
1 0 1 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
0 1 0 1 0 0 1 0 0 0 0 0 0 0 0 0 0 0 0 0
0 0 1 0 0 0 0 1 1 0 0 0 0 0 0 0 0 0 0 0
1 0 0 0 0 0 0 0 0 0 0 0 0 1 0 0 0 0 0 0
0 0 0 0 0 0 1 0 0 1 0 0 0 0 0 0 0 0 0 0
0 0 1 0 0 1 0 0 1 0 0 1 0 0 0 0 0 0 0 0
0 0 0 1 0 0 0 0 0 0 0 1 1 0 0 0 0 0 0 0
0 0 0 0 0 0 1 1 0 0 1 0 0 0 1 0 0 0 0 0
0 0 0 0 0 0 0 0 0 1 1 0 0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0 0 1 0 0 0 0 0 0 1 0 0 0
0 0 0 0 1 0 0 0 0 0 0 0 0 0 0 1 0 0 1 0
0 0 0 0 0 0 1 0 0 0 0 0 0 1 0 0 0 1 0 1
0 0 0 0 0 0 0 0 0 0 1 0 0 0 0 1 1 0 0 0
0 0 0 0 0 0 0 0 0 0 0 0 1 0 0 1 0 0 0 0
0 0 0 0 0 0 0 0 0 0 0 0 0 1 1 0 0 0 0 1
0 0 0 0 0 0 0 0 0 0 0 0 0 1 0 0 0 0 0 0
0 0 0 0 0 0 0 0 0 0 0 0 0 0 1 0 0 0 0 0
0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1 0 0 0 0
@area
1 #facility 1
1 #facility 2
1 #facility 3
4 #facility 4
2 #facility 5
2 #facility 6
3 #facility 7
1 #facility 8
3 #facility 9
2 #facility 10
1 #facility 11
2 #facility 12
2 #facility 13
2 #facility 14
1 #facility 15
2 #facility 16
5 #facility 17
1 #facility 18
1 #facility 19
5 #facility 20
@aspect
1 1 free #facility 1
1 1 free #facility 2
1 1 free #facility 3
4 4 free #facility 4
2 2 free #facility 5
2 2 free #facility 6
3 3 free #facility 7
1 1 free #facility 8
3 3 free #facility 9
2 2 free #facility 10
1 1 free #facility 11
2 2 free #facility 12
2 2 free #facility 13
2 2 free #facility 14
1 1 free #facility 15
2 2 free #facility 16
5 5 free #facility 17
1 1 free #facility 18
1 1 free #facility 19
5 5 free #facility 20
@distance_measure
manhattan
@eval_method
TxDx2plusAREA

```

Figure A.4. FLP specifications of Kea91-20

<pre># TL91-5 @number 5 @traffic 0 5 2 4 1 5 0 3 0 2 2 3 0 0 0 4 0 0 0 5 1 2 0 5 0 @area 24 16 36 8 21 @aspect 0.8 1 free 0.75 1.15 free 0.6 1.85 free 0.3 1.1 free 0.9 1.18 free @distance_measure euclidian @eval_method TxDxDdiv2</pre>	<pre># TL91-6 @number 6 @traffic 0 5 2 4 1 0 5 0 3 0 2 2 2 3 0 0 0 0 4 0 0 0 5 2 1 2 0 5 0 10 0 2 0 2 10 0 @area 24 16 36 8 21 17.5 @aspect 0.8 1 free 0.75 1.15 free 0.6 1.85 free 0.3 1.1 free 0.9 1.18 free 0.5 1 free @distance_measure euclidian @eval_method TxDxDdiv2</pre>
<pre># TL91-7 @number 7 @traffic 0 5 2 4 1 0 0 5 0 3 0 2 2 2 2 3 0 1 0 2 5 4 0 1 0 5 2 2 1 2 0 5 0 10 0 0 2 2 2 10 0 5 0 2 5 2 0 5 0 @area 24 16 36 8 21 17.5 3.6 @aspect 0.8 1 free 0.75 1.15 free 0.6 1.85 free 0.3 1.1 free 0.9 1.18 free 0.5 1 free 0.3 1.4 free @distance_measure euclidian @eval_method TxDxDdiv2</pre>	<pre># TL91-8 @number 8 @traffic 0 5 2 4 1 0 0 6 5 0 3 0 2 2 2 0 2 3 0 0 0 0 0 5 4 0 0 0 5 2 2 10 1 2 0 5 0 10 0 0 0 2 0 2 10 0 5 1 0 2 0 2 0 5 0 10 6 0 5 10 0 1 10 0 @area 24 16 36 8 21 17.5 3.6 15.4 @aspect 0.8 1 free 0.75 1.15 free 0.6 1.85 free 0.3 1.1 free 0.9 1.18 free 0.5 1 free 0.3 1.4 free 0.6 1.25 free @distance_measure euclidian @eval_method TxDxDdiv2</pre>

Figure A.5. FLP specifications of TL91-5,6,7,8

```

# TL91-12

@number
12

@traffic
0 5 2 4 1 0 0 6 2 1 1 1
5 0 3 0 2 2 2 0 4 5 0 0
2 3 0 0 0 0 0 5 5 2 2 2
4 0 0 0 5 2 2 10 0 0 5 5
1 2 0 5 0 10 0 0 0 5 1 1
0 2 0 2 10 0 5 1 1 5 4 0
0 2 0 2 0 5 0 10 5 2 3 3
6 0 5 10 0 1 10 0 0 0 5 0
2 4 5 0 0 1 5 0 0 0 10 10
1 5 2 0 5 5 2 0 0 0 5 0
1 0 2 5 1 4 3 5 10 5 0 2
1 0 2 5 1 0 3 0 10 0 2 0

@area
24
16
36
8
21
17.5
3.6
15.4
20
19.5
16
9

@aspect
0.8 1 free
0.75 1.15 free
0.6 1.85 free
0.3 1.1 free
0.9 1.18 free
0.5 1 free
0.3 1.4 free
0.6 1.25 free
0.9 1 free
1.2 1.8 free
0.85 1.1 free
0.9 1 free

@distance_measure
euclidian

@eval_method
TxDxDdiv2

```

Figure A.6. FLP specifications of TL91-12

```

# TL91-15
@number
15
@traffic
0 10 0 5 1 0 1 2 2 2 2 0 4 0 0
10 0 1 3 2 2 2 3 2 0 2 0 10 5 0
0 1 0 10 2 0 2 5 4 5 2 2 5 5 5
5 3 10 0 1 1 5 0 0 2 1 0 2 5 0
1 2 2 1 0 3 5 5 5 1 0 3 0 5 5
0 2 0 1 3 0 2 2 1 5 0 0 2 5 10
1 2 2 5 5 2 0 6 0 1 5 5 5 1 0
2 3 5 0 5 2 6 0 5 2 10 0 5 0 0
2 2 4 0 5 1 0 5 0 0 10 5 10 0 2
2 0 5 2 1 5 1 2 0 0 0 4 0 0 5
2 2 2 1 0 0 5 10 10 0 0 5 0 5 0
0 0 2 0 3 0 5 0 5 4 5 0 3 3 0
4 10 5 2 0 2 5 5 10 0 0 3 0 10 2
0 5 5 5 5 5 1 0 0 0 5 3 10 0 4
0 0 5 0 5 10 0 0 2 5 0 0 2 4 0

@area
24
16
36
8
21
17.5
3.6
15.4
20
19.5
16
9
9
25
4

@aspect
0.8 1 free
0.75 1.15 free
0.6 1.85 free
0.3 1.1 free
0.9 1.18 free
0.5 1 free
0.3 1.4 free
0.6 1.25 free
0.9 1 free
1.2 1.8 free
0.85 1.1 free
0.9 1 free
0.8 1.1 free
0.92 1.05 free
0.85 1.15 free

@distance_measure
euclidian

@eval_method
TxDxDdiv2

```

Figure A.7. FLP specifications of TL91-15

```

# TL91-20
@number
20
@traffic
0 0 5 0 5 2 10 3 1 5 5 5 0 0 5 4 4 0 0 1
0 0 3 10 5 1 5 1 2 4 2 5 0 10 10 3 0 5 10 5
5 3 0 2 0 5 2 4 4 5 0 0 0 5 1 0 0 5 0 0
0 10 2 0 1 0 5 2 1 0 10 2 2 0 2 1 5 2 5 5
5 5 0 1 0 5 6 5 2 5 2 0 5 1 1 1 5 2 5 1
2 1 5 0 5 0 5 2 1 6 0 0 10 0 2 0 1 0 1 5
10 5 2 5 6 5 0 0 0 0 5 10 2 2 5 1 2 1 0 10
3 1 4 2 5 2 0 0 1 1 10 10 2 0 10 2 5 2 2 10
1 2 4 1 2 1 0 1 0 2 0 3 5 5 0 5 0 0 0 2
5 4 5 0 5 6 0 1 2 0 5 5 0 5 1 0 0 5 5 2
5 2 0 10 2 0 5 10 0 5 0 5 2 5 1 10 0 2 2 5
5 5 0 2 0 0 10 10 3 5 5 0 2 10 5 0 1 1 2 5
0 0 0 2 5 10 2 2 5 0 2 2 0 2 2 1 0 0 0 5
0 10 5 0 1 0 2 0 5 5 5 10 2 0 5 5 1 5 5 0
5 10 1 2 1 2 5 10 0 1 1 5 2 5 0 3 0 5 10 10
4 3 0 1 1 0 1 2 5 0 10 0 1 5 3 0 0 0 2 0
4 0 0 5 5 1 2 5 0 0 0 1 0 1 0 0 0 5 2 0
0 5 5 2 2 0 1 2 0 5 2 1 0 5 5 0 5 0 1 1
0 10 0 5 5 1 0 2 0 5 2 2 0 5 10 2 2 1 0 6
1 5 0 5 1 5 10 10 2 2 5 5 0 10 0 0 1 6 0
@area
24
16
36
8
21
17.5
3.6
15.4
20
19.5
16
9
9
25
4
3
4
9
4.5
5
@aspect
0.8 1 free
0.75 1.15 free
0.6 1.85 free
0.3 1.1 free
0.9 1.18 free
0.5 1 free
0.3 1.4 free
0.6 1.25 free
0.9 1 free
1.2 1.8 free
0.85 1.1 free
0.9 1 free
0.8 1.1 free
0.92 1.05 free
0.85 1.15 free
0.9 1 free
1 1 free
1 1 free
0.7 1.1 free
0.5 1.5 free
@distance_measure
euclidian
@eval_method
TxDxDdiv2

```

Figure A.8. FLP specifications of TL91-20



```

# Tam92-20a
@number
20
@traffic
0 0 5 0 5 2 10 3 1 5 5 5 0 0 5 4 4 0 0 1
0 0 3 10 5 1 5 1 2 4 2 5 0 10 10 3 0 0 5 10 5
5 3 0 2 0 5 2 4 4 5 0 0 0 5 1 0 0 0 5 0 0
0 10 2 0 1 0 5 2 1 0 10 2 2 2 0 2 1 1 5 2 5 5
5 5 0 1 0 5 6 5 2 5 2 0 5 1 1 1 5 2 5 1 1
2 1 5 0 5 0 5 2 1 6 0 0 10 0 0 2 0 1 0 1 5
10 5 2 5 6 5 0 0 1 0 0 5 10 2 2 5 1 2 1 0 10
3 1 4 2 5 2 0 0 1 1 10 10 2 2 0 10 2 5 2 2 10
1 2 4 1 2 1 0 1 0 2 0 3 5 5 0 5 0 0 0 0 2
5 4 5 0 5 6 0 1 2 0 5 5 0 5 1 0 0 0 5 5 2
5 2 0 10 2 0 5 10 2 0 5 0 5 2 5 1 10 0 2 2 5
5 5 0 2 0 0 10 10 3 5 5 0 2 10 5 0 1 1 1 2 5
0 0 0 2 5 10 2 2 5 0 2 2 0 2 2 1 0 0 0 0 5
0 10 5 0 1 0 2 0 5 5 5 10 2 0 0 5 5 1 5 5 0
5 10 1 2 1 2 5 10 0 1 1 5 2 5 0 3 0 5 10 10
4 3 0 1 1 0 1 2 5 0 10 0 1 5 3 0 0 0 0 2 0
4 0 0 5 5 1 2 5 0 0 0 1 0 1 0 0 0 0 5 2 0
0 5 5 2 2 0 1 2 0 5 2 1 0 5 5 0 5 0 1 1 1
0 10 0 5 5 1 0 2 0 5 2 2 0 5 10 2 2 1 0 6
1 5 0 5 1 5 10 10 2 2 5 5 0 10 0 0 1 6 0
@area
100
80
50
60
120
40
20
40
150
120
50
10
20
30
50
20
40
20
80
100
@aspect
0.7 1 free
1 1 free
0.7 1.3 free
0.5 0.8 free
0.9 1 free
0.6 1 free
0.7 1.4 free
1 1 free
0.8 1.1 free
0.5 1.5 free
0.7 1.1 free
0.8 1.2 free
0.95 1.5 free
0.75 1.25 free
0.9 1.1 free
0.8 1.5 free
0.4 1.4 free
0.9 1.9 free
1 1 free
0.95 1.15 free
@distance_measure
manhattan
@eval_method
TxDx2plus100xASP_ratio
@room
0 0 40 35
@objects
4
0 0 10 5
30 30 40 35
0 30 10 35
20 20 30 25

```

Figure A.10. FLP specifications of Tam92-20a





```

# VCea91-10

@good_cluster
15%0%28%%79%4%36%%

@number
10

@traffic
0.0 0.0 0.0 0.0 0.0 218.0 0.0 0.0 0.0 0.0
0.0 0.0 0.0 0.0 0.0 148.0 0.0 0.0 296.0 0.0
0.0 0.0 0.0 28.0 70.0 0.0 0.0 0.0 0.0 0.0
0.0 0.0 28.0 0.0 0.0 28.0 70.0 140.0 0.0 0.0
0.0 0.0 70.0 0.0 0.0 0.0 0.0 210.0 0.0 0.0
218.0 148.0 0.0 28.0 0.0 0.0 0.0 0.0 0.0 0.0
0.0 0.0 0.0 70.0 0.0 0.0 0.0 0.0 0.0 28.0
0.0 0.0 0.0 140.0 210.0 0.0 0.0 0.0 0.0 888.0
0.0 296.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 59.2
0.0 0.0 0.0 0.0 0.0 0.0 28.0 888.0 59.2 0.0

@area
238
112
160
80
120
80
60
85
221
119

@aspect
0.105 9.52 rigid
0.223 4.48 rigid
0.156 6.40 rigid
0.312 3.20 rigid
0.208 4.80 rigid
0.312 3.20 rigid
0.417 2.40 rigid
0.294 3.40 rigid
0.113 8.84 rigid
0.211 4.76 rigid

@distance_measure
euclidian

@eval_method
TxD

@room
0 0 25 51

```

**Figure A.12.** FLP specifications of VCea91-10

# Appendix B

## The Performance of GAs

This appendix shows the performance of each GA in detail. The name of GA is expressed by the following form.

*rrraaa/Pggg.Ppppp*

- where *rrr* = reproduction method (**gen**, **one**, **two**)  
*aaa* = algorithm (**Cea**, **Tam**, **DK**, **Tam2**, **DK2**, **Kad**)  
*ggg* = the number of populations (1, 4, 10)  
*ppp* = population size × the number of populations (50, 200, 1000)  
or **best** (when the best GA parameters found  
in the parameter investigation are used.)

Keys:

---

<i>best_score</i>	the best of best individual scores
<i>mean_score</i>	the mean of best individual scores
<i>std_dev</i>	the standard deviation of best individual scores
<i>sample</i>	the number of experiments
<i>eval</i>	the maximum number of evaluations
<i>diagnosis</i>	the result of comparing performance of each GA with that of original paper's algorithm ( <b>better</b> , <b>-</b> , <b>worse</b> )†
<i>t-value</i>	the t-value of each GA's performance respect to the original paper's (if t-tests are used for the comparison)

---

†The comparison method is described in Table 6.17.

problem = Kea91-11	best_score	mean_score	std_dev	sample	eval	diagnosis	t-value
original_paper	2829.400000	2829.400000	0.000000	1	-	-	-
my experiments							
genCea/P1.Pp1000	2852.661133	2947.112305	62.122997	10	200000	-	-
genCea/P4.Pp1000	2765.061279	2940.389648	77.200691	10	200000	better	-
genCea/P10.Pp1000	2933.001221	3056.546387	81.520012	10	200000	-	-
genCea/P1.Pp200	2916.966553	3011.881103	58.604759	10	200000	-	-
genCea/P1.Pp50	2994.816406	3057.902344	32.638683	10	200000	-	-
genCea/P1.Ppbest	3028.785156	3413.997559	205.475281	10	200000	-	-
oneCea/P1.Pp1000	2816.974365	2941.817871	103.407921	10	74000	better	-
twoCea/P1.Pp1000	2834.389404	2945.520020	132.576370	10	41000	-	-
genTam/P1.Pp1000	3327.913574	3328.109375	0.619740	10	200000	-	-
genTam/P4.Pp1000	3327.913574	3328.109375	0.619740	10	200000	-	-
genTam/P10.Pp1000	3327.913574	3327.913574	0.000041	10	200000	-	-
genTam/P1.Pp200	3327.913574	3342.455322	19.662620	10	200000	-	-
genTam/P1.Pp50	3327.913574	3344.480469	21.387920	10	200000	-	-
genTam/P1.Ppbest	3327.913574	3327.913574	0.000000	10	200000	-	-
oneTam/P1.Pp1000	3327.913574	3327.913574	0.000000	10	20000	-	-
twoTam/P1.Pp1000	3327.913574	3327.913574	0.000000	10	10000	-	-
genDK/P1.Pp1000	3241.334228	3241.334228	0.000081	10	200000	-	-
genDK/P1.Ppbest	3241.334228	3273.850830	54.609757	10	200000	-	-
twoDK/P1.Pp1000	3241.334228	3241.334228	0.000081	10	8000	-	-
genTam2/P1.Pp1000	2772.280029	2946.642822	127.118462	10	200000	better	-
twoTam2/P1.Pp1000	2744.193115	3005.646973	204.446289	10	33000	better	-
genDK2/P1.Pp1000	3066.779785	3094.827148	26.400452	10	200000	-	-
twoDK2/P1.Pp1000	3100.447754	3176.693848	69.257217	10	26000	-	-
genKad/P1.Pp1000	2800.280029	3004.087158	87.055534	10	200000	better	-
genKad/P4.Pp1000	2800.280029	3018.826416	99.182755	10	200000	better	-
genKad/P10.Pp1000	2966.684082	3074.645264	58.015877	10	200000	-	-
genKad/P1.Pp200	2963.902832	3042.961182	70.183937	10	200000	-	-
genKad/P1.Pp50	2932.937256	3064.782959	71.453758	10	200000	-	-
oneKad/P1.Pp1000	3071.827393	3151.110107	70.071121	10	48000	-	-
twoKad/P1.Pp1000	2963.902832	3127.936279	95.128410	10	18000	-	-

Figure B.1: The performance of GAs for Kea91-11

problem = Kea91-11a	best_score	mean_score	std_dev	sample	eval	diagnosis	t-value
original_paper	2287.041000	2287.041000	0.000000	1	-		
my experiments							
genCea/P1.Pp1000	2232.043213	2266.870850	23.924580	10	200000	better	
genCea/P4.Pp1000	2213.655518	2277.564209	30.692774	10	200000	better	
genCea/P10.Pp1000	2277.416260	2317.588135	43.922474	10	200000	better	
genCea/P1.Pp200	2206.779053	2243.710205	38.093525	10	200000	better	
genCea/P1.Pp50	2232.043213	2251.189941	12.912111	10	200000	better	
genCea/P1.Ppbest	2180.068603	2264.203857	41.086845	10	200000	better	
oneCea/P1.Pp1000	2267.491943	2340.458252	29.198959	10	50000	better	
twoCea/P1.Pp1000	2260.478027	2329.215820	38.194420	10	30000	better	
genTam/P1.Pp1000	2460.450439	2460.450439	0.000050	10	200000	-	
genTam/P4.Pp1000	2460.450439	2471.583008	5.867328	10	200000	-	
genTam/P10.Pp1000	2460.450439	2463.233643	5.867328	10	200000	-	
genTam/P1.Pp200	2460.450439	2471.652832	5.908186	10	200000	-	
genTam/P1.Pp50	2460.450439	2470.470947	6.921518	10	200000	-	
genTam/P1.Ppbest	2460.450439	2466.086670	7.279009	10	200000	-	
oneTam/P1.Pp1000	2460.450439	2460.450439	0.000050	10	20000	-	
twoTam/P1.Pp1000	2460.450439	2460.450439	0.000050	10	13000	-	
genDK/P1.Pp1000	2758.393555	2758.393555	0.000041	10	200000	-	
genDK/P1.Ppbest	2758.393555	2758.393555	0.000041	10	200000	-	
twoDK/P1.Pp1000	2758.393555	2758.393555	0.000041	10	12000	-	
genTam2/P1.Pp1000	2303.208252	2307.812012	8.573215	10	200000	-	
twoTam2/P1.Pp1000	2303.208252	2342.958496	48.601520	10	22000	-	
genDK2/P1.Pp1000	2245.970703	2328.799561	132.111588	10	200000	better	
twoDK2/P1.Pp1000	2258.293701	2492.931152	223.174469	10	29000	better	
genKad/P1.Pp1000	2303.208252	2308.231689	8.492771	10	200000	-	
genKad/P4.Pp1000	2303.208252	2313.260986	10.714998	10	200000	-	
genKad/P10.Pp1000	2303.932373	2326.137207	11.109127	10	200000	-	
genKad/P1.Pp200	2276.579346	2307.566650	24.605682	10	200000	better	
genKad/P1.Pp50	2231.923584	2299.942871	25.222481	10	200000	better	
oneKad/P1.Pp1000	2303.208252	2329.415283	47.102593	10	38000	-	
twoKad/P1.Pp1000	2303.208252	2318.586914	15.608057	10	24000	-	

Figure B.2: The performance of GAs for Kea91-11a

problem = Kea91-16	best_score	mean_score	std_dev	sample	eval	diagnosis	t-value
original_paper	64.000000	83.500000	11.517000	10	moves=192200		
my experiments							
genCea/P1.Pp1000	106.000000	114.099998	5.971227	10	200000	worse	-23.139210
genCea/P4.Pp1000	111.000000	120.800003	4.984420	10	200000	worse	-29.036762
genCea/P10.Pp1000	115.000000	121.699997	3.128720	10	200000	worse	-31.565157
genCea/P1.Pp200	97.000000	102.500000	2.549510	10	200000	worse	-16.019922
genCea/P1.Pp50	97.000000	105.699997	4.571652	10	200000	worse	-17.502218
genCea/P1.Ppbest	98.000000	105.800003	3.881580	10	200000	worse	-17.970882
oneCea/P1.Pp1000	124.000000	134.800003	3.794733	10	60000	worse	-41.457699
twoCea/P1.Pp1000	133.000000	135.699997	0.948683	10	21000	worse	-46.753319
genTam/P1.Pp1000	64.000000	68.800003	4.131182	10	200000	better	11.751284
genTam/P4.Pp1000	64.000000	65.400002	2.988868	10	200000	better	15.028190
genTam/P10.Pp1000	64.000000	67.400002	4.623611	10	200000	better	12.672604
genTam/P1.Pp200	64.000000	69.000000	5.906682	10	200000	better	10.984949
genTam/P1.Pp50	64.000000	70.400002	6.310485	10	200000	better	9.811292
genTam/P1.Ppbest	64.000000	74.400002	6.022181	10	200000	better	6.871264
oneTam/P1.Pp1000	64.000000	64.800003	2.529822	10	32000	better	15.778020
twoTam/P1.Pp1000	64.000000	64.000000	0.000000	10	16000	better	18.170418
genDK/P1.Pp1000	64.000000	76.199997	10.643725	10	200000	better	4.903781
genDK/P1.Ppbest	64.000000	78.800003	12.795833	10	200000	better	3.014254
twoDK/P1.Pp1000	64.000000	64.000000	0.000000	10	16000	better	18.170418
genTam2/P1.Pp1000	64.000000	64.000000	0.000000	10	200000	better	18.170418
twoTam2/P1.Pp1000	64.000000	64.800003	2.529822	10	13000	better	15.778020
genDK2/P1.Pp1000	64.000000	66.400002	5.146736	10	200000	better	13.246767
twoDK2/P1.Pp1000	64.000000	66.000000	6.324555	10	12000	better	13.101521
genKad/P1.Pp1000	64.000000	67.800003	5.028806	10	200000	better	12.205501
genKad/P4.Pp1000	64.000000	67.400002	4.427189	10	200000	better	12.750423
genKad/P10.Pp1000	64.000000	68.400002	4.788876	10	200000	better	11.825100
genKad/P1.Pp200	64.000000	68.400002	5.399589	10	200000	better	11.609687
genKad/P1.Pp50	64.000000	65.199997	3.794733	10	200000	better	14.789006
oneKad/P1.Pp1000	64.000000	64.000000	0.000000	10	30000	better	18.170418
twoKad/P1.Pp1000	64.000000	65.599998	3.373096	10	11000	better	14.669128

Figure B.3: The performance of GAs for Kea91-16

problem = Kea91-20	best_score	mean_score	std_dev	sample	eval	diagnosis	t-value
original_paper	153.000000	170.750000	13.679000	10	moves=219024		
my experiments							
genCea/P1.Pp1000	181.000000	189.899994	8.748968	10	200000	worse	-12.787148
genCea/P4.Pp1000	191.000000	203.800003	8.829245	10	200000	worse	-22.029299
genCea/P10.Pp1000	192.000000	221.100006	14.278578	10	200000	worse	-30.112703
genCea/P1.Pp200	181.000000	196.699997	11.747813	10	200000	worse	-16.273890
genCea/P1.Pp50	183.000000	195.500000	10.522463	10	200000	worse	-15.909422
genCea/P1.Ppbest	198.000000	216.399994	16.077589	10	200000	worse	-26.463614
oneCea/P1.Pp1000	187.000000	203.800003	12.452577	10	84000	worse	-20.445074
twoCea/P1.Pp1000	186.000000	209.000000	18.973665	10	45000	worse	-21.167624
genTam/P1.Pp1000	170.000000	171.000000	0.666667	10	200000	-	-0.208727
genTam/P4.Pp1000	170.000000	171.600006	0.966092	10	200000	-	-0.702386
genTam/P10.Pp1000	163.000000	170.199997	3.119829	10	200000	-	0.424351
genTam/P1.Pp200	163.000000	170.399994	3.025815	10	200000	-	0.270804
genTam/P1.Pp50	163.000000	168.699997	3.772709	10	200000	-	1.551799
genTam/P1.Ppbest	163.000000	171.300003	5.313505	10	200000	-	-0.399093
oneTam/P1.Pp1000	164.000000	168.000000	2.828427	10	34000	better	2.140390
twoTam/P1.Pp1000	162.000000	167.600006	3.405877	10	19000	better	2.409926
genDK/P1.Pp1000	164.000000	172.399994	4.427189	10	200000	-	-1.226221
genDK/P1.Ppbest	166.000000	175.300003	3.683296	10	200000	worse	-3.453092
twoDK/P1.Pp1000	163.000000	165.100006	1.523884	10	20000	better	4.582315
genTam2/P1.Pp1000	162.000000	168.699997	3.128720	10	200000	-	1.581248
twoTam2/P1.Pp1000	160.000000	166.500000	4.648775	10	22000	better	3.139309
genDK2/P1.Pp1000	164.000000	171.800003	4.022161	10	200000	-	-0.789205
twoDK2/P1.Pp1000	160.000000	165.199997	3.119829	10	19000	better	4.282070
genKad/P1.Pp1000	162.000000	168.500000	3.274480	10	200000	-	1.728037
genKad/P4.Pp1000	163.000000	170.500000	2.677063	10	200000	-	0.195479
genKad/P10.Pp1000	166.000000	171.600006	3.470511	10	200000	-	-0.649077
genKad/P1.Pp200	162.000000	168.000000	4.000000	10	200000	-	2.068254
genKad/P1.Pp50	158.000000	168.000000	5.676462	10	200000	-	1.976655
oneKad/P1.Pp1000	163.000000	166.399994	3.339993	10	40000	better	3.334440
twoKad/P1.Pp1000	163.000000	166.500000	2.460804	10	18000	better	3.345336

Figure B.4: The performance of GAs for Kea91-20

problem = TL91-5	best_score	mean_score	std_dev	sample	eval	diagnosis	t-value
original_paper	246.820000	246.820000	0.000000	1	CPU=0.32sec		
my experiments							
genCea/P1.Pp1000	228.159973	228.159973	0.000003	10	200000	better	
genCea/P4.Pp1000	228.159973	228.159973	0.000003	10	200000	better	
genCea/P10.Pp1000	228.159973	228.159973	0.000003	10	200000	better	
genCea/P1.Pp200	228.159973	228.159973	0.000003	10	200000	better	
genCea/P1.Pp50	228.159973	228.159973	0.000003	10	200000	better	
genCea/P1.Ppbest	228.159973	228.159973	0.000003	10	200000	better	
oneCea/P1.Pp1000	228.159973	228.159973	0.000003	10	32000	better	
twoCea/P1.Pp1000	228.159973	228.159973	0.000003	10	17000	better	
genTam/P1.Pp1000	228.159973	228.159973	0.000003	10	200000	better	
genTam/P4.Pp1000	228.159973	228.159973	0.000003	10	200000	better	
genTam/P10.Pp1000	228.159973	228.159973	0.000003	10	200000	better	
genTam/P1.Pp200	228.159973	228.159973	0.000003	10	200000	better	
genTam/P1.Pp50	228.159973	228.159973	0.000003	10	200000	better	
genTam/P1.Ppbest	228.159973	228.159973	0.000003	10	10000	better	
oneTam/P1.Pp1000	228.159973	228.159973	0.000003	10	6000	better	
twoTam/P1.Pp1000	228.159973	228.159973	0.000003	10	3000	better	
genDK/P1.Pp1000	267.970245	267.970245	0.000004	10	200000	-	
genDK/P1.Ppbest	267.970245	267.970245	0.000004	10	66000	-	
twoDK/P1.Pp1000	267.970245	267.970245	0.000004	10	2000	-	
genTam2/P1.Pp1000	228.159973	228.159973	0.000003	10	200000	better	
twoTam2/P1.Pp1000	228.159973	228.159973	0.000003	10	3000	better	
genDK2/P1.Pp1000	228.159973	235.431549	11.166591	10	200000	better	
twoDK2/P1.Pp1000	228.159973	263.989227	12.589115	10	8000	better	
genKad/P1.Pp1000	228.159973	228.159973	0.000003	10	200000	better	
genKad/P4.Pp1000	228.159973	228.159973	0.000003	10	200000	better	
genKad/P10.Pp1000	228.159973	228.159973	0.000003	10	200000	better	
genKad/P1.Pp200	228.159973	228.159973	0.000003	10	200000	better	
genKad/P1.Pp50	228.159973	228.159973	0.000003	10	200000	better	
oneKad/P1.Pp1000	228.159973	228.159973	0.000003	10	6000	better	
twoKad/P1.Pp1000	228.159973	228.159973	0.000003	10	3000	better	

Figure B.5: The performance of GAs for TL91-5



problem = TL91-6	best_score	mean_score	std_dev	sample	eval	diagnosis	t-value
original_paper	514.000000	514.000000	0.000000	1	CPU=0.57sec		
my experiments							
genCea/P1.Pp1000	361.458984	361.458984	0.000000	10	200000	better	
genCea/P4.Pp1000	361.458984	361.458984	0.000000	10	200000	better	
genCea/P10.Pp1000	361.458984	361.458984	0.000000	10	200000	better	
genCea/P1.Pp200	361.458984	361.458984	0.000000	10	200000	better	
genCea/P1.Pp50	361.458984	361.458984	0.000000	10	200000	better	
genCea/P1.Ppbest	361.458984	385.421112	18.181938	10	200000	better	
oneCea/P1.Pp1000	361.458984	365.385437	12.416529	10	44000	better	
twoCea/P1.Pp1000	361.458984	365.385437	12.416529	10	25000	better	
genTam/P1.Pp1000	377.842407	377.842407	0.000009	10	200000	better	
genTam/P4.Pp1000	377.842407	377.842407	0.000009	10	200000	better	
genTam/P10.Pp1000	377.842407	377.842407	0.000009	10	200000	better	
genTam/P1.Pp200	377.842407	377.842407	0.000009	10	200000	better	
genTam/P1.Pp50	377.842407	377.842407	0.000009	10	200000	better	
genTam/P1.Ppbest	377.842407	377.842407	0.000009	10	200000	better	
oneTam/P1.Pp1000	377.842407	377.842407	0.000009	10	8000	better	
twoTam/P1.Pp1000	377.842407	377.842407	0.000009	10	3000	better	
genDK/P1.Pp1000	377.842407	377.842407	0.000009	10	200000	better	
genDK/P1.Ppbest	377.842407	377.842407	0.000009	10	200000	better	
twoDK/P1.Pp1000	377.842407	377.842407	0.000009	10	3000	better	
genTam2/P1.Pp1000	361.458984	361.458984	0.000000	10	200000	better	
twoTam2/P1.Pp1000	361.458984	376.204071	5.180892	10	8000	better	
genDK2/P1.Pp1000	361.458984	363.097351	5.180892	10	200000	better	
twoDK2/P1.Pp1000	361.458984	376.204071	5.180892	10	7000	better	
genKad/P1.Pp1000	361.458984	361.458984	0.000000	10	200000	better	
genKad/P4.Pp1000	361.458984	366.374023	7.913943	10	200000	better	
genKad/P10.Pp1000	361.458984	368.012360	8.460361	10	200000	better	
genKad/P1.Pp200	361.458984	369.650696	8.634820	10	200000	better	
genKad/P1.Pp50	361.458984	371.289062	8.460361	10	200000	better	
oneKad/P1.Pp1000	361.458984	376.204071	5.180892	10	10000	better	
twoKad/P1.Pp1000	361.458984	372.927399	7.913943	10	7000	better	

Figure B.6: The performance of GAs for TL91-6

problem = TL91-7	best_score	mean_score	std_dev	sample	eval	diagnosis	t-value
original_paper	559.000000	559.000000	0.000000	1	CPU=4.50sec	-	-
my experiments							
genCea/P1.Pp1000	595.895996	595.895996	0.000013	10	200000	-	-
genCea/P4.Pp1000	595.895996	606.183960	10.885983	10	200000	-	-
genCea/P10.Pp1000	595.895996	611.585632	9.007085	10	200000	-	-
genCea/P1.Pp200	595.895996	603.860901	10.391803	10	200000	-	-
genCea/P1.Pp50	595.895996	613.896484	10.047390	10	200000	-	-
genCea/P1.Ppbest	595.895996	604.381287	10.954443	10	200000	-	-
oneCea/P1.Pp1000	595.895996	623.600403	11.971008	10	76000	-	-
twoCea/P1.Pp1000	595.895996	621.795166	11.160934	10	28000	-	-
genTam/P1.Pp1000	777.573486	777.573486	0.000018	10	200000	-	-
genTam/P4.Pp1000	777.573486	777.573486	0.000018	10	200000	-	-
genTam/P10.Pp1000	777.573486	777.573486	0.000018	10	200000	-	-
genTam/P1.Pp200	777.573486	777.573486	0.000018	10	200000	-	-
genTam/P1.Pp50	777.573486	777.573486	0.000018	10	200000	-	-
genTam/P1.Ppbest	777.573486	777.573486	0.000018	10	200000	-	-
oneTam/P1.Pp1000	777.573486	777.573486	0.000018	10	10000	-	-
twoTam/P1.Pp1000	777.573486	777.573486	0.000018	10	4000	-	-
genDK/P1.Pp1000	690.411255	690.411255	0.000000	10	200000	-	-
genDK/P1.Ppbest	690.411255	747.533020	95.240135	10	22000	-	-
twoDK/P1.Pp1000	690.411255	690.411255	0.000000	10	4000	-	-
genTam2/P1.Pp1000	595.895996	646.222656	46.741425	10	200000	-	-
twoTam2/P1.Pp1000	618.769104	721.910706	61.816608	10	11000	-	-
genDK2/P1.Pp1000	595.895996	635.289246	42.626514	10	200000	-	-
twoDK2/P1.Pp1000	677.065369	687.272827	4.571360	10	8000	-	-
genKad/P1.Pp1000	595.895996	656.832275	34.291699	10	200000	-	-
genKad/P4.Pp1000	595.895996	662.478272	36.294914	10	200000	-	-
genKad/P10.Pp1000	595.895996	669.981873	39.263294	10	200000	-	-
genKad/P1.Pp200	690.411255	690.411255	0.000000	10	200000	-	-
genKad/P1.Pp50	618.769104	685.625671	38.084194	10	200000	-	-
oneKad/P1.Pp1000	595.895996	679.023865	29.534681	10	18000	-	-
twoKad/P1.Pp1000	595.895996	670.173645	39.368294	10	8000	-	-

Figure B.7: The performance of GAs for TL91-7

problem = TL91-8	best_score	mean_score	std_dev	sample	eval	diagnosis	t-value
original_paper	839.000000	839.000000	0.000000	1	CPU=12.45sec	-	-
my experiments							
genCea/P1.Pp1000	878.005859	883.760437	6.630581	10	200000	-	-
genCea/P4.Pp1000	879.434937	890.575500	12.550374	10	200000	-	-
genCea/P10.Pp1000	879.434937	910.045715	18.026203	10	200000	-	-
genCea/P1.Pp200	878.005859	891.772278	10.614856	10	200000	-	-
genCea/P1.Pp50	883.706055	911.755859	12.853746	10	200000	-	-
genCea/P1.Ppbest	879.434937	893.549560	11.715662	10	200000	-	-
oneCea/P1.Pp1000	879.434937	900.351929	23.536735	10	112000	-	-
twoCea/P1.Pp1000	879.434937	892.936951	12.115487	10	41000	-	-
genTam/P1.Pp1000	963.957092	963.957092	0.000000	10	200000	-	-
genTam/P4.Pp1000	963.957092	968.524414	14.443170	10	200000	-	-
genTam/P10.Pp1000	963.957092	963.957092	0.000000	10	200000	-	-
genTam/P1.Pp200	963.957092	973.091736	19.257559	10	200000	-	-
genTam/P1.Pp50	963.957092	995.928406	22.062306	10	200000	-	-
genTam/P1.Ppbest	963.957092	991.361023	23.585598	10	200000	-	-
oneTam/P1.Pp1000	963.957092	963.957092	0.000000	10	14000	-	-
twoTam/P1.Pp1000	963.957092	963.957092	0.000000	10	7000	-	-
genDK/P1.Pp1000	1186.526489	1186.526489	0.000000	10	200000	-	-
genDK/P1.Ppbest	1186.526489	1188.216187	1.454272	10	200000	-	-
twoDK/P1.Pp1000	1186.526489	1186.526489	0.000000	10	7000	-	-
genTam2/P1.Pp1000	920.892761	936.021912	9.717690	10	200000	-	-
twoTam2/P1.Pp1000	963.957092	963.957092	0.000000	10	6000	-	-
genDK2/P1.Pp1000	883.706055	954.587341	54.889049	10	200000	-	-
twoDK2/P1.Pp1000	883.706055	970.484375	100.118156	10	17000	-	-
genKad/P1.Pp1000	920.892761	934.568420	8.995599	10	200000	-	-
genKad/P4.Pp1000	942.889343	949.243591	6.698001	10	200000	-	-
genKad/P10.Pp1000	920.892761	955.494507	18.651298	10	200000	-	-
genKad/P1.Pp200	912.263062	937.001831	15.023054	10	200000	-	-
genKad/P1.Pp50	940.171387	947.780518	9.104264	10	200000	-	-
oneKad/P1.Pp1000	912.263062	958.787659	16.347078	10	26000	-	-
twoKad/P1.Pp1000	963.957092	963.957092	0.000000	10	6000	-	-

Figure B.8: The performance of GAs for TL91-8

problem = TL91-12	best_score	mean_score	std_dev	sample	eval	diagnosis	t-value
original_paper	3162.000000	3162.000000	0.000000	1	CPU=89.50sec	-	-
my experiments							
genCea/P1.Pp1000	3332.103272	3614.520020	122.116615	10	200000	-	-
genCea/P4.Pp1000	3283.125977	3750.754150	196.572586	10	200000	-	-
genCea/P10.Pp1000	3773.731201	4094.222412	177.127136	10	200000	-	-
genCea/P1.Pp200	3460.802490	3643.203613	97.281075	10	200000	-	-
genCea/P1.Pp50	3617.242920	3860.454346	116.487221	10	200000	-	-
genCea/P1.Ppbest	3467.347168	3719.547363	113.399506	10	200000	-	-
oneCea/P1.Pp1000	3737.242188	4198.627930	317.858337	10	102000	-	-
twoCea/P1.Pp1000	3736.922119	4267.774414	331.191986	10	48000	-	-
genTam/P1.Pp1000	3873.534912	3894.586914	66.572327	10	200000	-	-
genTam/P4.Pp1000	3873.534912	3873.534912	0.000058	10	200000	-	-
genTam/P10.Pp1000	3873.534912	3896.363770	72.191582	10	200000	-	-
genTam/P1.Pp200	3873.534912	3951.697998	109.954536	10	200000	-	-
genTam/P1.Pp50	3873.534912	4061.785889	143.405243	10	200000	-	-
genTam/P1.Ppbest	3873.534912	4015.611816	122.319786	10	200000	-	-
oneTam/P1.Pp1000	3873.534912	3873.534912	0.000058	10	28000	-	-
twoTam/P1.Pp1000	3873.534912	3873.534912	0.000058	10	12000	-	-
genDK/P1.Pp1000	4043.694580	4043.694580	0.000000	10	200000	-	-
genDK/P1.Ppbest	4043.694580	4043.694580	0.000000	10	200000	-	-
twoDK/P1.Pp1000	4043.694580	4043.694580	0.000000	10	12000	-	-
genTam2/P1.Pp1000	3652.710449	3749.451172	52.936153	10	200000	-	-
twoTam2/P1.Pp1000	3743.458984	3834.512207	62.832668	10	11000	-	-
genDK2/P1.Pp1000	3734.104248	3784.311768	47.818855	10	200000	-	-
twoDK2/P1.Pp1000	3501.493408	3779.607666	235.153183	10	26000	-	-
genKad/P1.Pp1000	3623.850342	3789.745850	95.616493	10	200000	-	-
genKad/P4.Pp1000	3648.143311	3788.478760	79.157371	10	200000	-	-
genKad/P10.Pp1000	3483.767090	3785.828369	190.024445	10	200000	-	-
genKad/P1.Pp200	3489.833740	3773.408936	127.258614	10	200000	-	-
genKad/P1.Pp50	3681.120117	3844.247314	137.852051	10	200000	-	-
oneKad/P1.Pp1000	3511.177490	3763.171387	129.534500	10	40000	-	-
twoKad/P1.Pp1000	3664.515381	3783.612793	73.797005	10	15000	-	-

Figure B.9: The performance of GAs for TL91-12

original_paper	best_score	mean_score	std_dev	sample	eval	diagnosis	t-value
problem = TL91-15	5862.000000	5862.000000	0.000000	1	CPU=379.63sec		
original_paper							
my experiments							
genCea/P1.Pp1000	8317.396484	8924.414062	278.947296	10	200000	-	
genCea/P4.Pp1000	9455.988281	9987.691406	393.367645	10	200000	-	
genCea/P10.Pp1000	9370.442383	10230.452148	561.180542	10	200000	-	
genCea/P1.Pp200	8827.780273	9279.541016	317.584381	10	200000	-	
genCea/P1.Pp50	8945.306641	9516.456055	423.593079	10	200000	-	
genCea/P1.Ppbest	8412.978516	9173.252930	1014.656738	10	200000	-	
oneCea/P1.Pp1000	9984.753906	10966.375977	740.994568	10	110000	-	
twoCea/P1.Pp1000	9089.847656	10609.231445	936.443420	10	85000	-	
genTam/P1.Pp1000	8271.699219	8400.312500	268.935669	10	200000	-	
genTam/P4.Pp1000	8271.699219	8462.156250	171.101303	10	200000	-	
genTam/P10.Pp1000	8271.699219	8320.924805	87.158043	10	200000	-	
genTam/P1.Pp200	8271.699219	8756.325195	342.857513	10	200000	-	
genTam/P1.Pp50	8271.699219	8644.351562	410.608704	10	200000	-	
genTam/P1.Ppbest	8271.699219	8712.568359	407.107117	10	200000	-	
oneTam/P1.Pp1000	8271.699219	8282.394531	17.220694	10	32000	-	
twoTam/P1.Pp1000	8271.699219	8313.614258	84.322571	10	22000	-	
genDK/P1.Pp1000	8940.226562	8946.646484	20.301872	10	200000	-	
genDK/P1.Ppbest	8855.281250	8954.502930	114.988533	10	200000	-	
twoDK/P1.Pp1000	8855.281250	8910.395508	48.101650	10	19000	-	
genTam2/P1.Pp1000	7919.864258	8279.952148	169.844299	10	200000	-	
twoTam2/P1.Pp1000	8212.912109	8276.515625	27.961998	10	20000	-	
genDK2/P1.Pp1000	8545.898438	8632.998047	81.171936	10	200000	-	
twoDK2/P1.Pp1000	8094.010742	8568.381836	278.045898	10	23000	-	
genKad/P1.Pp1000	8042.715820	8629.888672	255.327652	10	200000	-	
genKad/P4.Pp1000	7887.435059	8503.980469	293.119446	10	200000	-	
genKad/P10.Pp1000	7803.100098	8343.980469	314.858124	10	200000	-	
genKad/P1.Pp200	8107.662109	8426.512695	218.564835	10	200000	-	
genKad/P1.Pp50	7383.993164	8180.133789	418.456207	10	200000	-	
oneKad/P1.Pp1000	7864.202637	8245.561523	136.365951	10	42000	-	
twoKad/P1.Pp1000	7383.993164	8267.092773	378.901642	10	24000	-	

Figure B.10: The performance of GAs for TL91-15

problem = TL91-20	best_score	mean_score	std_dev	sample	eval	diagnosis	t-value
my experiments							
genCea/P1.Pp1000	18807.140625	21266.957031	1171.740845	10	200000		
genCea/P4.Pp1000	21176.699219	24357.820312	2234.009277	10	200000		
genCea/P10.Pp1000	23422.710938	27848.710938	2215.940918	10	200000		
genCea/P1.Pp200	17358.765625	19100.396484	1073.758545	10	200000		
genCea/P1.Pp50	18408.648438	19466.585938	848.692383	10	200000		
genCea/P1.Ppbest	17306.519531	20112.414062	2084.155273	10	200000		
oneCea/P1.Pp1000	21468.757812	26533.392578	2898.950195	10	142000		
twoCea/P1.Pp1000	22457.214844	28152.285156	3309.413574	10	61000		
genTam							
genTam/P1.Pp1000	17520.396484	17949.376953	599.628845	10	200000		
genTam/P4.Pp1000	17138.923828	17932.511719	521.343506	10	200000		
genTam/P10.Pp1000	17520.396484	17847.576172	470.604858	10	200000		
genTam/P1.Pp200	17138.923828	18011.208984	669.084778	10	200000		
genTam/P1.Pp50	17138.923828	17710.205078	593.202942	10	200000		
genTam/P1.Ppbest	17138.923828	18071.910156	755.378845	10	200000		
oneTam/P1.Pp1000	17138.923828	17579.396484	192.357529	10	34000		
twoTam/P1.Pp1000	17138.923828	17464.250000	186.537979	10	23000		
genDK							
genDK/P1.Pp1000	18621.130859	18910.921875	228.993652	10	200000		
genDK/P1.Ppbest	18621.130859	18982.785156	448.364288	10	200000		
twoDK/P1.Pp1000	18621.130859	18756.576172	221.684265	10	18000		
genTam2							
genTam2/P1.Pp1000	16983.781250	17651.339844	467.766296	10	200000		
twoTam2/P1.Pp1000	16534.554688	17088.958984	230.296829	10	36000		
genDK2							
genDK2/P1.Pp1000	17860.634766	18383.845703	282.701202	10	200000		
twoDK2/P1.Pp1000	16795.011719	17771.488281	518.328003	10	33000		
genKad							
genKad/P1.Pp1000	16983.781250	17495.763672	375.627533	10	200000		
genKad/P4.Pp1000	17246.070312	17835.750000	524.397888	10	200000		
genKad/P10.Pp1000	17704.990234	18293.269531	517.476379	10	200000		
genKad/P1.Pp200	16392.527344	17107.138672	393.399109	10	200000		
genKad/P1.Pp50	16494.166016	17284.037109	490.139587	10	200000		
oneKad/P1.Pp1000	16542.863281	17104.423828	266.851776	10	54000		
twoKad/P1.Pp1000	16569.062500	17048.462891	178.874344	10	35000		

Figure B.11: The performance of GAs for TL91-20

problem = TL91-30	best_score	mean_score	std_dev	sample	eval	diagnosis	t-value
my experiments							
genCea/P1.Pp1000	85486.148438	101773.546875	11496.067383	10	200000		
genCea/P4.Pp1000	92526.781250	116348.046875	10629.147461	10	200000		
genCea/P10.Pp1000	116233.914062	130610.359375	7200.506348	10	200000		
genCea/P1.Pp200	51678.230469	59881.246094	6755.524902	10	200000		
genCea/P1.Pp50	54466.183594	58339.425781	4233.992188	10	200000		
genCea/P1.Ppbest	55441.156250	59890.875000	3078.061279	10	200000		
oneCea/P1.Pp1000	84664.695312	121340.156250	16744.035156	10	200000		
twoCea/P1.Pp1000	82052.062500	126090.656250	23802.708984	10	100000		
genTam/P1.Pp1000	53073.984375	55368.816406	1858.915894	10	200000		
genTam/P4.Pp1000	54157.132812	55923.730469	1597.123047	10	200000		
genTam/P10.Pp1000	53981.843750	56721.125000	2239.969482	10	200000		
genTam/P1.Pp200	52801.984375	54348.695312	1321.548340	10	200000		
genTam/P1.Pp50	53949.054688	55878.968750	1975.841675	10	200000		
genTam/P1.Ppbest	54806.390625	57557.792969	1625.220093	10	200000		
oneTam/P1.Pp1000	52750.859375	53366.054688	749.843384	10	200000		
twoTam/P1.Pp1000	52546.523438	53396.937500	1266.951904	10	100000		
genDK/P1.Pp1000	48162.488281	49161.257812	858.077393	10	200000		
genDK/P1.Ppbest	48199.203125	50983.972656	1795.424927	10	200000		
twoDK/P1.Pp1000	46932.183594	47944.675781	814.950623	10	32000		
genTam2/P1.Pp1000	51717.367188	55610.785156	2388.671143	10	200000		
twoTam2/P1.Pp1000	44828.582031	47898.023438	2028.776001	10	89000		
genDK2/P1.Pp1000	49215.300781	50345.437500	844.350281	10	200000		
twoDK2/P1.Pp1000	44366.894531	46025.800781	1273.025757	10	38000		
genKad/P1.Pp1000	49467.511719	50300.664062	698.844788	10	200000		
genKad/P4.Pp1000	49696.132812	51981.894531	2201.885010	10	200000		
genKad/P10.Pp1000	51798.945312	55603.007812	2365.471436	10	200000		
genKad/P1.Pp200	46256.882812	49061.878906	1120.788086	10	200000		
genKad/P1.Pp50	50129.800781	52654.902344	1982.492432	10	200000		
oneKad/P1.Pp1000	41095.054688	45828.257812	1859.938232	10	100000		
twoKad/P1.Pp1000	42814.386719	45472.437500	1533.247070	10	44000		

Figure B.12: The performance of GAs for TL91-30

problem = Tam92-20a	best_score	mean_score	std_dev	sample	eval	diagnosis	t-value
original_paper	23544.00000	23544.00000	0.00000	1	trans=1596		
my experiments							
genCea/P1.Pp1000	24213.253906	25069.130859	349.714294	10	200000	-	
genCea/P4.Pp1000	24711.658203	25126.824219	350.585144	10	200000	-	
genCea/P10.Pp1000	25058.859375	25420.380859	279.253387	10	200000	-	
genCea/P1.Pp200	22660.625000	24175.531516	843.365418	10	200000	better	
genCea/P1.Pp50	21965.003906	22502.691406	328.097778	10	200000	better	
genCea/P1.Ppbest	21262.339844	23999.666016	1197.599243	10	200000	better	
oneCea/P1.Pp1000	24366.478516	25079.648438	584.135315	10	132000	-	
twoCea/P1.Pp1000	24578.064453	25124.675781	395.743072	10	52000	-	
genTam/P1.Pp1000	21296.617188	21532.310547	236.550385	10	200000	better	
genTam/P4.Pp1000	21030.283203	21446.847656	320.492828	10	200000	better	
genTam/P10.Pp1000	21296.617188	21656.468750	247.886078	10	200000	better	
genTam/P1.Pp200	21175.531250	21434.707031	254.597977	10	200000	better	
genTam/P1.Pp50	21280.443359	21514.419922	186.627640	10	200000	better	
genTam/P1.Ppbest	21296.617188	21608.167969	197.372391	10	28000	better	
oneTam/P1.Pp1000	21030.283203	21387.117188	196.402847	10	50000	better	
twoTam/P1.Pp1000	21230.208984	21303.113281	97.217705	10	18000	better	
genDK/P1.Pp1000	21314.193359	21451.318359	114.821297	10	200000	better	
genDK/P1.Ppbest	21769.216797	22070.160156	207.149948	10	86430	better	
twoDK/P1.Pp1000	20962.078125	21286.972656	238.482422	10	19000	better	
genTam2/P1.Pp1000	20543.183594	21128.865234	347.121429	10	200000	better	
twoTam2/P1.Pp1000	20774.347656	21011.150391	177.241730	10	30000	better	
genDK2/P1.Pp1000	20677.435547	21100.783203	297.608185	10	200000	better	
twoDK2/P1.Pp1000	20687.832031	21152.664062	276.442688	10	26000	better	
genKad/P1.Pp1000	20237.644531	21083.195312	348.583435	10	200000	better	
genKad/P4.Pp1000	21232.371094	21582.121094	236.352676	10	200000	better	
genKad/P10.Pp1000	21030.685547	21557.203125	280.838257	10	200000	better	
genKad/P1.Pp200	20835.195312	21349.921875	250.928680	10	200000	better	
genKad/P1.Pp50	20618.792969	21219.394531	410.436127	10	200000	better	
oneKad/P1.Pp1000	20295.378906	21056.861328	377.643860	10	76000	better	
twoKad/P1.Pp1000	20246.615234	20894.958984	416.154571	10	41000	better	

Figure B.13: The performance of GAs for Tam92-20a (max. evaluation no. = 20000)



problem = Tam92-20a	best_score	mean_score	std_dev	sample	eval	diagnosis	t-value
original_paper	23544.000000	23544.000000	0.000000	1	trans=1596		
my experiments							
genCea/P1.Pp1000	31855.623047	33661.902344	896.988159	10	2000	-	
genCea/P4.Pp1000	32736.091797	35141.250000	1033.993652	10	2000	-	
genCea/P10.Pp1000	32125.931641	36526.722656	2258.483643	10	2000	-	
genCea/P1.Pp200	29927.001953	31779.349609	1279.734863	10	2000	-	
genCea/P1.Pp50	29478.482422	32777.050781	1625.690552	10	2000	-	
genCea/P1.Ppbest	28505.789062	30621.185547	827.815308	10	2000	-	
oneCea/P1.Pp1000	31577.187500	32849.199219	764.832947	10	2000	-	
twoCea/P1.Pp1000	29225.257812	30603.628906	717.476562	10	2000	-	
genTam/P1.Pp1000	23124.921875	23620.154297	283.789825	10	2000	better	
genTam/P4.Pp1000	23561.730469	24464.437500	402.604645	10	2000	-	
genTam/P10.Pp1000	23531.462891	24641.021484	527.763733	10	2000	better	
genTam/P1.Pp200	22717.605469	23737.552734	551.737060	10	2000	better	
genTam/P1.Pp50	22592.845703	23294.076172	444.499023	10	2000	better	
genTam/P1.Ppbest	21457.164062	22032.115234	297.993805	10	2000	better	
oneTam/P1.Pp1000	23101.990234	23399.445312	219.283066	10	2000	better	
twoTam/P1.Pp1000	22620.990234	22941.343750	207.681000	10	2000	better	
genDK/P1.Pp1000	23163.970703	23685.019531	386.171936	10	2000	better	
genDK/P1.Ppbest	21769.216797	22194.820312	388.910553	10	2010	better	
twoDK/P1.Pp1000	22576.789062	23003.312500	297.619721	10	2000	better	
genTam2/P1.Pp1000	22866.203125	23541.681641	421.316010	10	2000	better	
twoTam2/P1.Pp1000	22530.523438	22822.625000	238.947388	10	2000	better	
genDK2/P1.Pp1000	23231.578125	23672.544922	248.678238	10	2000	better	
twoDK2/P1.Pp1000	22336.638672	22819.675781	292.648712	10	2000	better	
genKad/P1.Pp1000	23453.451172	23923.140625	367.561249	10	2000	better	
genKad/P4.Pp1000	23798.248047	24061.525391	204.471863	10	2000	-	
genKad/P10.Pp1000	23969.767578	24686.113281	519.736450	10	2000	-	
genKad/P1.Pp200	23798.248047	24158.630859	246.434708	10	2000	-	
genKad/P1.Pp50	22938.492188	23872.761719	445.877991	10	2000	better	
oneKad/P1.Pp1000	22935.066406	23413.669922	267.260376	10	2000	better	
twoKad/P1.Pp1000	22385.367188	22888.251953	275.551941	10	2000	better	

Figure B.14: The performance of GAs for Tam92-20a (max. evaluation no. = 2000)

problem = Tam92-30a	best_score	mean_score	std_dev	sample	eval	diagnosis	t-value
original_paper	45044.000000	45044.000000	0.000000	1	trans=3712		
my experiments							
genCea/P1.Pp1000	51158.300781	52672.199219	818.467651	10	200000	-	
genCea/P4.Pp1000	52820.800781	54657.953125	1182.705444	10	200000	-	
genCea/P10.Pp1000	54448.503906	56555.550781	1241.639893	10	200000	-	
genCea/P1.Pp200	47106.113281	49051.128906	1546.246582	10	200000	-	
genCea/P1.Pp50	47897.507812	50463.722656	3210.273682	10	200000	-	
genCea/P1.Ppbest	48646.285156	52795.445312	2203.371094	10	200000	-	
oneCea/P1.Pp1000	51276.636719	54253.718750	2566.256103	10	140000	-	
twoCea/P1.Pp1000	52008.777344	53851.984375	2111.480713	10	100000	-	
genTam/P1.Pp1000	48718.304688	49162.656250	390.288422	10	200000	-	
genTam/P4.Pp1000	49221.429688	50032.550781	475.434631	10	200000	-	
genTam/P10.Pp1000	49006.441406	49927.207031	674.580139	10	200000	-	
genTam/P1.Pp200	48706.585938	49312.136719	414.930969	10	200000	-	
genTam/P1.Pp50	48400.222656	49467.976562	703.621399	10	200000	-	
genTam/P1.Ppbest	48653.011719	49088.195312	419.486145	10	200000	-	
oneTam/P1.Pp1000	48220.554688	48907.714844	388.841003	10	200000	-	
twoTam/P1.Pp1000	47963.789062	48432.757812	332.427612	10	100000	-	
genDK/P1.Pp1000	45233.625000	45866.410156	453.864044	10	200000	-	
genDK/P1.Ppbest	44953.539062	45894.843750	777.329346	10	200000	better	
twoDK/P1.Pp1000	44868.316406	45370.863281	474.107269	10	100000	better	
genTam2/P1.Pp1000	43654.707031	45884.941406	1334.490845	10	200000	better	
twoTam2/P1.Pp1000	44261.878906	45101.398438	700.840759	10	60000	better	
genDK2/P1.Pp1000	45240.769531	45802.429688	540.653992	10	200000	-	
twoDK2/P1.Pp1000	43265.125000	44629.992188	736.882935	10	46000	better	
genKad/P1.Pp1000	45387.050781	45853.375000	362.973755	10	200000	-	
genKad/P4.Pp1000	44747.617188	45999.949219	571.162659	10	200000	better	
genKad/P10.Pp1000	46347.281250	47034.101562	582.116638	10	200000	-	
genKad/P1.Pp200	44491.707031	45434.558594	532.284668	10	200000	better	
genKad/P1.Pp50	45788.089844	46407.089844	523.966858	10	200000	-	
oneKad/P1.Pp1000	43460.730469	44380.507812	528.305725	10	86000	better	
twoKad/P1.Pp1000	43155.996094	44436.238281	959.974670	10	55000	better	

Figure B.15: The performance of GAs for Tam92-30a (max. evaluation no. = 20000)

problem = Tam92-30a	best_score	mean_score	std_dev	sample	eval	diagnosis	t-value
original_paper	45044.000000	45044.000000	0.000000	1	trans=3712		
my experiments							
genCea/P1.Pp1000	73539.320312	77450.554688	1684.140137	10	4000	-	
genCea/P4.Pp1000	76728.679688	79448.156250	2262.581055	10	4000	-	
genCea/P10.Pp1000	79412.804688	82203.656250	2065.252686	10	4000	-	
genCea/P1.Pp200	67955.617188	72453.609375	2663.597900	10	4000	-	
genCea/P1.Pp50	65377.585938	69759.148438	3002.537109	10	4000	-	
genCea/P1.Ppbest	60923.597656	63899.664062	1915.217285	10	4000	-	
oneCea/P1.Pp1000	70294.156250	71664.593750	971.190613	10	4000	-	
twoCea/P1.Pp1000	63642.039062	65682.804688	1591.772217	10	4000	-	
genTam/P1.Pp1000	53632.164062	55036.347656	700.473633	10	4000	-	
genTam/P4.Pp1000	53564.601562	5437.984375	938.200806	10	4000	-	
genTam/P10.Pp1000	54581.175781	5543.644531	735.885071	10	4000	-	
genTam/P1.Pp200	53564.835938	54507.316406	644.056702	10	4000	-	
genTam/P1.Pp50	50869.488281	52731.050781	1182.785278	10	4000	-	
genTam/P1.Ppbest	49005.667969	50154.984375	800.882446	10	4000	-	
oneTam/P1.Pp1000	51276.179688	52603.542969	643.901916	10	4000	-	
twoTam/P1.Pp1000	49414.230469	51393.363281	968.793213	10	4000	-	
genDK/P1.Pp1000	50759.863281	51936.148438	756.871033	10	4000	-	
genDK/P1.Ppbest	45890.761719	47433.605469	748.406799	10	4000	-	
twoDK/P1.Pp1000	47256.804688	48483.460938	628.097778	10	4000	-	
genTam2/P1.Pp1000	52968.859375	54520.914062	1071.784424	10	4000	-	
twoTam2/P1.Pp1000	50765.515625	51360.847656	323.580963	10	4000	-	
genDK2/P1.Pp1000	50649.066406	51920.917969	704.008057	10	4000	-	
twoDK2/P1.Pp1000	47783.054688	48714.242188	706.843933	10	4000	-	
genKad/P1.Pp1000	49847.644531	51680.027344	1241.504028	10	4000	-	
genKad/P4.Pp1000	51417.667969	53217.421875	887.877258	10	4000	-	
genKad/P10.Pp1000	53326.164062	54535.304688	650.998047	10	4000	-	
genKad/P1.Pp200	48966.816406	51900.515625	1235.278564	10	4000	-	
genKad/P1.Pp50	47408.484375	50369.605469	1604.940552	10	4000	-	
oneKad/P1.Pp1000	49070.566406	50837.773438	907.913635	10	4000	-	
twoKad/P1.Pp1000	48153.984375	49015.257812	626.425232	10	4000	-	

Figure B.16: The performance of GAs for Tam92-30a (max. evaluation no. = 4000)

problem = VCea91-10	best_score	mean_score	std_dev	sample	eval CPU=847sec	diagnosis	t-value
original_paper	24445.000000	24445.000000	0.000000	1			
my experiments							
genCea/P1.Pp1000	21964.396484	24440.667969	1673.259277	10	200000	better	
genCea/P4.Pp1000	24404.576172	26145.173828	1162.896362	10	200000	better	
genCea/P10.Pp1000	24937.363281	27898.125000	2129.160400	10	200000	-	
genCea/P1.Pp200	22358.863281	24774.328125	1814.364258	10	200000	better	
genCea/P1.Pp50	23082.482422	26614.316406	1887.264648	10	200000	better	
genCea/P1.Ppbest	20385.244141	22575.462891	1396.756836	10	200000	better	
oneCea/P1.Pp1000	21601.291016	22144.529297	427.987000	10	86000	better	
twoCea/P1.Pp1000	19946.144531	22902.320312	1429.428833	10	53000	better	
genTam/P1.Pp1000	22025.931641	22074.931641	34.207214	10	200000	better	
genTam/P4.Pp1000	22025.931641	22047.650391	34.970451	10	200000	better	
genTam/P10.Pp1000	22025.931641	22025.931641	0.000000	10	200000	better	
genTam/P1.Pp200	22025.931641	22181.244141	168.558777	10	200000	better	
genTam/P1.Pp50	22025.931641	22193.767578	189.191773	10	200000	better	
genTam/P1.Ppbest	22025.931641	22129.966797	165.923263	10	200000	better	
oneTam/P1.Pp1000	22025.931641	22025.931641	0.000000	10	18000	better	
twoTam/P1.Pp1000	22025.931641	22025.931641	0.000000	10	11000	better	
genDK/P1.Pp1000	23034.728516	23107.029297	228.634598	10	200000	better	
genDK/P1.Ppbest	23034.728516	23067.923828	104.971382	10	200000	better	
twoDK/P1.Pp1000	23034.728516	23034.728516	0.000000	10	8000	better	
genTam2/P1.Pp1000	20601.035156	21622.613281	539.079285	10	200000	better	
twoTam2/P1.Pp1000	21716.378906	22002.132812	102.956802	10	11000	better	
genDK2/P1.Pp1000	20671.429688	21506.328125	390.307983	10	200000	better	
twoDK2/P1.Pp1000	21125.765625	22094.814453	728.395264	10	15000	better	
genKad/P1.Pp1000	20546.755859	21538.619141	607.798401	10	200000	better	
genKad/P4.Pp1000	20546.755859	21570.591797	485.349091	10	200000	better	
genKad/P10.Pp1000	20853.019531	21470.673828	447.050690	10	200000	better	
genKad/P1.Pp200	20601.035156	21550.281250	619.727295	10	200000	better	
genKad/P1.Pp50	21643.208984	21843.056641	196.747330	10	200000	better	
oneKad/P1.Pp1000	20601.035156	21883.441406	450.591797	10	42000	better	
twoKad/P1.Pp1000	21412.503906	21933.632812	207.344818	10	11000	better	

Figure B.17: The performance of GAs for VCea91-10

# Appendix C

## The Results of Algorithm Comparison

This appendix shows the state of convergence of each GA. The name of each GA is denoted as follows.

*rrraaa/fff/Pggg.Ppppp*

where *rrr* = reproduction method (gen, one, two)

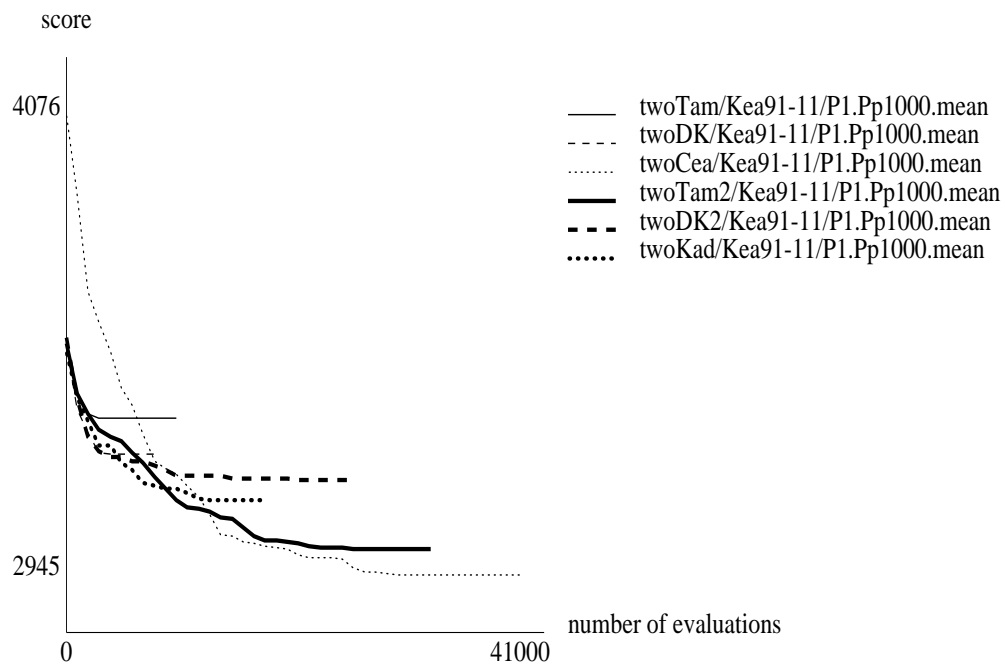
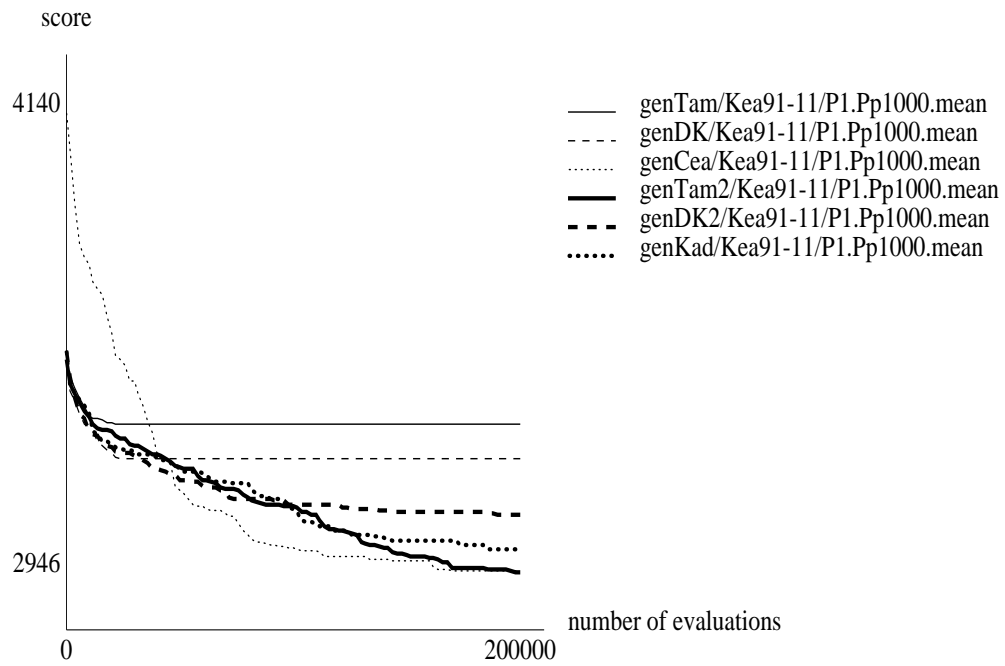
*aaa* = algorithm (Cea, Tam, DK, Tam2, DK2, Kad)

*fff* = the name of FLP (Kea91-11, TL91-5, etc.)

*ggg* = the number of populations (1, 4, 10)

*ppp* = population size  $\times$  the number of populations (50, 200, 1000)

The horizontal axis indicates the number of evaluations, whereas the vertical axis indicates the mean of the best individual scores. Here, smaller score is better.



**Figure C.1.** A comparison of each algorithm in Kea91-11

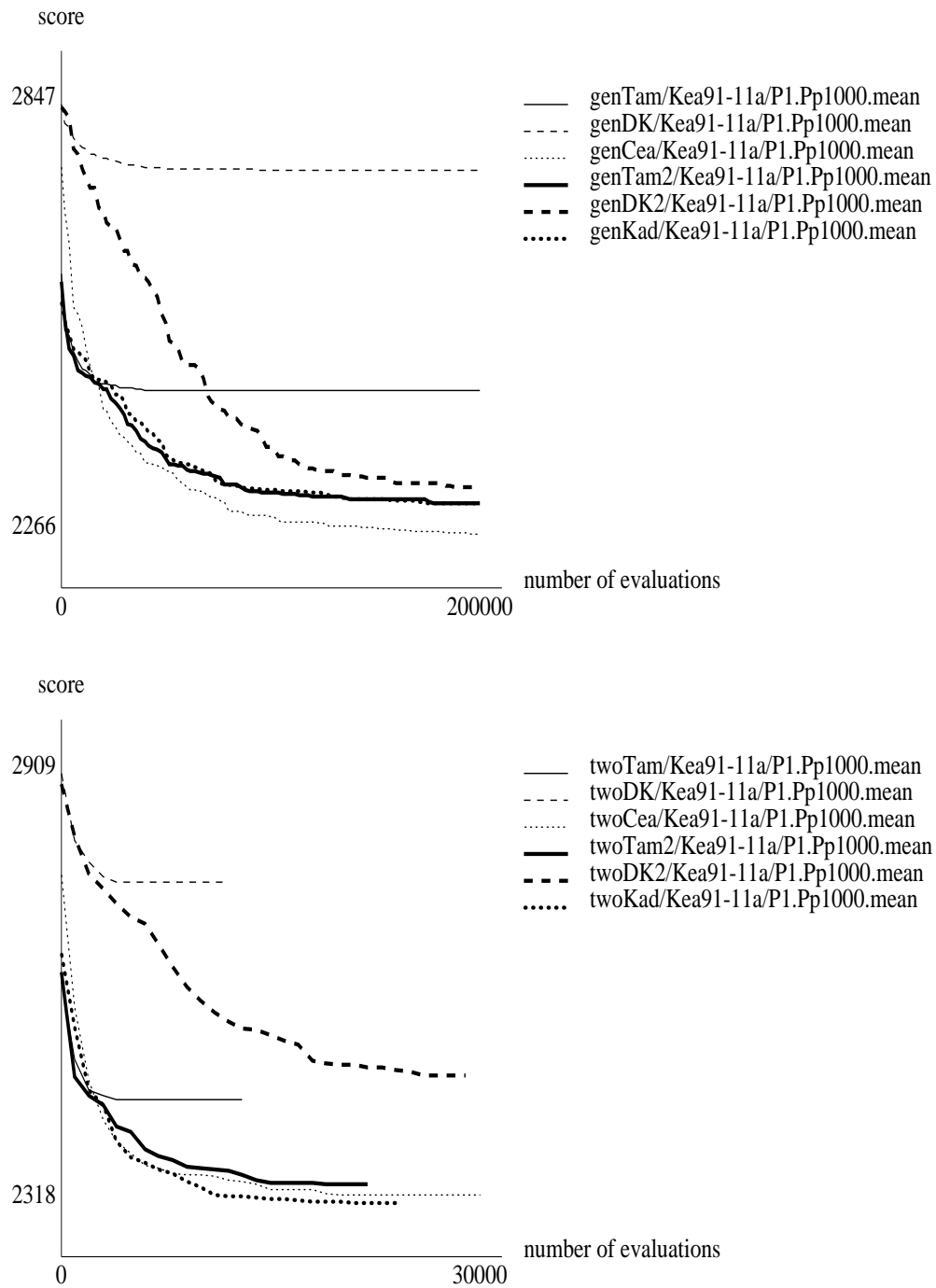
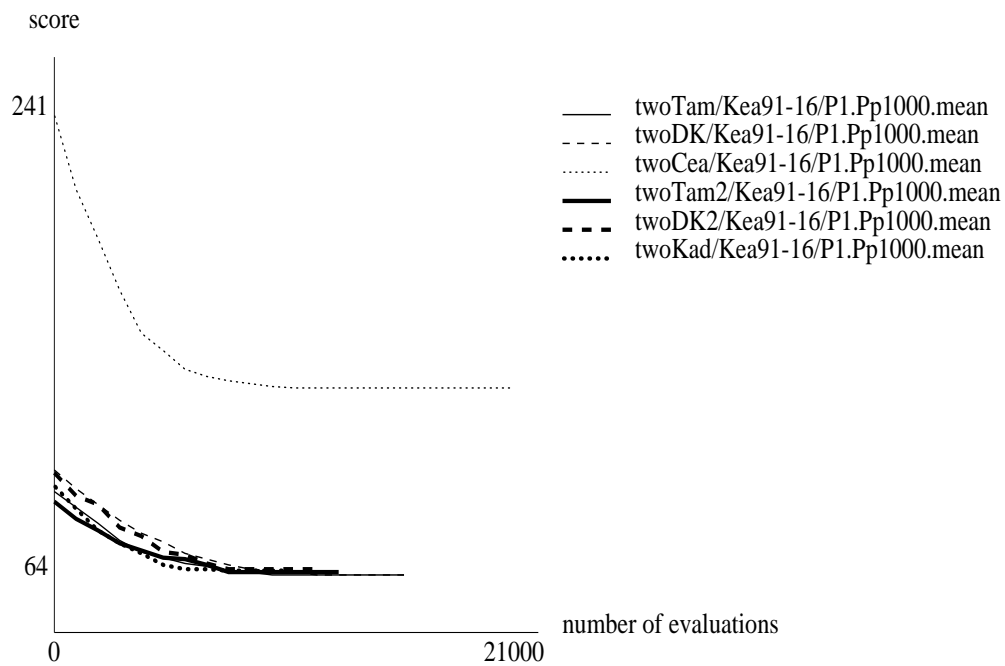
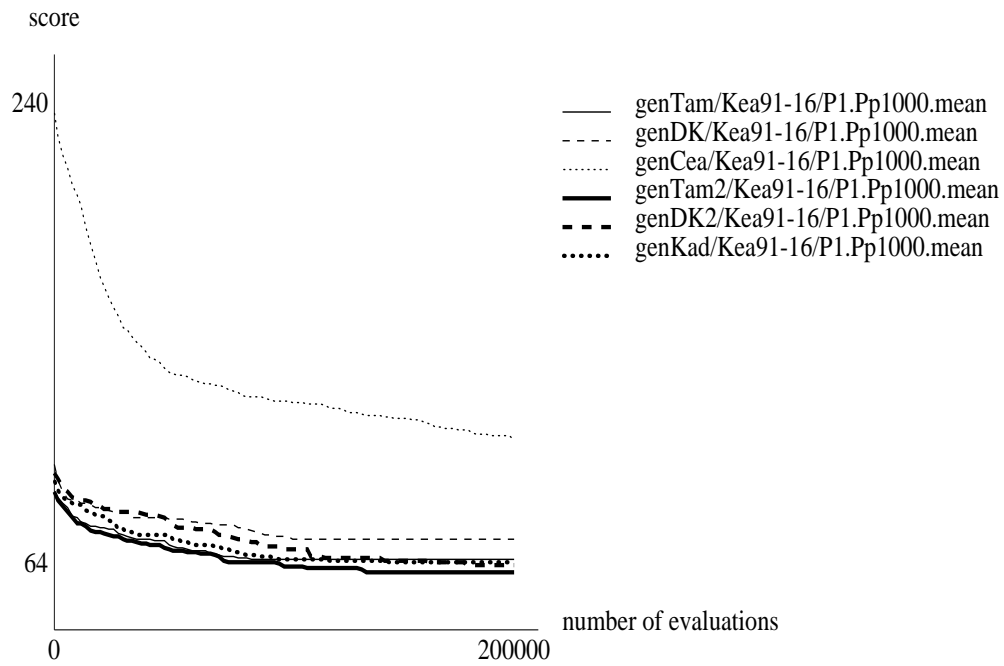
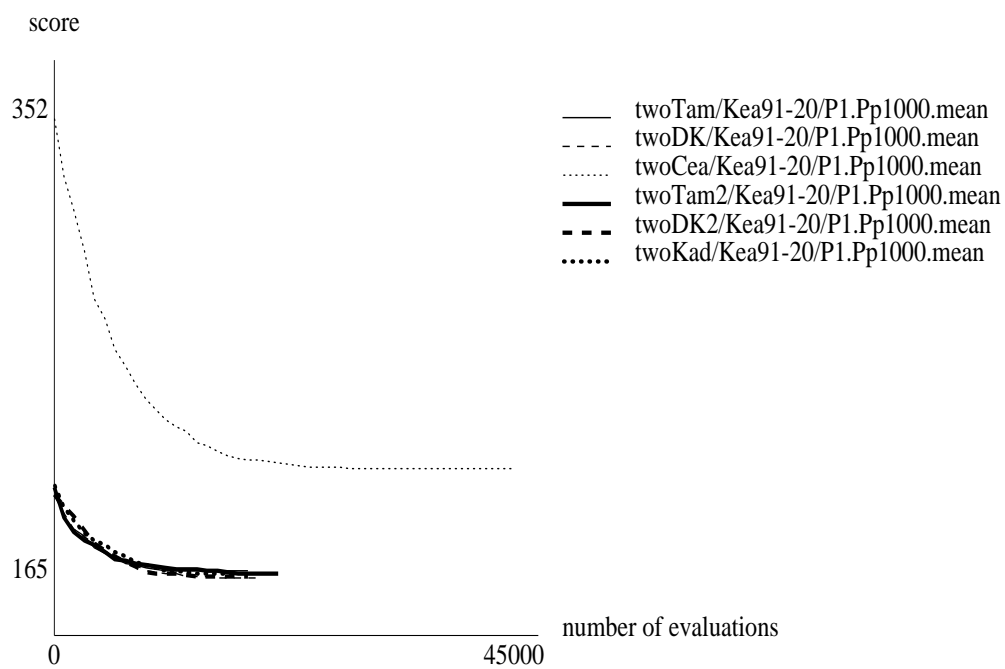
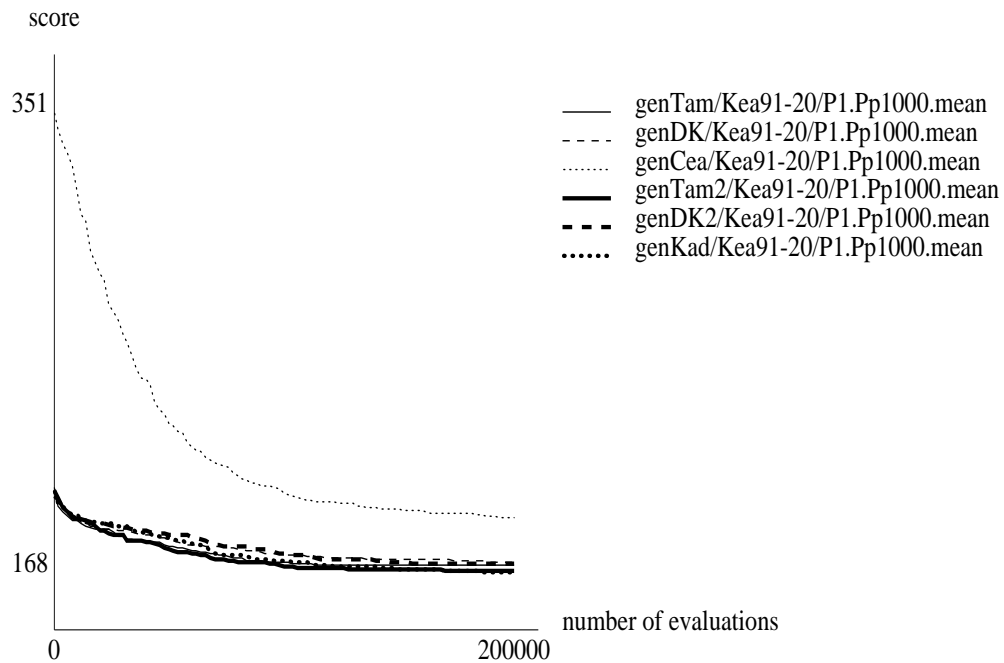


Figure C.2. A comparison of each algorithm in Kea91-11a

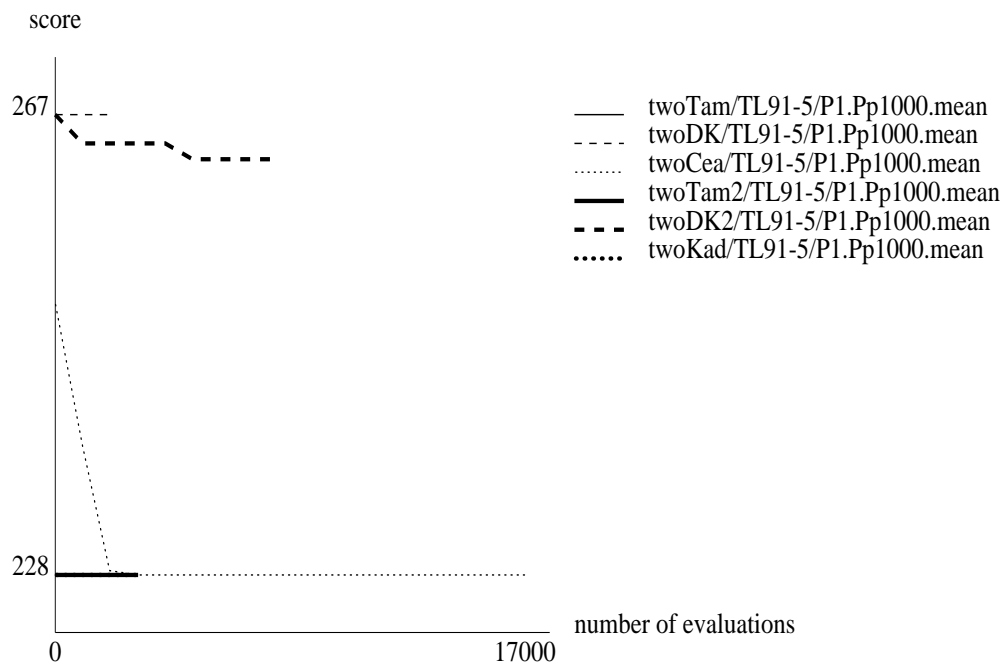
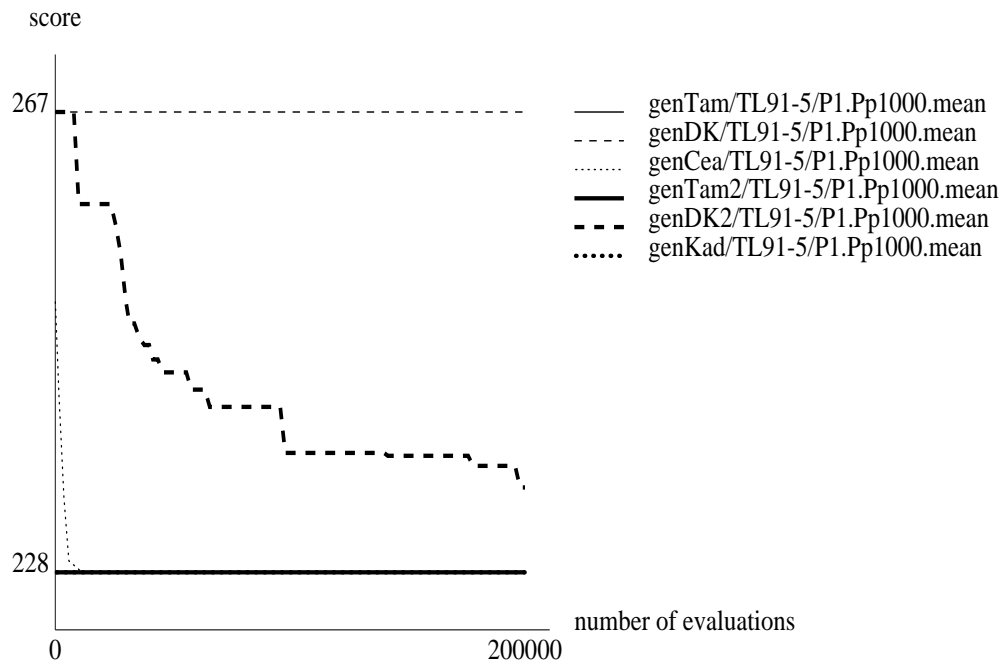


**Figure C.3.** A comparison of each algorithm in Kea91-16

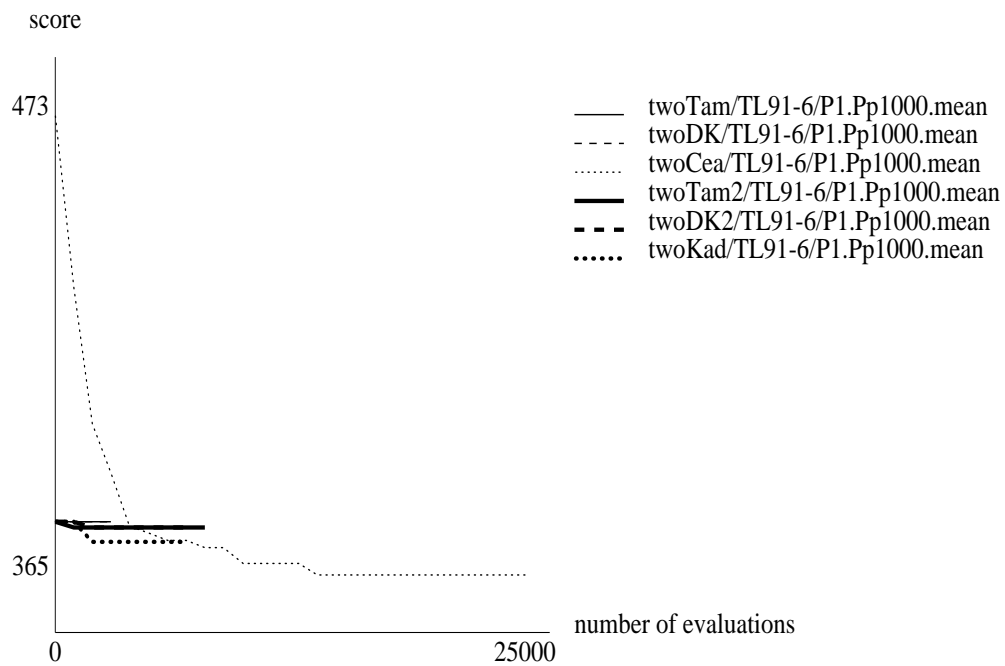
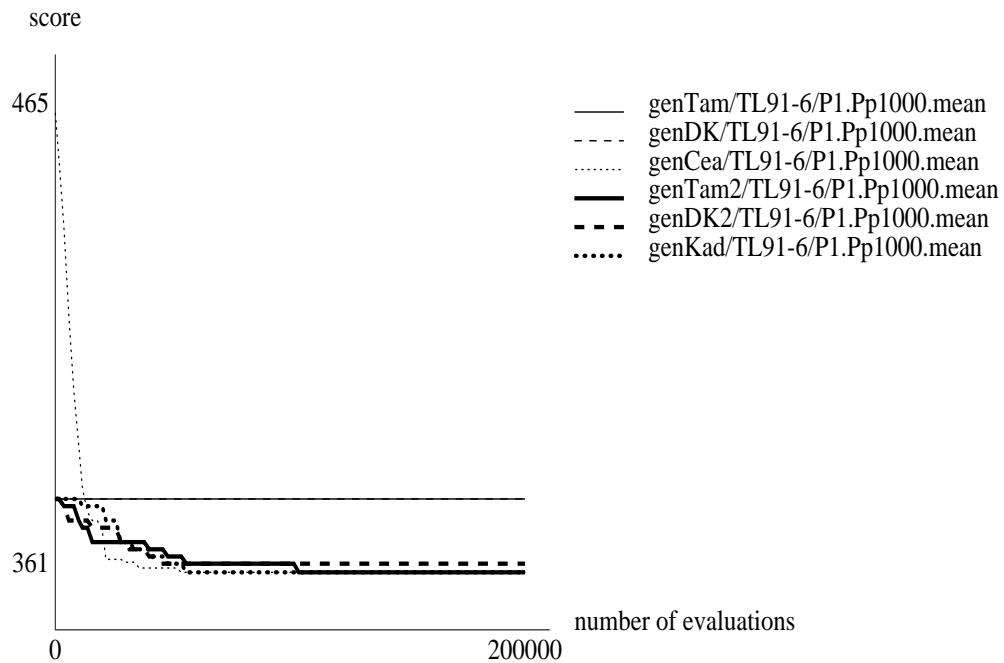




**Figure C.4.** A comparison of each algorithm in Kea91-20



**Figure C.5.** A comparison of each algorithm in TL91-5



**Figure C.6.** A comparison of each algorithm in TL91-6

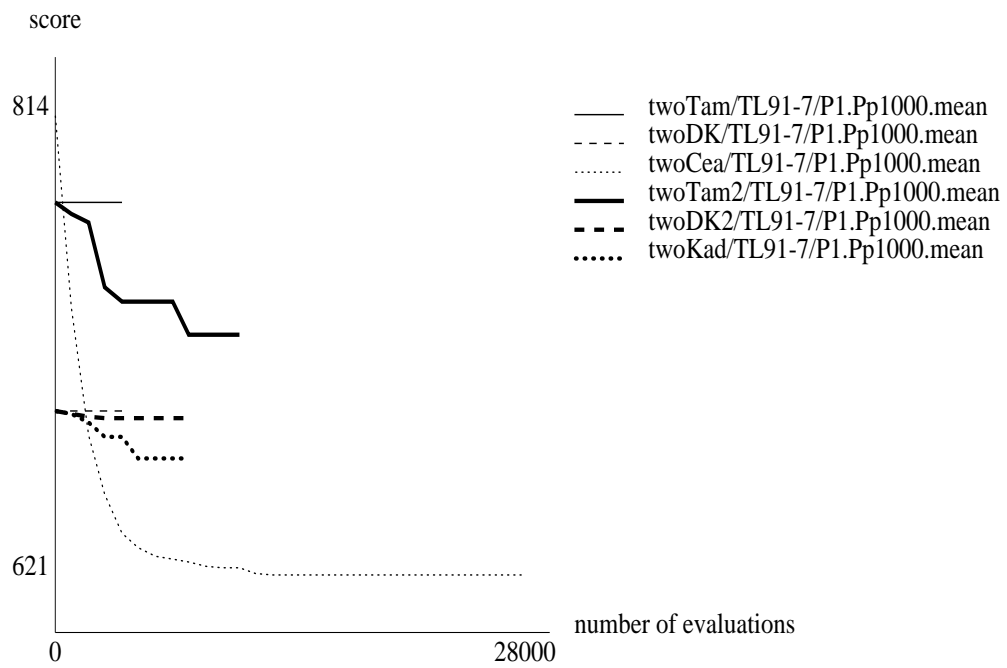
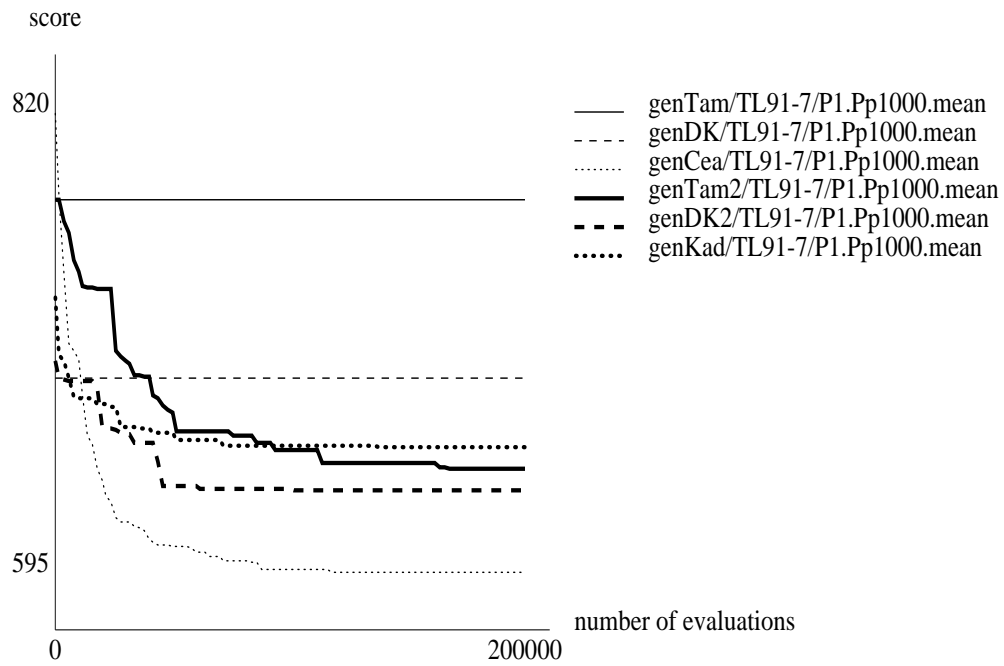
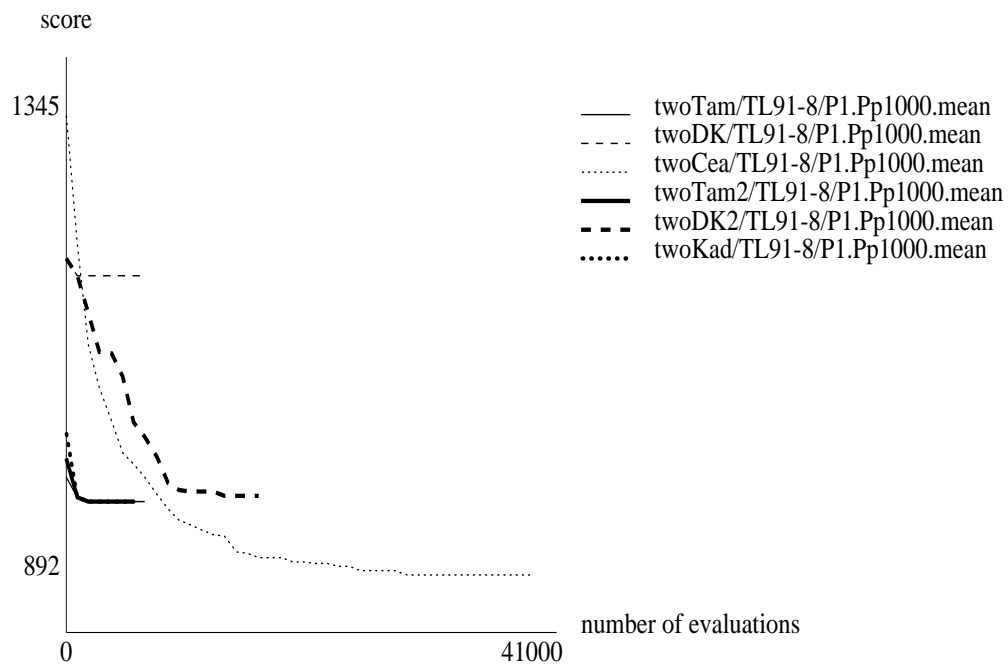
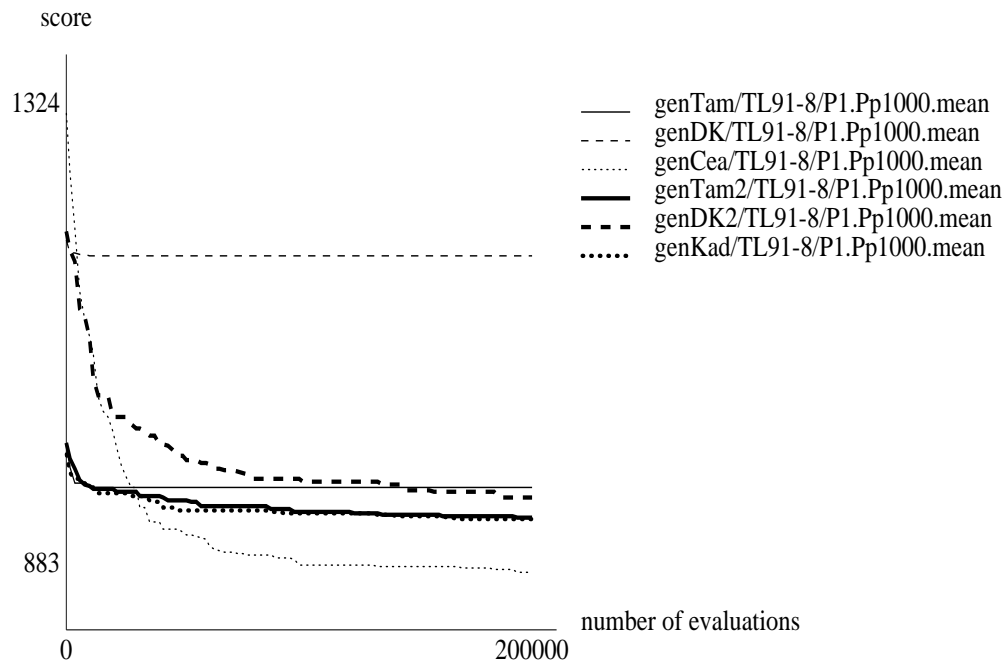
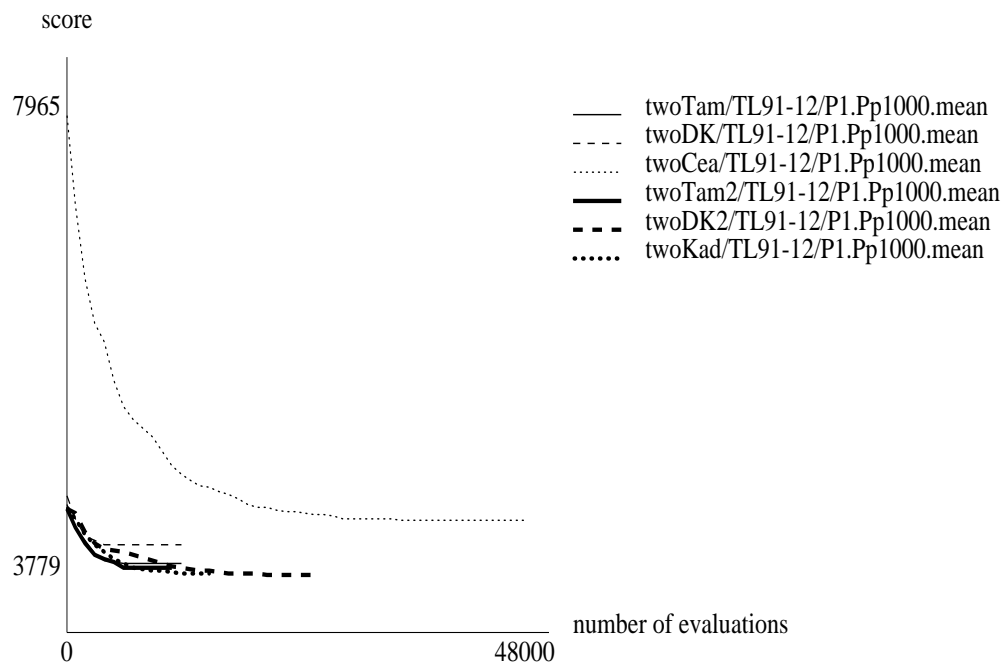
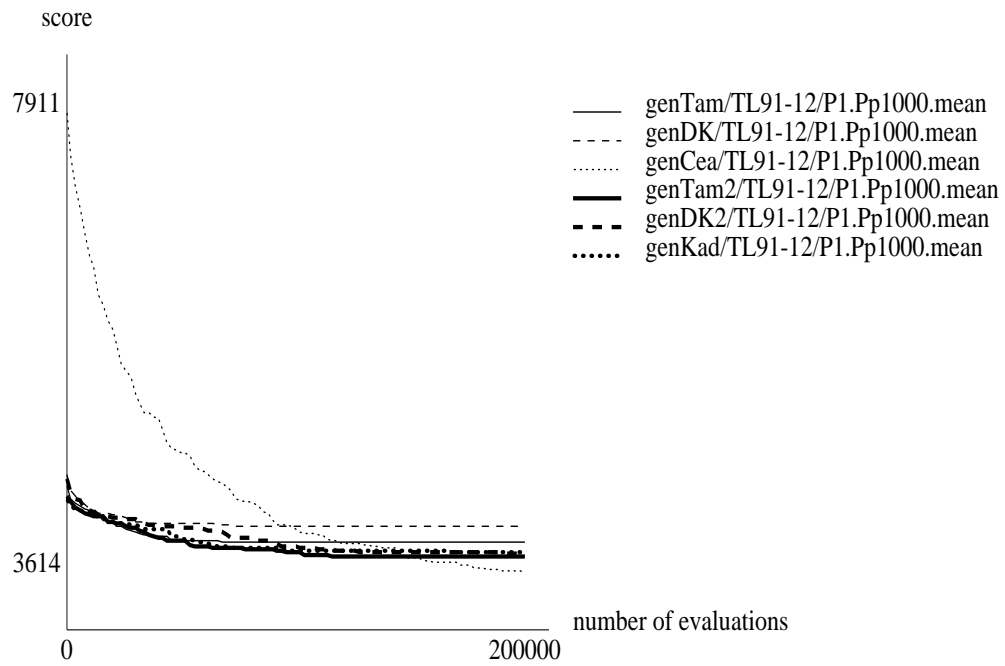


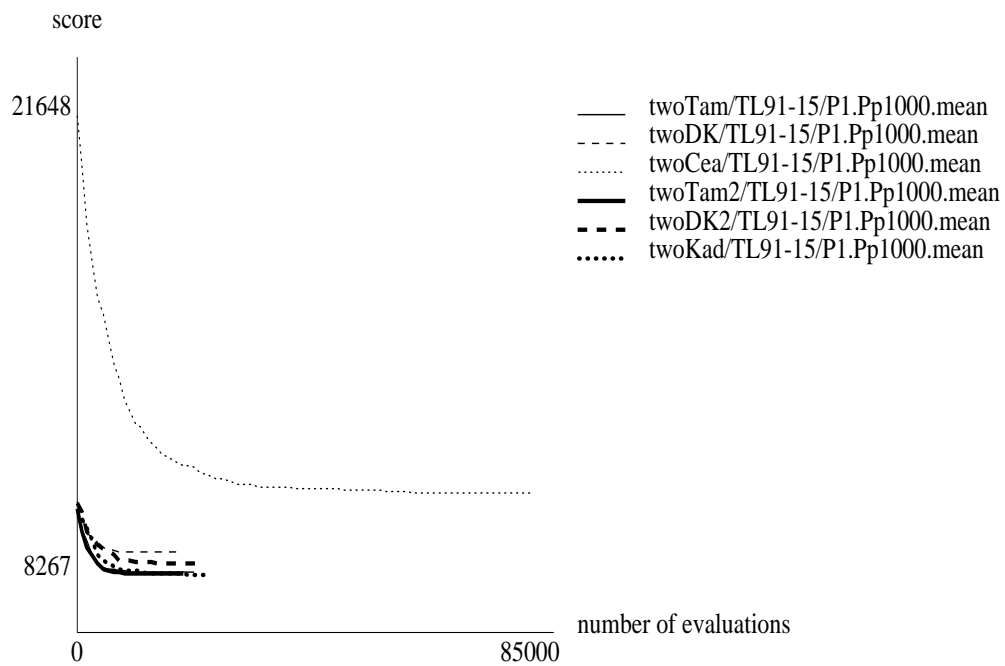
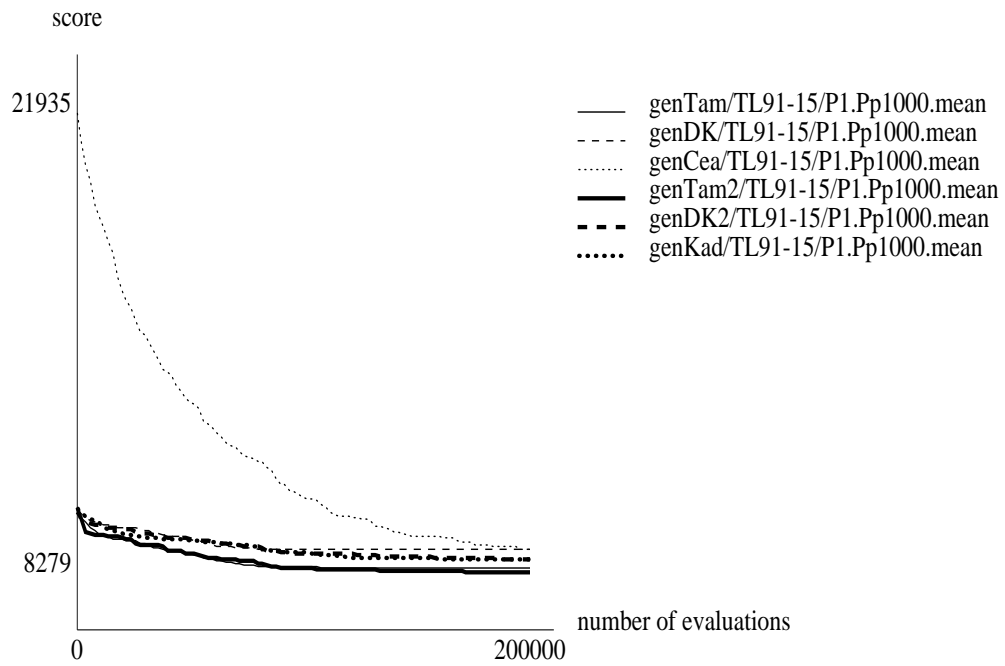
Figure C.7. A comparison of each algorithm in TL91-7



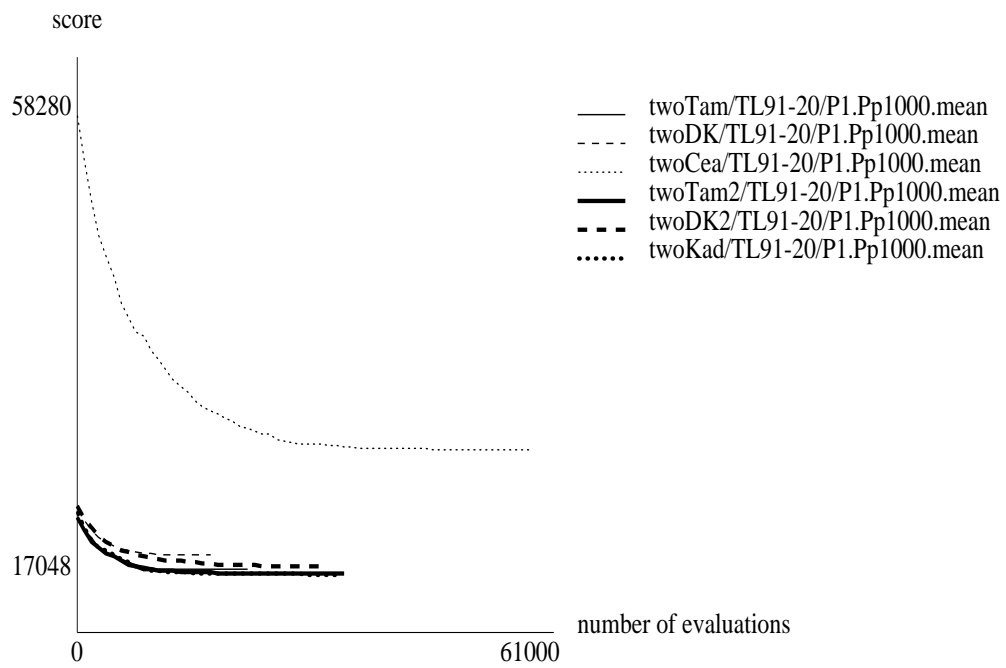
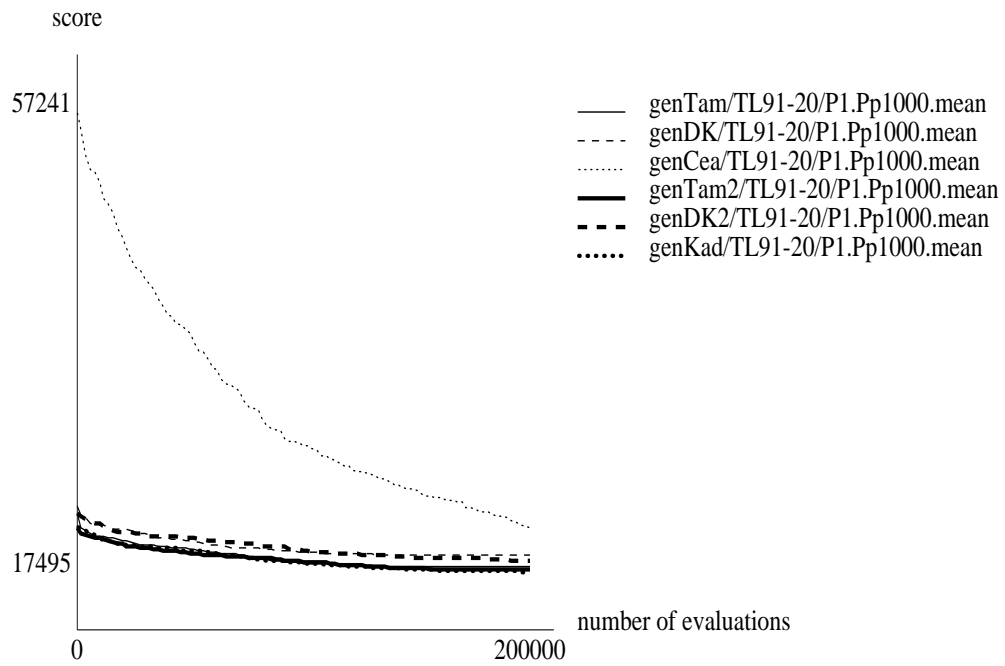
**Figure C.8.** A comparison of each algorithm in TL91-8



**Figure C.9.** A comparison of each algorithm in TL91-12

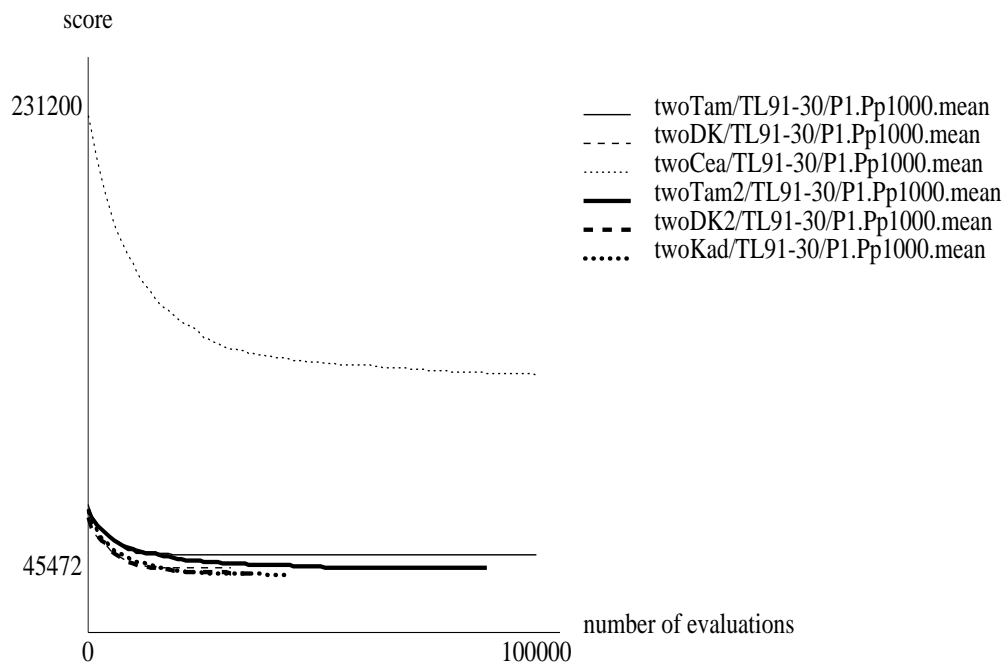
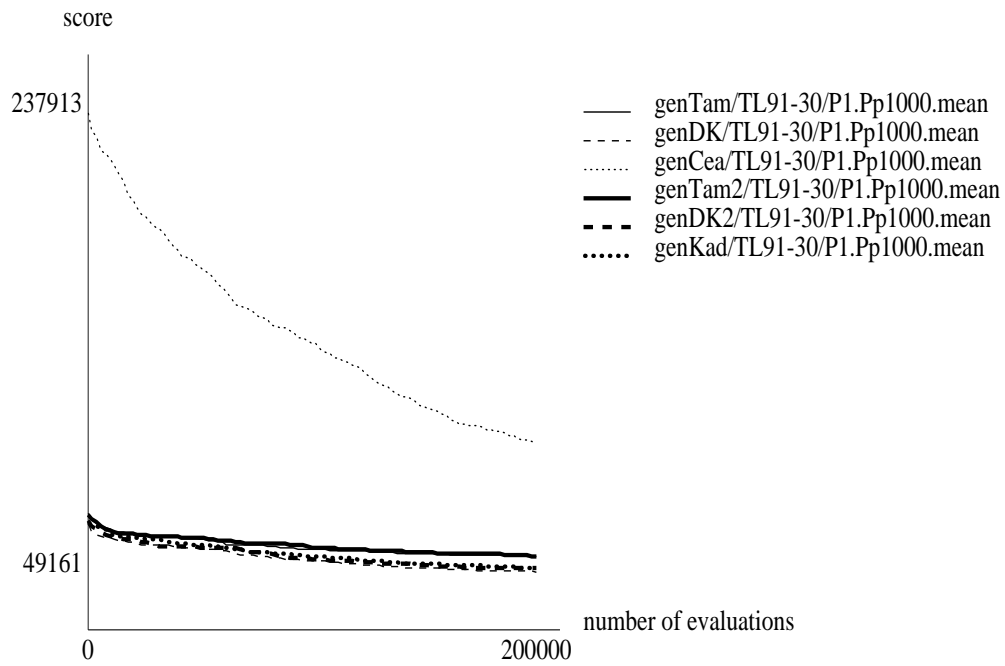


**Figure C.10.** A comparison of each algorithm in TL91-15

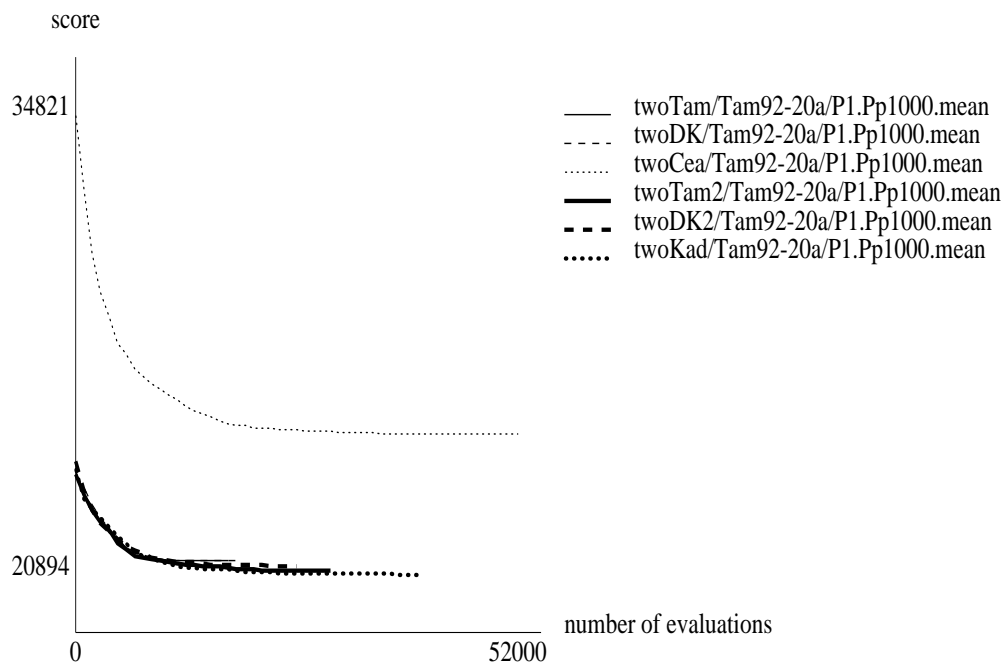
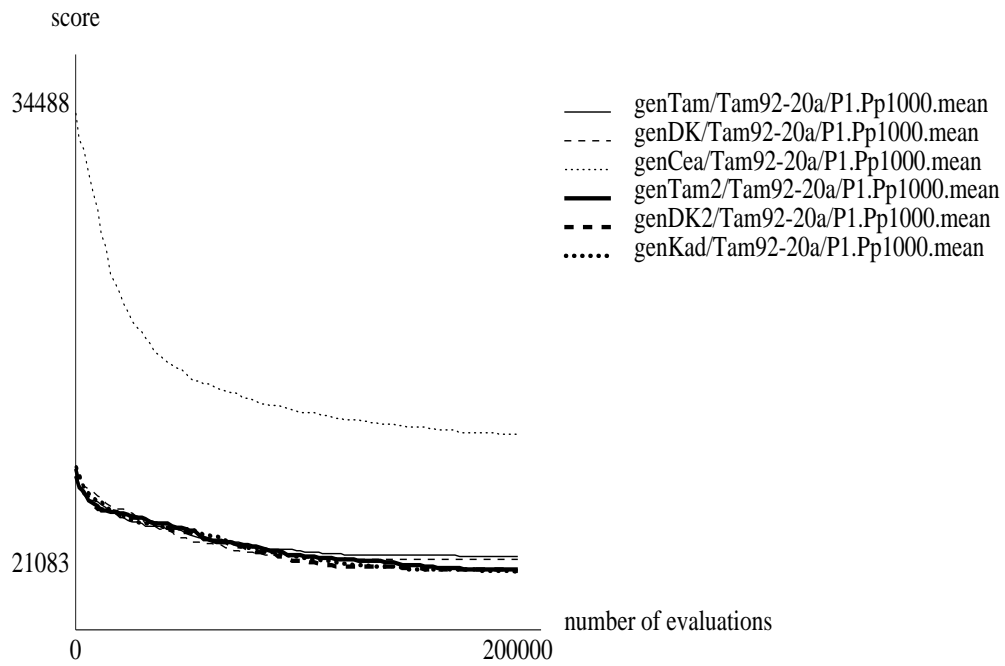


**Figure C.11.** A comparison of each algorithm in TL91-20

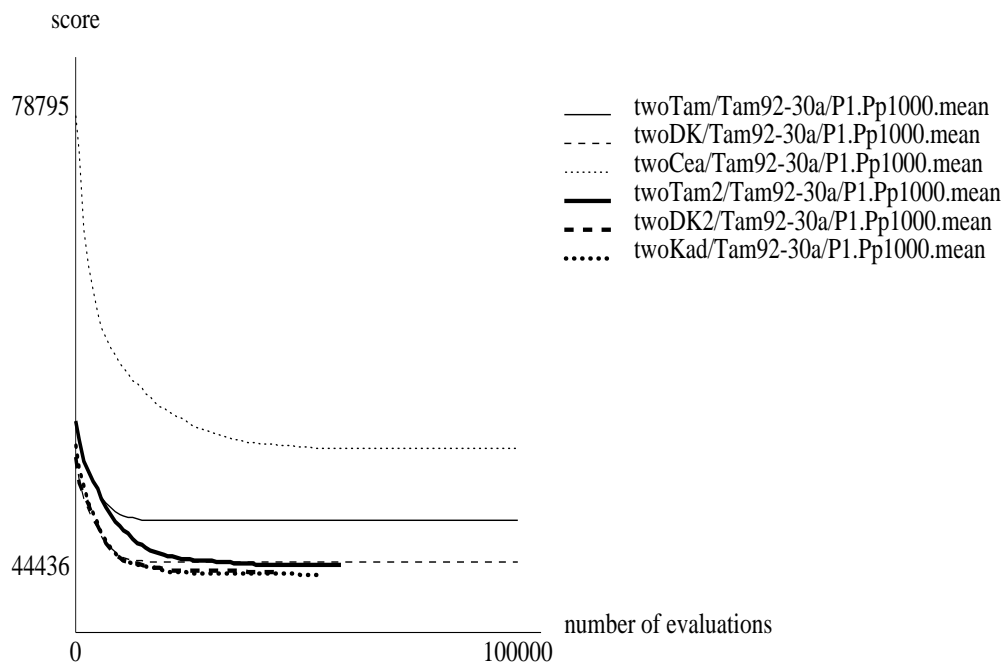
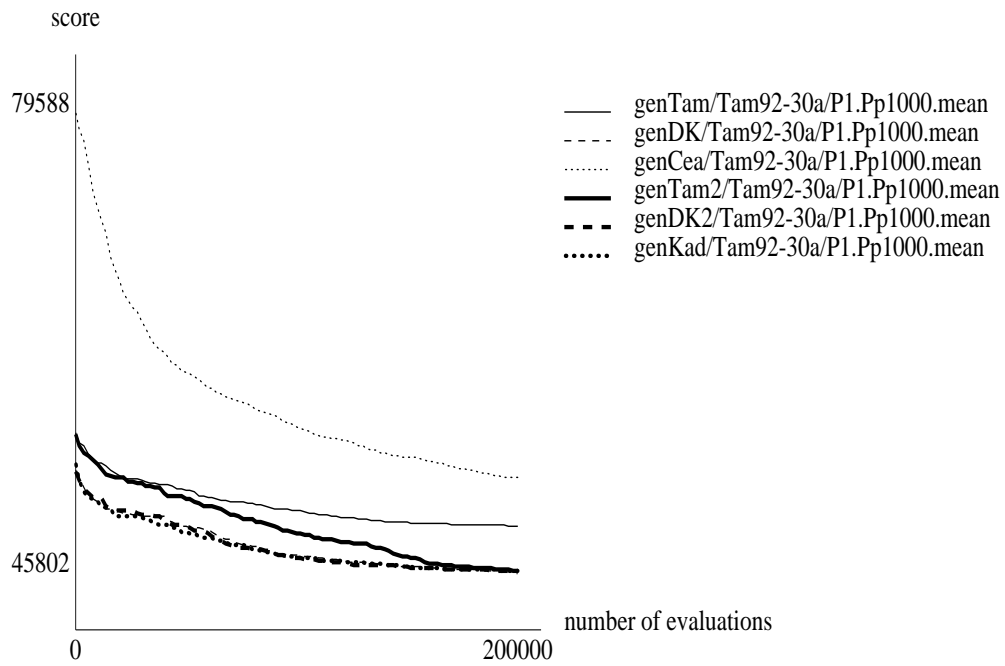




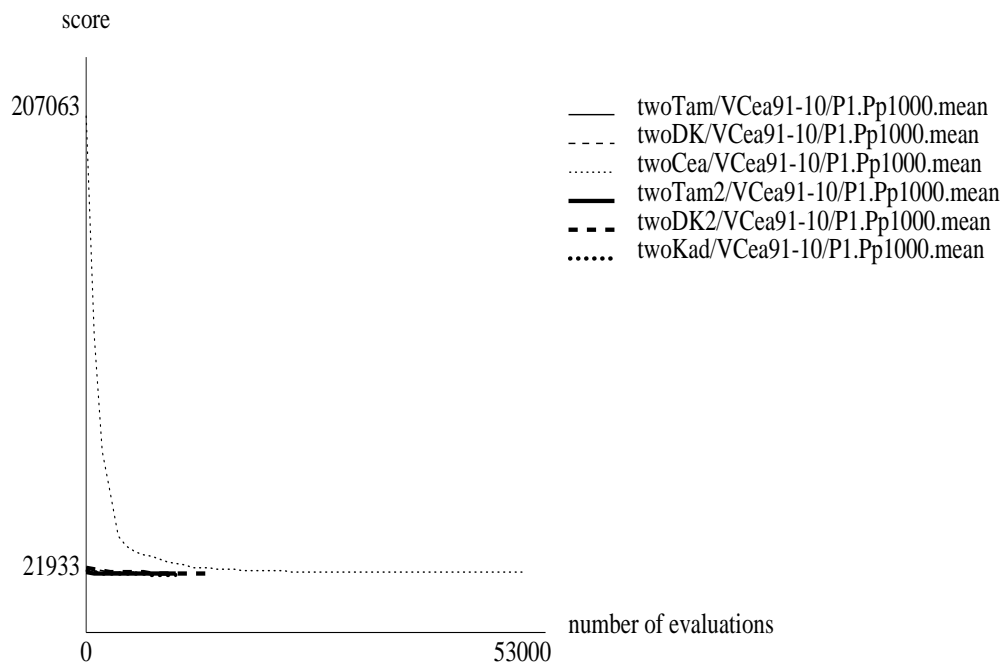
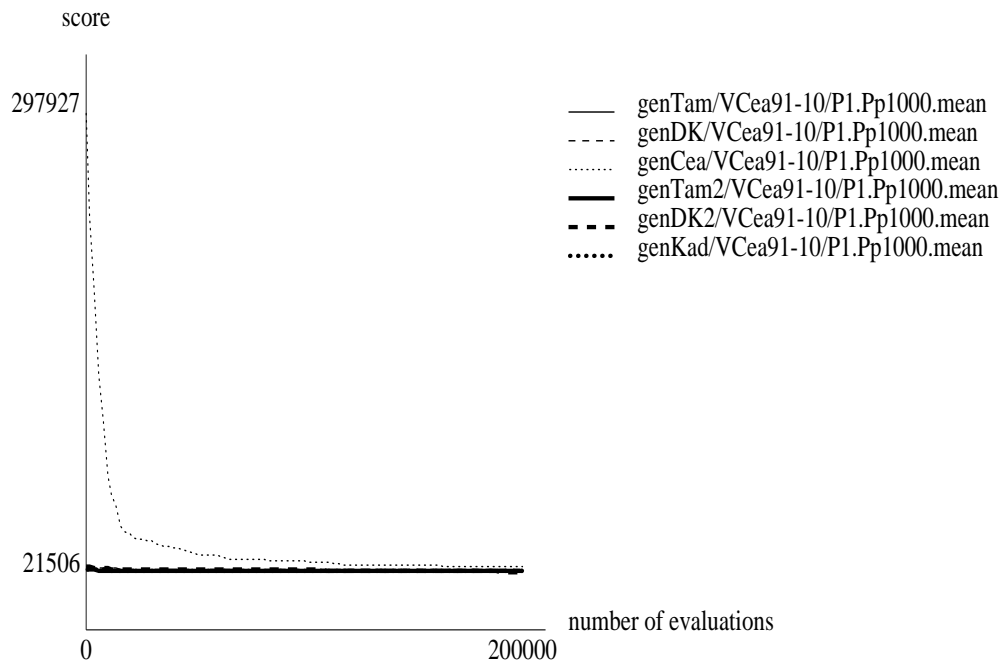
**Figure C.12.** A comparison of each algorithm in TL91-30



**Figure C.13.** A comparison of each algorithm in Tam92-20a



**Figure C.14.** A comparison of each algorithm in Tam92-30a



**Figure C.15.** A comparison of each algorithm in VCe91-10

# Appendix D

## The Results of Population Size Investigation

This appendix shows the state of convergence of GAs to see the effect of population size. The name of each GA is denoted as follows.

*rrraaa/fff/Pggg.Ppppp*

where *rrr* = reproduction method (gen, one, two)

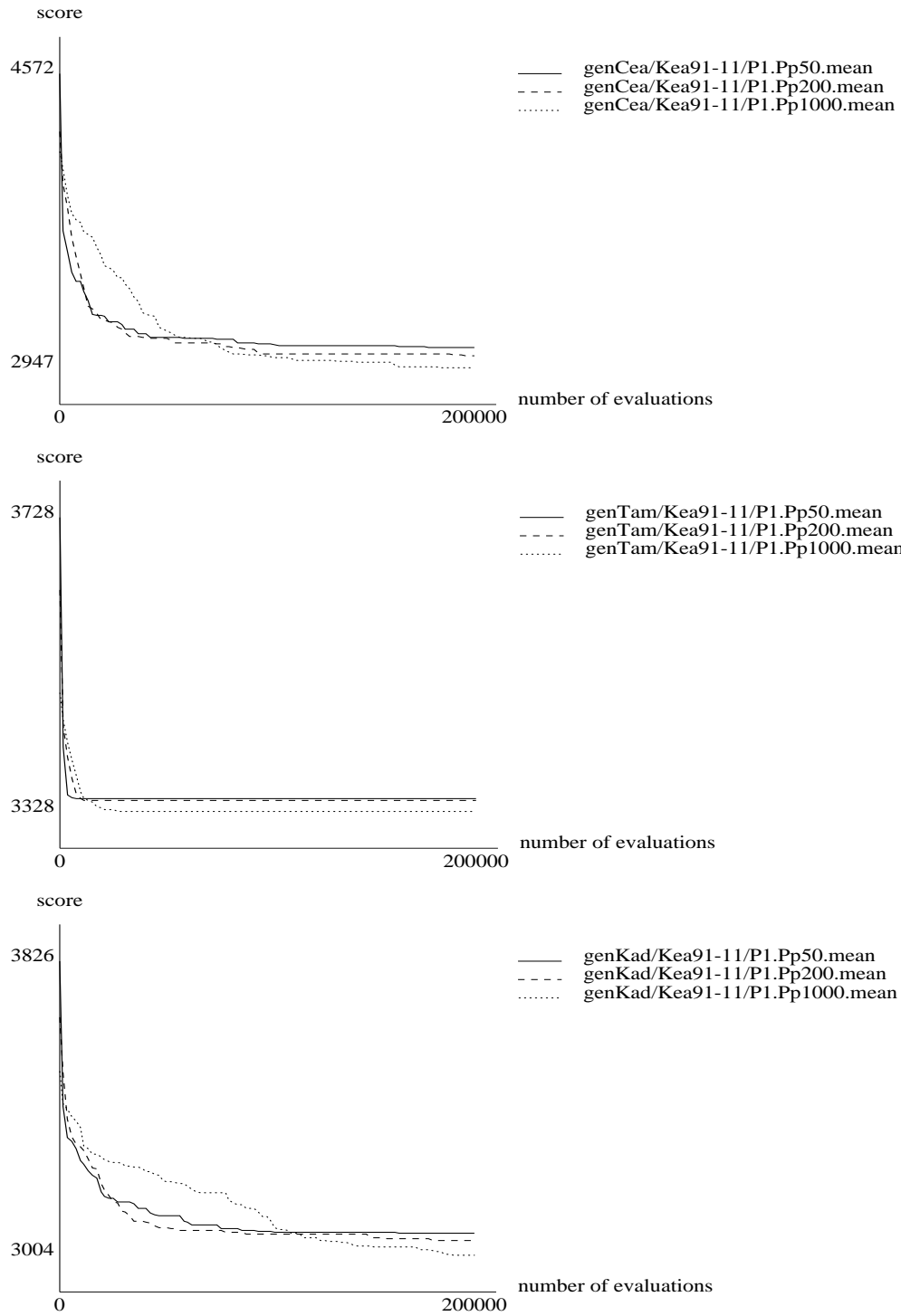
*aaa* = algorithm (Cea, Tam, DK, Tam2, DK2, Kad)

*fff* = the name of FLP (Kea91-11, TL91-5, etc.)

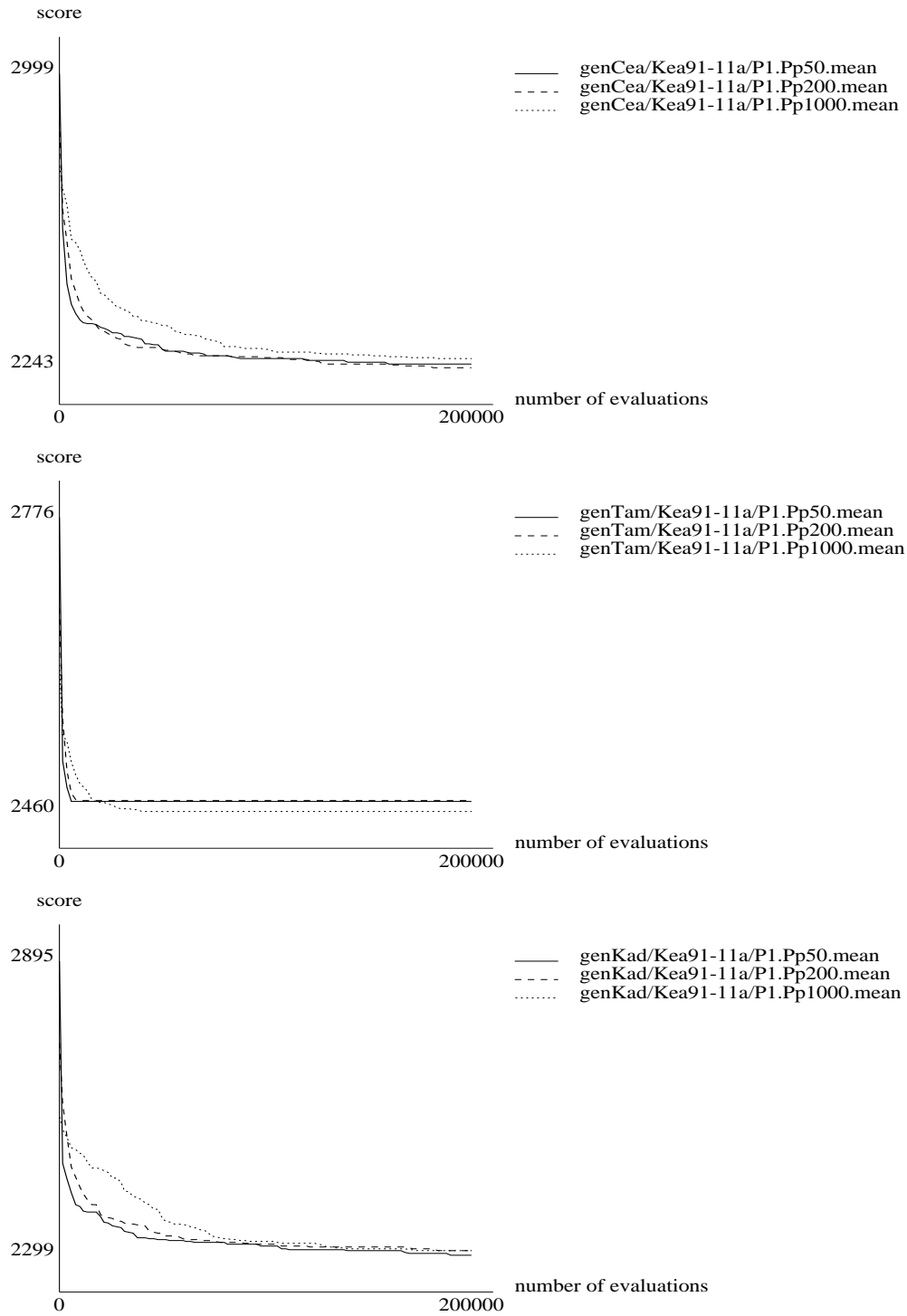
*ggg* = the number of populations (1, 4, 10)

*ppp* = population size  $\times$  the number of populations (50, 200, 1000)

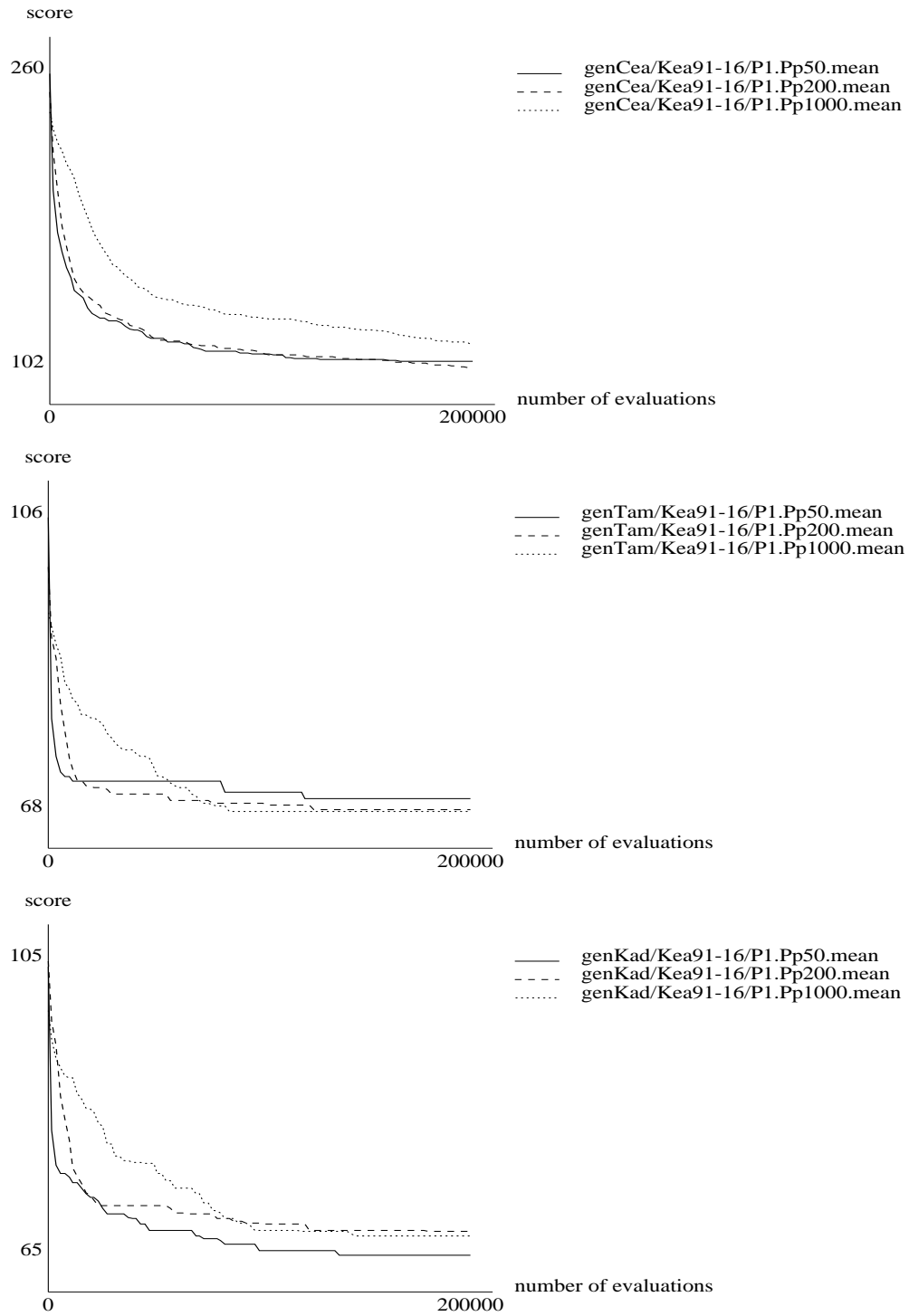
The horizontal axis indicates the number of evaluations, whereas the vertical axis indicates the mean of the best individual scores. Here, smaller score is better.



**Figure D.1.** A comparison of each population size in Kea91-11

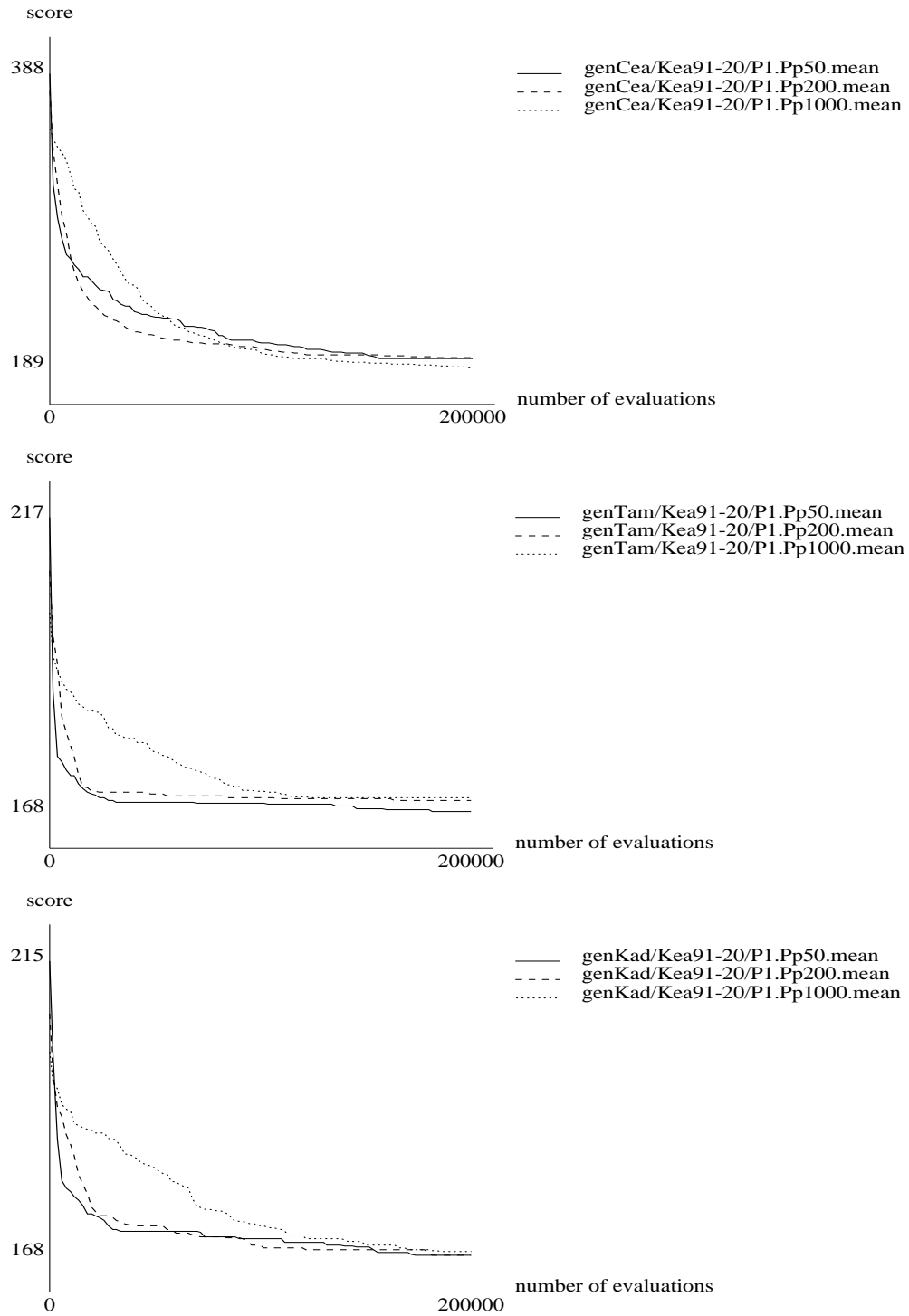


**Figure D.2.** A comparison of each population size in Kea91-11a

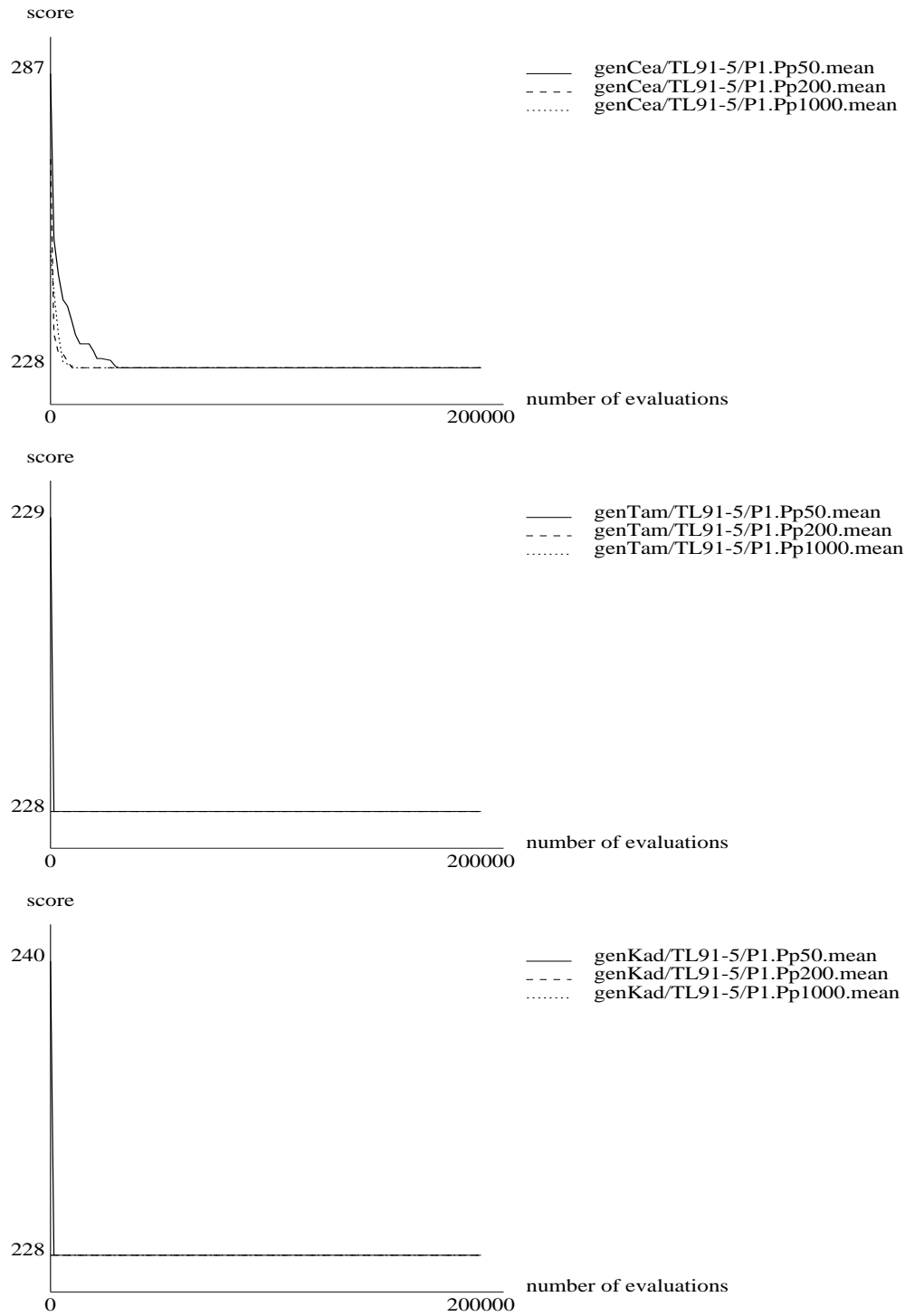


**Figure D.3.** A comparison of each population size in Kea91-16

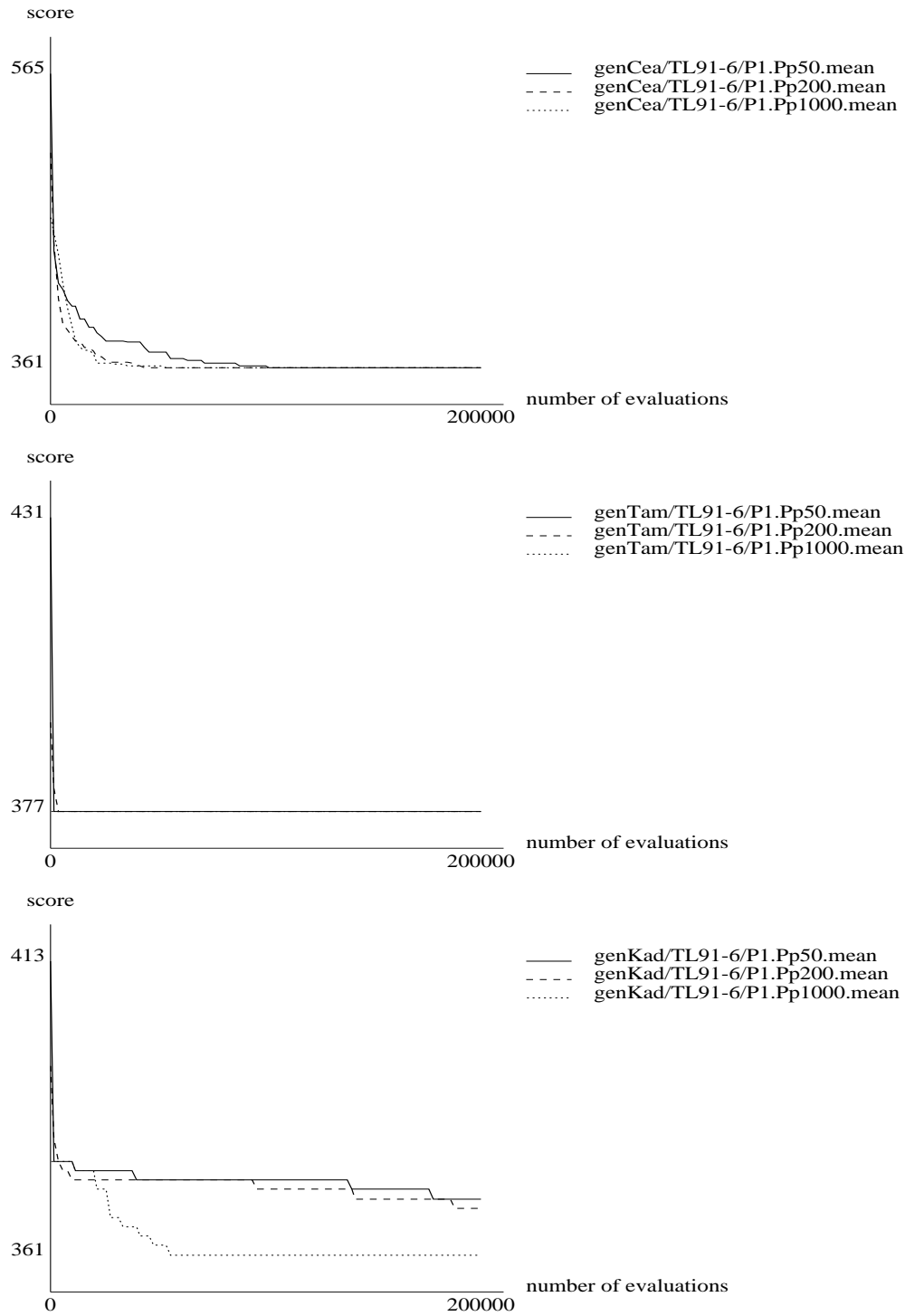




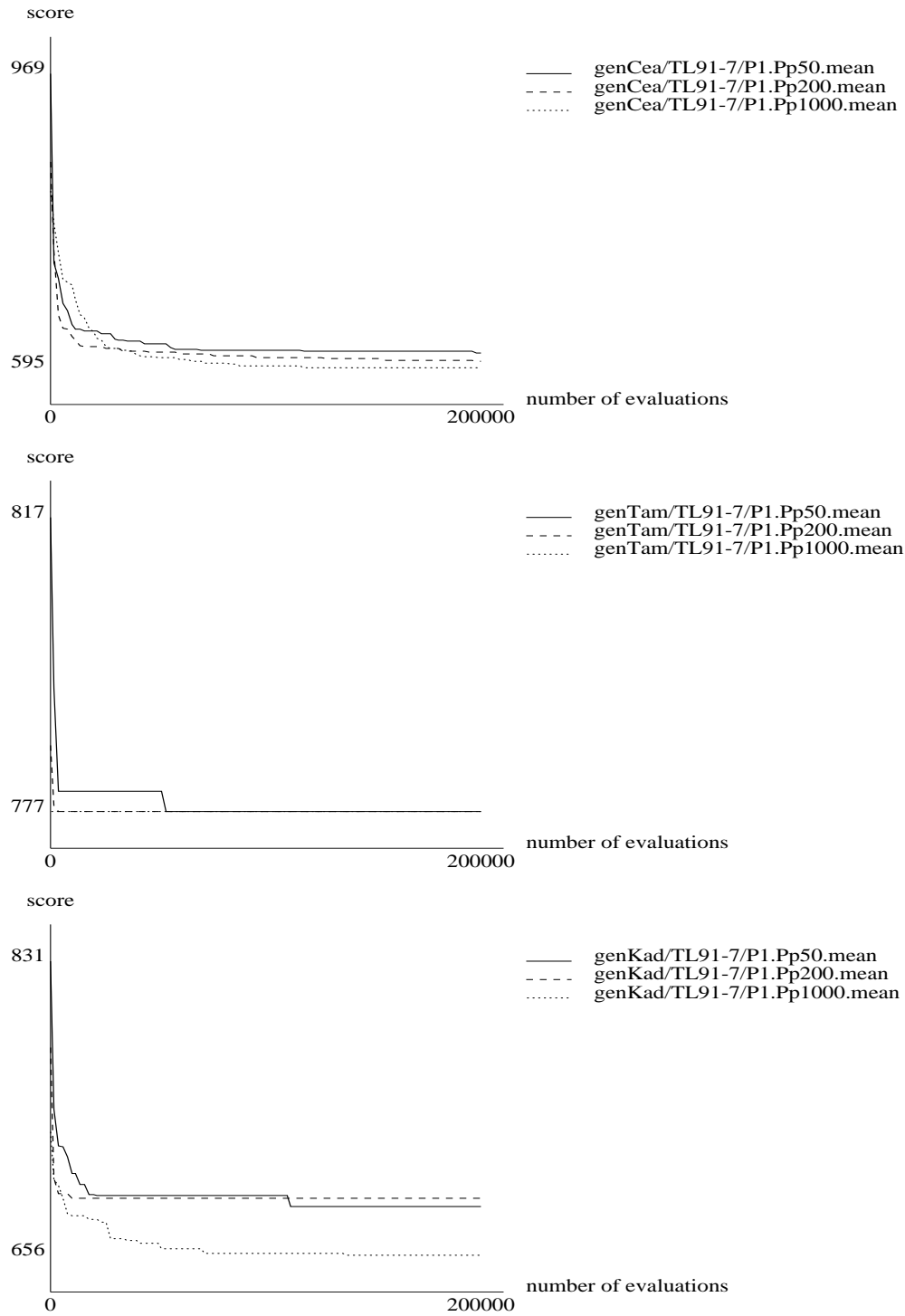
**Figure D.4.** A comparison of each population size in Kea91-20



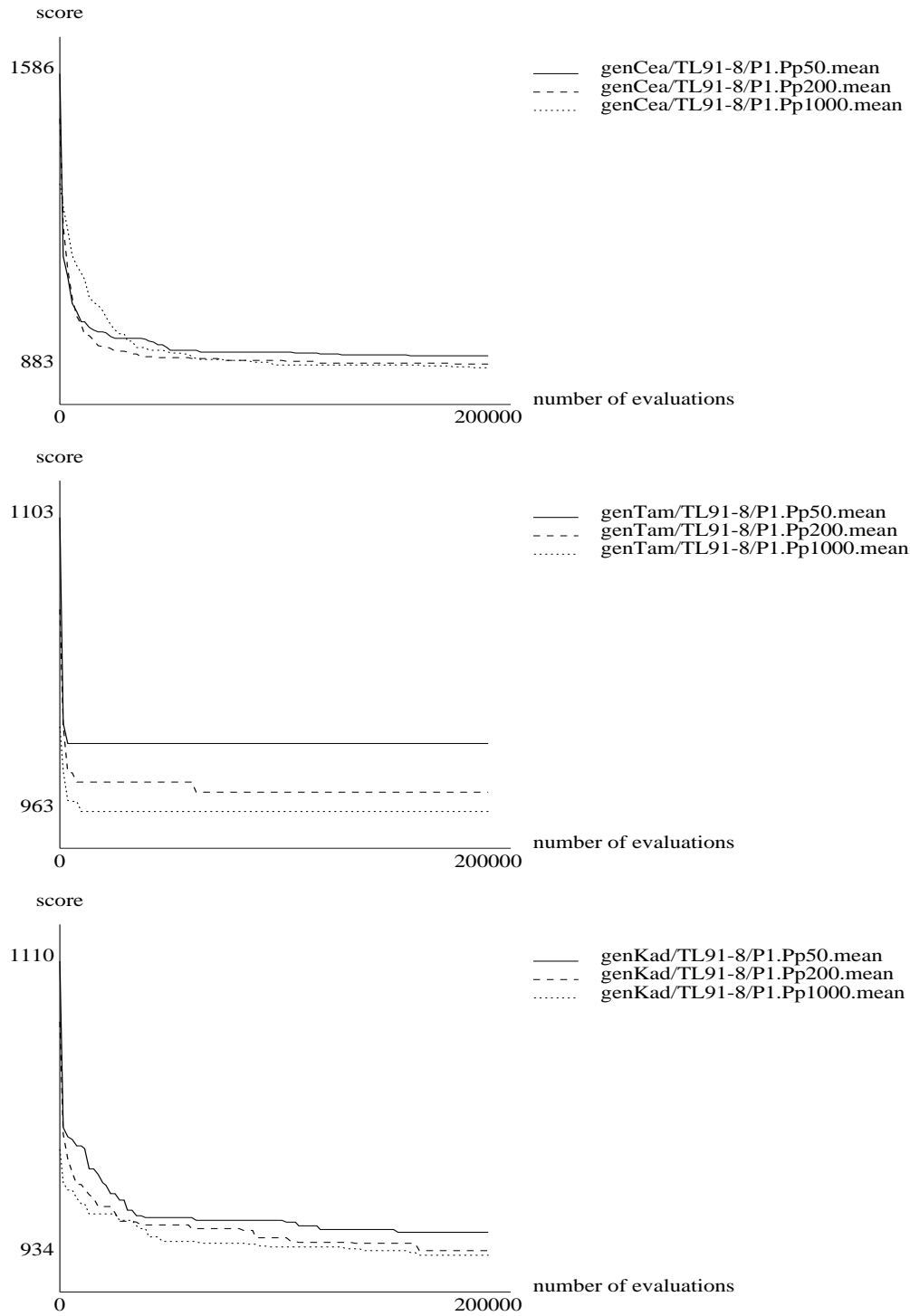
**Figure D.5.** A comparison of each population size in TL91-5



**Figure D.6.** A comparison of each population size in TL91-6



**Figure D.7.** A comparison of each population size in TL91-7



**Figure D.8.** A comparison of each population size in TL91-8

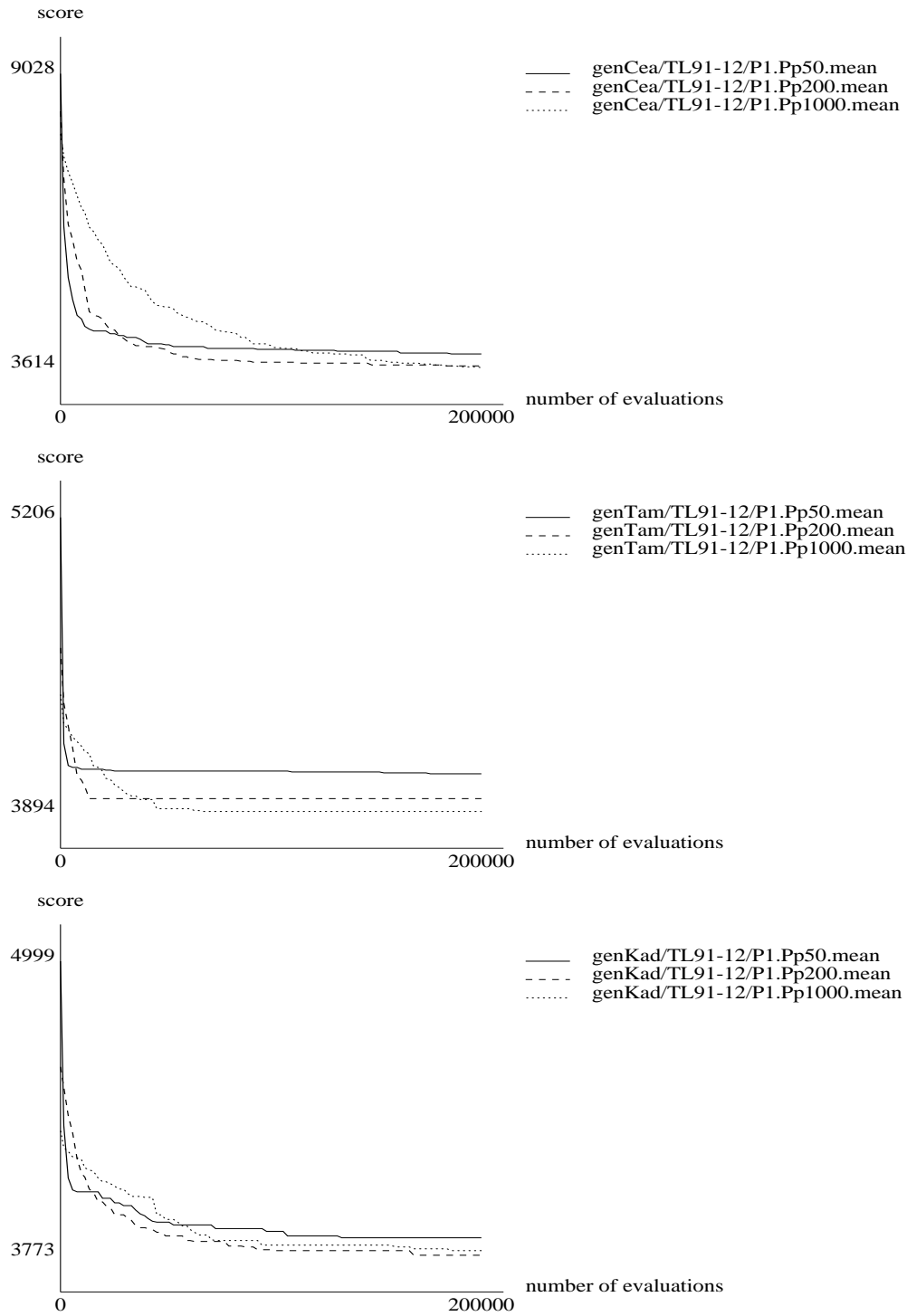


Figure D.9. A comparison of each population size in TL91-12

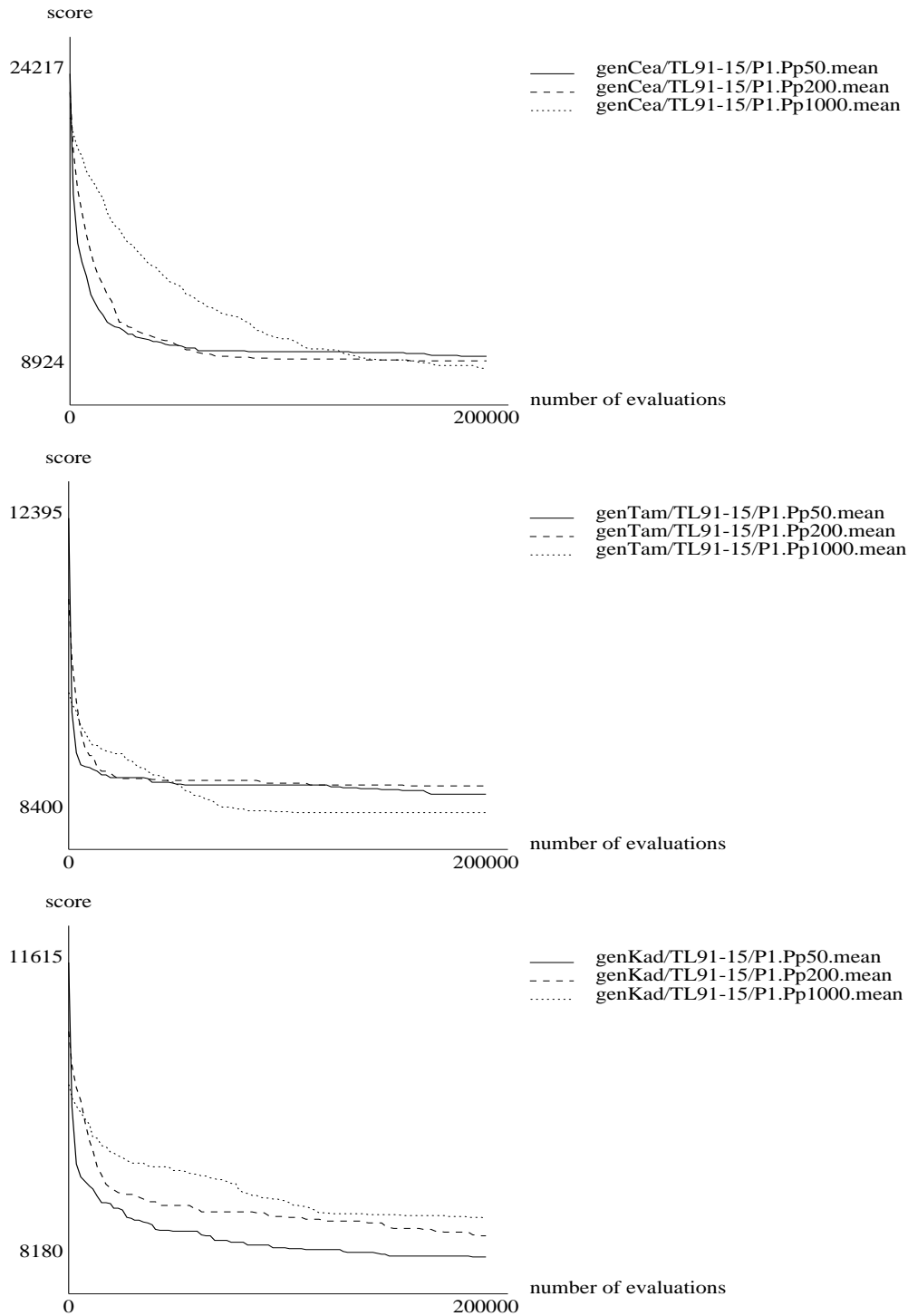


Figure D.10. A comparison of each population size in TL91-15

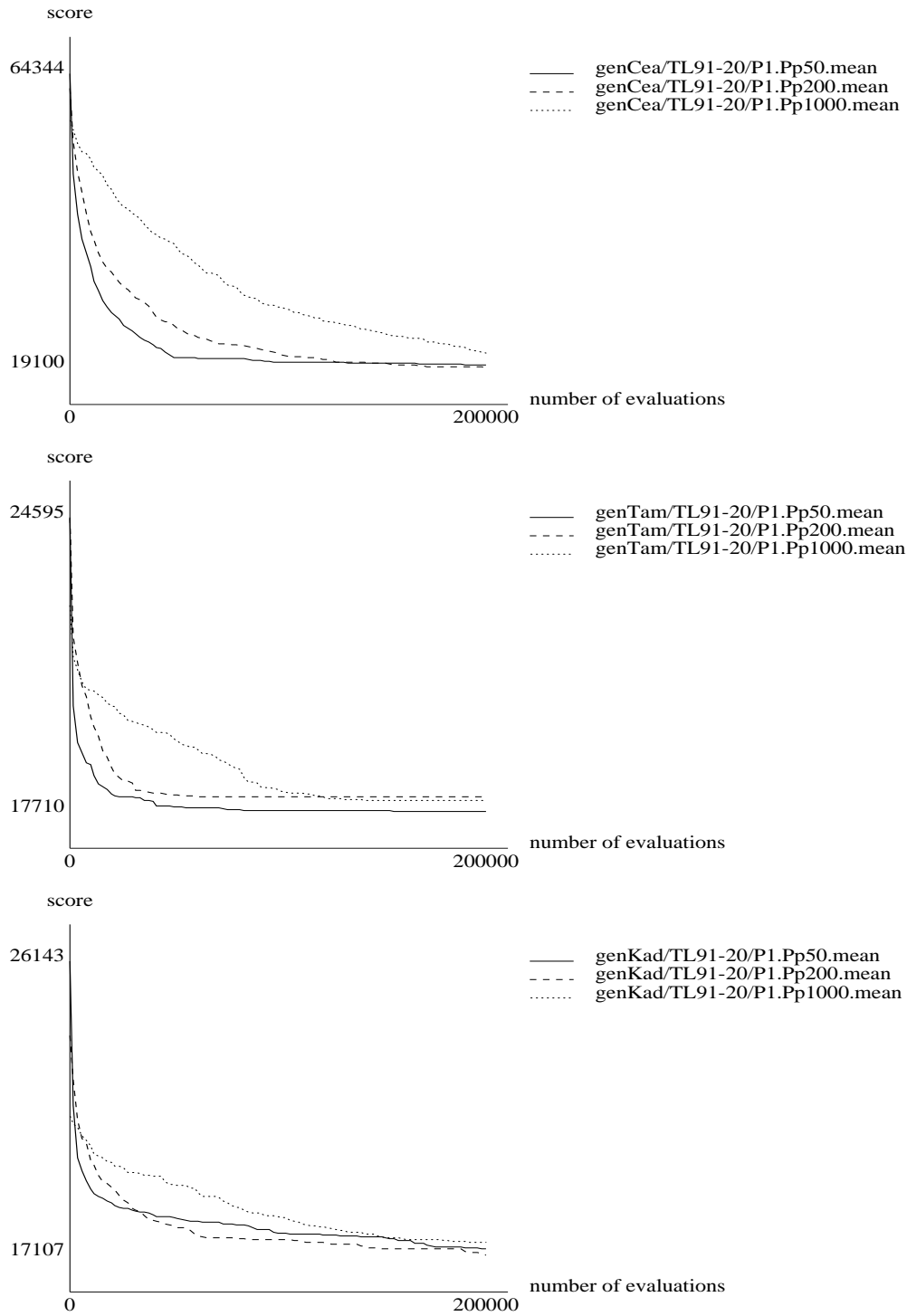
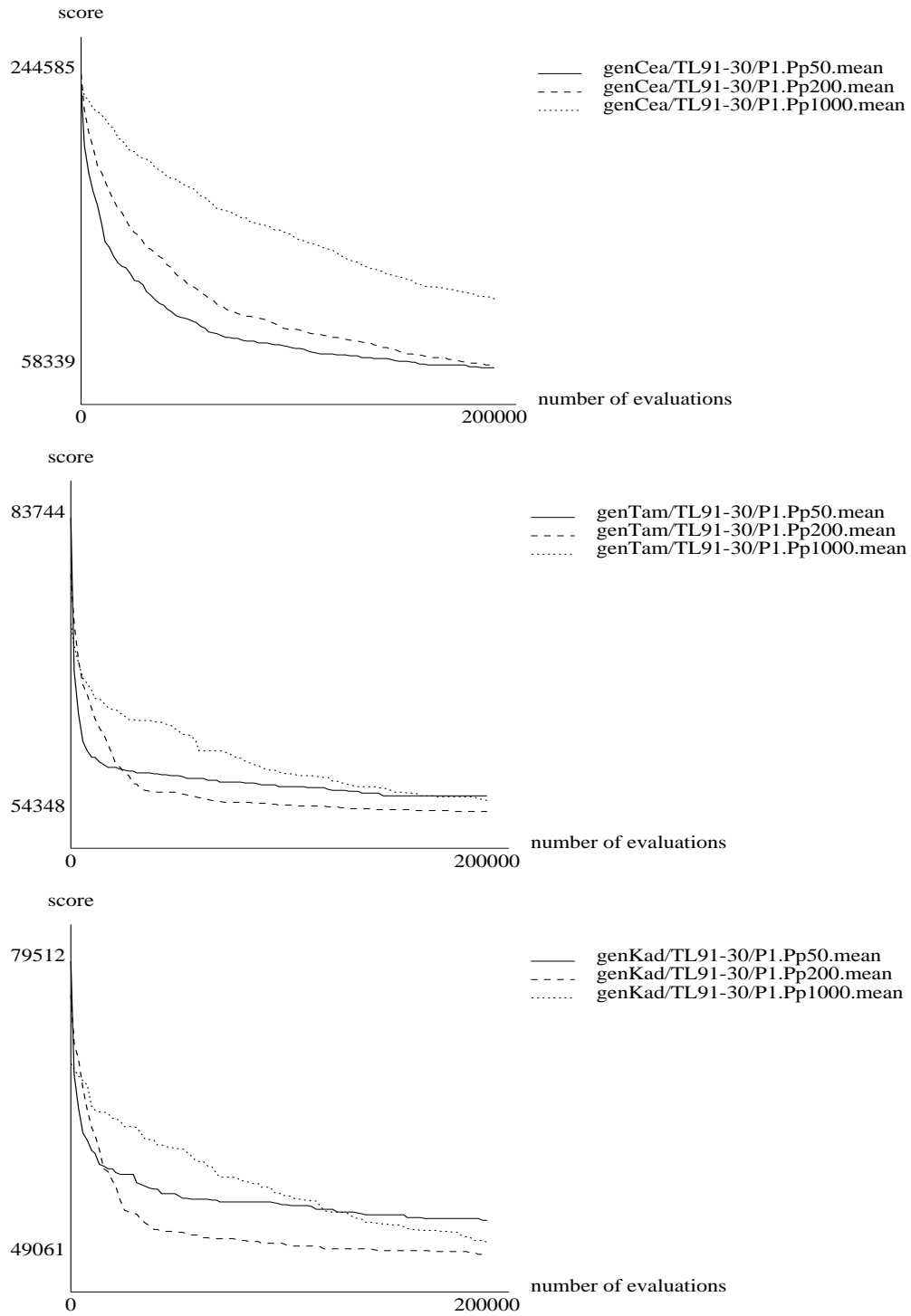
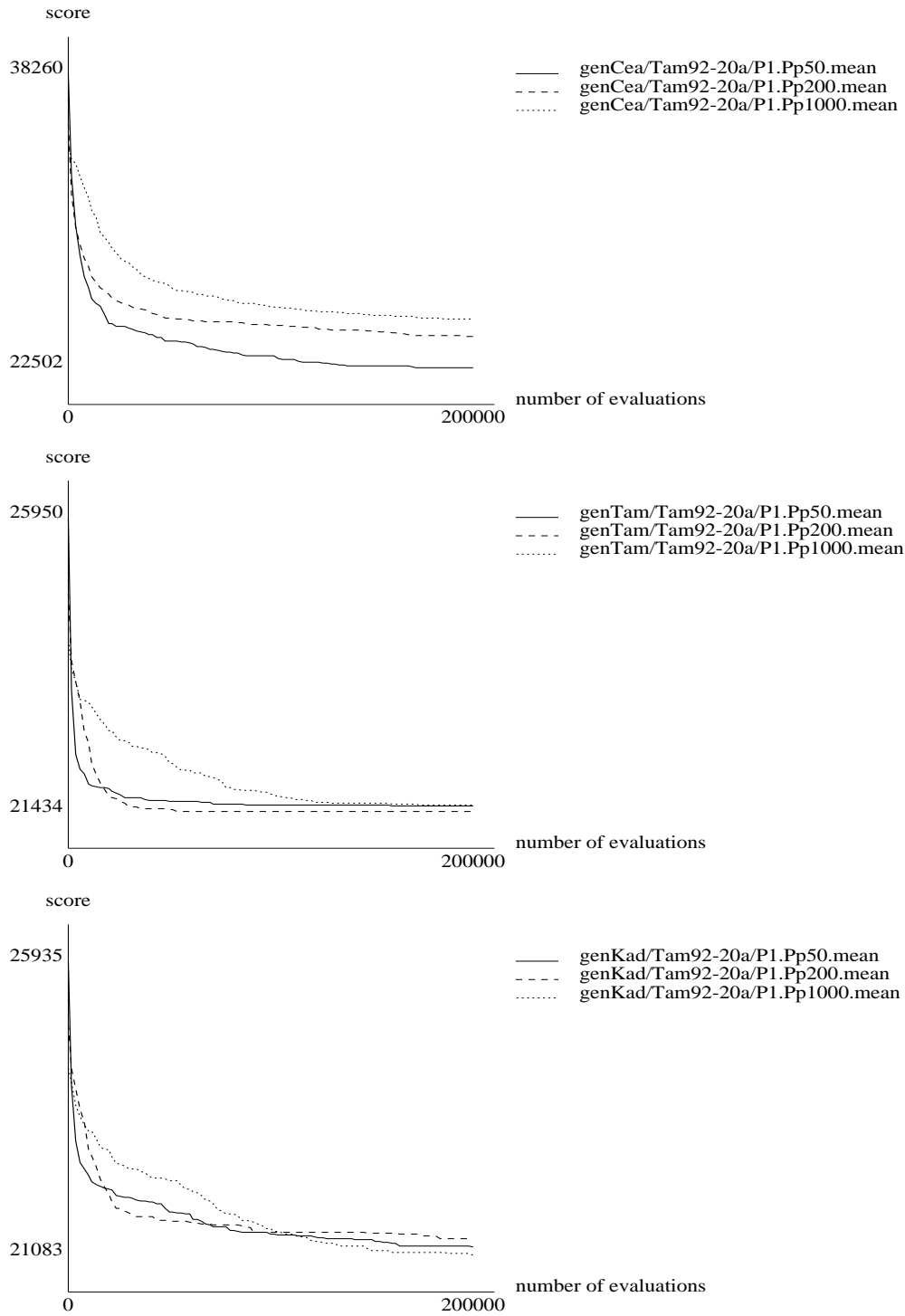


Figure D.11. A comparison of each population size in TL91-20





**Figure D.12.** A comparison of each population size in TL91-30



**Figure D.13.** A comparison of each population size in Tam92-20a

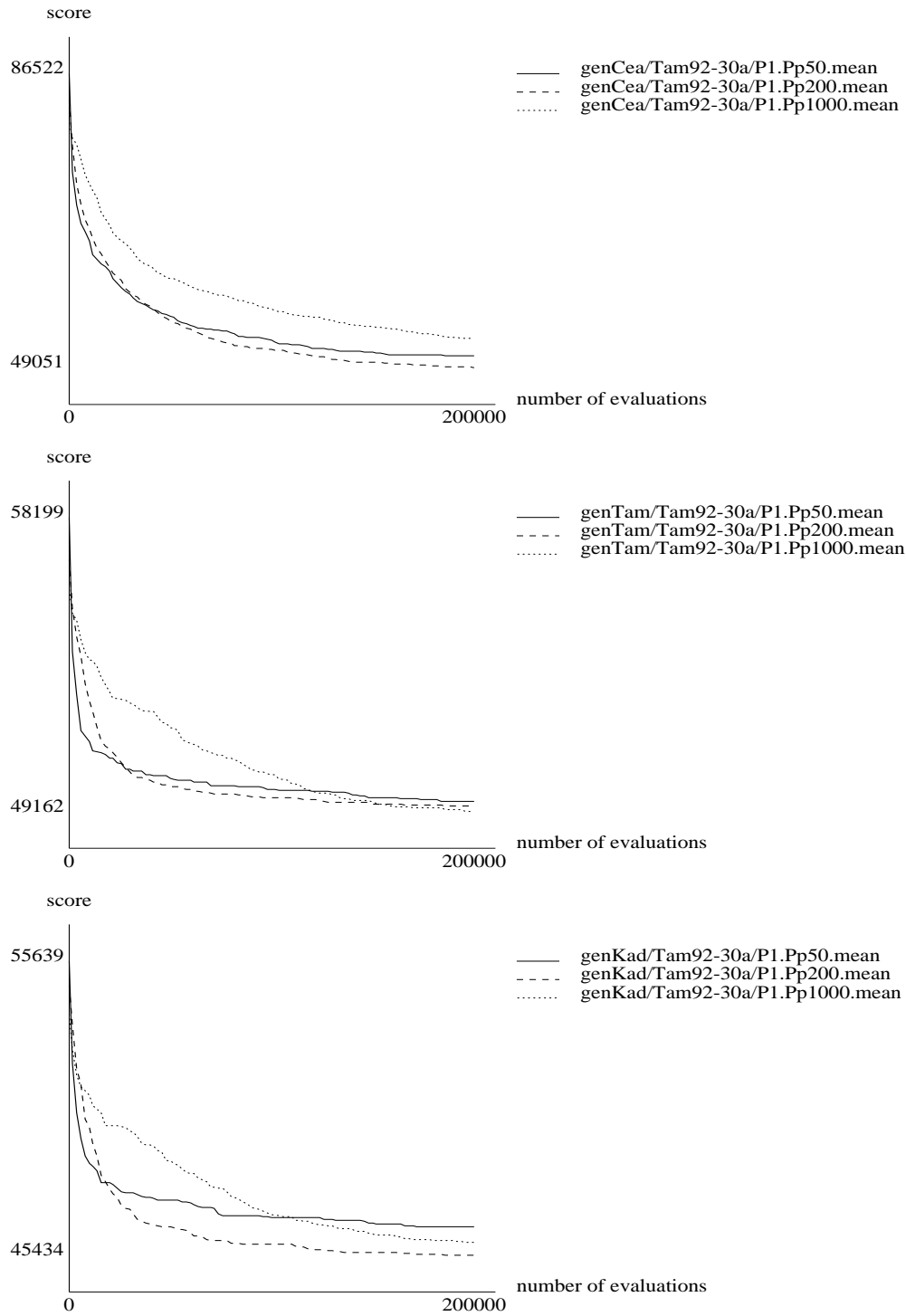
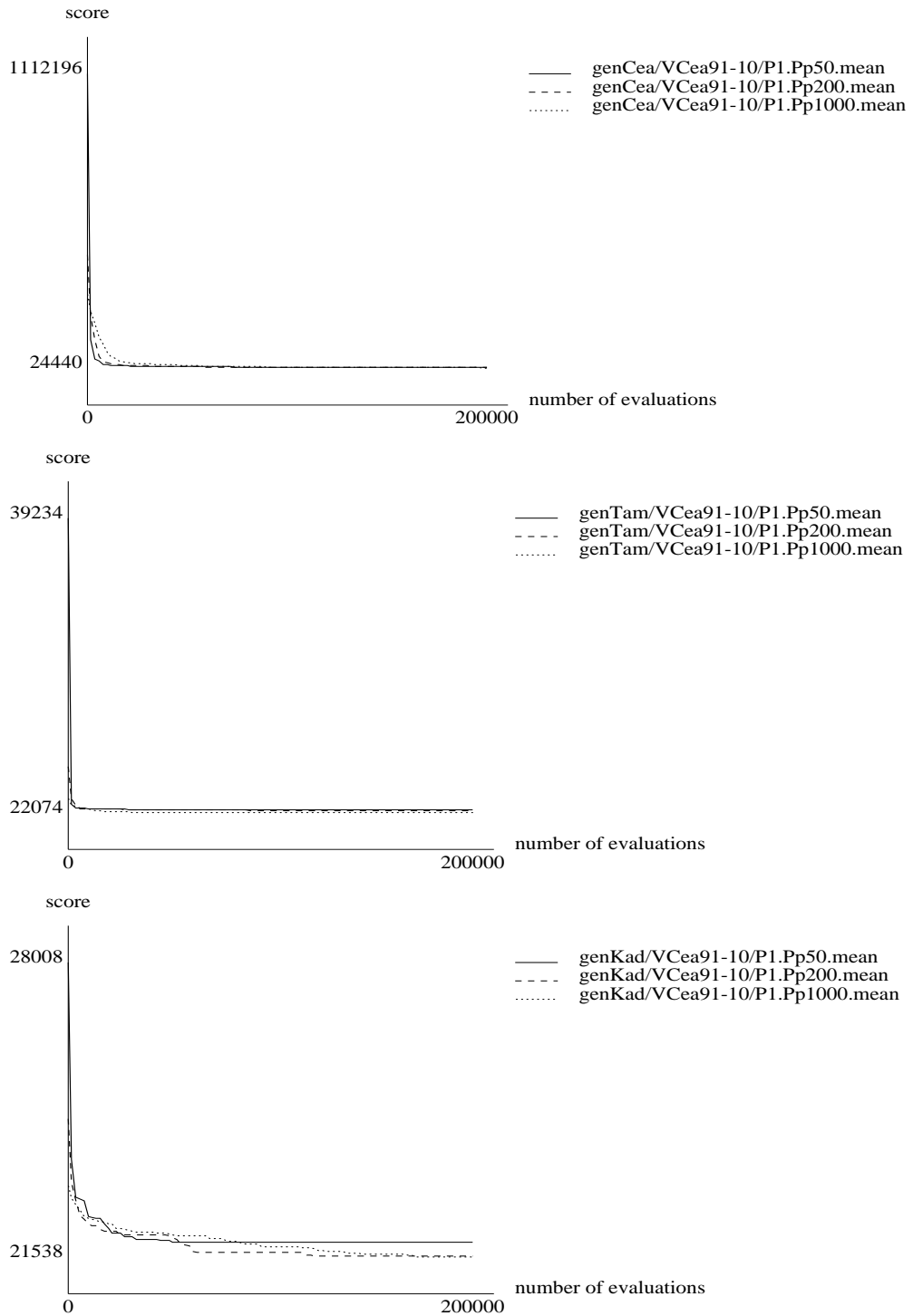


Figure D.14. A comparison of each population size in Tam92-30a



**Figure D.15.** A comparison of each population size in VCe91-10

# Appendix E

## Investigation Results for the Number of Populations

This appendix shows the state of convergence of GAs to see the effect of number of populations. The name of each GA is denoted as follows.

*rrraaa/fff/Pggg.Ppppp*

where *rrr* = reproduction method (gen, one, two)

*aaa* = algorithm (Cea, Tam, DK, Tam2, DK2, Kad)

*fff* = the name of FLP (Kea91-11, TL91-5, etc.)

*ggg* = the number of populations (1, 4, 10)

*ppp* = population size  $\times$  the number of populations (50, 200, 1000)

The horizontal axis indicates the number of evaluations, whereas the vertical axis indicates the mean of the best individual scores. Here, smaller score is better.

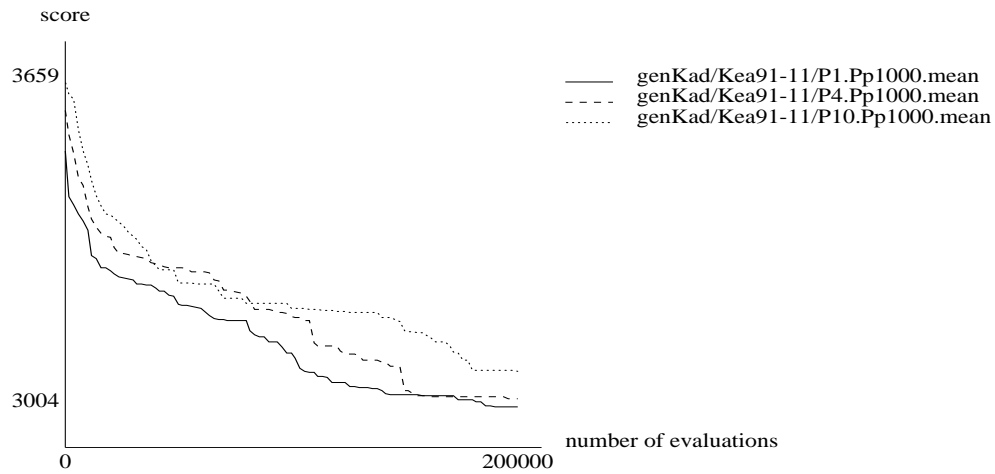
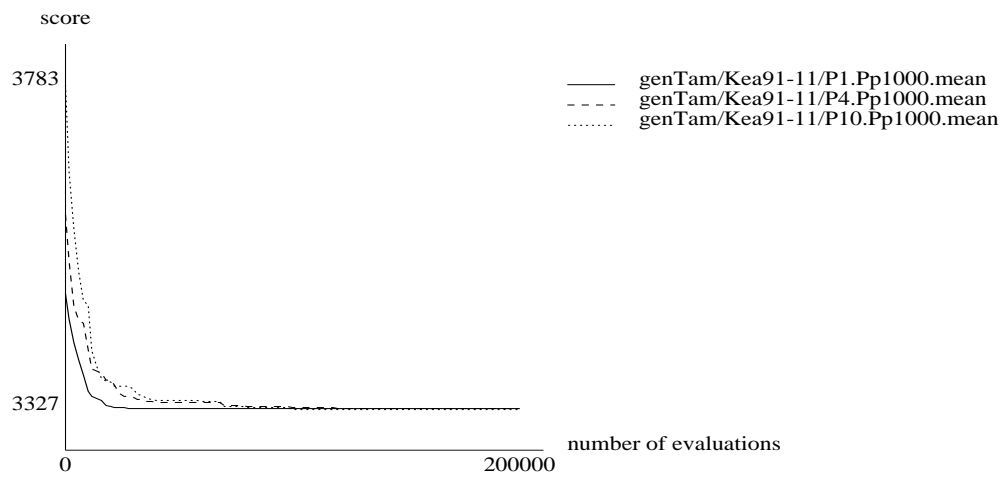
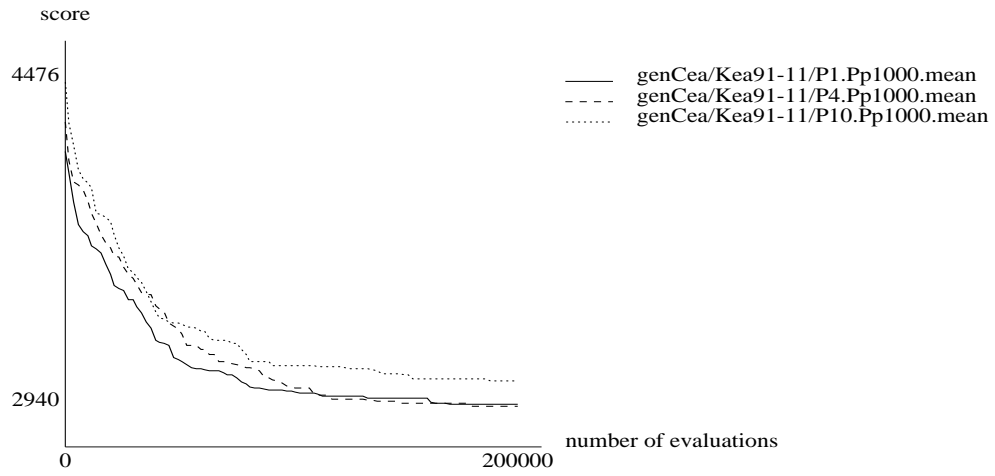
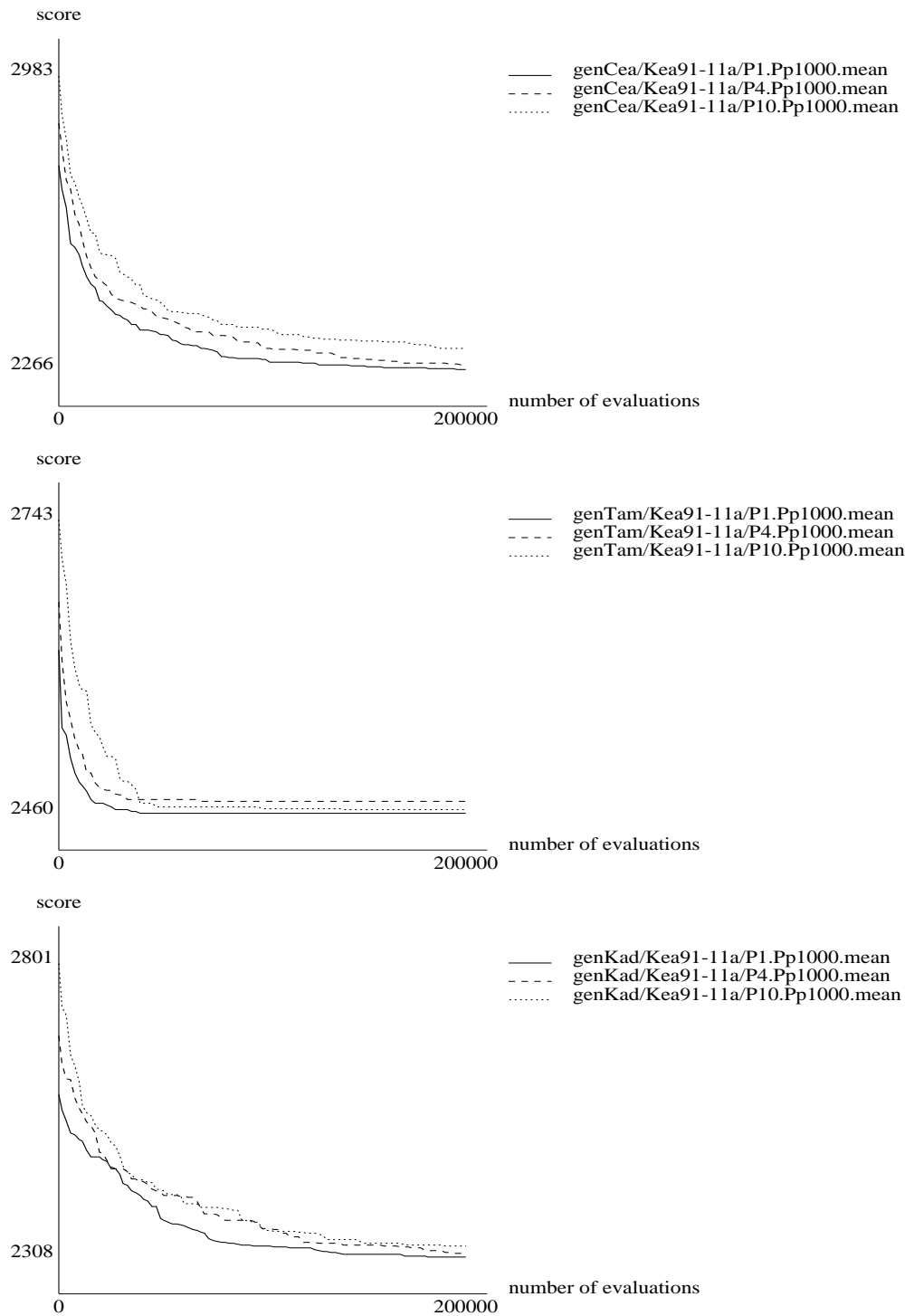
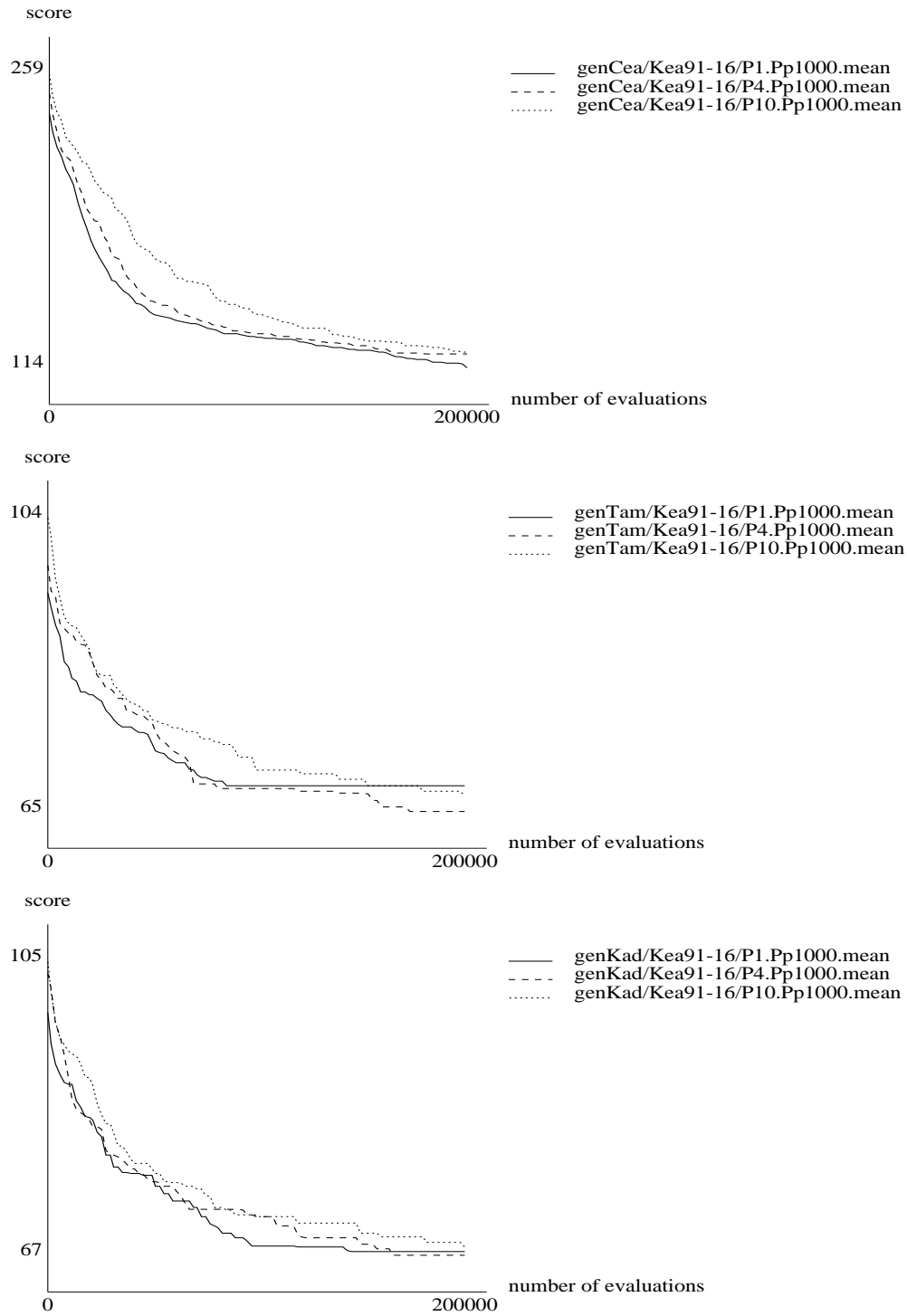


Figure E.1. A comparison of each population number in Kea91-11



**Figure E.2.** A comparison of each population number in Kea91-11a



**Figure E.3.** A comparison of each population number in Kea91-16



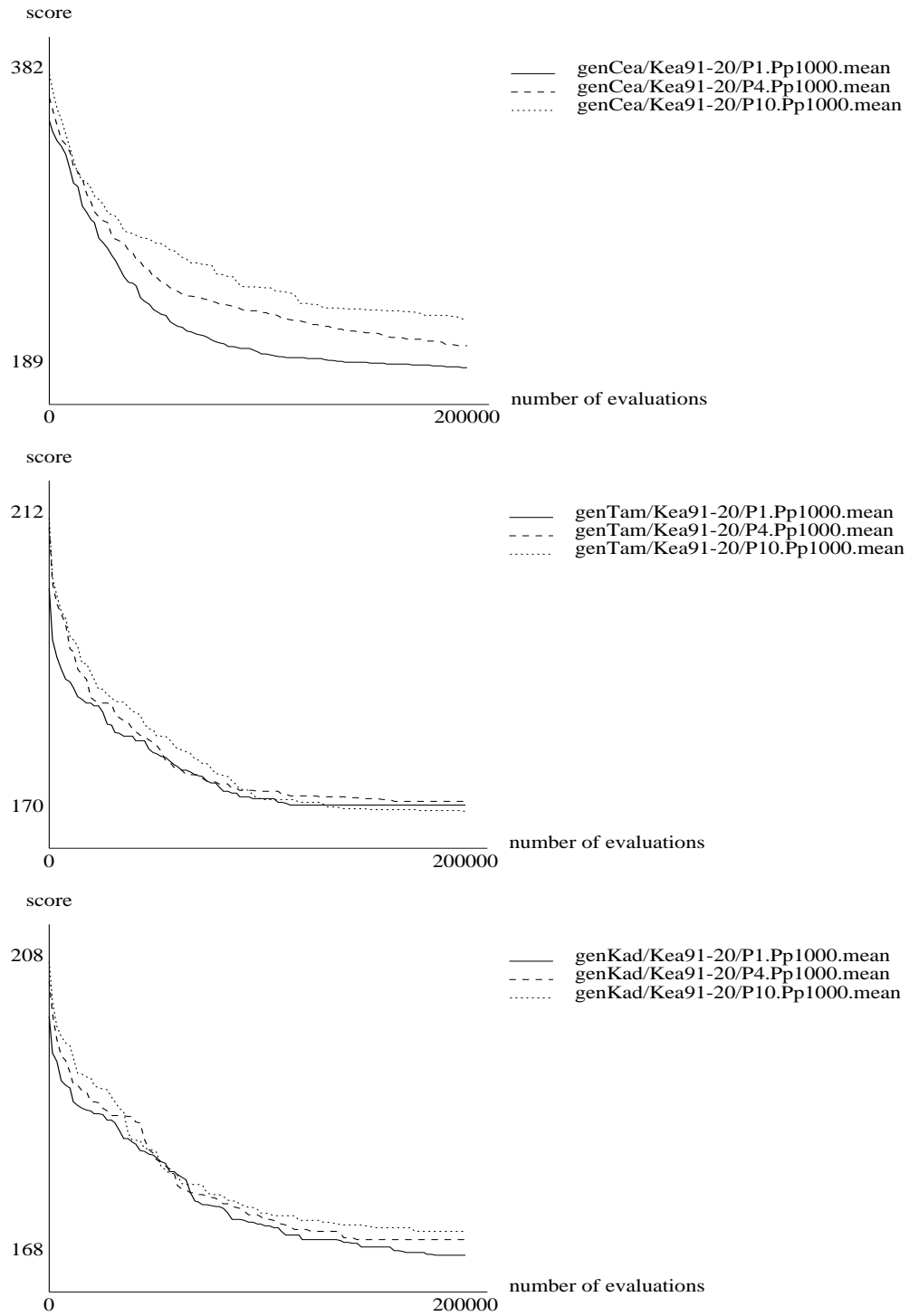
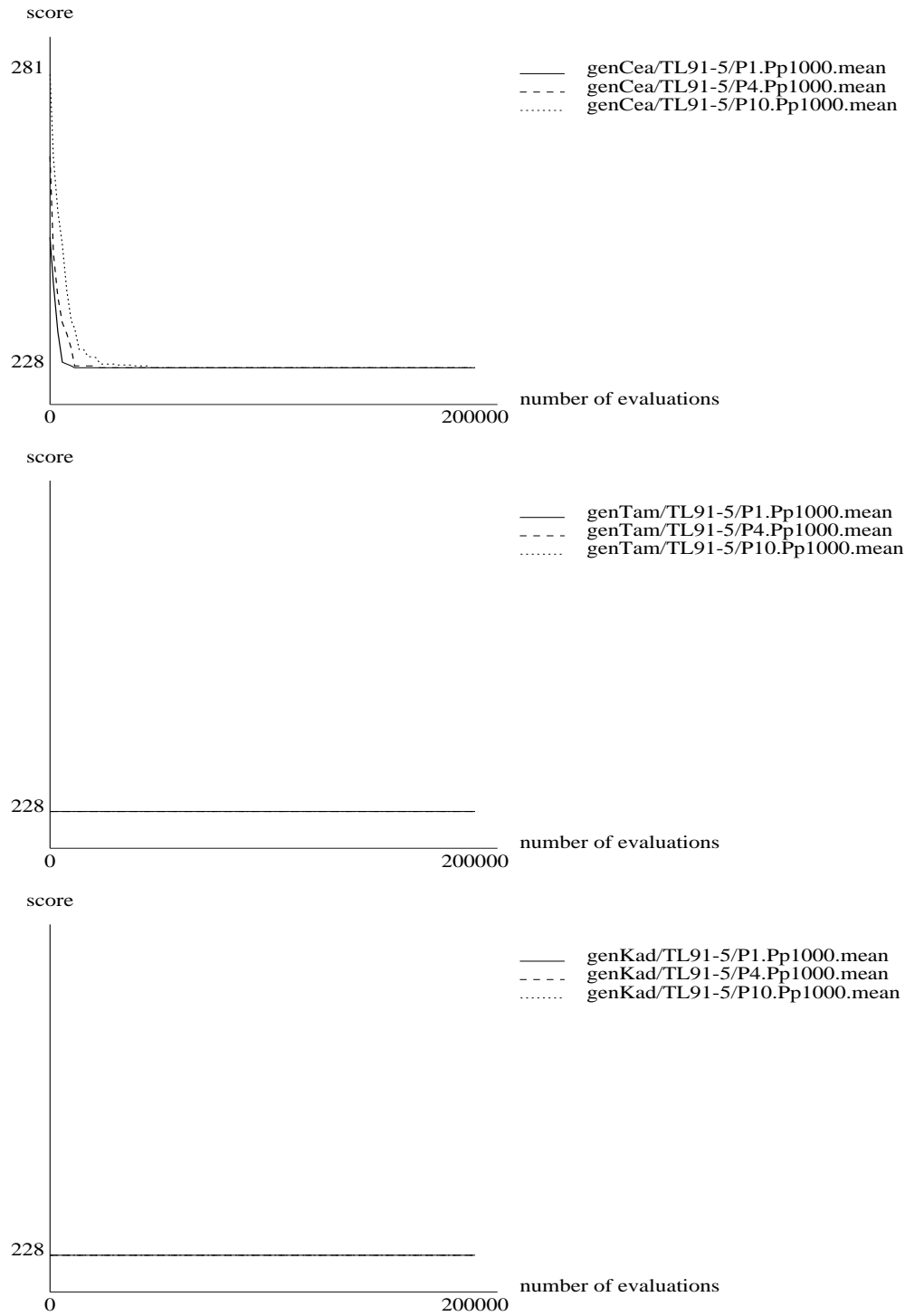
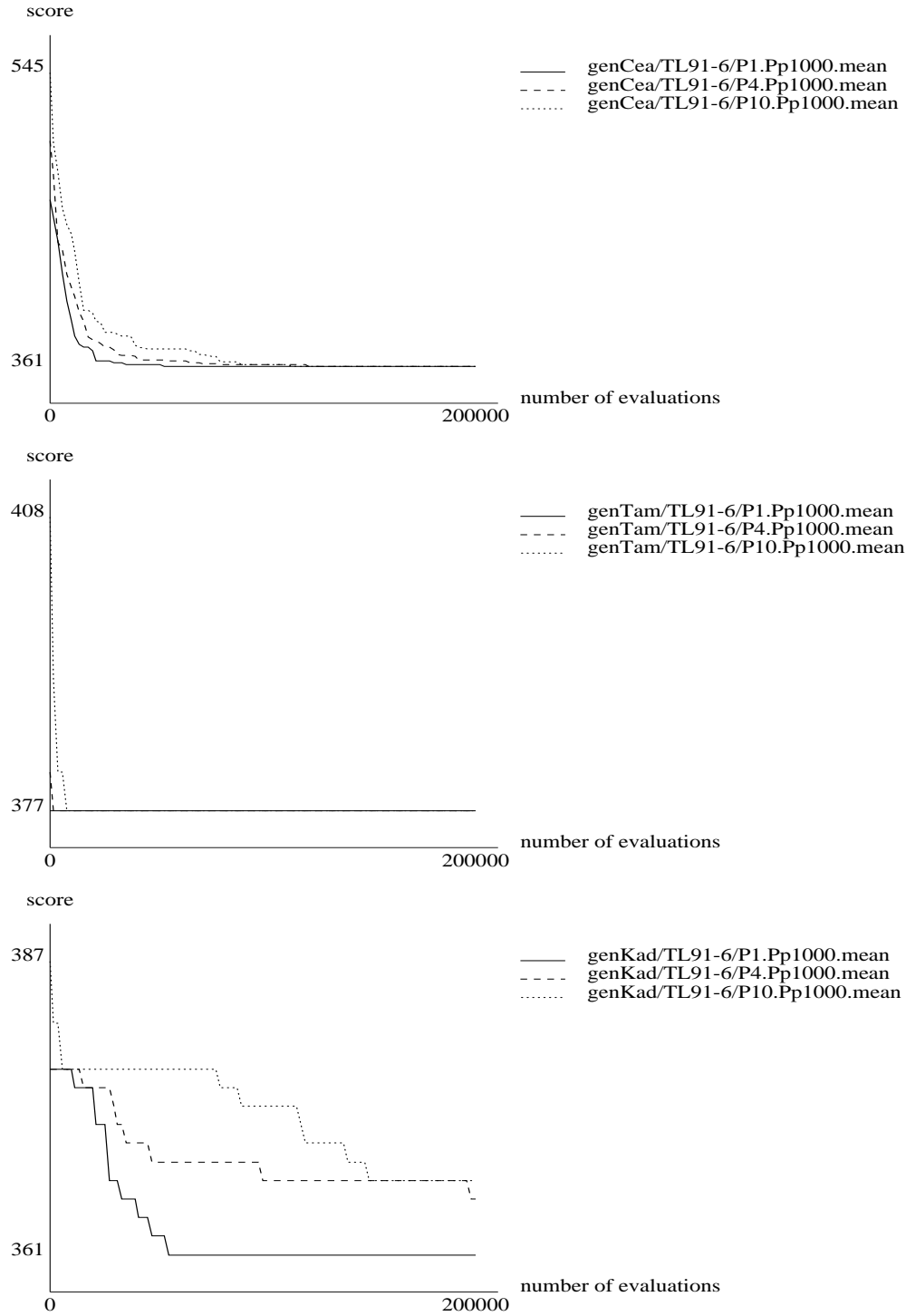


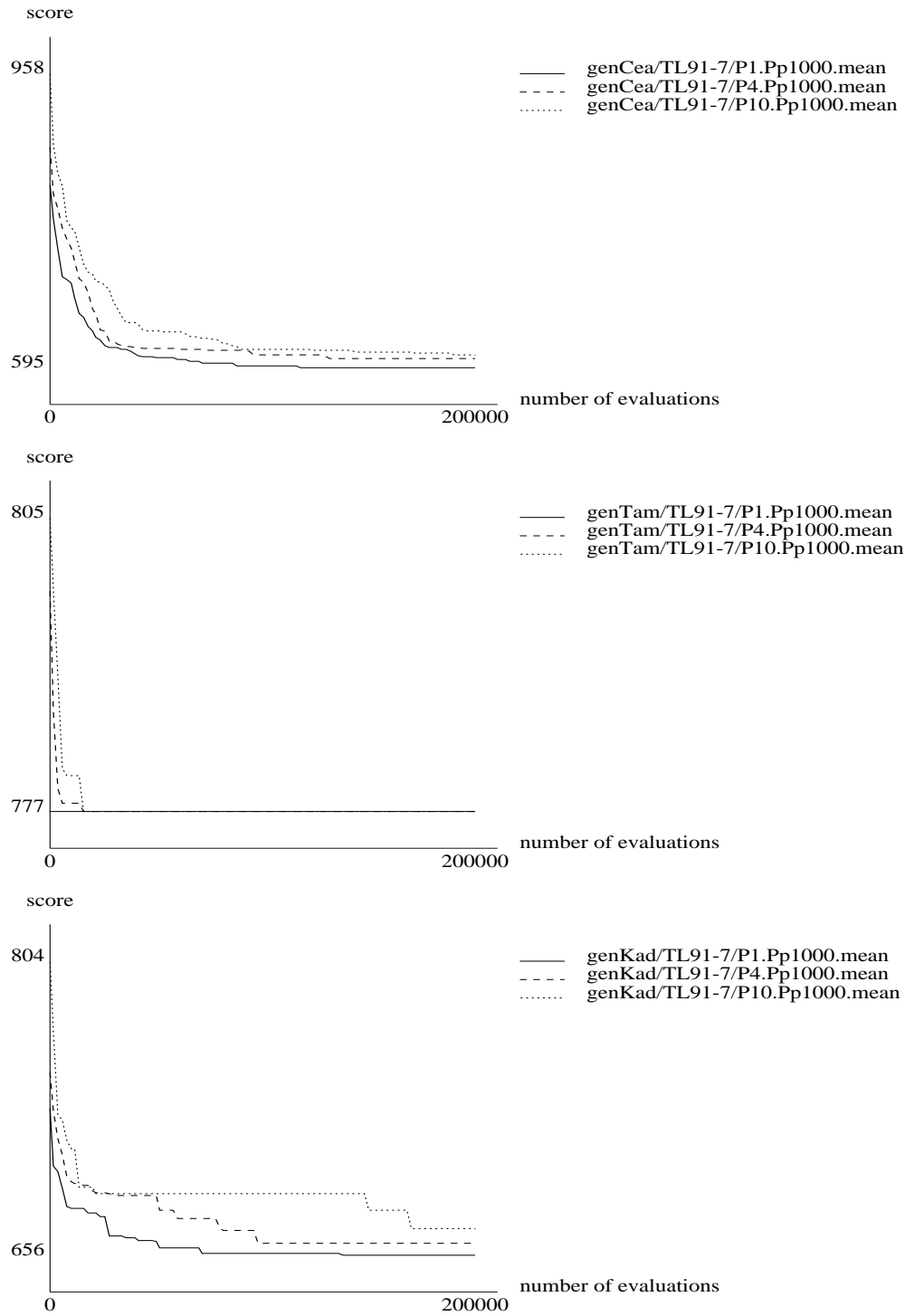
Figure E.4. A comparison of each population number in Kea91-20



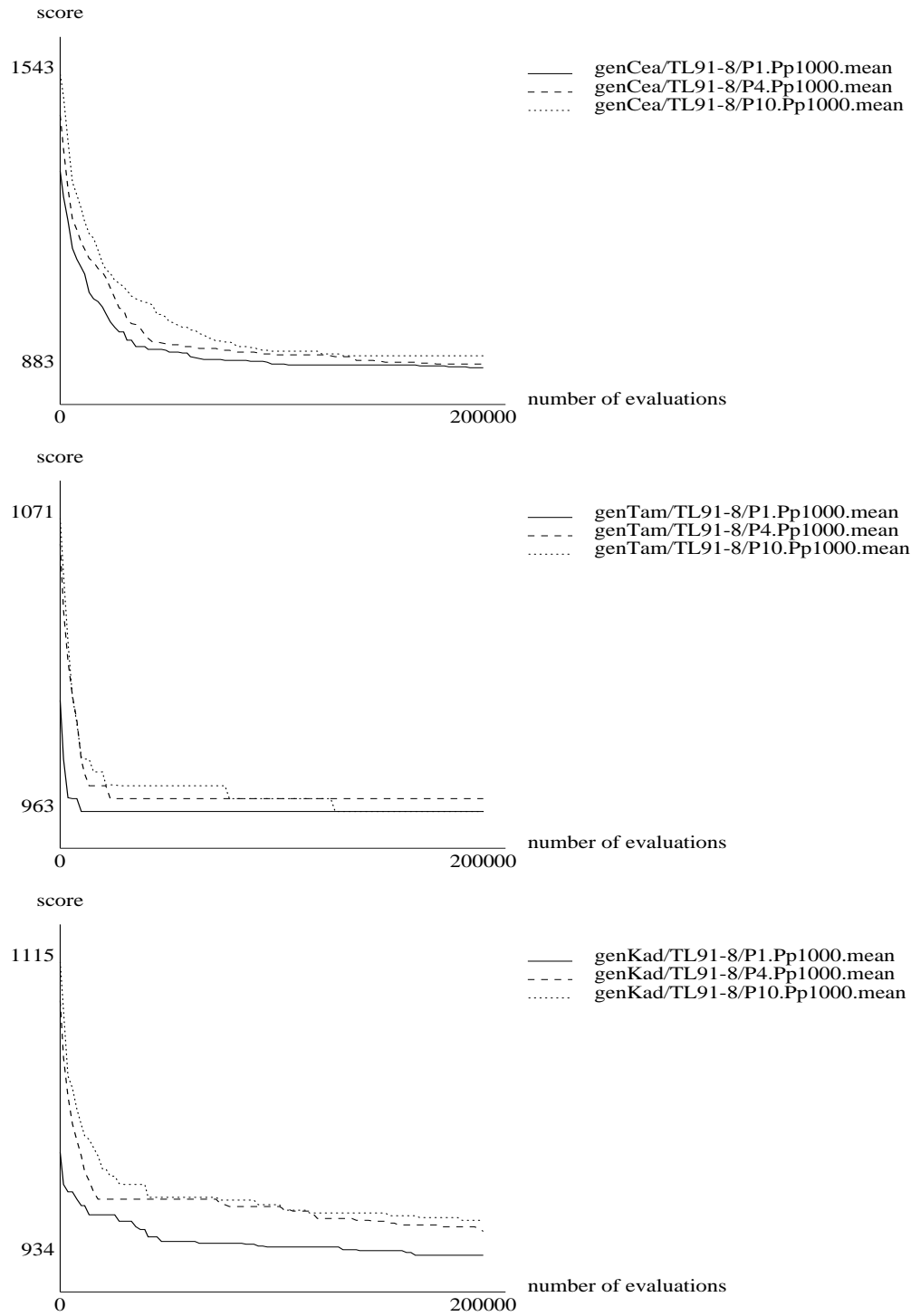
**Figure E.5.** A comparison of each population number in TL91-5



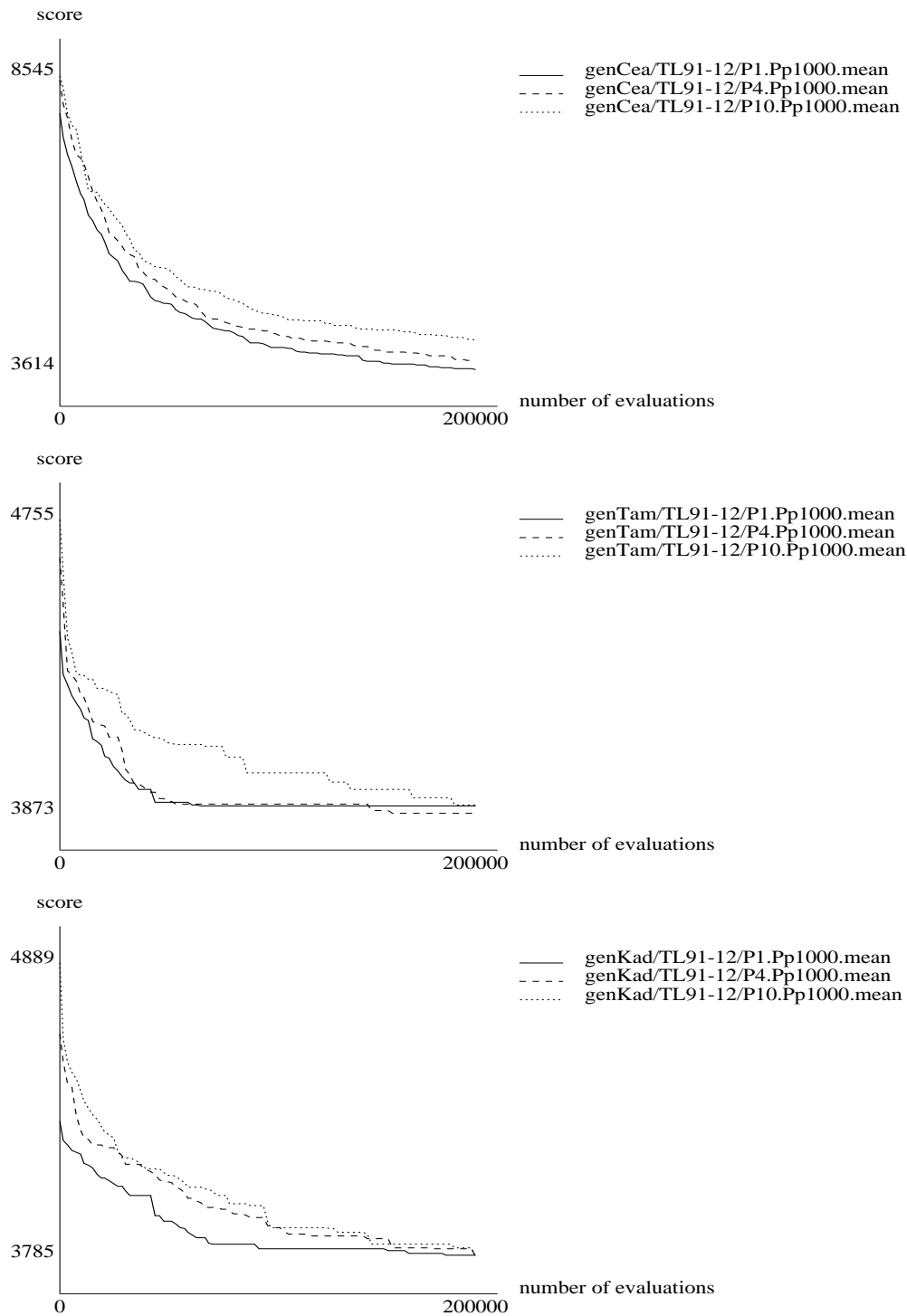
**Figure E.6.** A comparison of each population number in TL91-6



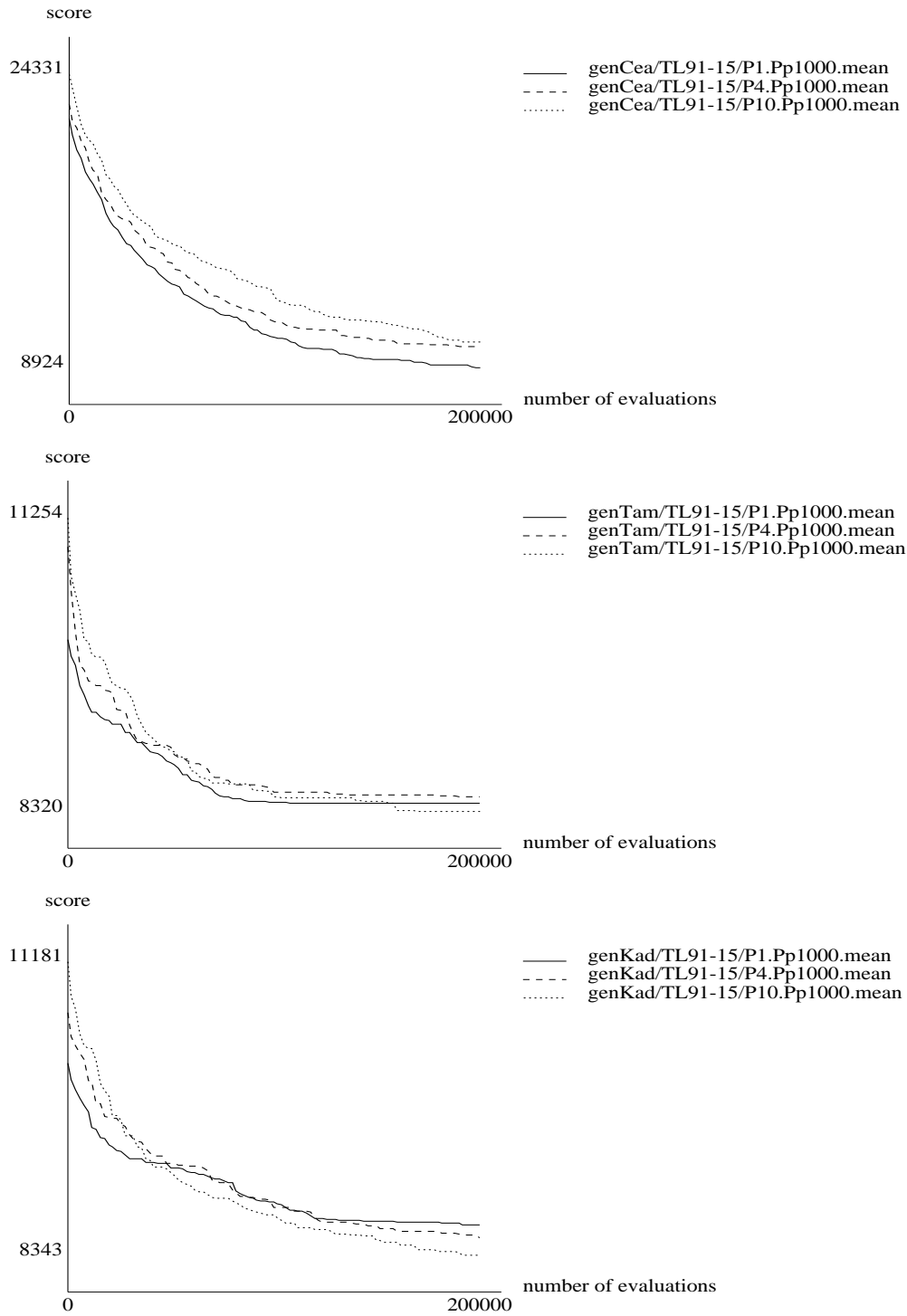
**Figure E.7.** A comparison of each population number in TL91-7



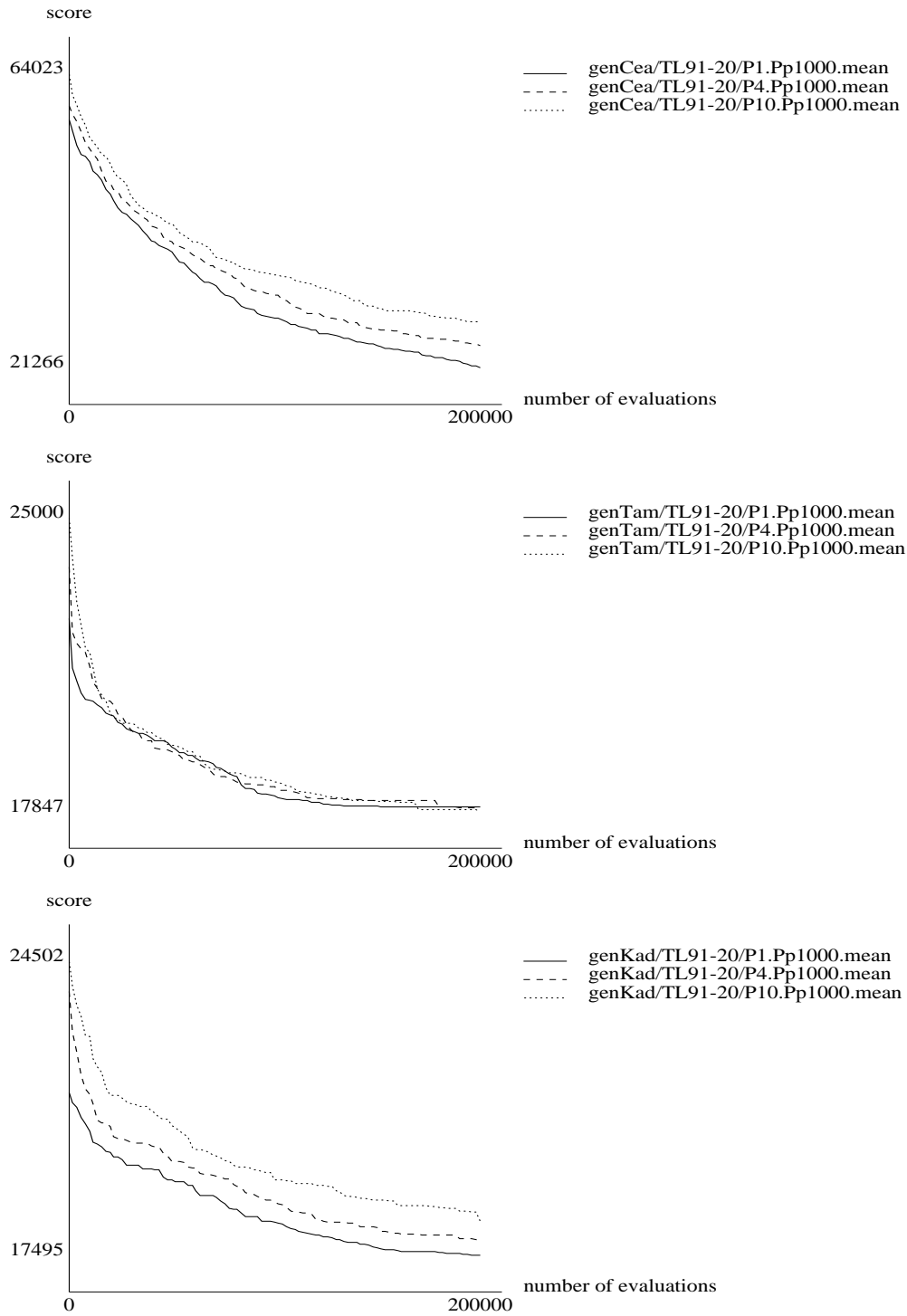
**Figure E.8.** A comparison of each population number in TL91-8



**Figure E.9.** A comparison of each population number in TL91-12



**Figure E.10.** A comparison of each population number in TL91-15



**Figure E.11.** A comparison of each population number in TL91-20



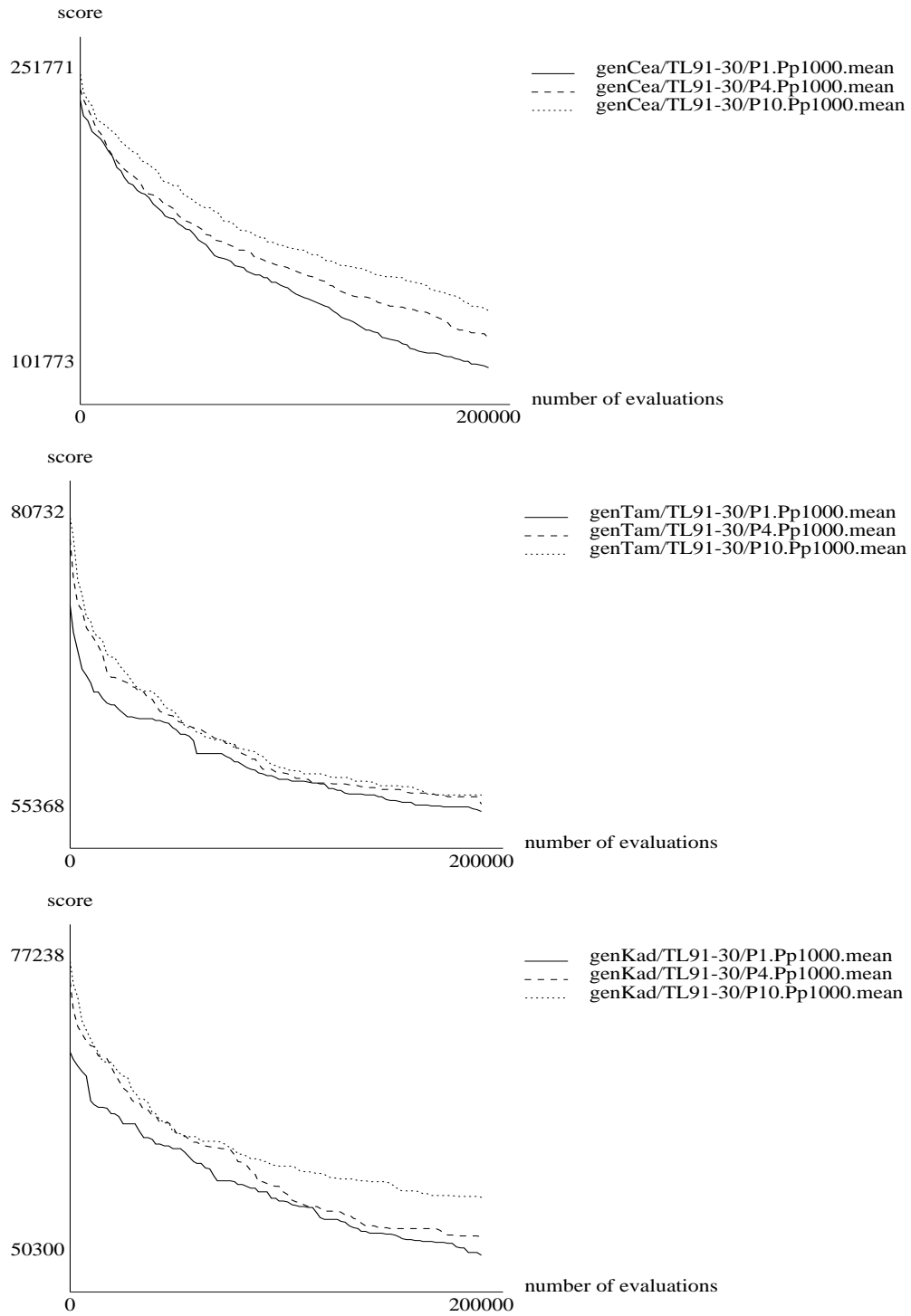


Figure E.12. A comparison of each population number in TL91-30

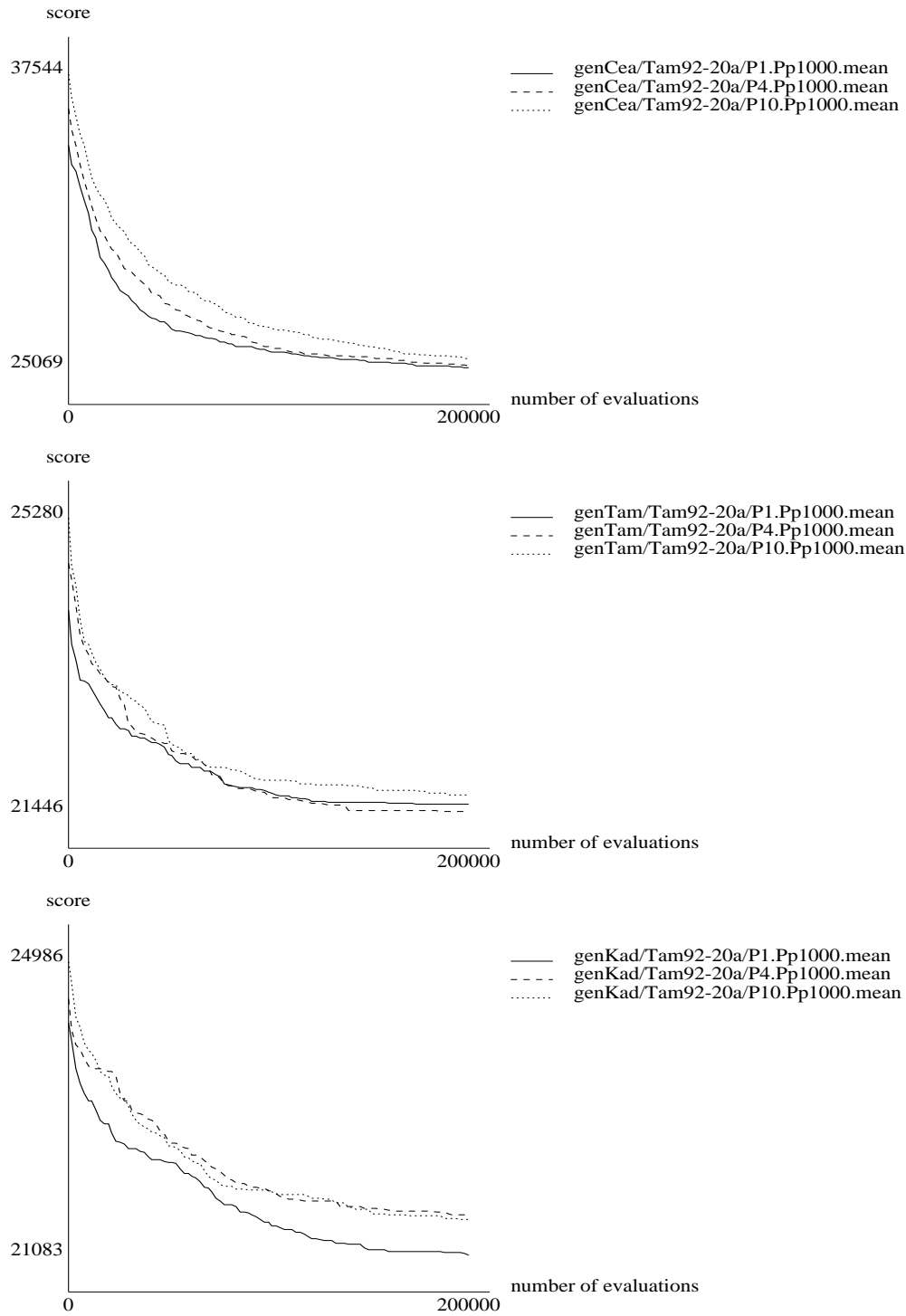


Figure E.13. A comparison of each population number in Tam92-20a

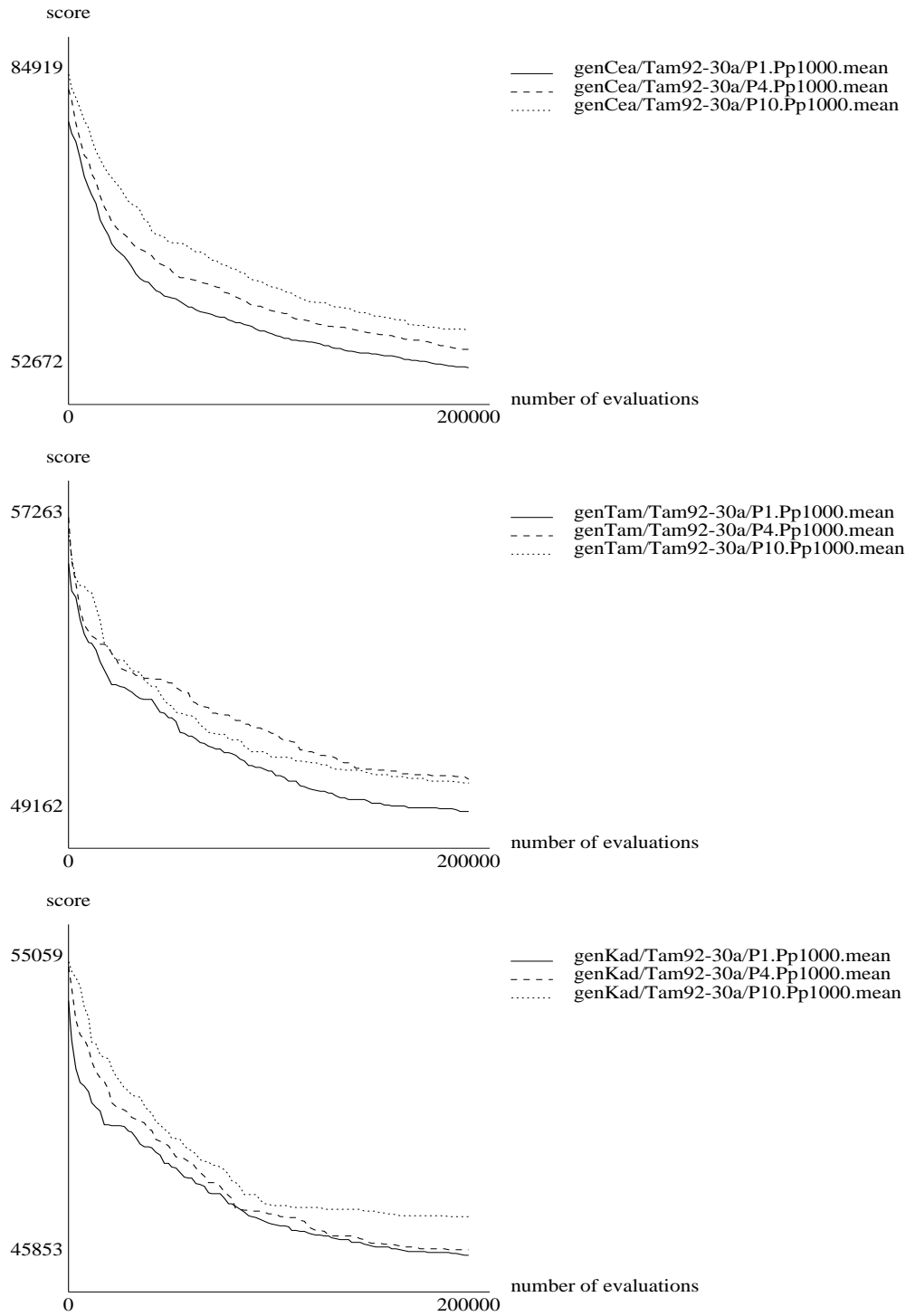
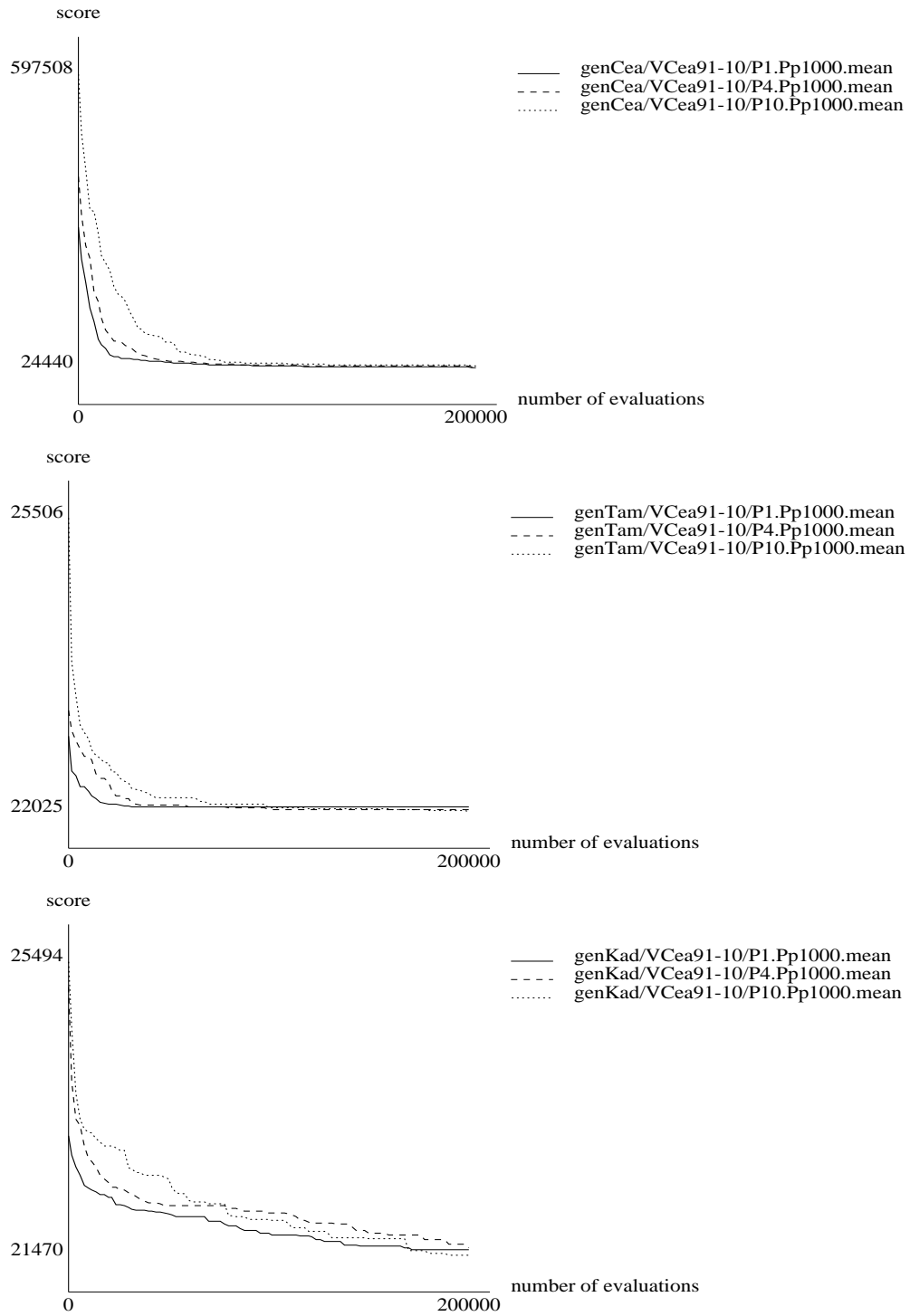


Figure E.14. A comparison of each population number in Tam92-30a



**Figure E.15.** A comparison of each population number in VCea91-10

# Appendix F

## The Results of Reproduction Investigation

This appendix shows the state of convergence of GAs to compare the reproduction methods. The name of each GA is denoted as follows.

*rrraaa/fff/Pggg.Ppppp*

where *rrr* = reproduction method (gen, one, two)

*aaa* = algorithm (Cea, Tam, DK, Tam2, DK2, Kad)

*fff* = the name of FLP (Kea91-11, TL91-5, etc.)

*ggg* = the number of populations (1, 4, 10)

*ppp* = population size  $\times$  the number of populations (50, 200, 1000)

The horizontal axis indicates the number of evaluations, whereas the vertical axis indicates the mean of the best individual scores. Here, smaller score is better.

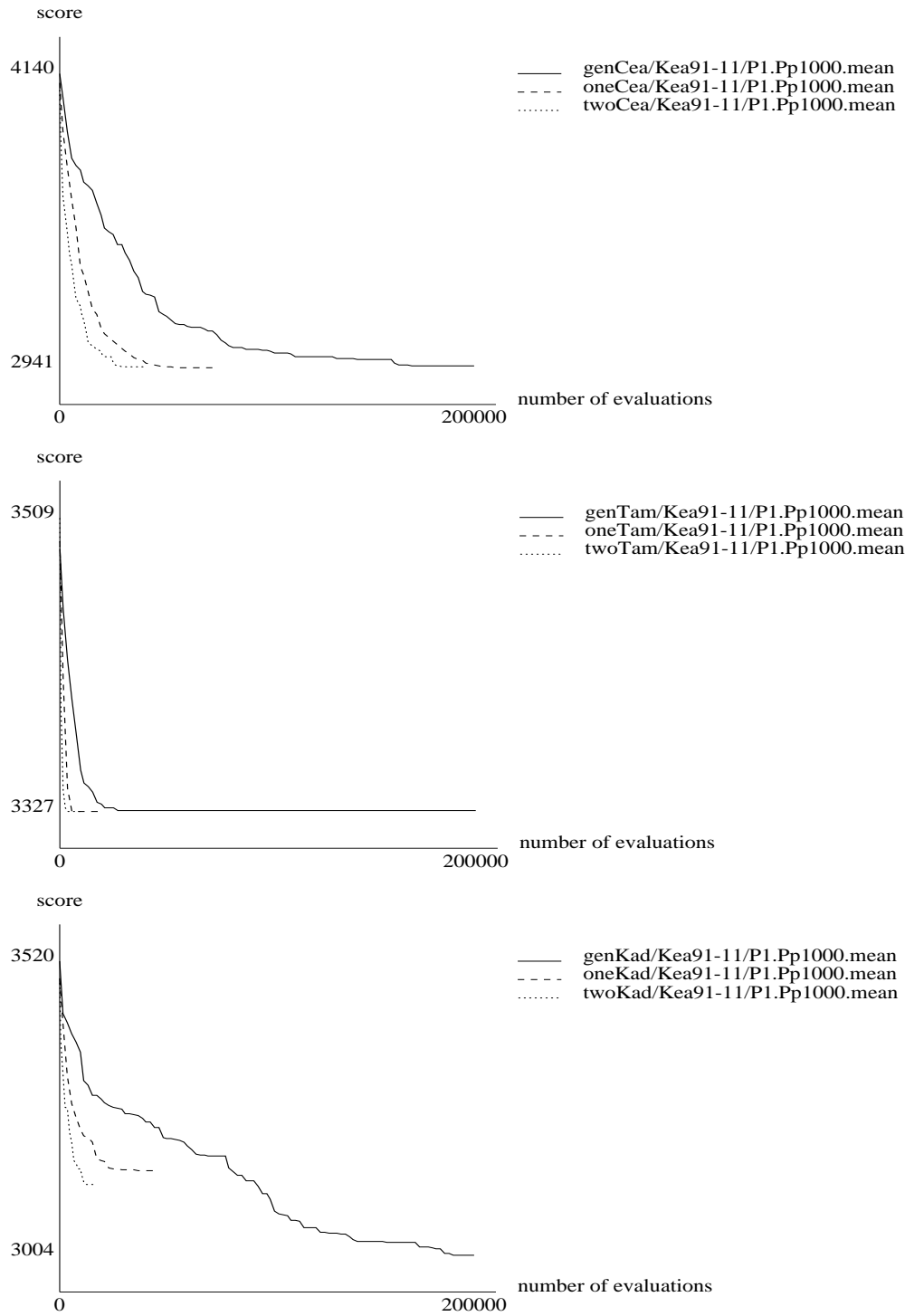
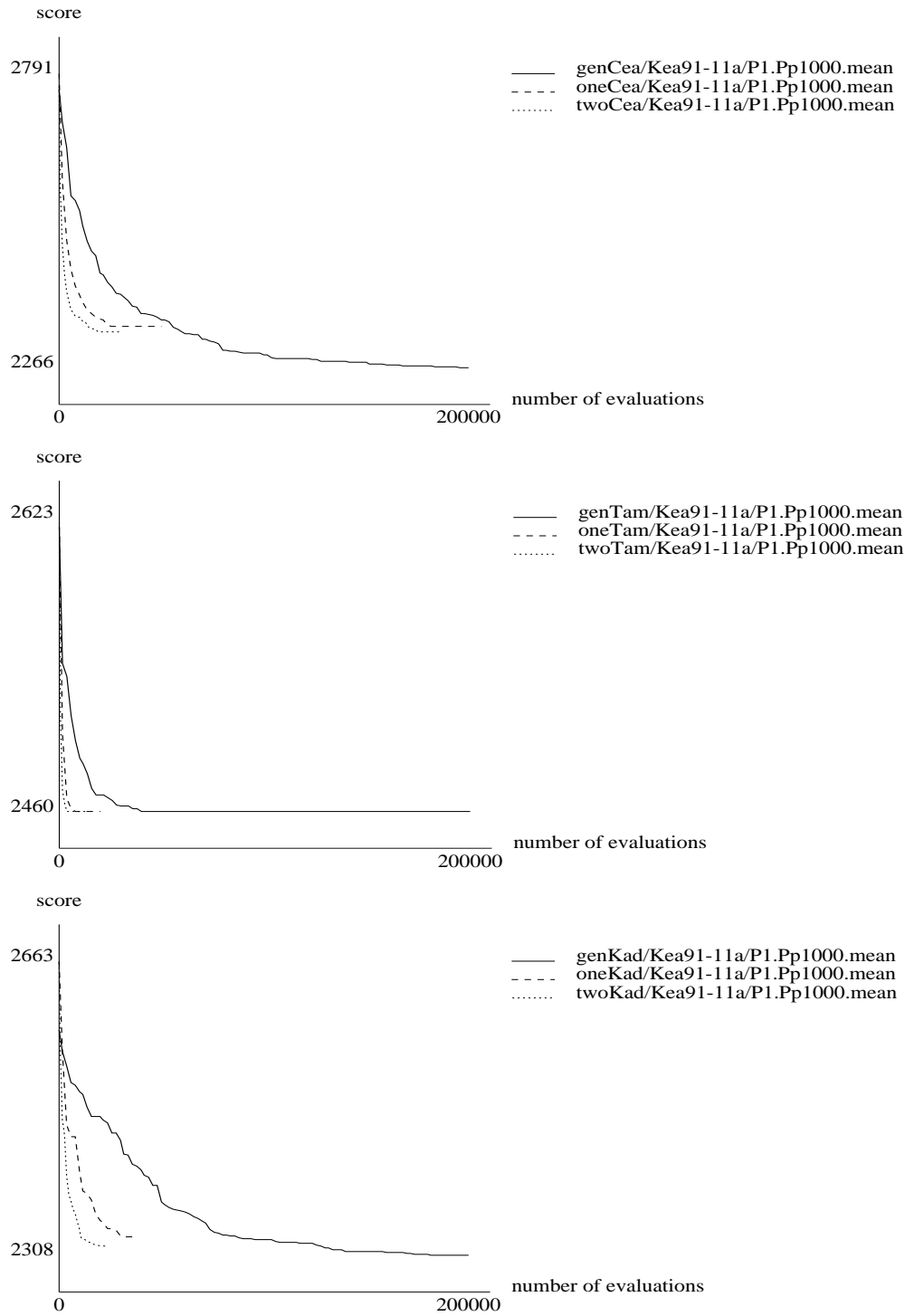
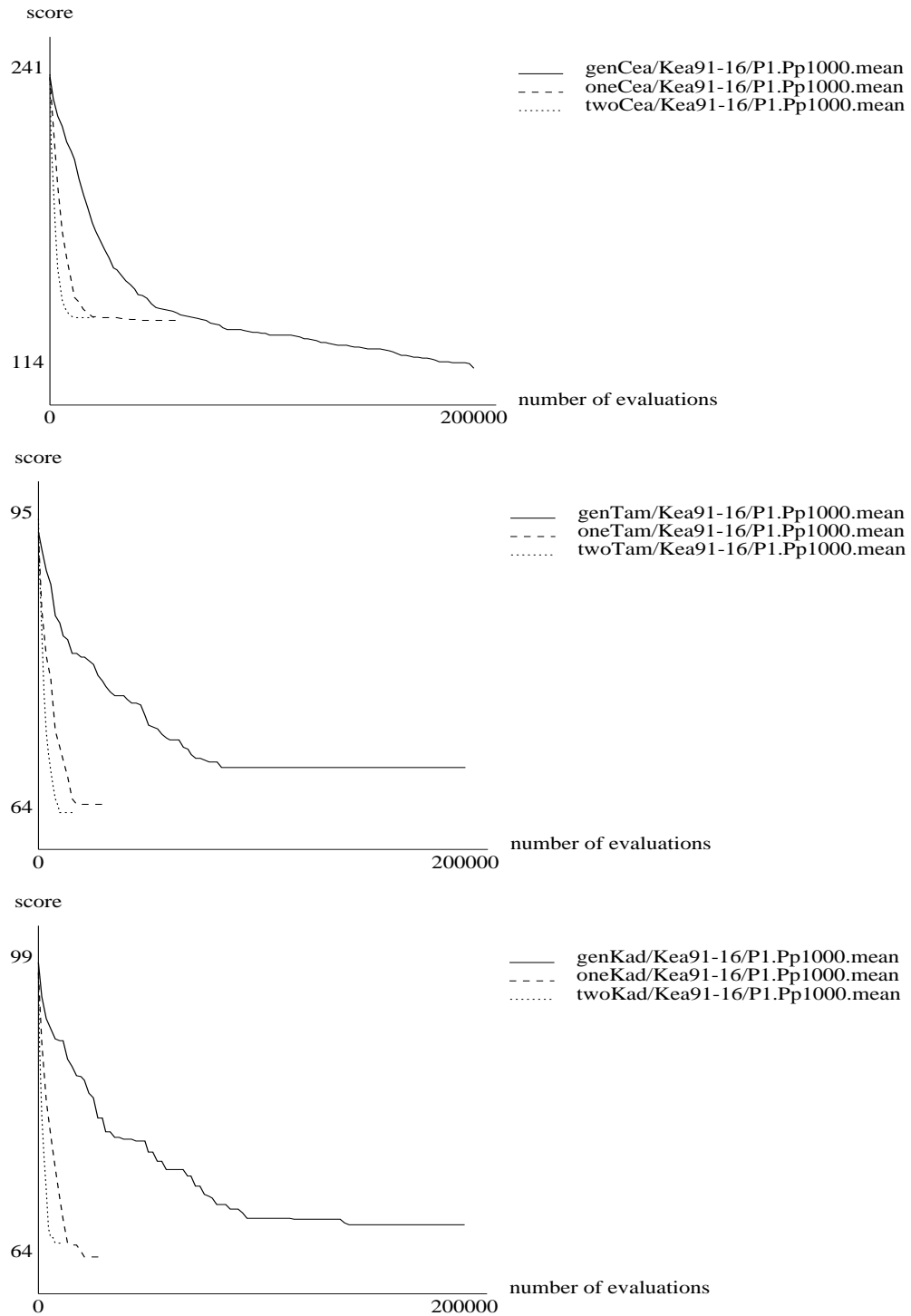


Figure F.1. A comparison of each reproduction method in Kea91-11

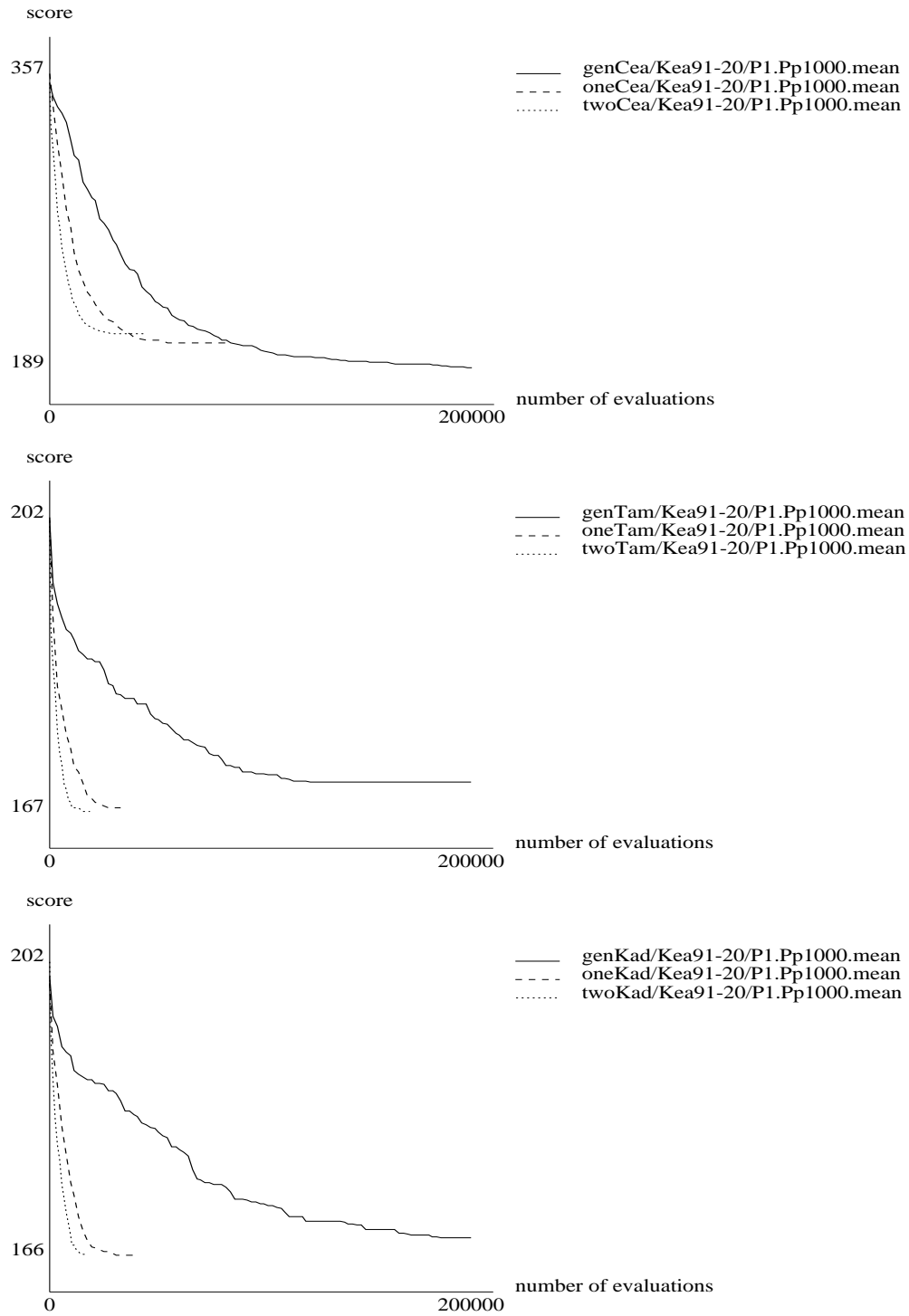


**Figure F.2.** A comparison of each reproduction method in Kea91-11a

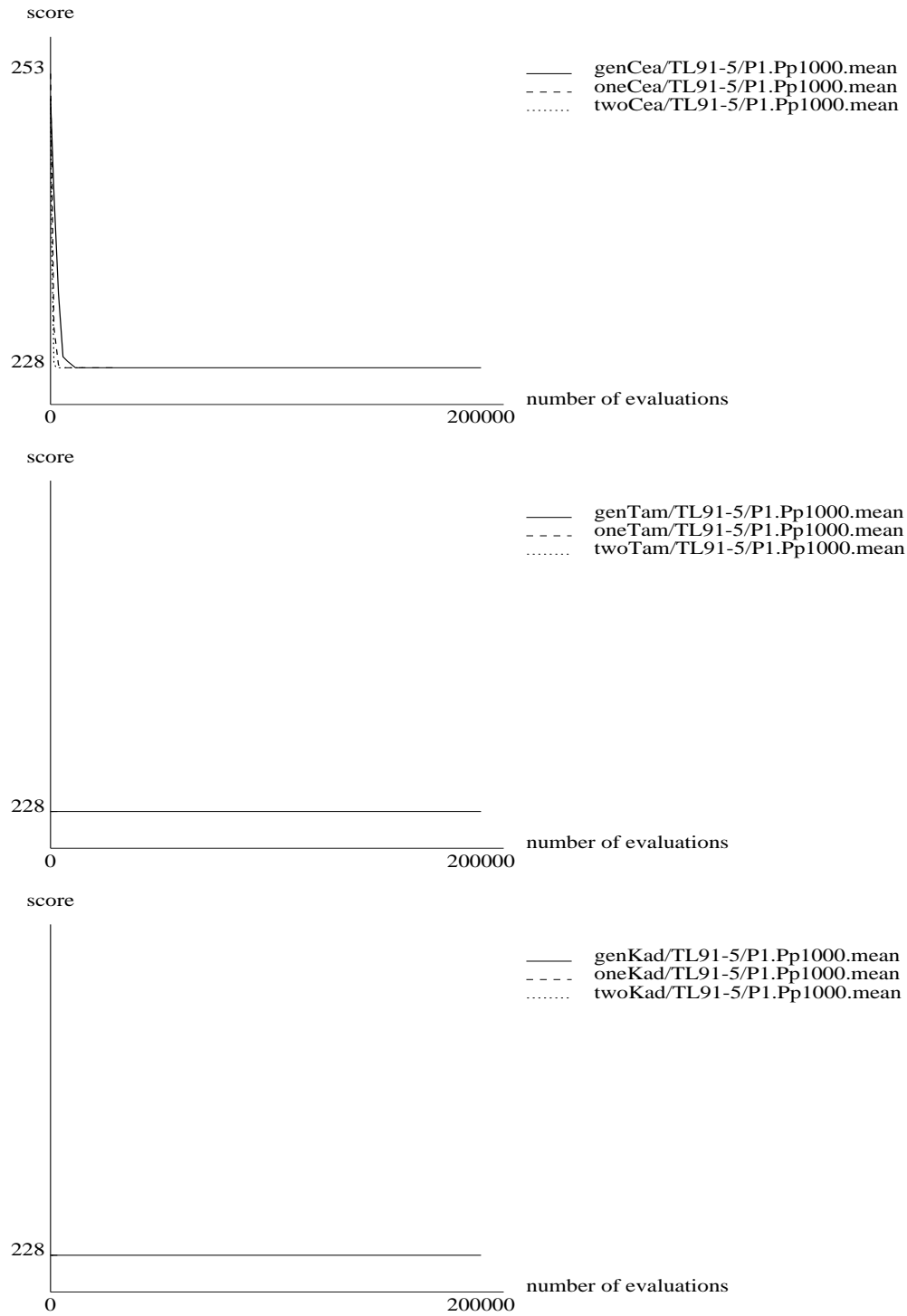


**Figure F.3.** A comparison of each reproduction method in Kea91-16

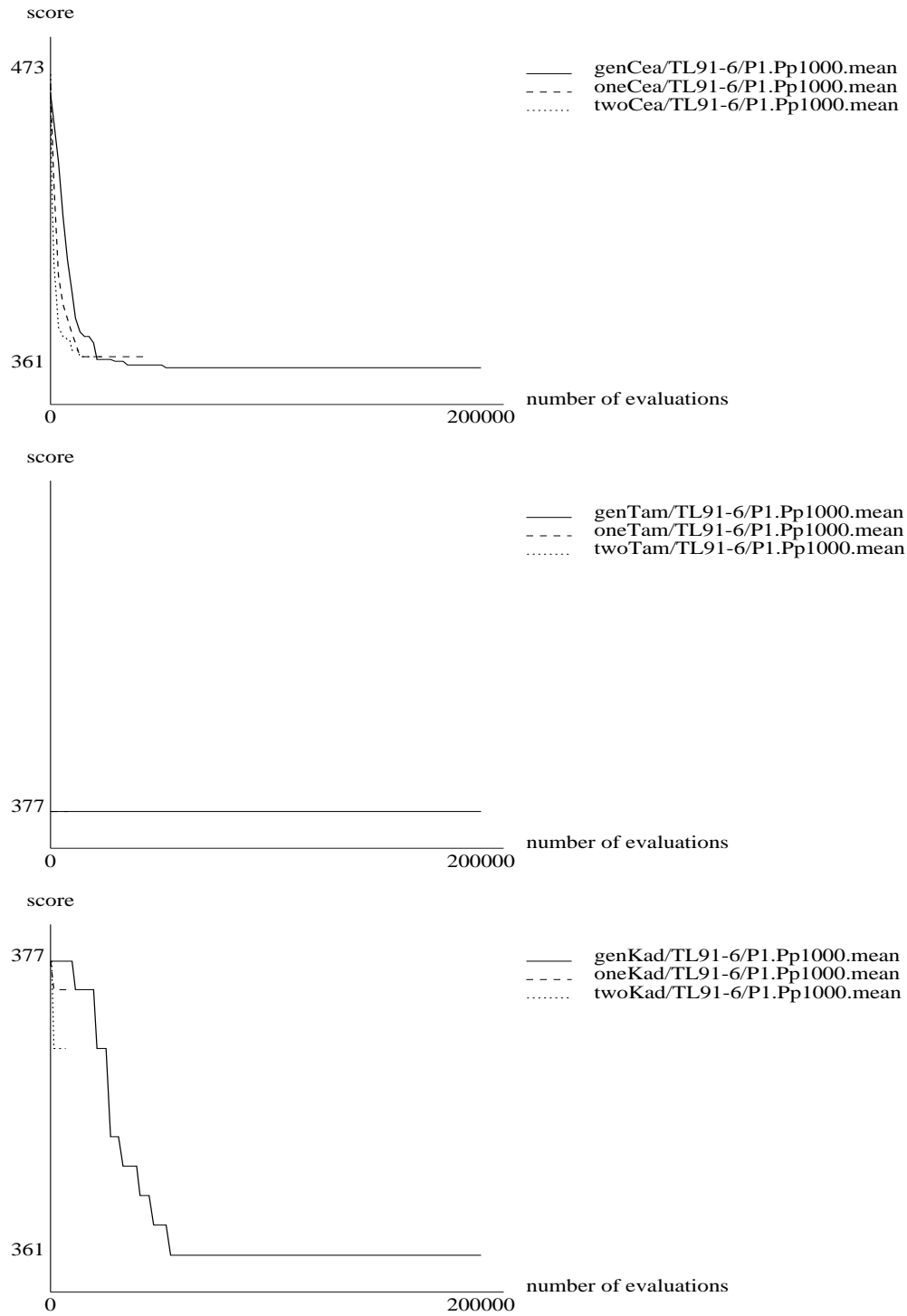




**Figure F.4.** A comparison of each reproduction method in Kea91-20



**Figure F.5.** A comparison of each reproduction method in TL91-5



**Figure F.6.** A comparison of each reproduction method in TL91-6

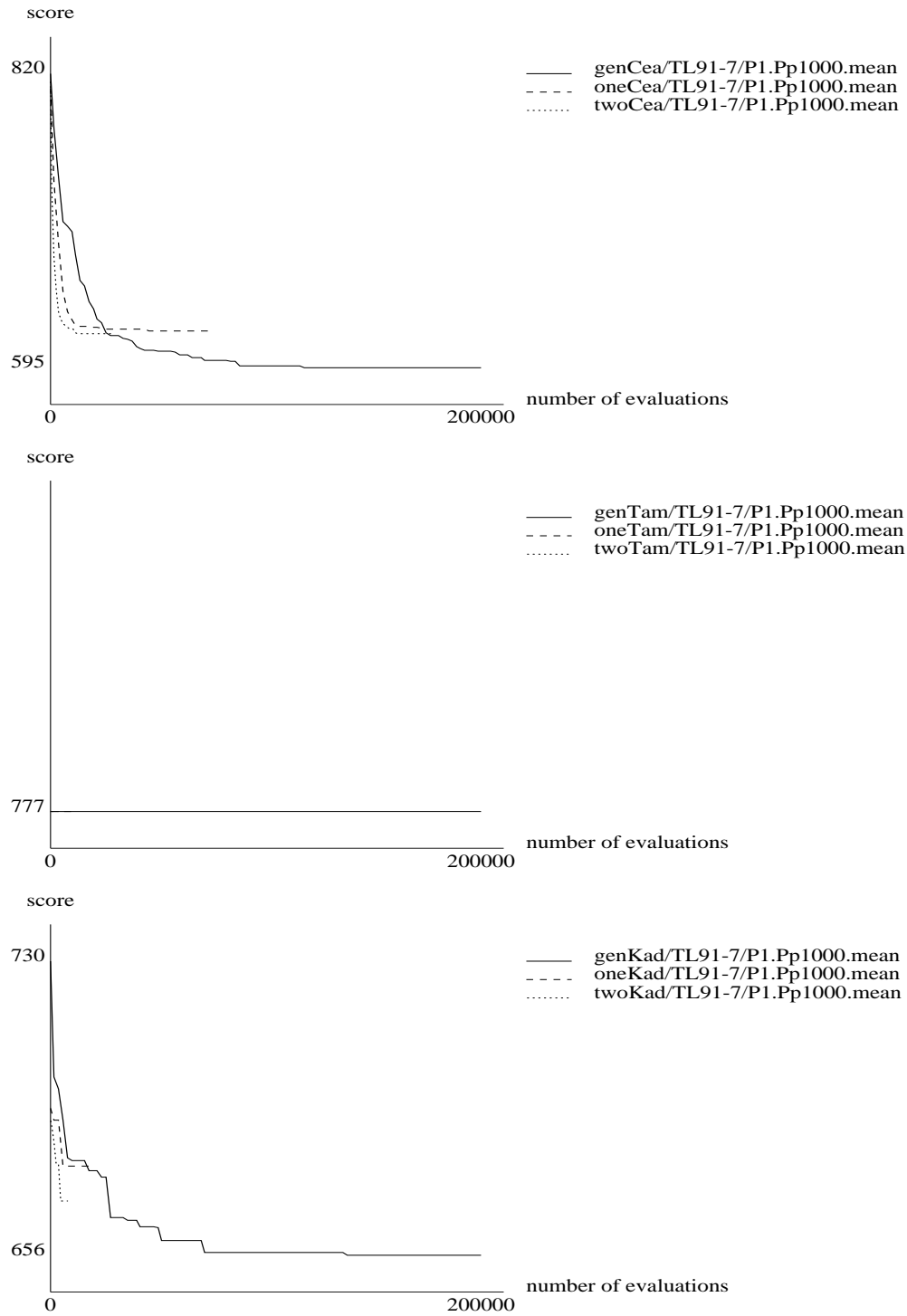
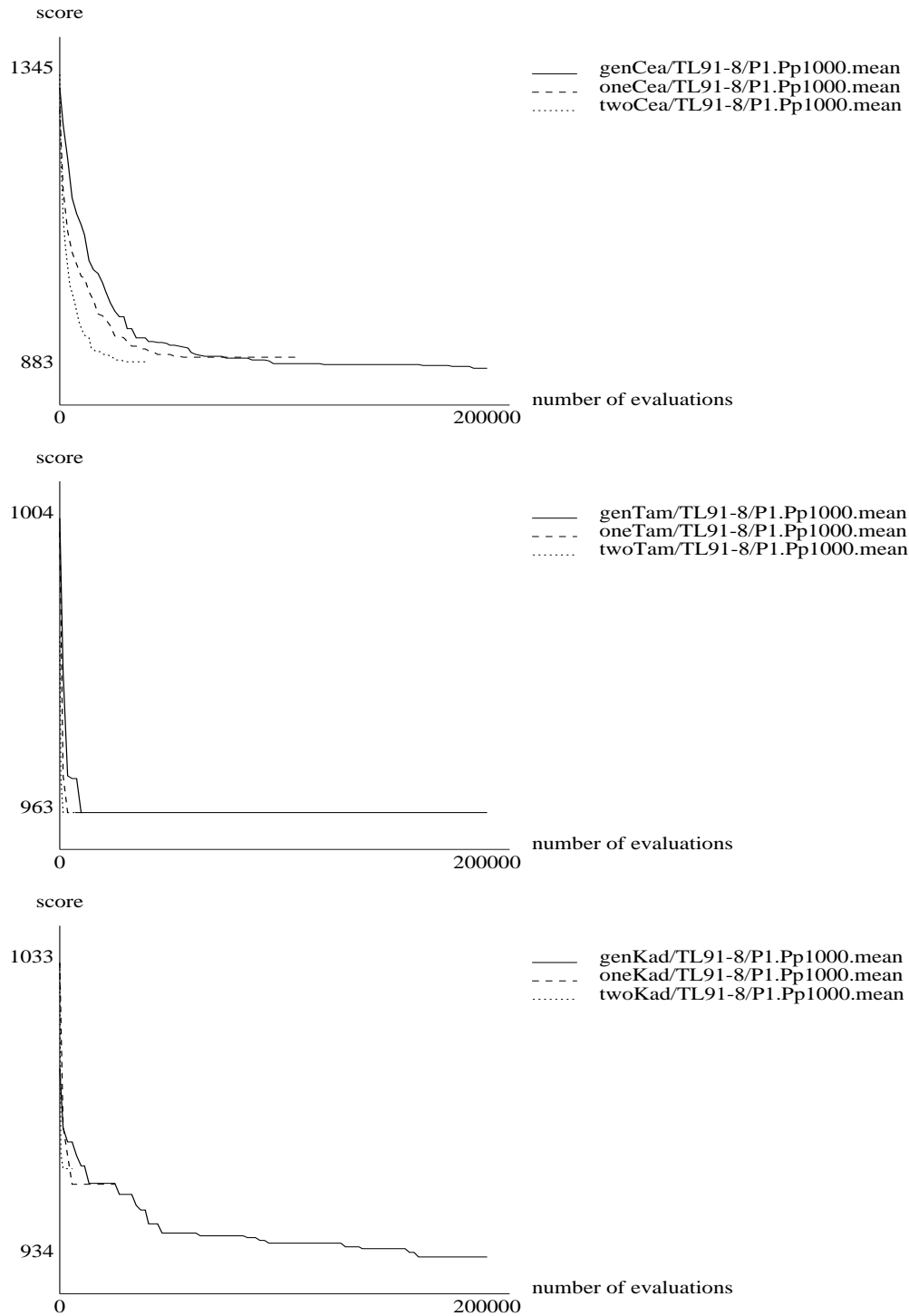
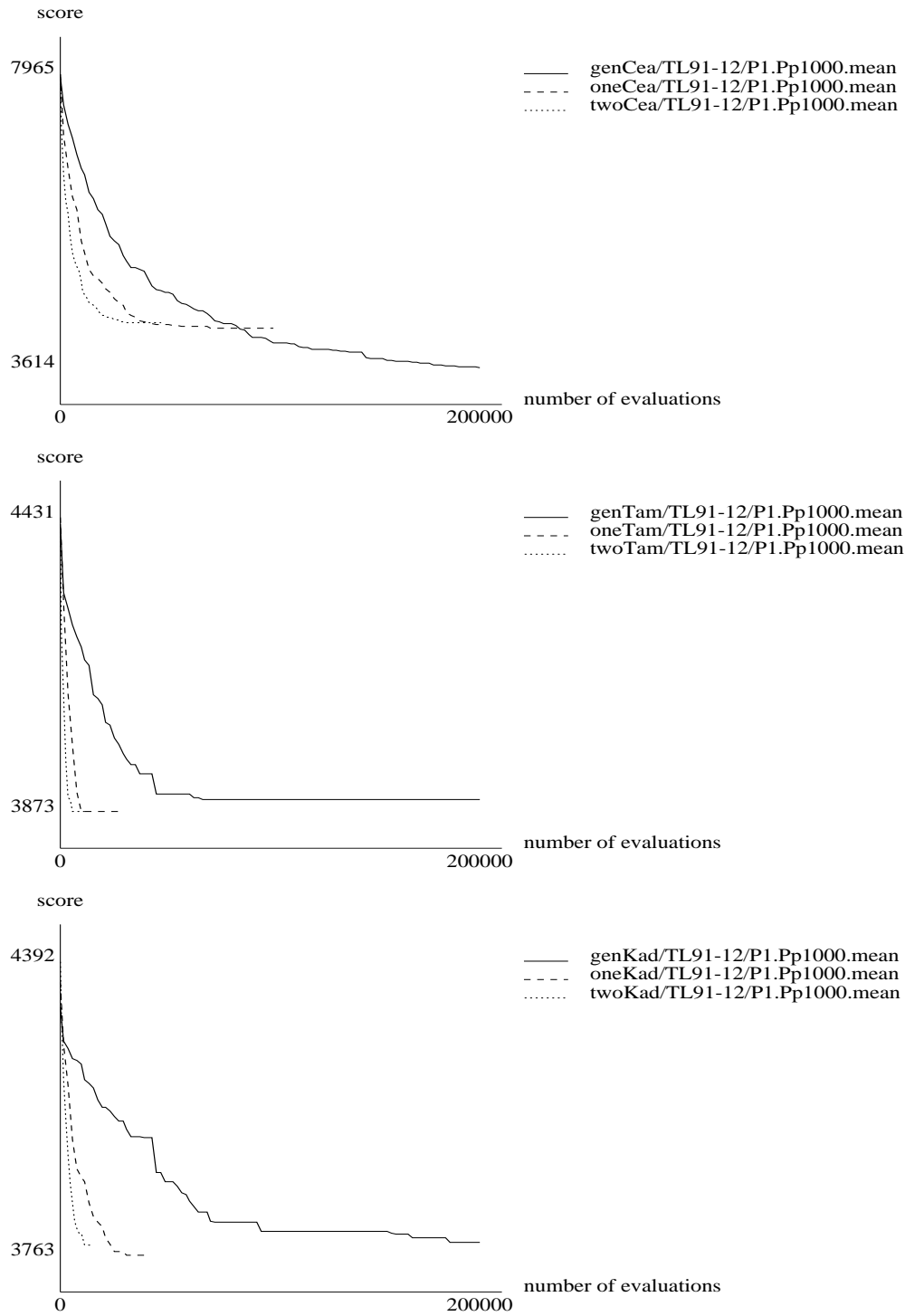


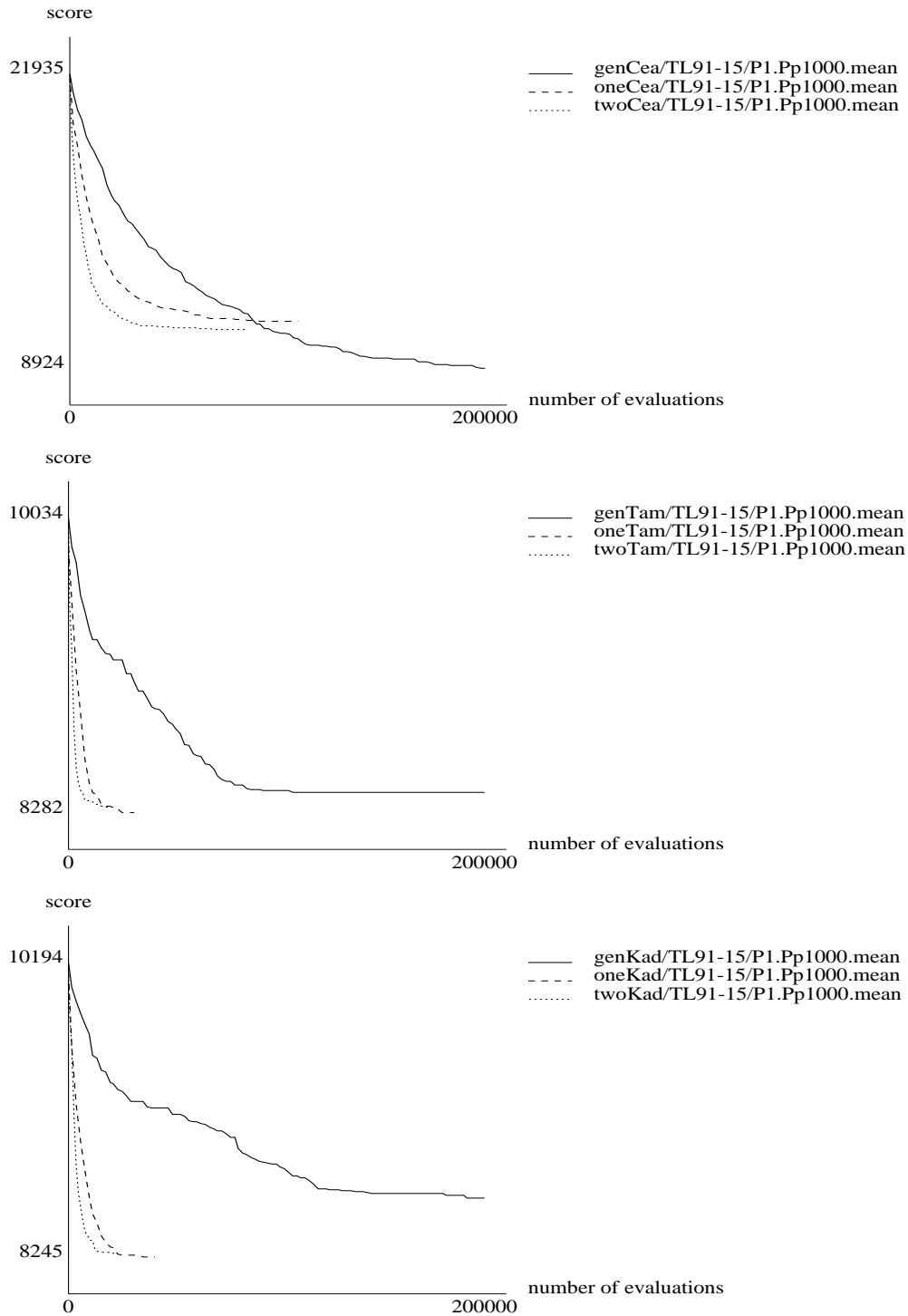
Figure F.7. A comparison of each reproduction method in TL91-7



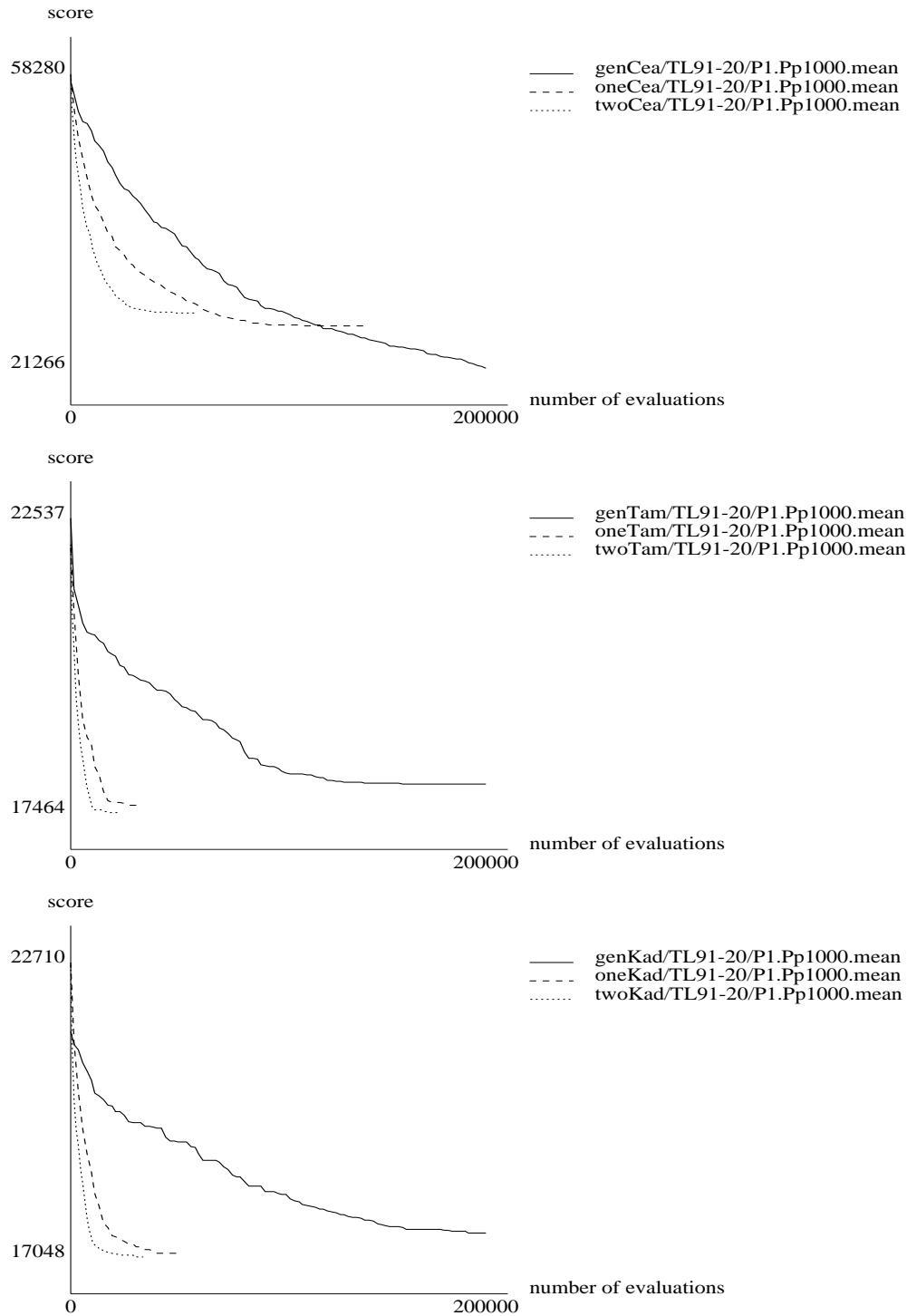
**Figure F.8.** A comparison of each reproduction method in TL91-8



**Figure F.9.** A comparison of each reproduction method in TL91-12



**Figure F.10.** A comparison of each reproduction method in TL91-15



**Figure F.11.** A comparison of each reproduction method in TL91-20



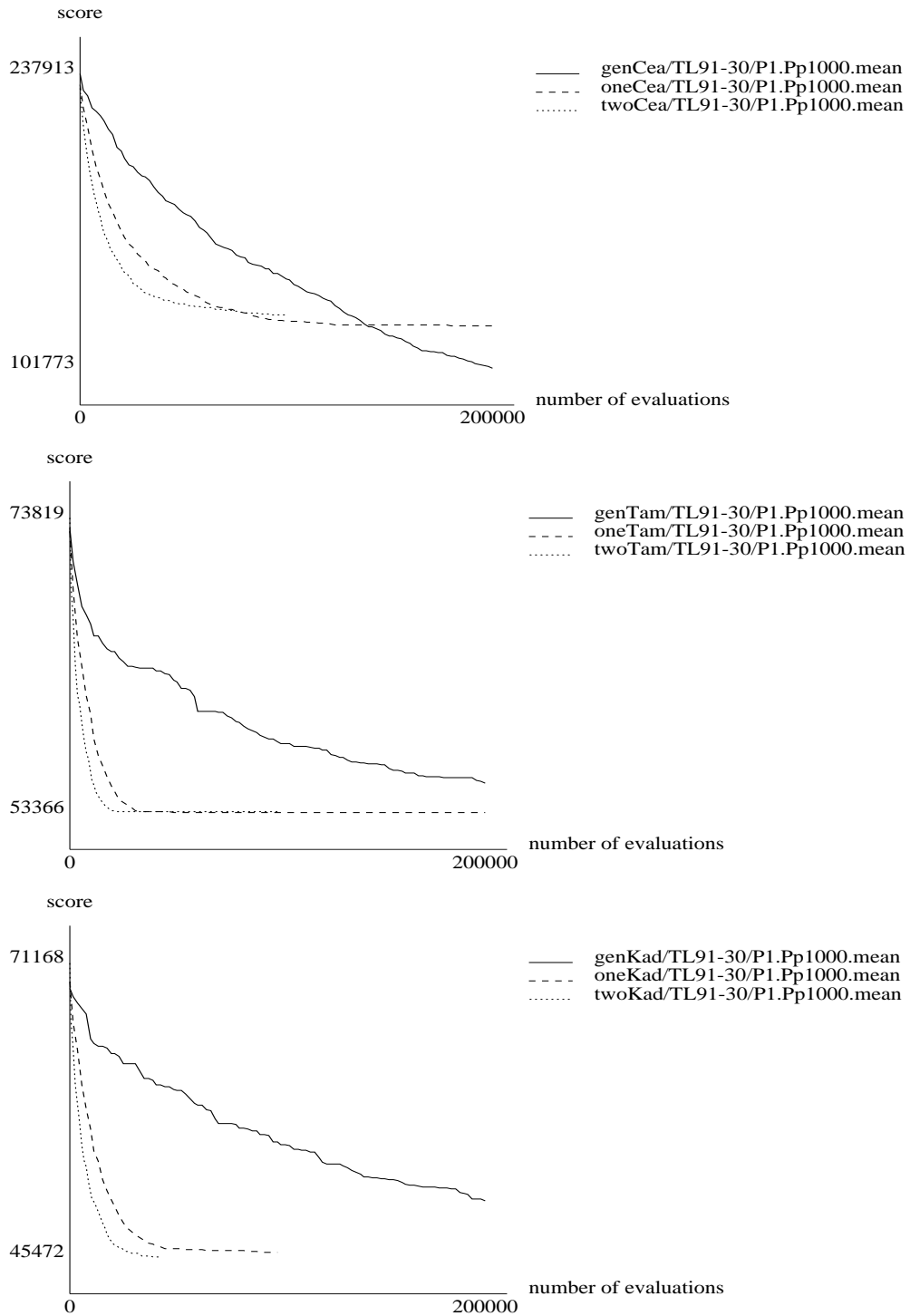
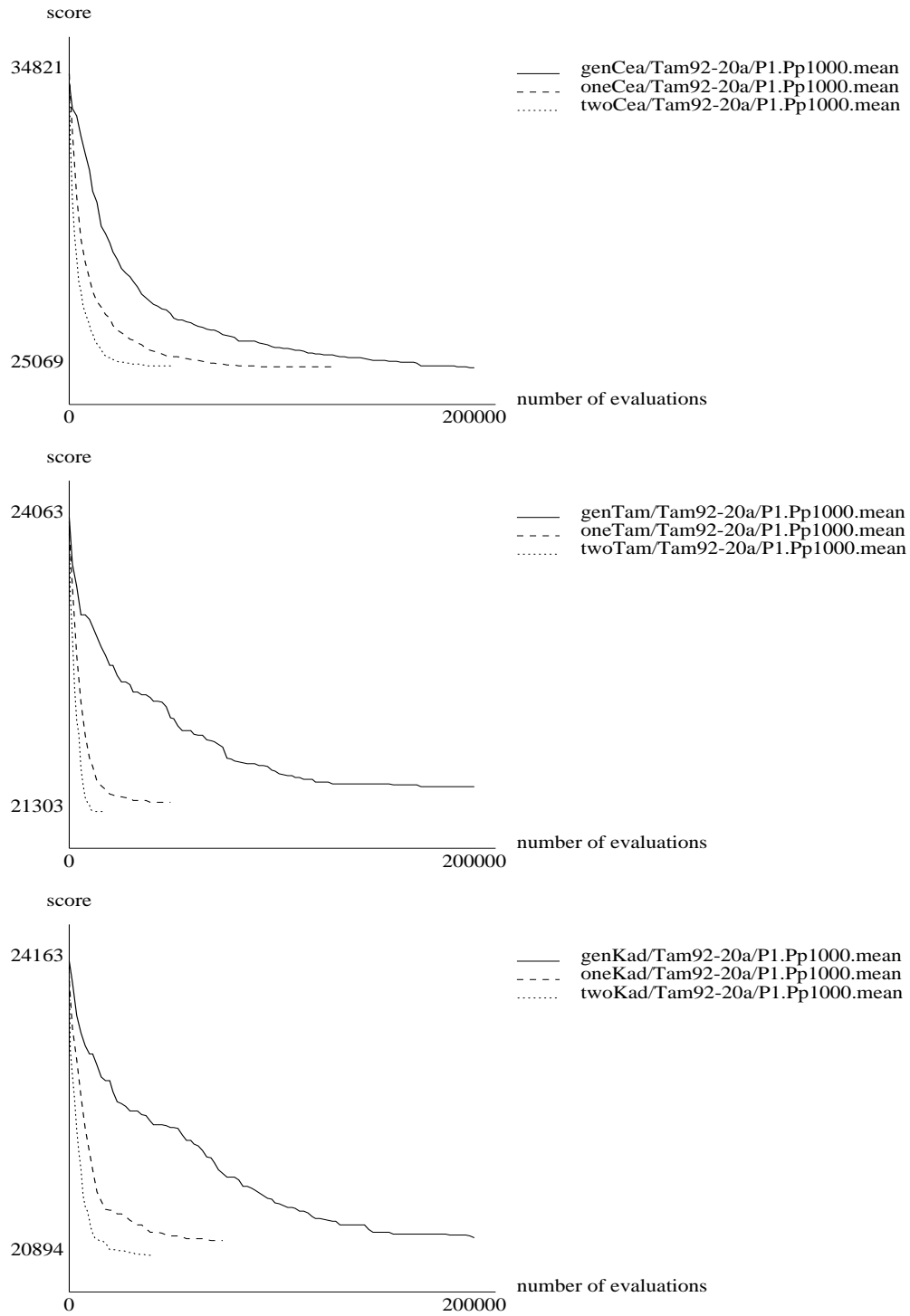


Figure F.12. A comparison of each reproduction method in TL91-30



**Figure F.13.** A comparison of each reproduction method in Tam92-20a

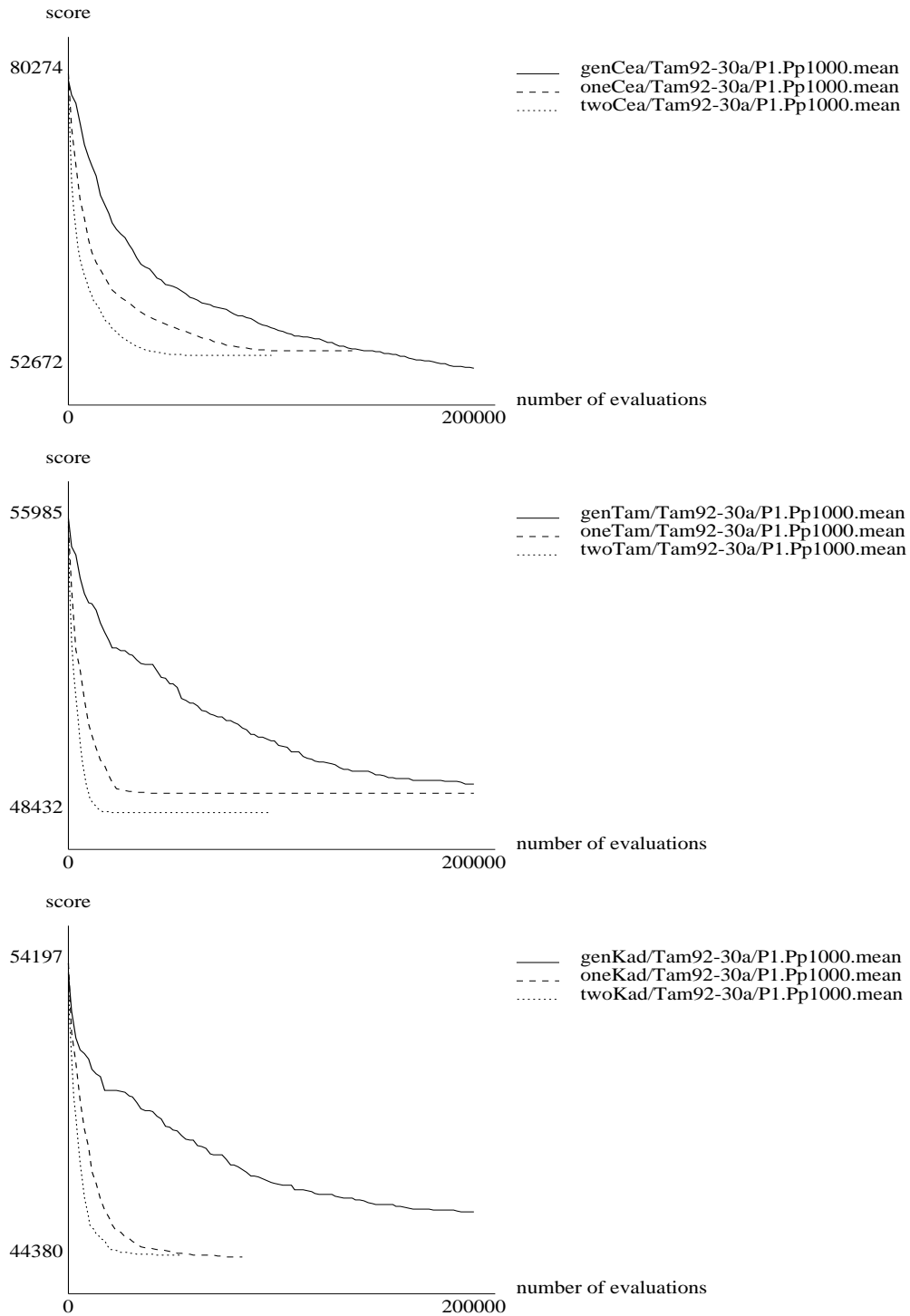


Figure F.14. A comparison of each reproduction method in Tam92-30a

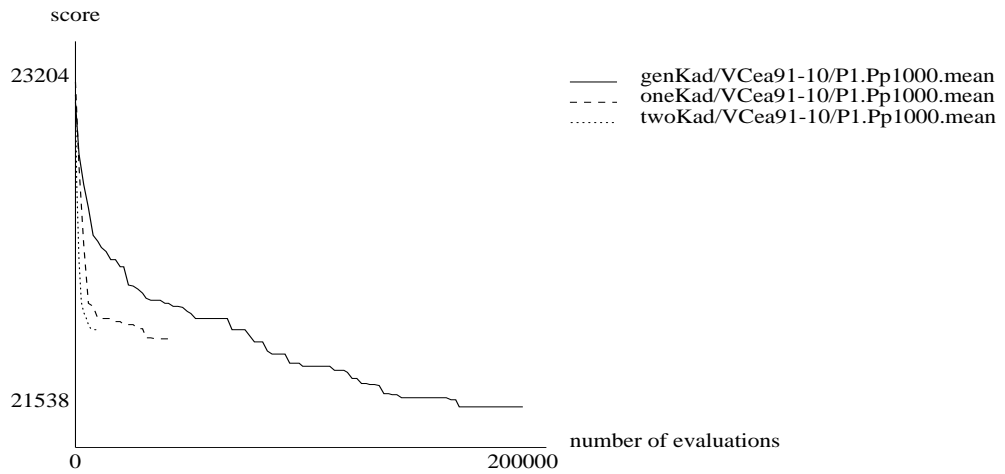
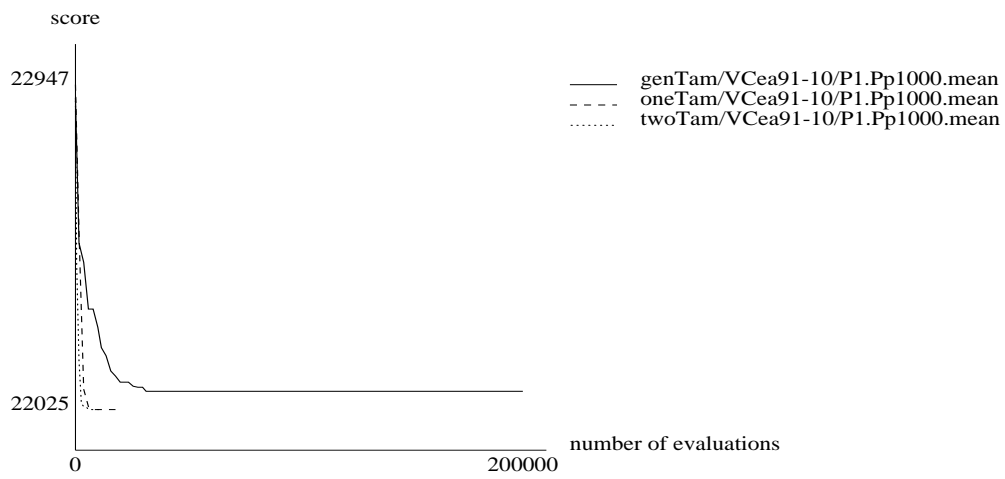
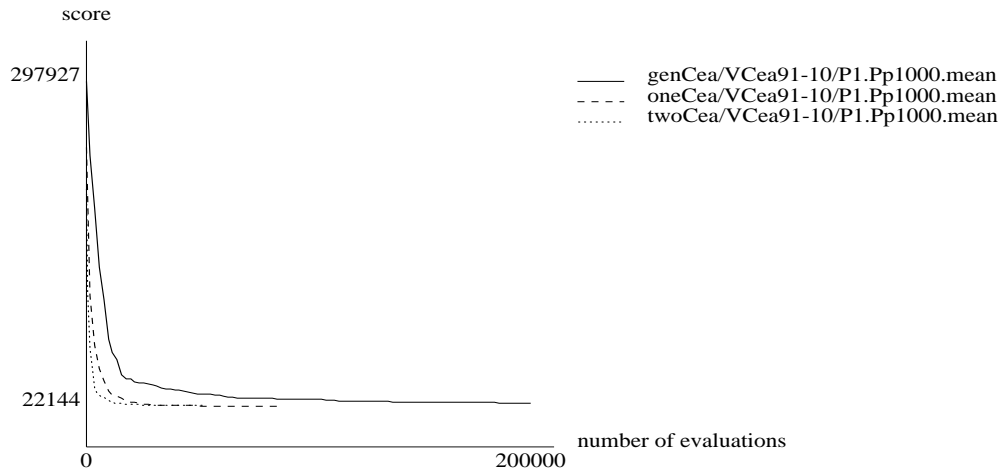


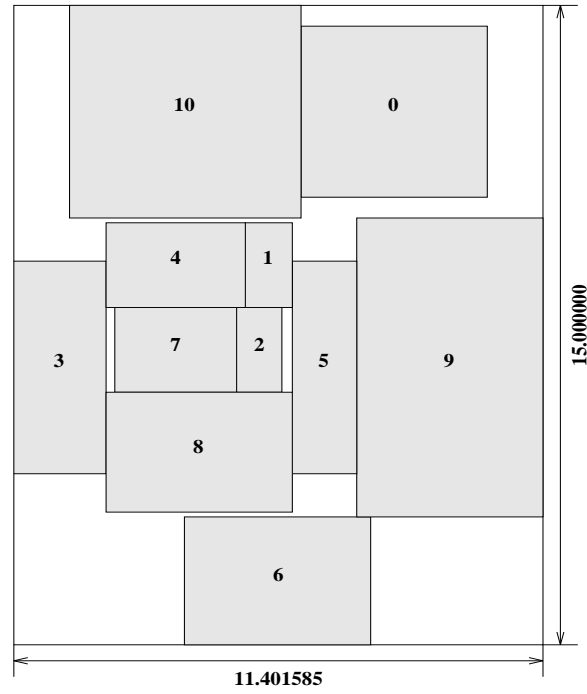
Figure F.15. A comparison of each reproduction method in VCea91-10

# Appendix G

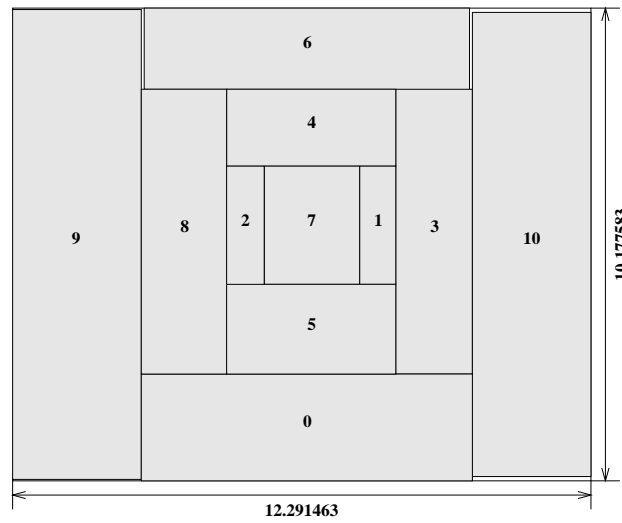
## The Best Layouts

Figures G.1 to G.16 show the best physical layout of each FLP generated by GAs. And, Figure G.17 summarises the GA's names producing the layouts, the scores of the layouts, and the chromosomes representing the layouts.

As for Tam92-20a, the best layout includes a fatal part where a facility (No.6) is assigned to two regions separated by a prespecified area. So, I attached the second best layout obtained by another GA, for reference. Incidentally, this layout still gets better score than the best layouts reported in previous papers.



**Figure G.1.** The best layout for Kea91-11



**Figure G.2.** The best layout for Kea91-11a

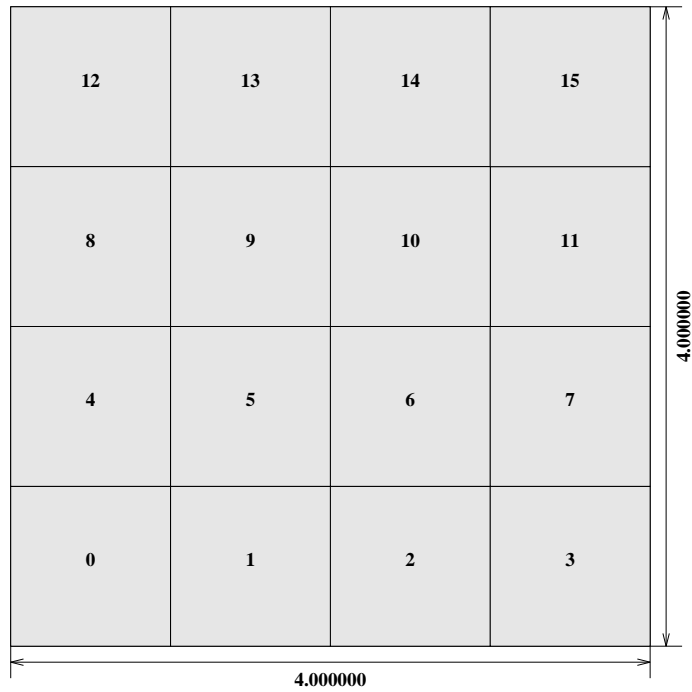


Figure G.3. The best layout for Kea91-16

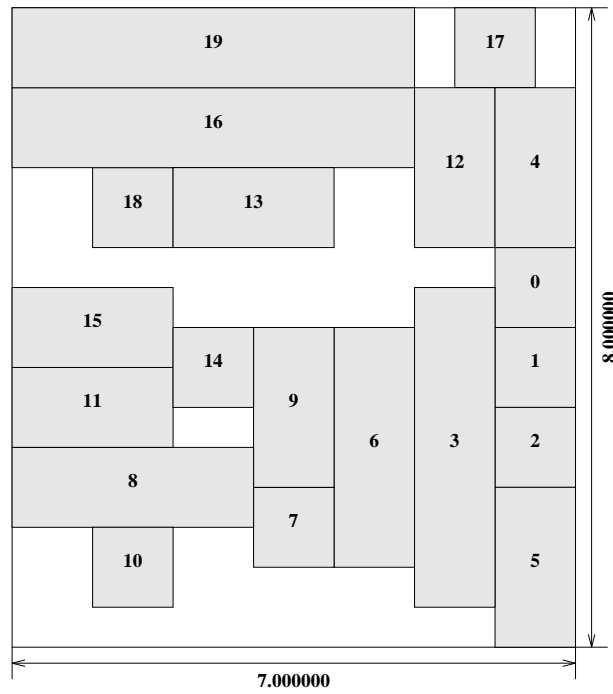


Figure G.4. The best layout for Kea91-20

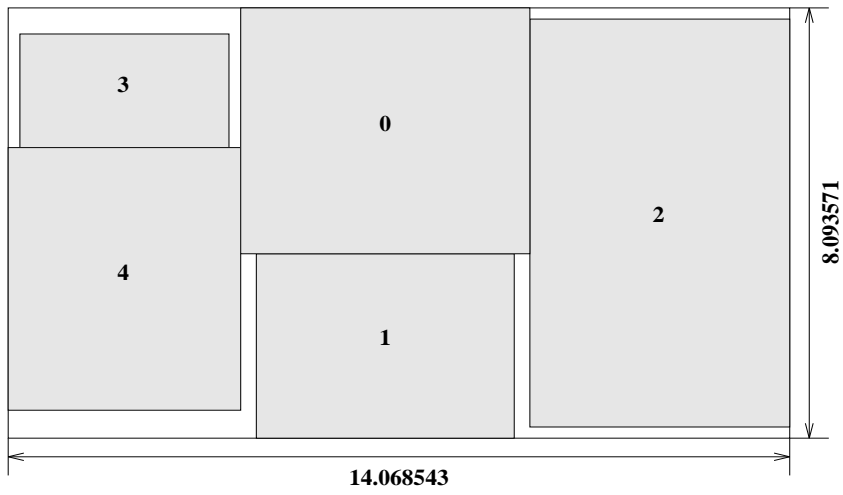


Figure G.5. The best layout for TL91-5

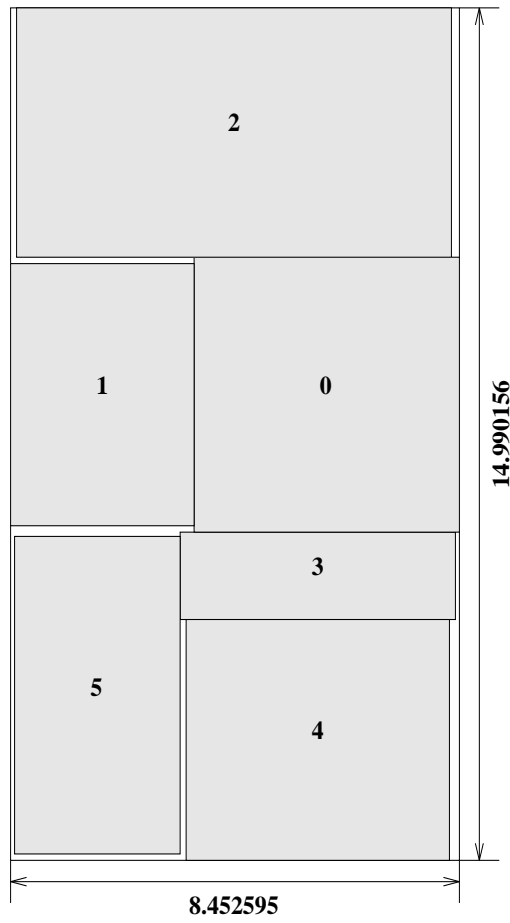
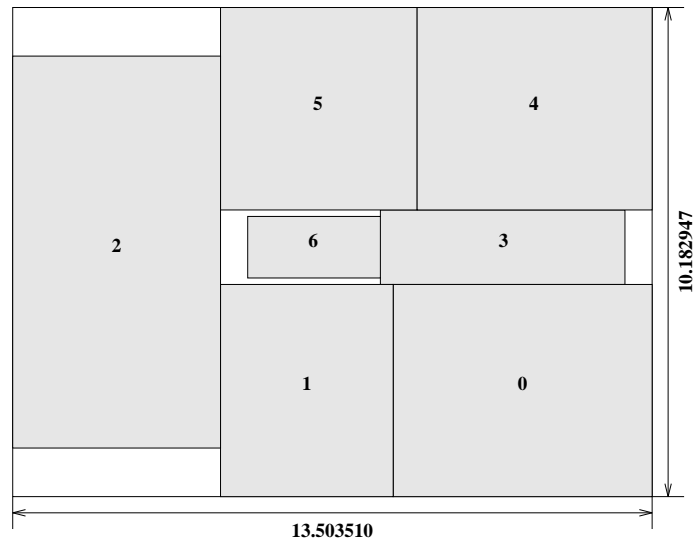
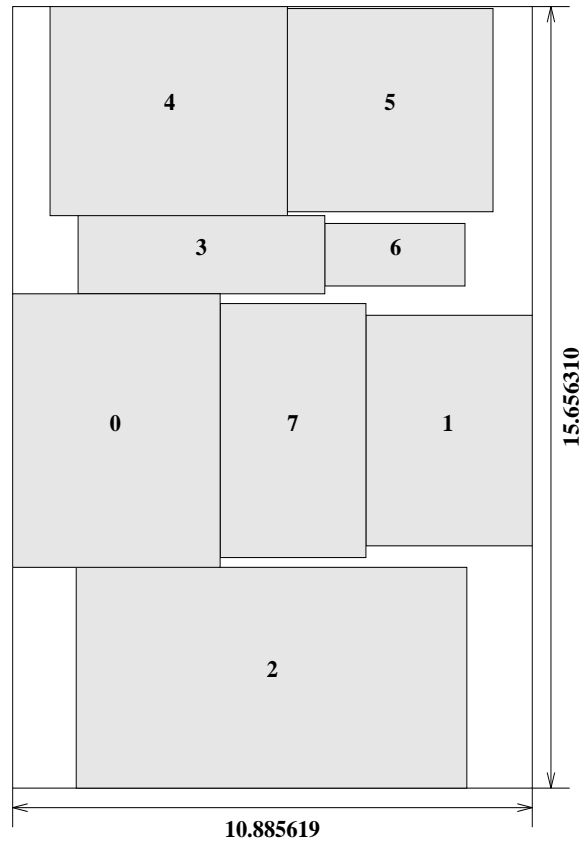


Figure G.6. The best layout for TL91-6





**Figure G.7.** The best layout for TL91-7



**Figure G.8.** The best layout for TL91-8

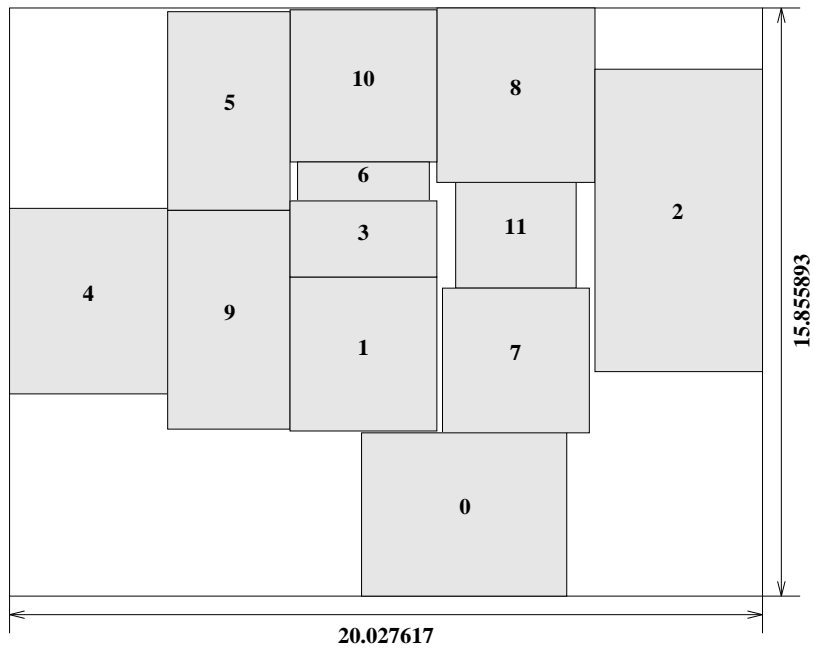


Figure G.9. The best layout for TL91-12

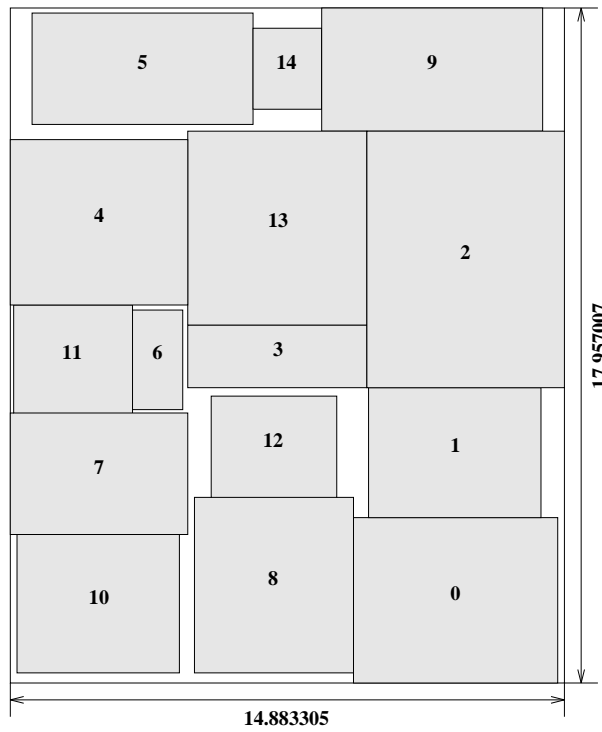


Figure G.10. The best layout for TL91-15



Figure G.11. The best layout for TL91-20

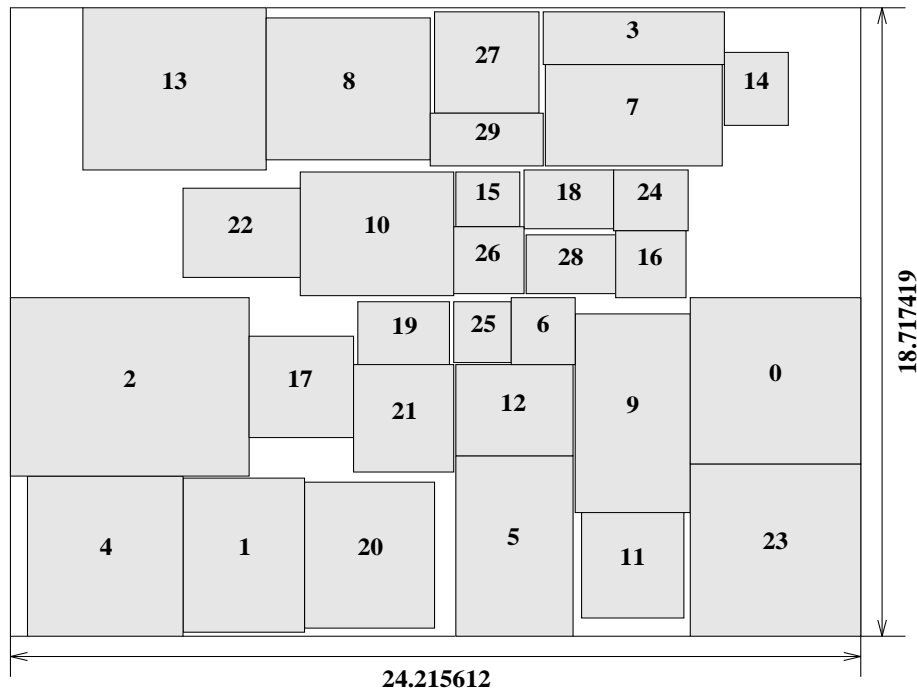


Figure G.12. The best layout for TL91-30

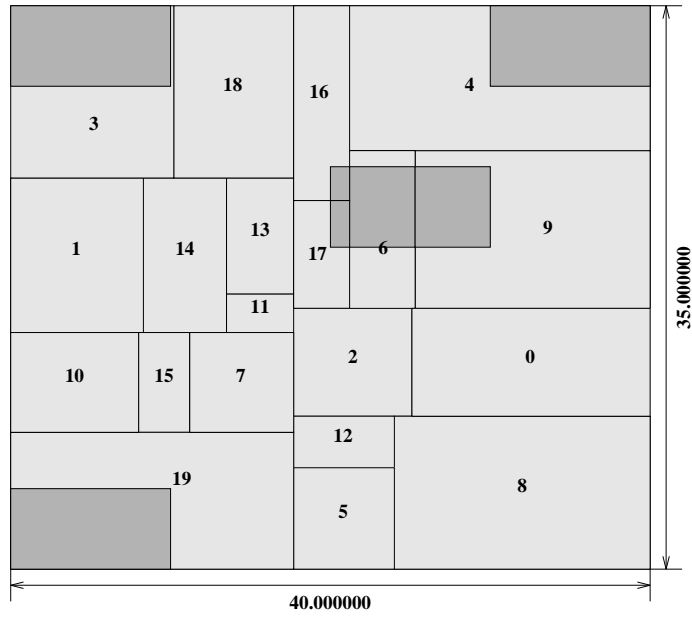


Figure G.13. The best layout for Tam92-20a

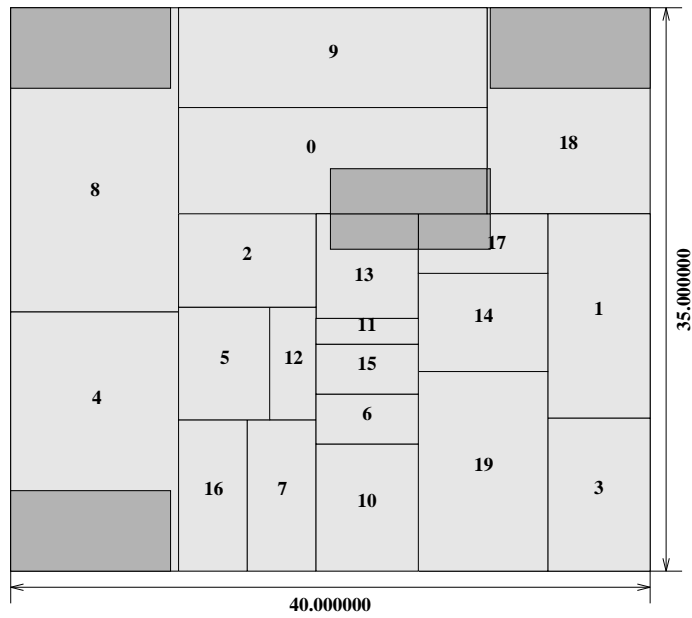


Figure G.14. The second best layout for Tam92-20a



Figure G.15. The best layout for Tam92-30a

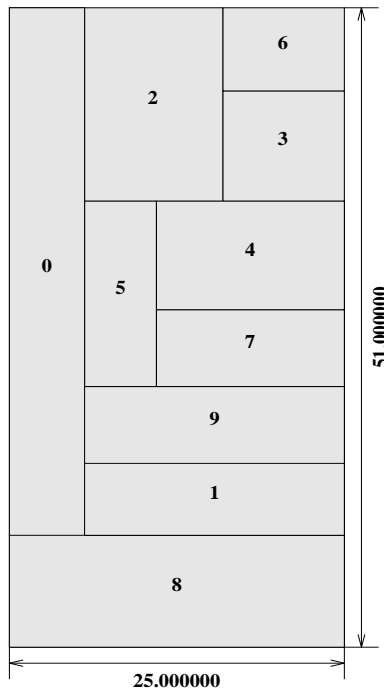


Figure G.16. The best layout for VCea91-10

